

Active Revision Worksheets

For AS / A Level (Year 1) AQA PE

Co-teachable AS and A Level

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ACTIVE REVISION WORKSHEETS

FOR AS / A LEVEL (YEAR 1) AQA PE

Contents and Introductory Material

A Level Paper 1: Factors Affecting Participation in Physical Activity and Sport

Section A: Applied Anatomy and
Physiology

Section B: Skill Acquisition

Section C: Sport and Society

A Level Paper 2: Factors Affecting Optimal Performance in Physical Activity and Sport

Section A: Exercise Physiology and
Biomechanics

Section B: Sport Psychology

Section C: Sport and Society and
Technology in Sport

Answers

Contents

Thank You for Choosing ZigZag Education	ii
Teacher Feedback Opportunity.....	iii
Terms and Conditions of Use	iv
Teacher's Introduction	vi
Paper 1: Factors Affecting Participation in Physical Activity and Sport	
Section A: Applied Anatomy and Physiology	
Topic 1: Cardiorespiratory System	1
<i>A: Cardiovascular System</i>	1
<i>B: Respiratory System</i>	11
Topic 2: Neuromuscular System.....	16
Topic 3: The Musculoskeletal System and Movement Analysis.....	20
Section B: Skill Acquisition	
Topic 4: Skill Classifications, Transfer of Learning, Methods and Types of Practice	27
Topic 5: Principles and Theories of Learning.....	32
Topic 6: Use of Guidance and Feedback.....	37
Section C: Sport and Society	
Topic 7: Emergence of Globalisation of Sport in the Twenty-first Century.....	40
<i>A: Pre-industrial (Pre-1780)</i>	40
<i>B: Industrial and Post-industrial (1780–1900)</i>	43
<i>C: Post World War II (1950–present)</i>	48
Topic 8: Sociological Theory Applied to Equal Opportunities	52
Paper 2: Factors Affecting Optimal Performance in Physical Activity and Sport	
Section A: Exercise Physiology	
Topic 9: Diet and Nutrition	1
Topic 10: Preparation and Training Methods.....	6
<i>A: Principles of Training and Training Methods</i>	6
<i>B: Key Data Terms, Warm-ups, Cool-downs and Periodisation</i>	13
Section A: Biomechanics	
Topic 11: Biomechanical Principles and Lever Systems	17
Section B: Sport Psychology	
Topic 12: Psychological Factors That Influence Physical Activity	22
<i>A: Aspects of Personality, Attitudes, Motivation and Social Facilitation</i>	22
<i>B: Arousal, Anxiety and Aggression</i>	29
<i>C: Group Dynamics and Goal-setting</i>	35
Section C: Sport and Society and Technology in Sport	
Topic 13: The Role of Technology in Physical Activity and Sport	41
Answers	

Teacher's Introduction

This resource contains activity worksheets covering the whole of the content for the A Level AQA PE (Year 1) theory course.

These worksheets provide a systematic structure for revision and ensure that students have covered everything after working through them. The resource can be used as:

- A comprehensive revision workbook in the run-up to the exam
- Homework sheets to consolidate learning
- Class exercises or independent practice

Remember!

Always check the exam board website for new information, including changes to the specification and sample assessment material.

Each topic follows this structure:

Section A (write on)	This section is designed to recap students' knowledge, and contains factual questions and activities based on what they have learned in class (AO1).
Section B (write on)	In this section, students apply their knowledge to sporting situations to give them practice for the sports-based questions that they will face in the exam (AO2).
Section C (non-write on)	This section enables students to discuss or evaluate the topic area (AO3).
Exam-style Questions (non-write on)	This contains exam-style questions for students to practise their exams.

Each topic has a checklist, based on the specification, of everything students need to know for their exams. Students should use this table to track their progress and confidence against each of the given objectives for the topic. The levels are as follows:

- **Bronze** – 'I am not completely confident. I have revised the content, but I don't fully understand it and need to revise this more.'
- **Silver** – 'I am semi-confident. I understand the content, but need to improve my application and evaluation of knowledge.'
- **Gold** – 'I am confident in my knowledge and application of the content and feel I can effectively evaluate and analyse the content if required.'

Not every student will need to work through every topic – where students are happy that they already have the knowledge on a particular topic, they may wish to progress directly to Sections B and C, in order to revise applying it and evaluating it. However, should students fail to score full marks in these sections, it is recommended that they go back and do the knowledge revision activities in Section A.

This resource is co-teachable for the AS and A Level courses with practice exam questions structured around the relevant exam.

O Walters, November 2018

Free Updates!

Register your email address to receive any future free updates* made to this resource or other PE resources your school has purchased, and details of any promotions for your subject.

* resulting from minor specification changes, suggestions from teachers and peer reviews, or occasional errors reported by customers

Go to zzed.uk/freeupdates



PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

Active Revision Worksheets

For AS / A Level (Year 1) AQA

AS Paper 1: Factors Affecting Participation in Physical Activity and Sport
A Level Paper 1: Factors Affecting Participation in Physical Activity and Sport

Section A: Applied Anatomy and Physiology

Topic 1: Cardiorespiratory System

A: Cardiovascular System

B: Respiratory System

Topic 2: Neuromuscular System

Topic 3: The Musculoskeletal System and Movement Analysis

Section B: Skill Acquisition

Topic 4: Skill Classifications, Transfer of Learning, Methods and Types

Topic 5: Principles and Theories of Learning

Topic 6: Use of Guidance and Feedback

Section C: Sport and Society

Topic 7: Emergence of Globalisation of Sport in the Twenty-first Century

A: Pre-industrial (Pre-1780)

B: Industrial and Post-industrial (1780–1900)

C: Post World War II (1950–present)

Topic 8: Sociological Theory Applied to Equal Opportunities

Topic 1: Cardiorespiratory

A: CARDIOVASCULAR SYSTEM

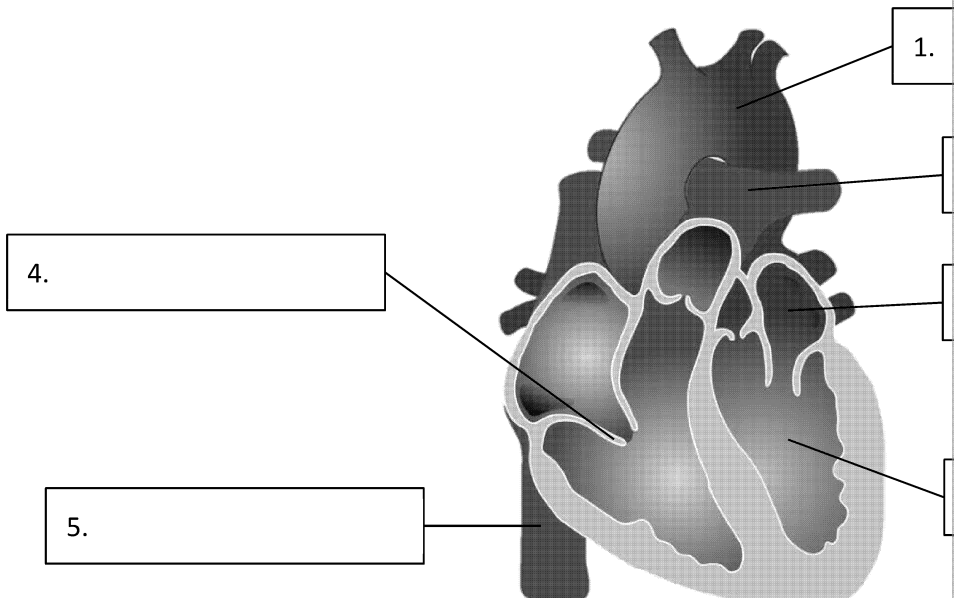
✓ Knowledge Checklist

Relationship between physical activity, health and fitness
Structure and function of the cardiovascular system
Cardiac conduction system
Definitions and calculation of heart rate, stroke volume and cardiac output
Response of the cardiovascular system to exercise: cardiovascular drift and a-v
Vascular shunt mechanism, venous return and Starling's law
Regulation of the heart: neural, hormonal and intrinsic and the receptors involved
Oxygen transportation: dissociation curve, haemoglobin graph and the Bohr



SHOW WHAT YOU KNOW

1. Label the diagram of the heart using the boxes provided



2. Define the following terms:

(i) Heart rate

(ii) Stroke volume

(iii) Cardiac output

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3. What role do semilunar valves have during diastole?

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4. Describe the process of systole.

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5. Name the key stages of the heart's conduction system. Provide the whole conduction system in order by placing the numbers 1 to 5 in the boxes provided.

☐ Purkinje fibres

.....

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☐ Sino-atrial node (SA node)

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.....

☐ The bundle of His

.....

.....

☐ Atrioventricular node (AV node)

.....

.....

6. Circle the correct statements that relate to the cardiovascular responses to exercise.

VASODILATION OF ARTERIES LEADING TO ORGANS SUCH AS THE KIDNEYS AND STOMACH OCCURS.

VASOCONSTRICTION OF ARTERIES LEADING TO THE WORKING SKELETAL MUSCLE OCCURS.

MORE OXYGEN RELEASED BY MYOGLOBIN.

VASOCONSTRICTION OF ARTERIES LEADING TO ORGANS SUCH AS THE KIDNEYS AND STOMACH OCCURS.

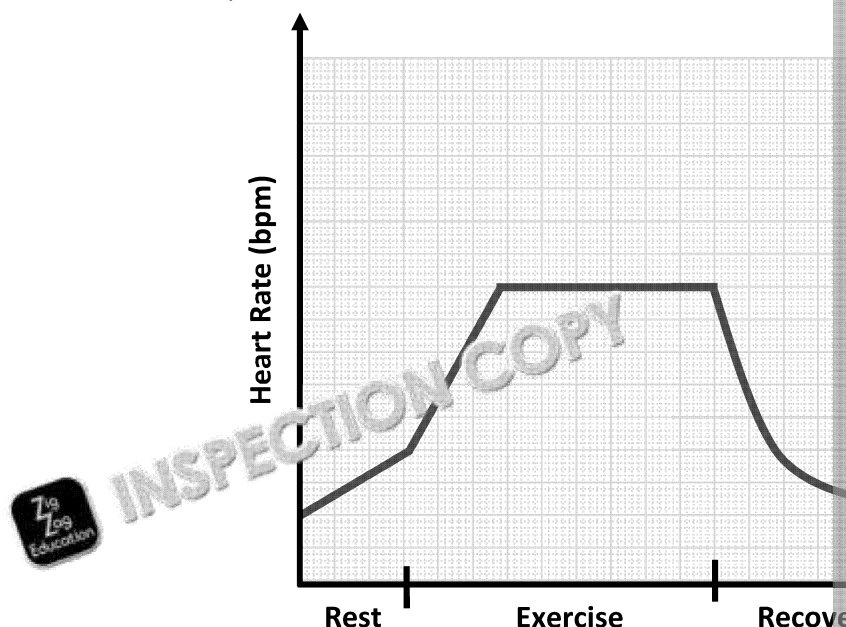
THE VASOMOTOR CENTRE REGULATES BLOOD FLOW.

THE VASCULAR SHUNT MECHANISM CONTROLS THE AMOUNT OF BLOOD NEEDED DURING EXERCISE BY CONTRACTING BLOOD VESSELS, FORCING BLOOD TO THE WORKING SKELETAL MUSCLES.

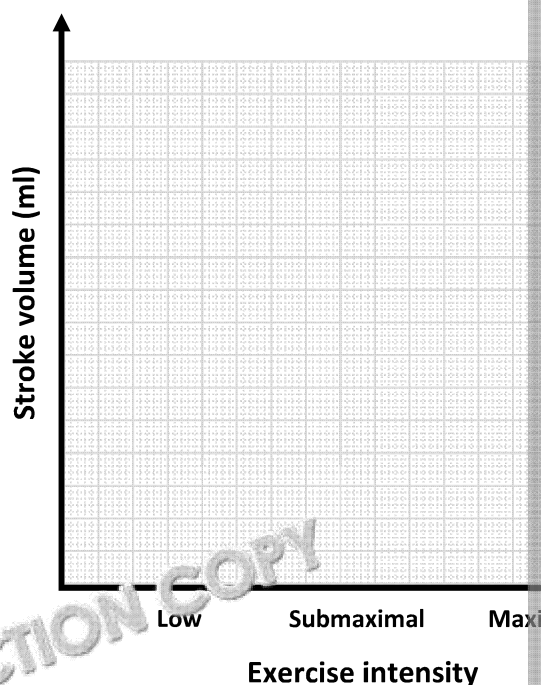
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7. (i) Below is a graph showing an approximate heart rate graph of an athlete. Draw an additional line on the same graph to show how heart rate would change at maximal intensity.



- (ii) Plot three points on the graph below to illustrate how stroke volume changes at low intensity, submaximal intensity and maximal intensity. Join your points together with straight lines.



- (iii) Use the correct answer to identify whether a trained or an untrained athlete has the correct cardiac output at rest, during submaximal exercise and during maximal exercise.

Cardiac output at rest	Trained (higher) <input type="checkbox"/>	Untrained (higher) <input type="checkbox"/>
Cardiac output at submaximal exercise	Trained (higher) <input type="checkbox"/>	Untrained (higher) <input type="checkbox"/>
Cardiac output at maximal exercise	Trained (higher) <input type="checkbox"/>	Untrained (higher) <input type="checkbox"/>

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8. Name and describe the mechanisms of venous return and the influence of

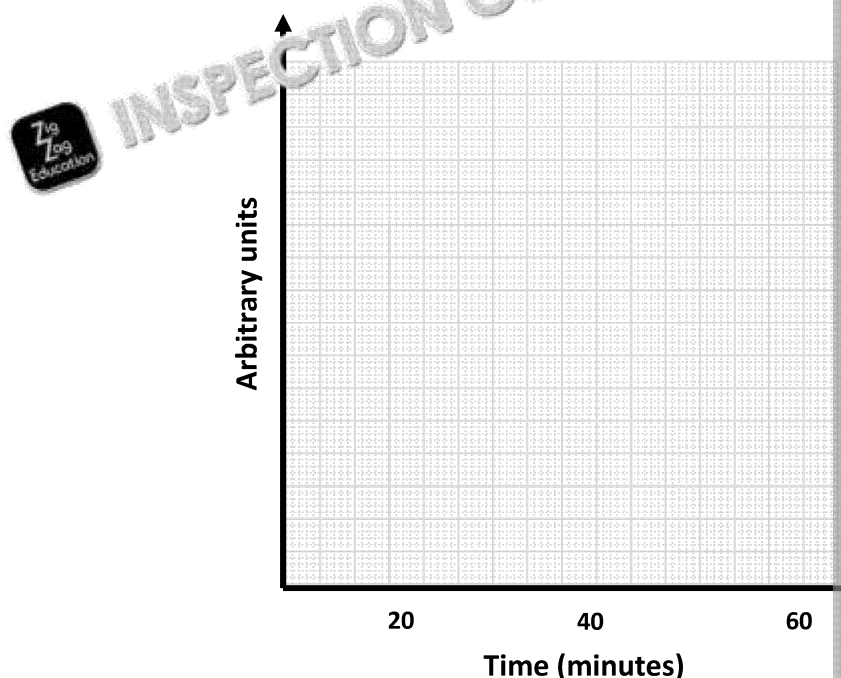
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9. Draw three lines on the graph below, to illustrate cardiovascular drift. Make lines/colours and provide a key to clearly indicate the different lines.



10. What is arteriovenous difference (a-VO₂ diff)?

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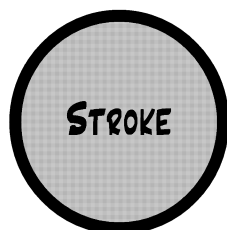
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11. Maintaining a healthy lifestyle helps to prevent disease and health problems of each health condition. Then, match the health condition to the correct physical exercise on the condition.

Health Condition

Outline



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- | Values at rest | Values during submaximal exercise | Values during intensity exercise |
|-------------------------|-----------------------------------|----------------------------------|
| Heart rate (bpm) = 64 | Heart rate (bpm) = 100 | Heart rate (bpm) = 160 |
| Stroke volume (ml) = 70 | Stroke volume (ml) = 100 | Stroke volume (ml) = 120 |
| Cardiac output = | Cardiac output = | Cardiac output = |

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3. During the 5,000 m race, a runner's venous return will increase to allow blood to be recirculated around the body. Explain Starling's law and the effect it has on sporting performance.

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4. With reference to a rower, explain cardiovascular drift.



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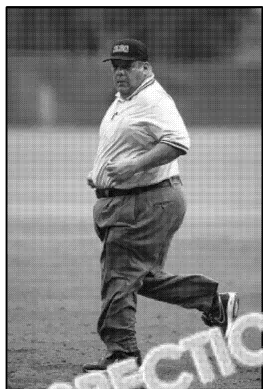
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5. Beneath each image, describe and explain the differences in the a-VO₂ dif from rest to exercise.

Untrained:



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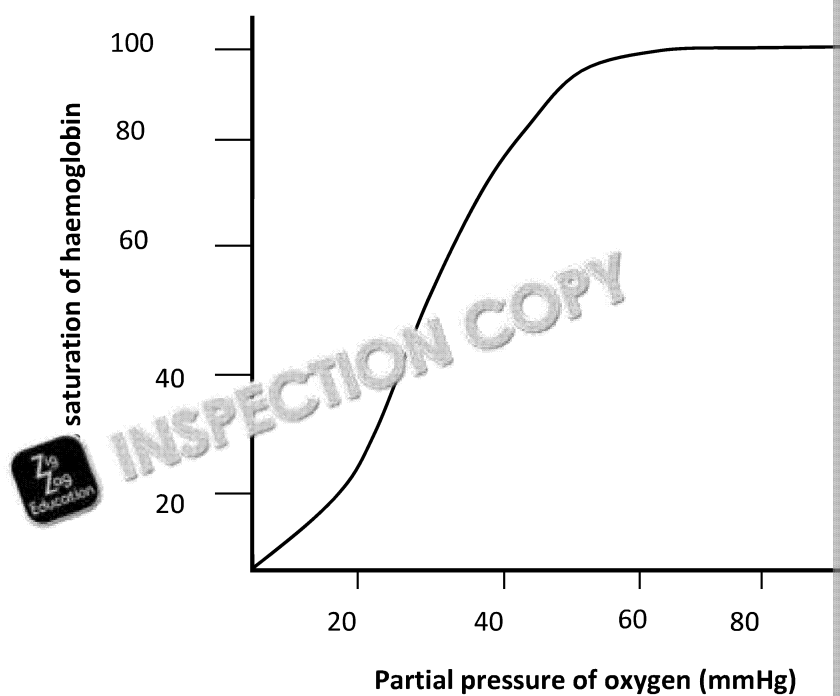
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6. Below is the oxyhaemoglobin disassociation graph.



(a) Describe what the oxyhaemoglobin disassociation graph shows.

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(b) Draw a line on the graph to represent the Bohr shift.

(c) What does the Bohr shift show? Why does this effect happen?

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SECTION C: ANALYSE AND EVALUATE

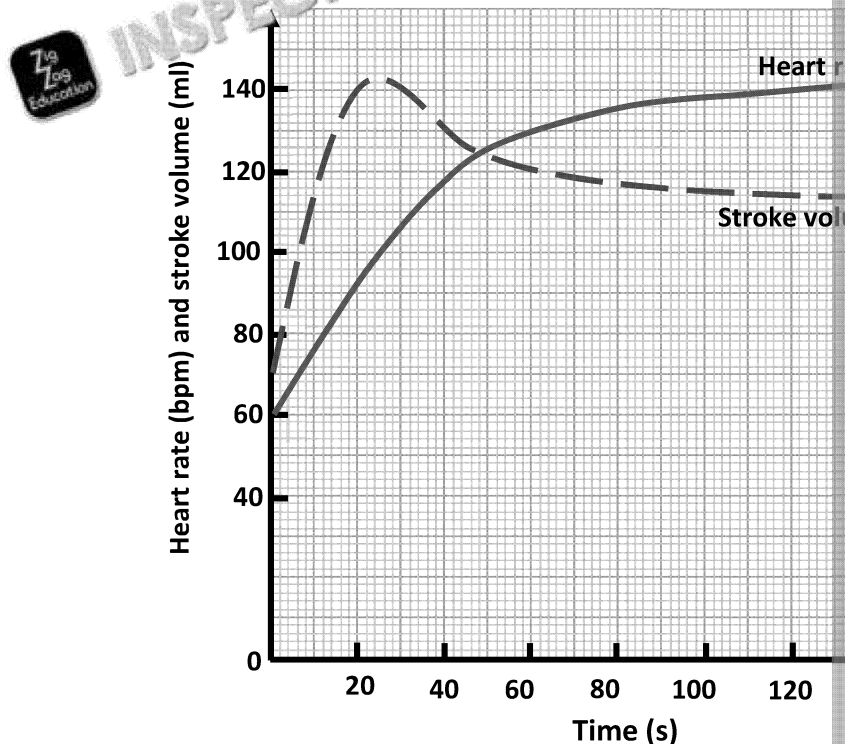
- Using your knowledge of the cardiovascular system, analyse how a triathlete uses hormonal, chemical and neural factors to allow them to take part in steady state exercise.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

- The graph below shows the heart rate and stroke volume of a rower during exercise.



Using the graph, calculate the cardiac output of the rower 60 seconds into exercise.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

- Exercise and physical activity improve the health and function of the cardiovascular system. Identify two responses of the cardiovascular system that help to regulate blood flow during exercise.

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Topic 1: Cardiorespiratory

B: RESPIRATORY SYSTEM



Knowledge Checklist

Lung volumes: breathing frequency, tidal volume, minute ventilation, residual volume, expiratory reserve volume and inspiratory reserve volume
Gaseous exchange at alveoli and the muscles
Regulation of breathing: hormonal, neural and chemical regulation, and corresponding receptors
Response of the respiratory system to exercise
Impact of poor lifestyle choices (smoking) on the respiratory system
Oxygen transport



SECTION 4: ASSESS YOUR KNOWLEDGE

1. Define the following terms:

(i) Tidal volume

.....

(ii) Minute ventilation

.....

(iii) Residual volume

.....

(iv) Expiratory reserve volume

.....

(v) Inspiratory reserve volume

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2. Give the average resting values for breathing frequency, tidal volume and

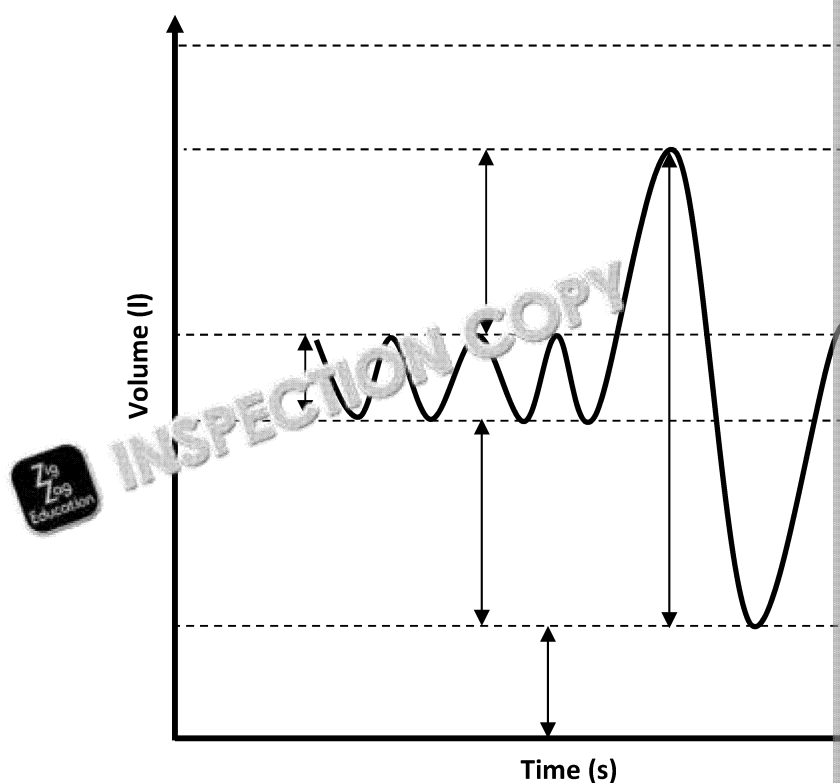
Respiration measure	Average value
Breathing frequency	
Tidal volume	
Minute ventilation	

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3. Label the spirometer graph below with the following key features:
tidal volume, inspiratory reserve volume, total lung capacity, vital capacity, residual volume



4. (i) What is meant by the term 'diffusion' during respiration?

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- (ii) Describe, using a diagram, gaseous exchange at the alveoli.

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5. Match the statements provided to whether they are referring to hormonal, neural or chemical control of pulmonary ventilation during physical activity and sport.

Temperature increases detected by thermoreceptors causing an increase in respiratory rate

CHEMICAL

As lungs expand (fill with air), stretch receptors in lungs stimulate ECC to cause relaxation

NEURAL

Acetylcholine triggers the parasympathetic nervous system, which slows down heart rate; therefore, the breathing rate decreases to bring the athlete back to a normal resting state

HORMONAL

Detection of changes in blood acidity levels, caused by carbon dioxide

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SECTION 8: APPLY YOUR KNOWLEDGE

1. A person training for a half marathon wanted their respiratory system tested. Their minute ventilation was tested at rest and during exercise. Their results are shown in the table below.

Calculate their minute ventilation at rest and during exercise.

Values at rest	Values during high-intensity exercise
<p>Breathing frequency (breaths per minute) = 11</p> <p>Tidal volume (ml) = 550</p> <p>Minute ventilation =</p>	<p>Breathing frequency (breaths per minute) = 35</p> <p>Tidal volume (ml) = 5,000</p> <p>Minute ventilation =</p>

2. Describe the factors that aid gaseous exchange at the lungs and muscle tissue.

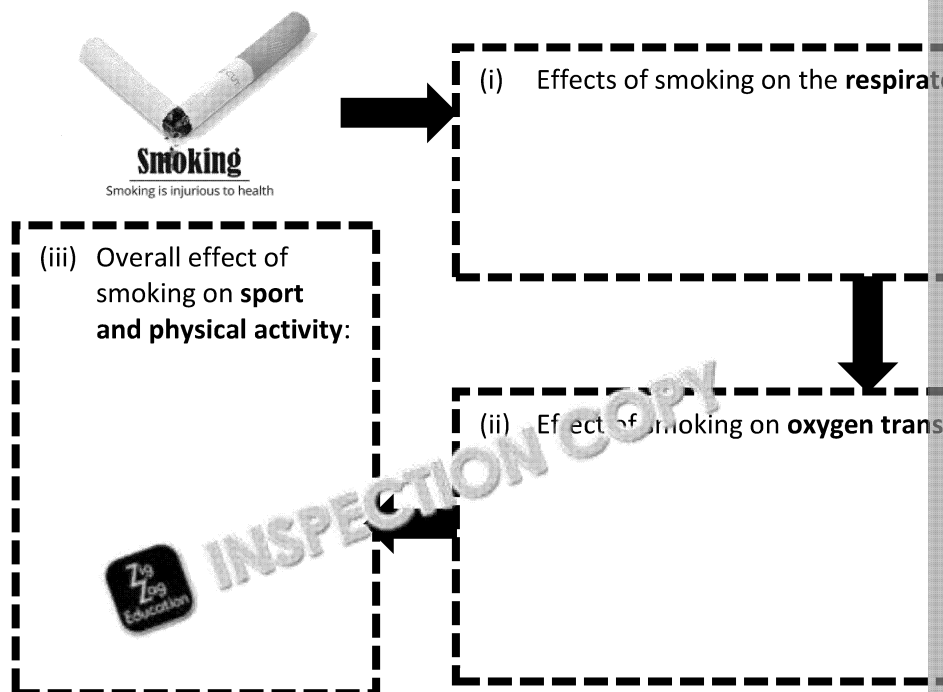
Factor that aids gaseous exchange	
Lungs	
Muscle tissue	

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3. Fill in the flow chart below, explaining the impact that smoking has on a p



SECTION C: ANALYSE AND EVALUATE

1. Explain the significance of hormonal, neural and chemical regulation during pulmonary ventilation.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Gaseous exchange occurs at the muscles and in the alveoli of the lungs. Tick which answer most accurately defines the term 'diffusion'.
- (a) Movement of gases from an area of high concentration / partial pressure to an area of low concentration/partial pressure
 - (b) Movement of gases from an area of low concentration / partial pressure to an area of high concentration / partial pressure
 - (c) Movement of oxygen from an area of high concentration/partial pressure to an area of low concentration / partial pressure
 - (d) Movement of air from an area of low concentration/partial pressure to an area of high concentration / partial Pressure



A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Explain how diffusion at the alveoli allows a marathon runner to maintain

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Topic 2: Neuromuscular



Knowledge Checklist

Characteristics and functions of muscle fibre types
Sympathetic and parasympathetic nervous systems
Proprioceptive neuromuscular facilitation (PNF) and proprioceptors
Muscle fibre types and their recruitment at different intensities of exercise



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. Draw and label a simple diagram to illustrate what a motor unit is.

2. Outline the recovery rates of the two muscle fibre types given, based on the following information:

Type 1 (slow twitch):



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.....

Type IIb (fast glycolytic):

.....
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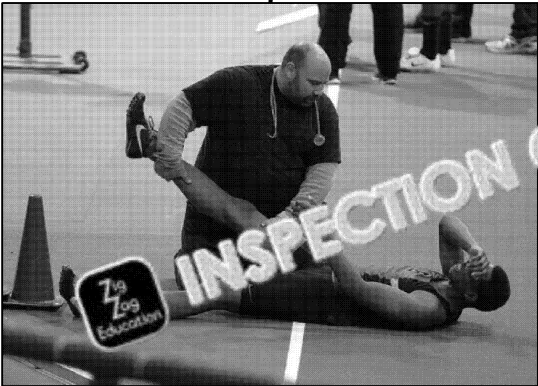
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3. Outline the features of each muscle fibre type.

	Slow twitch (type I)	Fast oxidative glycolytic (type IIa)
Characteristics		

4. Name and outline the stages of proprioceptive neuromuscular facilitation



Stage 1:

Stage 2:

Stage 3:

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SECTION 8: APPLY YOUR KNOWLEDGE

1. Match the activity to the predominant type of muscle fibre that the athlete uses for performance.

100 m sprinter

Football player

Marathon runner



Road cyclist

Weightlifter

2. Using two different sporting examples, explain how the two branches of the nervous system affect performance.

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3. Explain how proprioceptors act to reduce injury in gymnastics.

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SECTION C: ANALYSE AND EVALUATE

1. (i) Using examples in sport, explain how the size of a motor unit influences the force of contraction.
- (ii) Explain what is meant by the 'all or none' law.
2. Using your own knowledge and the diagram below, explain why muscle fibre types are important to a games player and explain how the theory of muscle fibre recruitment relates to games players.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Justify why a rugby player may perform proprioceptive neuromuscular facilitation.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Identify two characteristics of slow twitch (type I) muscle fibres.

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Topic 3: The Musculoskeletal Movement Analysis

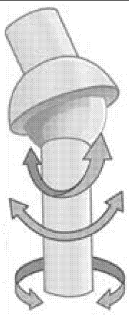
✓ Knowledge Checklist

Structure and location of bones and muscles
Joints, muscles and movement patterns at the shoulder, knee, elbow, hip and ankle
Planes and axes of movement
Antagonistic muscle action and types of contraction
Analyse movement in terms of joint type, movement produced, muscles involved, types of contraction, planes and axes



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

- Below are examples of synovial joints found in the body. Label each image, what it represents and give an example of a place it appears in the body.

		
Joint type		
Location in body		

- Name and describe the features of a synovial joint.

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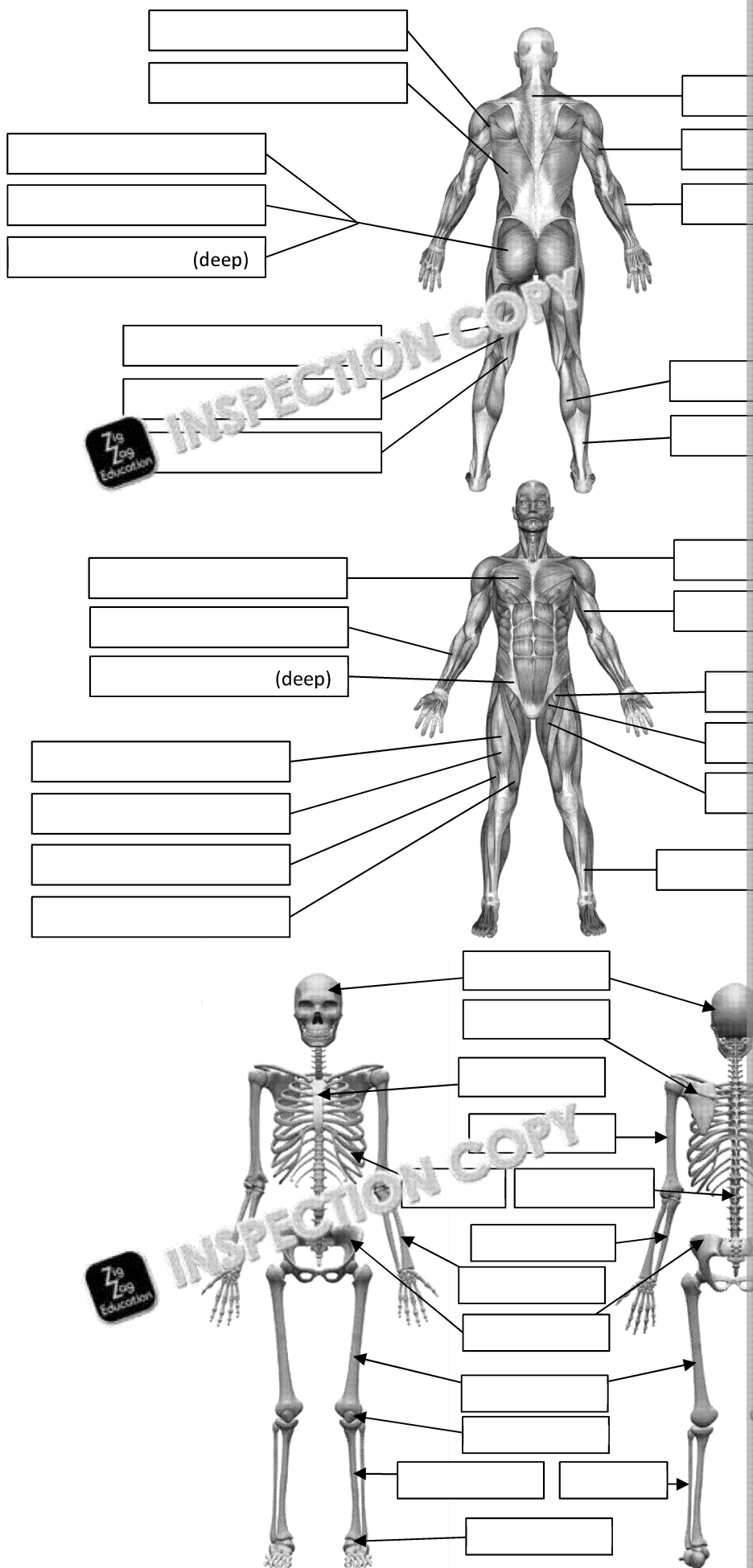
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3. Label the key muscles and bones on the anatomical figures below.



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4. Fill in the blank spaces in the table, identifying the joint, movement types and agonists responsible for movement at the joint.

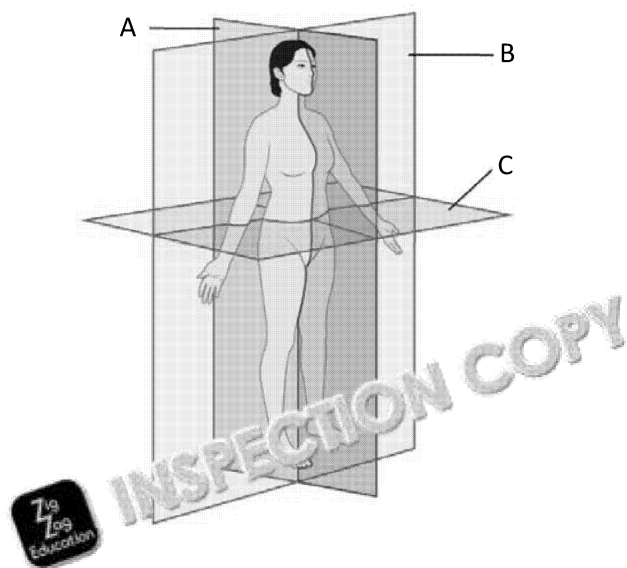
Joint	Possible movement types	Definition of movement
		Decreasing the angle between the tibia and the foot
		Increasing the angle between the tibia and the foot
Knee	Flexion	
	Extension	
Shoulder	Flexion	
	Extension	Increasing the angle between the arm and the back of the body
		Movement of the shoulder backwards, past the side of the body until it cannot be moved any more
		Increasing the angle between the arm and the side of the body
		Decreasing the angle between the arm and the side of the body
	Horizontal adduction	
	Horizontal abduction	
Elbow	Flexion	Decreasing the angle between the upper and lower arm
	Extension	Increasing the angle between the upper and lower arm
Hips		Bringing the leg forward, reducing the angle between the femur and the front of the body (sagittal plane)
	Extension	
	Hyperextension	
	Abduction	
	Adduction	

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5. On the images below, name the planes of movement (A–C) and axes of rotation (D–E).



6. Define the terms 'agonist' and 'antagonist' muscles.

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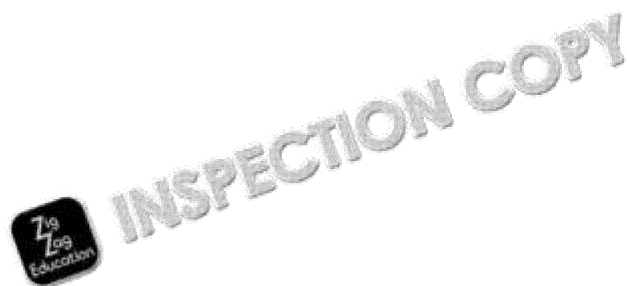
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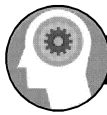
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SECTION 8: APPLY YOUR KNOWLEDGE

1. Fill in the gaps in the table, either identifying the movement being completed, or by giving a sporting example of the movement.

Movement	Plane	Axis
Extension of the elbow	Sagittal	Transverse
Flexion of the elbow		
Extension of the shoulder		
Flexion of the shoulder		Transverse
	Frontal	
		Sagittal
	Transverse	Longitudinal
Horizontal abduction of the shoulder	Transverse	Longitudinal
Plantar flexion of the ankle		
Dorsiflexion of the ankle	Sagittal	
Flexion of the hips		
Extension of the hips		
	Frontal	Sagittal
Adduction of the hips	Frontal	Sagittal
	Transverse	Longitudinal
Horizontal abduction of the hips		
Flexion of the knee		
Extension of the knee		

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2. For the sporting examples below, identify the agonistic and antagonistic joints and the corresponding muscle contractions.

(a)

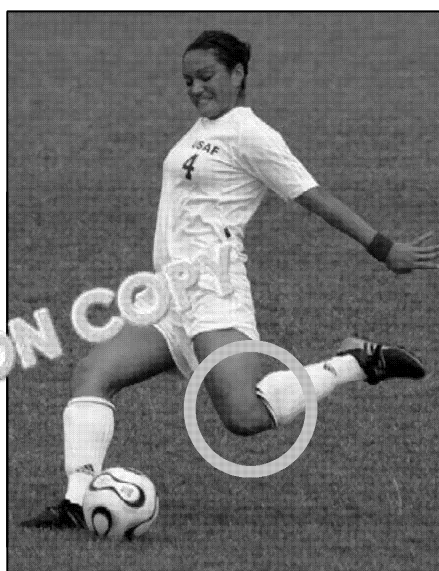
FLEXION OF THE KNEE

Agonist:

Antagonist:

Muscle contraction:

Articulating bones:



(b)

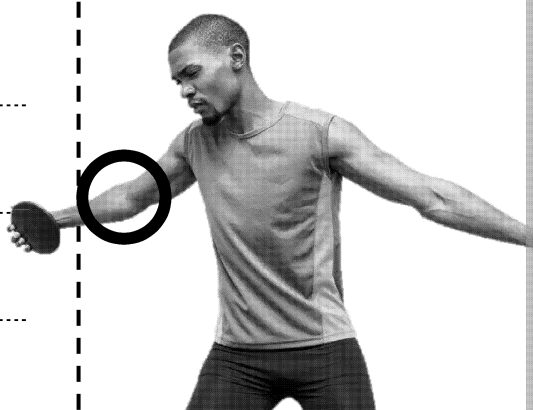
FLEXION OF THE ELBOW

Agonist:

Antagonist:

Muscle contraction:

Articulating bones:



3. Identify the muscular contractions taking place during the following sports:

- (i) A rugby scrum that is in the driving (quadriceps group)
- (ii) Lowering a dumbbell (biceps brachii)
- (iii) Extension phase basketball shot (triceps brachii)

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SECTION C: ANALYSE AND EVALUATE

1. Perform a movement analysis on the right leg of the cyclist below during the phases of the pedal.



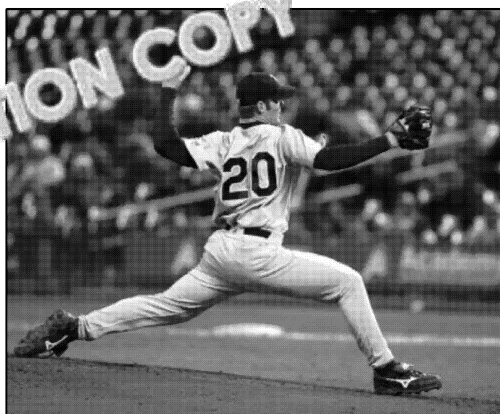
EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Outline the role of antagonistic muscles.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. A baseball pitcher is in the execution phase of a throw. Name the movement (throwing) shoulder, the agonistic muscle responsible for the movement, and the antagonist muscle occurring in.



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Topic 4: Skill Classifications, Learning, Methods and Types



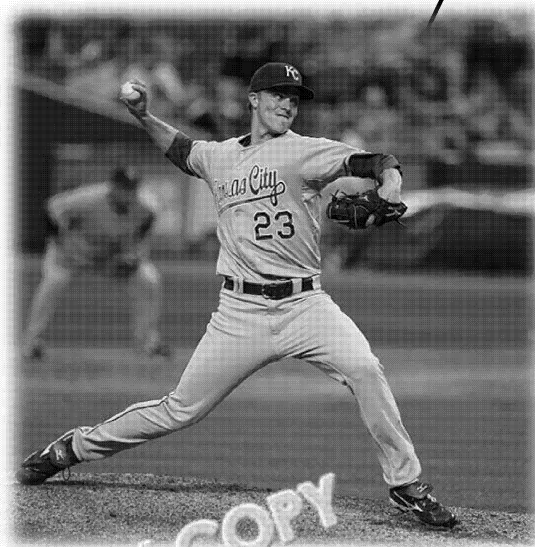
Knowledge Checklist

Characteristics of skills
Classifying skills on continua: difficulty, environmental, pacing, muscular involvement, continuity and organisation
Types of skill transfer: positive, negative, zero and bilateral
Impact of transfer of skills on skill development
Methods of presenting practice: whole, progressive, part and whole-part-whole
Types of practice: massed, distributed, variable and constant



SECTION 4: DEMONSTRATE YOUR KNOWLEDGE

1. Annotate the image below with as many characteristics of skills you can think of.



EFFICIENT



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2. For each of the six skill continua below, briefly describe how skills are classified of the following.

Skill continuum	Description
1. Difficulty	
2. Environmental	
3. Pacing	
4. Muscular involvement	
5. Continuity	
6. Organisation	

3. Describe what is meant by 'positive transfer' of a skill.

.....

.....

4. Describe what is meant by 'negative transfer' of a skill.

.....

.....

5. Describe what is meant by 'zero transfer' of a skill.

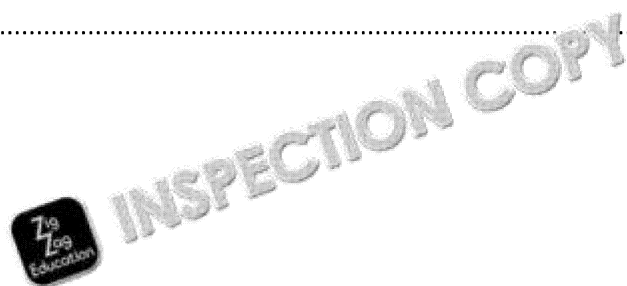
.....

.....

6. Describe what is meant by 'bilateral transfer'.

.....

.....





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SECTION 8: APPLY YOUR KNOWLEDGE

1. For each of the skill continua, name the skill classifications within each continuum, name the characteristics of each skill classification and provide a sporting example of each skill type.

Skill continuum	Skill classification	Characteristics
Difficulty		
 Environmental		
Pacing		
Muscular involvement		
Continuity		
 Organisation		



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2. Identify either the type of practice or method of presenting practices described in the descriptions of the given types. Then, for each type and method of practice, identify a skill that could be practised using it.

Type or method of practice	Description
	The skill is practised from the start point to the end point with no breaks in the movement.
Progressive part practice 	
Mental practice	
	The environment is manipulated to allow a skill to be practised in numerous competitive situations.
Whole-part-whole practice	
Massed practice	
 Distributed practice	



SECTION C: ANALYSE AND EVALUATE

1. Using sporting examples, discuss why coaches will use different types and methods of practice for teaching different skills.
2. Describe and explain the strategies a coach or player could use to maximise transfer of skills, limiting negative transfer and optimising positive transfer.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Classify a triple jump using:
 - environmental continuum (open–closed)
 - continuity continuum (discrete–serial–continuous)

Justify your answers.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Outline the terms **positive transfer** and **negative transfer** and, using examples, explain the transfer of skill learning.

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Topic 5: Principles and Theories



Knowledge Checklist

The three stages of learning and their characteristics: cognitive, associative and autonomous
Learning plateaux: causes and solutions
Cognitive theory of learning (insight learning)
Behaviourism (operant conditioning)
Social learning theory (observational learning)
Constructivism (social development theory)
Impact of the theories of learning on skill development



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

- Describe what is meant by a 'learning plateau'.
.....
.....
.....
- List six possible causes of a learning plateau occurring to a performer.
 -
 -
 -
 -
 -
 -
- Name the three processes associated with operant conditioning, provide a brief description of each process and then suggest the effect on the stimulus response bond (S-R).

Operant conditioning response	Description	Effect
.....
.....
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4. Explain how Thorndike's laws of operant conditioning can help strengthen

Law of exercise:


.....

Law of effect:


.....

5. Draw an image to identify each of the four stages of Bandura's theory of c

(i) (ii)




Stage:




Stage:

(iii) (iv)



Stage:



Stage:

6. Briefly describe 'social development theory' (constructivism) as hypothesi

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7. Complete the table to identify the main characteristics of the three stages

Characteristics	Stages of learning	
	Cognitive	Associative

8. Name and outline two branches of the cognitive theory of learning.

- (i)

.....

.....

.....

.....
- (ii)

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SECTION 8: APPLY YOUR KNOWLEDGE

1. Imagine you are a gymnastics coach. A gymnast has come to you worried they are not improving anymore. You have also noticed that their performances seem to have plateaued.

Fill in the plan below with a brief description of the possible solutions you can think of to help the athlete's learning plateau.

Performance Improvement Plan

A gymnast that I coach has come to me worried that they are not making any further improvements recently. I have also noticed this. The following points are options available to me, to overcome the gymnast's learning plateau.

1. 
2. ☐
3. ☐
4. ☐
5. ☐
6. ☐
7. ☐

2. Give an example of a coach giving the following types of reinforcement:

Positive reinforcement


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Negative reinforcement

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Punishment 

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SECTION C: ANALYSE AND EVALUATE

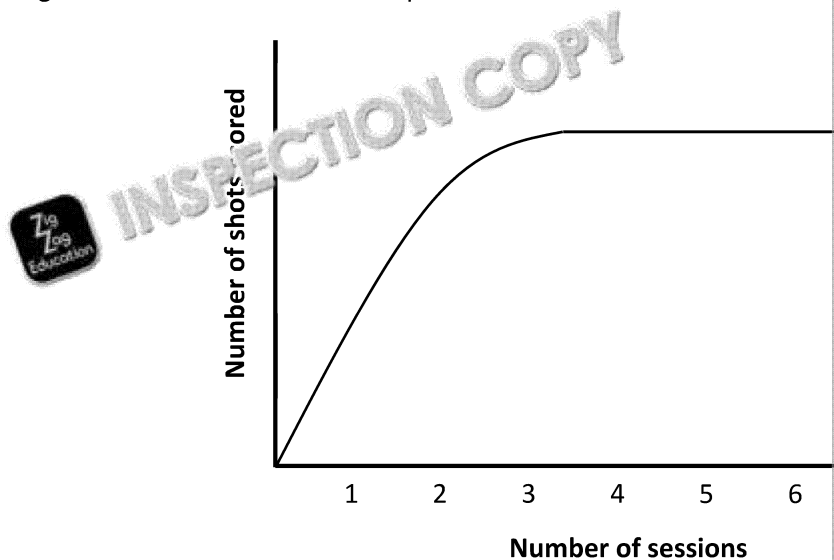
1. Using a sporting example, explain Bandura's theory of observational learning.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. The figure below shows an athlete's performance levels over time.



Using the information, identify what happened between sessions 4 and 6, and what may have occurred.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

2. High-level performers are classified as **autonomous** learners.

State **two** characteristics of a performer in the autonomous stage of learning.

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Topic 6: Use of Guidance and



Knowledge Checklist

Types and uses of guidance: verbal, visual, manual and mechanical
The advantages and disadvantages of different types of guidance
Types and uses of feedback: knowledge of performance, knowledge of results, positive, negative, intrinsic and extrinsic
The advantages and disadvantages of types of feedback
The impact of feedback and guidance on skill development



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. Name each of the following types of feedback and give one keyword that helps to

(i)



Keyword:

(ii)

Keyword:

(iii)

Keyword:

(iv)

Keyword:

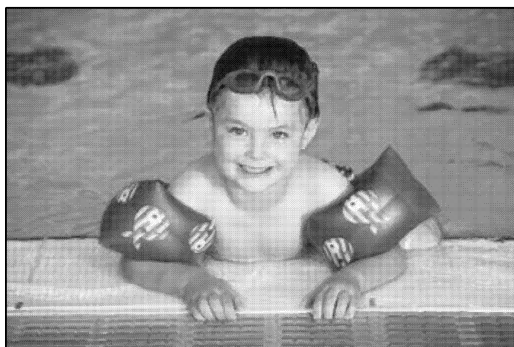
(v)

Keyword:

(vi)

Keyword:

2. Identify the guidance method being demonstrated by the images below.



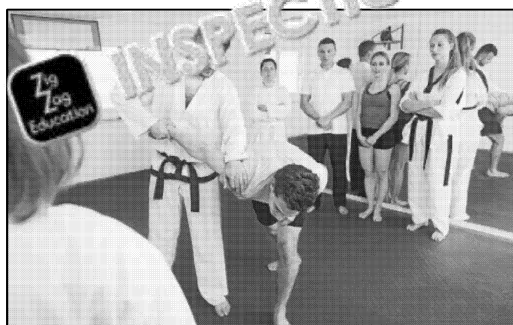
(i)

.....



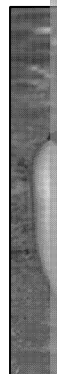
(ii)

.....



(iii)

.....



(iv)

.....

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SECTION 8: APPLY YOUR KNOWLEDGE

1. Name the four types of guidance used in sport and draw an image to represent each choice.

Guidance method:	Guidance method:
Guidance method:	Guidance method:

2. Annotate the image of the netball players below to describe different types of guidance used during the game.



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SECTION C: ANALYSE AND EVALUATE

1. Using sporting examples, analyse the use of the four types of guidance.
2. Discuss how a coach would use the different types of feedback for athletes.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Justify why a coach may use mechanical guidance for a beginner athlete in a particular sport.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Which one of the following statements defines intrinsic feedback?
 - (a) The feeling of 'butterflies' in the stomach before competition
 - (b) Receiving information and feedback from sources external to your body
 - (c) Information regarding performance originating from within your own body
 - (d) When a parent shouts encouragement from the sidelines

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Topic 7: Emergence of Globalisation the Twenty-first Century

A: PRE-INDUSTRIAL (PRE-1780)



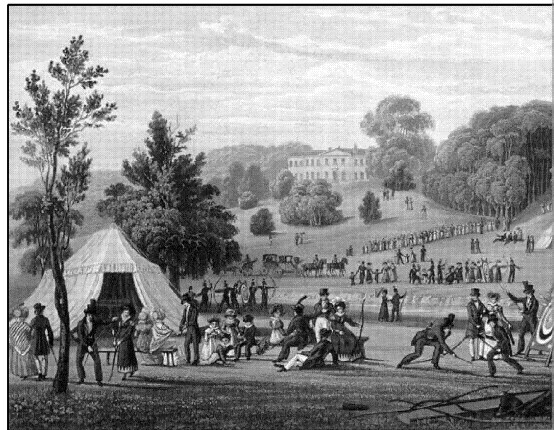
Knowledge Checklist

The characteristics of sport in pre-industrial Britain
The characteristics of popular and rational recreation in pre-industrial Britain
The influence that characteristics of pre-industrial life had on sport



SECTION A: DEMONSTRATION OF KNOWLEDGE

1. Answer the following questions to identify and briefly outline the characteristics of pre-industrial sport in Britain. What has been done for you.



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- Describe the difference between the two social classes during pre-industrial recreational pastimes differed.

UPPER CLASS (ARISTOCRACY)



Lower Class



SECTION B: APPLY YOUR KNOWLEDGE

- Annotate the following two sports to explain how mob football and real tennis differed from modern football and tennis.

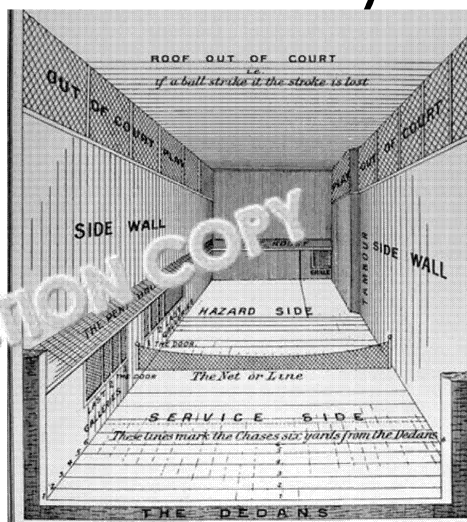


Mob Football

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Real tennis (court)



SECTION C: ANALYSE AND EVALUATE

1. Analyse the impact education had on participation in sport during pre-industrial Britain.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Describe the term **popular recreation**.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Mob football was a popular pastime in pre-industrial Britain.
Identify **two** characteristics of popular recreation in pre-industrial Britain.

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Topic 7: Emergence of Globalisation in the Twenty-first Century

8: INDUSTRIAL AND POST-INDUSTRIAL BRITAIN (1750-1950)



Knowledge Checklist

The characteristics of industrial and post-industrial life and the influence these had on sport
The effects of the Industrial Revolution on sport in industrial and post-industrial Britain
The effects of urbanisation on sport in industrial and post-industrial Britain
The effects of transport and communication on sport in industrial and post-industrial Britain
The effects of the British Empire on sport in industrial and post-industrial Britain
The influence of factory provision on sport in industrial and post-industrial Britain
The influence of the Church and local authorities on sport in industrial and post-industrial Britain
The development of national governing bodies (NGBs)
The effects of gender status on sports participation in industrial and post-industrial Britain
Social class: amateurism and professionalism



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. In post-industrial Britain, how did the structure of social classes change?

.....

.....

2. (i) Define an *amateur* and give some characteristics of amateur athletes

.....

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- (ii) Define a *professional* and give some characteristics of professional athletes

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3. Outline the negative impact that the Industrial Revolution had on sports participation.

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4. Describe how availability of time and changing working conditions affected sports participation in industrial Britain.



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5. Describe how the availability of money affected sports participation in post-war Britain.

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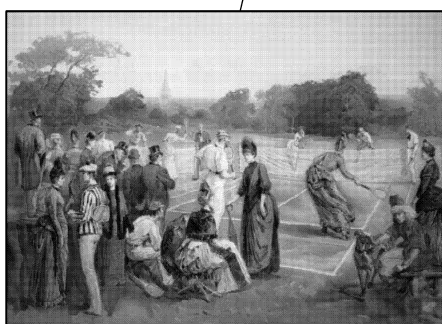
SECTION B: APPLY YOUR KNOWLEDGE

1. Complete the table below, identifying the characteristics of rational recreation and the reasons for the emergence of these characteristics.

Characteristic of rational recreation	Reason for the emergence

2. Annotate the image below to describe how lawn tennis reflected the characteristics of rational recreation/education/literacy. One has been done for you.

NOT ACCEPTED AMONG PUBLIC SCHOOLBOYS
DUE TO NOT BEING 'MANLY' ENOUGH



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3. Transport and communication significantly improved in post-industrial Britain. Discuss this advancement and describe its effect on sports participation, alongside improvements in other areas.

COPY

4. Using the example of the Football Association (FA) to help you, describe the formation of national governing bodies in sport. One has been done for you



→ **PROFESSIONAL SPORTS TEAMS (E.G. FACTORY TEAMS)**
WERE EMERGING



5. Identify the characteristics of popular recreation and athletics that were different from the ancient Olympic Games.

1.
2.
3.
4.
- EXHIBITION COPY

6. Describe how modernisation, brought about by the Industrial Revolution, contributed to the development of association football.

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7. Identify and describe two individuals who helped spread the development of the modern sports Empire.

i) Individual:

How:

.....

ii) Individual:

How:

.....



SECTION C: ANALYSE AND EVALUATE

1. Discuss the influence of public schools on sports participation in post-industrial Britain.
2. Discuss the influence of the Church (local authorities) on sport in post-industrial Britain.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Which of the following is a characteristic of rational recreation?
 - (a) Controlled wagering
 - (b) Unwritten or simple rules
 - (c) Irregular
 - (d) Local

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. During the late 19th and early 20th centuries, participation in sport rapidly increased in industrial Britain. Suggest three reasons for the increase in sports participation in industrial Britain.

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Topic 7: Emergence of Globalisation in the Twenty-first Century

C: POST WORLD WAR II (1950-PRESENT)

✓ Knowledge Checklist

Characteristics of life in post-war Britain and the impact on sport
Amateurism and professionalism in post-war Britain to the present day
The golden triangle: the relationship between commercialisation, media and sport
The emergence of women in sporting roles: as players and officials



SECTION 4: CONSOLIDATE YOUR KNOWLEDGE

1. How do amateur and professional statuses change in sport during the twentieth century?

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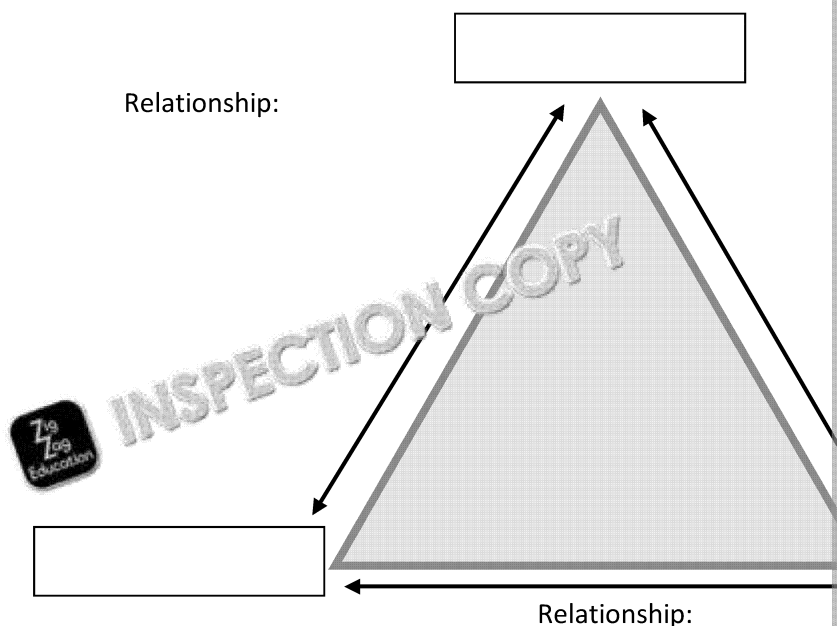
.....

2. Define *globalisation*.

.....

.....

3. Label the three components of the golden triangle and outline the relationship between them.



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SECTION 8: APPLY YOUR KNOWLEDGE

1. Explain the reasons for an increase in the number of women participating officials.

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2. Explain how amateurism and professionalism have changed in twenty-first-century sport? similarities with pre-twenty-first-century sport?

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3. The image below shows women working in 1918. Explain how and why gender roles changed in early 20th century Britain and the effect this had on sport.



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4. There has been a significant shift in the status of women in sport in the twentieth century. Describe the changes in the status of women in sport, using Serena Williams as an example.

**WOMEN ARE NOW SEEN AS
EQUAL TO MEN.**



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SECTION C: ANALYSE AND EVALUATE

1. In recent years, women have experienced a positive shift in their involvement in sport. Suggest ways in which women's participation has been limited in the twentieth century under the two headings:
 - **Stereotyping/discrimination**
 - **Participation rates**
2. Evaluate the development of athletics in twentieth- and twenty-first-century Britain. What developments had on female participation in athletics.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Commercialisation has had a massive impact on sport.
Explain the benefits that athletes competing in athletics have received as a result of commercialisation.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Outline the terms 'amateur' and 'professional' in post World War II Britain. How did amateurism and professionalism influenced sport during this time period.

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Topic 8: Sociological Theory And Opportunities



Knowledge Checklist

Define key terms and understand their impact on equal opportunities and sport participation: society, socialisation, social processes, social issues, social structures/stratification, equal opportunities, discrimination, stereotyping and prejudice
The relationship between social issues and sport: social action theory and the interactionist approach
Barriers to participation in sport and potential solutions for under-represented groups in sport: disability, ethnicity, gender and disadvantaged people
Benefits of increasing participation in sport: health, social and fitness benefits
The relationship between Sport England and local/national partners in increasing participation in sport



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. Define the following key terms:

Society:

.....

.....

Socialisation:

.....

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Social processes:

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Social issues:

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Social structures/stratification:

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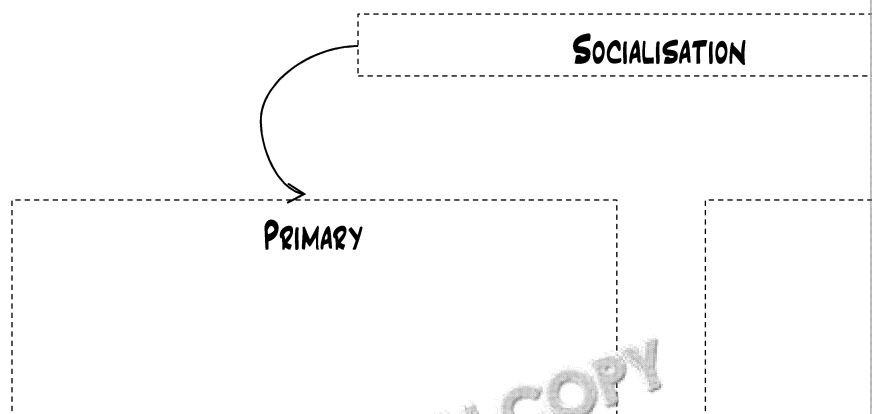
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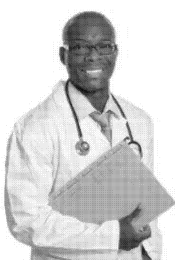
2. Describe the difference between primary socialisation and secondary socialisation




3. Identify the health, social and fitness benefits of participating in sport and physical activity



BENEFITS OF PARTICIPATION



Health benefits:



Social benefits:

4. Outline the role of Sport England, local partners and national partners from grassroots level upwards

Sport England:

.....

Local partners:

.....

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National partners:

National governing bodies (NGBs):



SECTION B: APPLY YOUR KNOWLEDGE

1. Social processes dictate how the 'norms' of a society are established and, for example, describe the terms **social control** and **social change**.

Social control:



Social change:

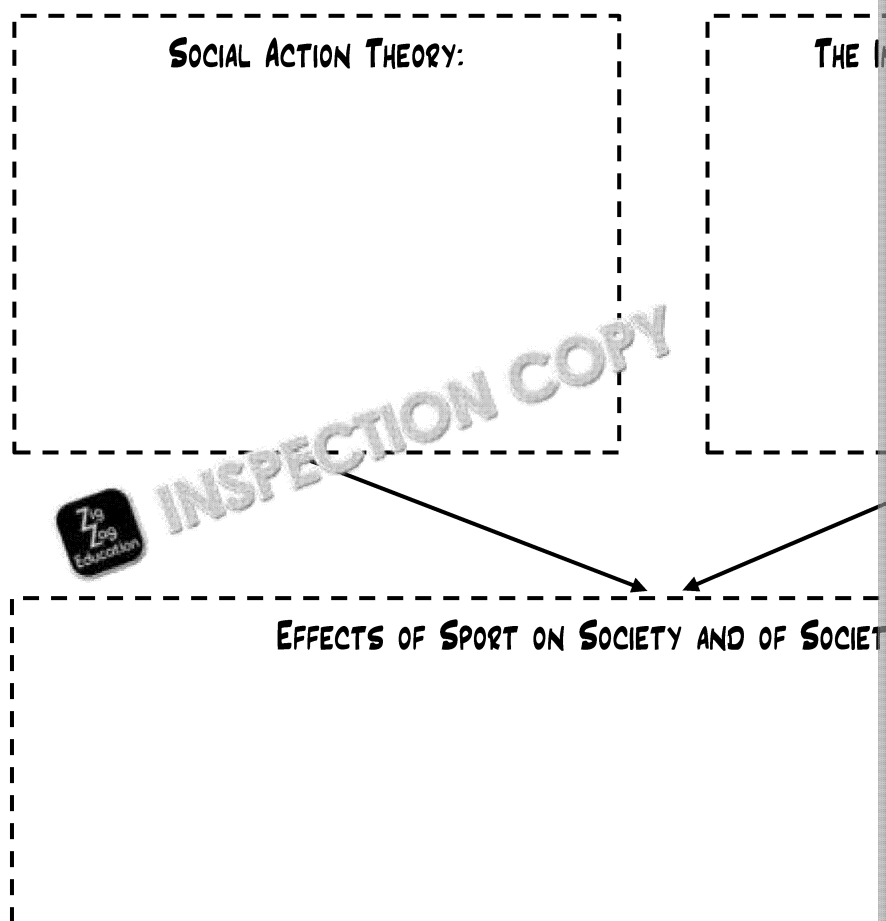
2. Identify the possible causes of inequality in sport and explain the consequences.

Reasons for inequality	

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3. Fill in the flow chart below, describing **social action theory** and the **interactionist** view of sport, and the effects of sport on society and of society on sport.



4. Define the following terms and give an example of how they may present themselves in sport.

Equal opportunities:

.....

e.g.

Discrimination:

.....

e.g.

Stereotyping:

.....

e.g.

Prejudice:

.....

e.g.

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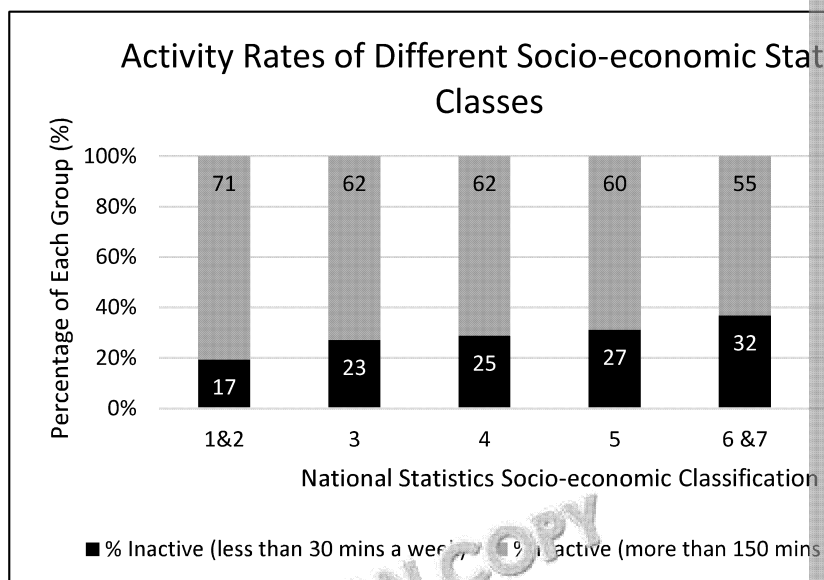


SECTION C: ANALYSE AND EVALUATE

- Copy and complete the table below that shows four under-represented groups in sport.
 - Identify why they may be under-represented in sport (the barriers).
 - Suggest some possible solutions to each of the barriers you identify.
 - Name a national partner that works alongside Sport England to help overcome the barriers identified.

Group	Barriers	Solutions
Disabled athletes		
Ethnic groups (race, religion or culture)		
Gender		
Disadvantaged (socio-economic status)		

- The graph (below) provides information on the inactivity and activity levels of different socio-economic status groups on their socio-economic status.
 - Using the information on the graph provided, analyse the impact of socio-economic status on participation rates.



Key of National Statistics Socio-economic Classification (NS-SEC)

- Higher managerial, administrative and professional occupations
- Lower managerial, administrative and professional occupations
- Intermediate occupations
- Small employers and own account workers
- Lower supervisory and technical occupations
- Semi-routine occupations
- Routine occupations
- Never worked and long-term unemployed

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EXAM-STYLE QUESTIONS

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AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

1. Many groups of people are under-represented in sport, meaning that their participation is much lower than they should be.
 - Asian women – only 26.1% of the population meet the recommended levels
 - Muslim women – have low physical activity participation rates of 25.1%
 - Black, Asian and minority ethnic (BAME) – of all board positions in sport, only 10% are held by people from BAME populations

Evaluate the reasons for ethnic groups (race, religion and culture) being under-represented in sport, and suggest possible solutions to these issues.

A LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND SPORT

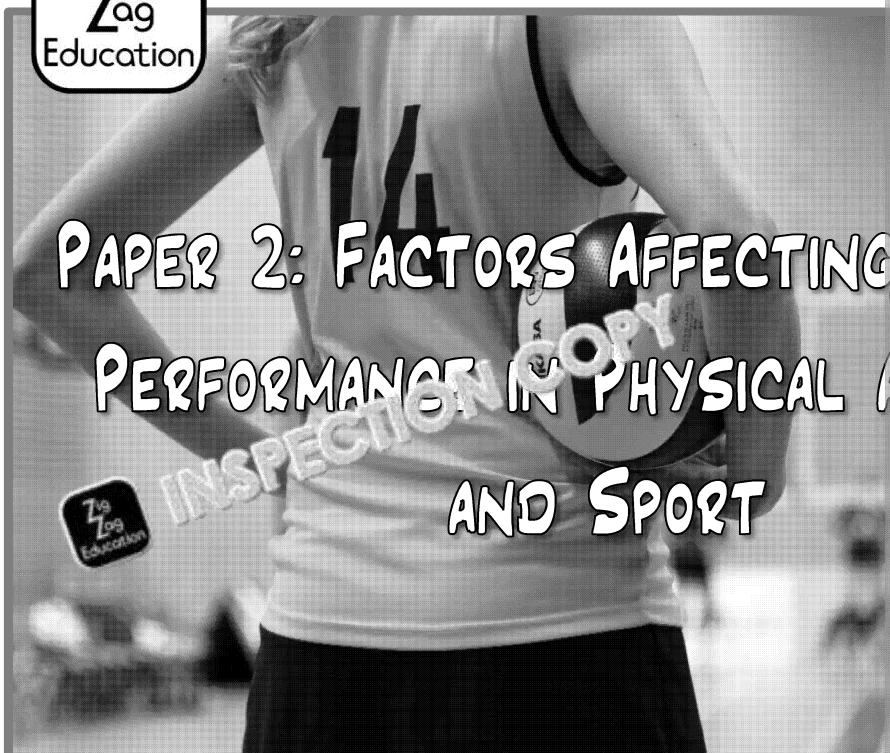
1. Sport England's Active Lives survey indicates that 51% of individuals with physical impairments/disabilities are inactive compared with 21% of those without disabilities.

Explain the importance of identifying barriers to disabled populations, and the strategies used by Sport England and national and local partners to increase participation in sport for people with disabilities.

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PAPER 2: FACTORS AFFECTING PERFORMANCE IN PHYSICAL ACTIVITY AND SPORT

Active Revision Works

For AS / A Level (Year 1) AQA

AS Paper 1: Factors Affecting Participation in Physical Activity and Sport

A Level Paper 2: Factors Affecting Optimal Performance in Physical Activity and Sport

Section A: Exercise Physiology and Biomechanics

Topic 9: Diet and Nutrition for Physical Activity

Topic 10: Preparation and Training Methods to Improve and Maintain
Activity and Performance.....

A: Principles of Training and Training Methods

B: Key Data Terms, Warm-ups, Cool-downs and Periodisation.....

Topic 11: Biomechanical Principles, Levers and the Use of Technology.....

Section B: Sport Psychology

Topic 12: Psychological Factors that Influence Physical Activity

A: Aspects of Personality, Attitudes, Motivation and Social Facilitation.....

B: Anxiety and Aggression.....

Topic 13: Group Dynamics and Goal-setting in Sport

Section C: Sport and Society and Technology in Sport

Topic 13: The Role of Technology in Physical Activity and Sport.....

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Topic 9: Diet and Nutrition for PE



Knowledge Checklist

Key components of a healthy, balanced diet and their function in sport and exercise (carbohydrates, fibre, fats, vitamins, minerals and hydration)
Energy balance
Nutritional supplements and strategies used to aid performance (creatine, sodium bicarbonate, caffeine and glycogen loading)
The positives and negatives of using supplements
Hydration in sport and physical activity



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. Below each description, write the correct component of diet that is being described.

1

Main source of energy for the body

2

Aids tissue repair, helping recovery and muscle hypertrophy

3

Aids digestion

5

Helps to prevent dehydration and can help to regulate temperature and heart rate

6

Micronutrients with multifunctional roles – includes sodium (regulates blood pressure), iron (helps oxygen transport) and calcium (strong bones)

8

Used for insulation

9

Can be used to 'load' in the days prior to endurance events

10

Is often taken as a supplement following weight training at the gym

2. Write down the seven components of a healthy, balanced diet and then list where they are found in the diet.

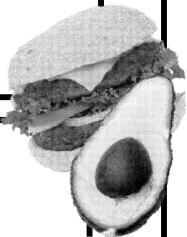
Component of diet	Dietary sources

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3. Describe each of the three types of fat below.

Trans fat:	
Saturated fat:	

4. What is the difference between fat-soluble vitamins and water-soluble vitamins?

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5. Describe what is meant by 'glycogen loading' and provide two benefits of it.

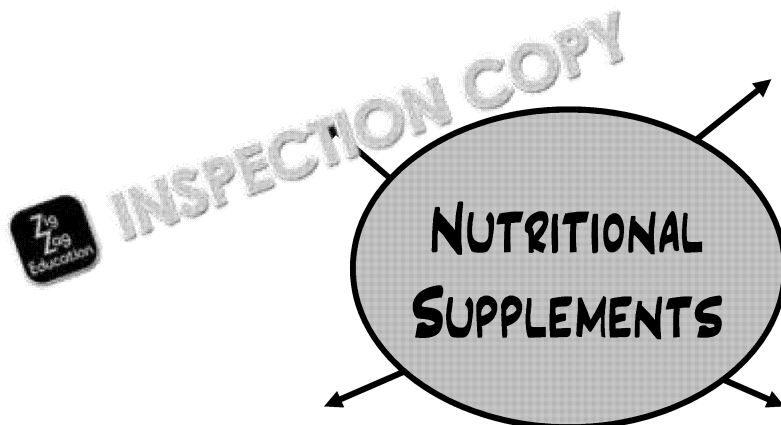
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6. Name the dietary supplements or methods available to athletes in sport.



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SECTION 8: APPLY YOUR KNOWLEDGE

1. Describe the exercise-related role of each of the following vitamins and minerals.

Vitamin C:

.....

Vitamin D:

.....

Vitamin B12:

.....

B-complex vitamins:

.....

Sodium:

.....

Iron:

.....

Calcium:

.....

2. Describe an athlete's ideal diet plan before, during and after competition, and recovery.

BEFORE	DURING


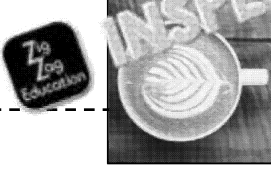
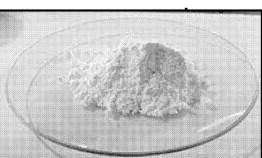


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3. Name the nutritional supplements available to athletes and describe their benefits, and the type of athletes that may use them.

SUPPLEMENT	BENEFITS TO PERFORMANCE AND REASONS WHY
	
	
	

4. Explain the importance of hydration for a marathon runner.

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5. Describe how a long-distance cyclist would perform carbohydrate loading how it supports their performance during competition.

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SECTION C: ANALYSE AND EVALUATE

1. Evaluate the positive and negative impacts that nutritional supplements have on performance at elite level, such as the Olympic Games.
2. Evaluate the importance of hydration for performance in sport.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND PERFORMANCE

1. State the exercise-related role of protein in the diet.

A LEVEL PAPER 2: FACTORS AFFECTING OPTIMAL PERFORMANCE IN PHYSICAL ACTIVITY AND PERFORMANCE

1. Evaluate the use of carbohydrate loading to improve performance in relation to a specific sport.



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Topic 10: Preparation and Training Improve and Maintain Physical Performance

A: PRINCIPLES OF TRAINING AND TRAINING



Knowledge Checklist

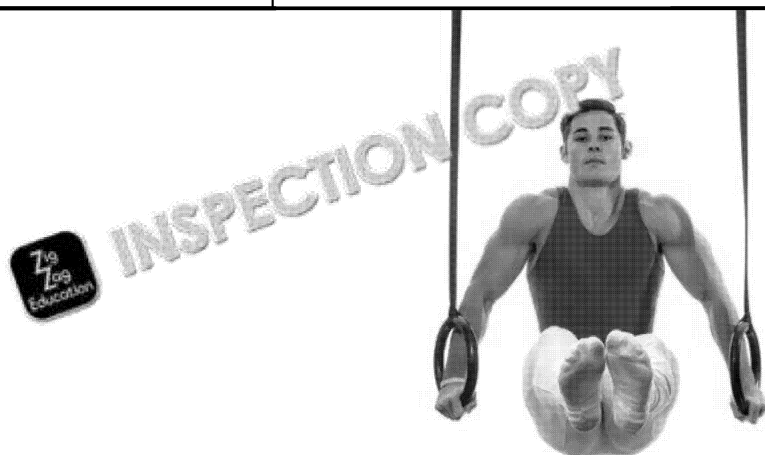
Types of strength: endurance, maximum, explosive/elastic, static and dynamic
Principles of training (SPORR and FITT)
Training methods used in sport and physical activity



SECTION A: TEST YOUR KNOWLEDGE

1. Fill in the table to define the different components of physical fitness.

Component of fitness	Definition
Aerobic endurance	
Anaerobic power	
Muscular endurance	
Muscular strength	
Flexibility	



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2. Define 'sets' and 'repetitions' in relation to weight (strength) training.

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3. Name and describe the principles of training (SPORR and FITT).

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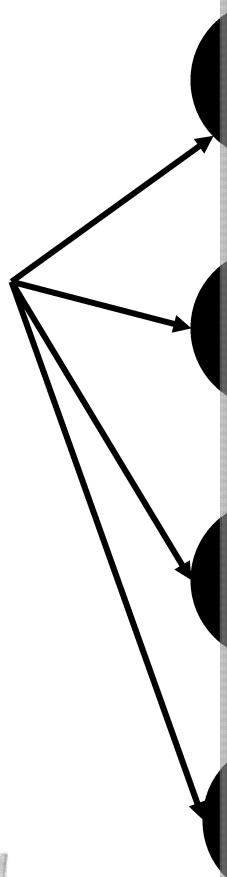
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4. Outline each of the training methods listed below, to complete the information

Interval training



What it is:

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Component of fitness it trains:

Continuous training



What it is:

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Component of fitness it trains:

Fartlek training



What it is:

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Component of fitness it trains:

Proprioceptive neuromuscular facilitation (PNF) training



What it is:

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Component of fitness it trains:

Circuit training



What it is:

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Component of fitness it trains:

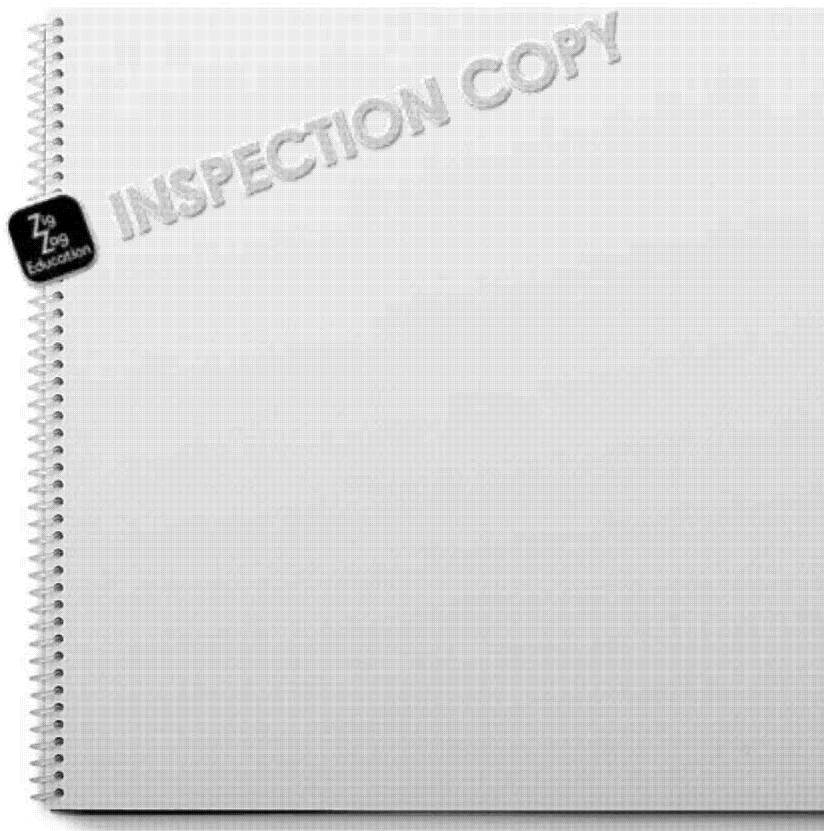
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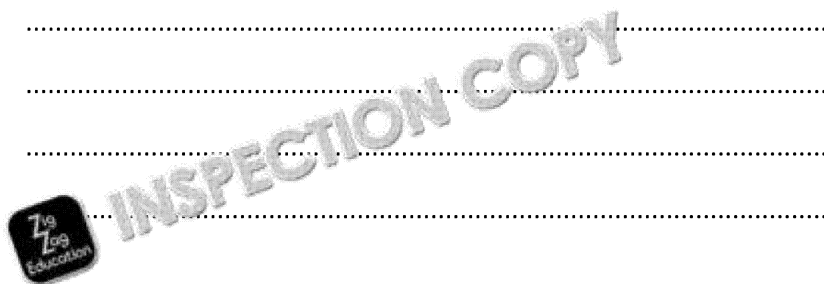


SECTION 8: APPLY YOUR KNOWLEDGE

1. Sally was recently inspired by the Olympic weightlifters and has just begun her muscular strength. Her personal trainer leads her through a session.
 - (i) Note down the main rules Sally's personal trainer will apply to her training, the number of sets, reps and how they will apply the principles of training to increase strength.



- (ii) Sally's friend is now also interested in weight training, but wants to improve muscular endurance. Outline what adaptations would need to be made to Sally's training plan for training muscular endurance.



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2. Keirin is a type of track cycling event that involves a motorbike that increases its speed on the final lap where cyclists sprint to win the race. Athletes continue to adjust



Justify whether fartlek training would be an appropriate training method for this event.



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3. Fill in the table below, identifying sport(s) that would benefit from each training method. Write your answers.

Training Method	Sport(s) that would use the training method	
Continuous training		
Fartlek training		
Circuit training		
Interval training		
Weight training		
Proprioceptive neuromuscular facilitation (PNF)		

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SECTION C: ANALYSE AND EVALUATE

1. Evaluate the effectiveness of circuit training for a team sport of your choice that should be made when planning a training programme that includes circuit training.
2. Discuss why an athlete would want to complete flexibility training, based on the adaptations that occur as a result of training.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND EXERCISE

1. Explain three reasons why an endurance athlete would use circuit training.



A LEVEL PAPER 2: FACTORS AFFECTING OPTIMAL PERFORMANCE IN PHYSICAL ACTIVITY AND EXERCISE

1. State how using the FITT principle can help an athlete optimise their performance.



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Topic 10: Preparation and Training Improve and Maintain Physical Performance

B: KEY DATA TERMS, WARM-UPS, COOL-DOWNS AND TAPERING



Knowledge Checklist

Scientific terminology used in fitness testing
Warm-ups and cool-downs and the use of stretching
The use of periodisation cycles
Phases of training: preparatory, competitive and transitional
The use of tapering and peaking to optimise performance



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. Define microcycle, a mesocycle and a macrocycle.

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2. A macrocycle is made up of three phases. Order the phases and provide a brief description of each.

1.
2.
3.

3. Define the terms *validity* and *reliability* with regard to fitness testing.

Validity:

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Reliability:

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4. Outline three main components of a warm-up.

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SECTION 8: APPLY YOUR KNOWLEDGE

1. Identify the types of stretch being shown by the images below, and state who can use this stretch, justifying your reasons.

Type of stretch:

Sport/performer:

(ii)



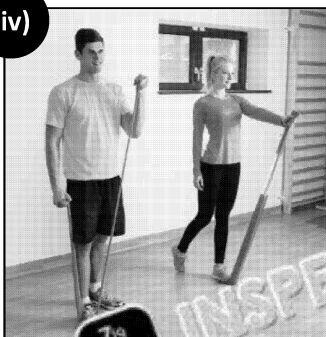
Type of stretch:

Sport/performer:

Type of stretch:

Sport/performer:

(iv)



Type of stretch:

Sport/performer:

Type of stretch:

Sport/performer:

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2. Read the following statements and tick whether the statements are referring to qualitative data and whether the data is objective or subjective.



a. I work for a professional football club as a sports scientist. Recently, I collected the times of the athletes' 30 m sprints.

Qualitative ☐ or quantitative ☐

Objective ☐ or subjective ☐

b. I performed various tests on the athletes to rate their performance on a scale of 1 to 10 (very poor to excellent).

Qualitative ☐

Objective ☐



c. I performed a physiological analysis on a professional player I am coaching. I noted that, in my opinion, she is advancing very well.

Qualitative ☐ or quantitative ☐

Objective ☐ or subjective ☐

d. An athlete asked me how they were progressing with their rehabilitation. I told them based on the results of the latest test, in which their performance was higher than last time, they were gradually becoming more powerful and agile.

Qualitative ☐

Objective ☐

3. How would an endurance athlete use the process of tapering leading up to a competition to increase their chance for an excellent performance to occur (peaking)?

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4. How would a shot-putter use the process of tapering leading up to a competition to increase their chance for an excellent performance to occur (peaking)?

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5. In the template below, identify the stages of a suitable warm-up for a footballer and then state the physiological responses that could be completed in each stage and then state the physiological responses of the athlete.

Stage	Example
1.	
2.	
3.	

6. Describe the reasons why an athlete would complete a cool-down following a session of physical activity.

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SECTION C: ANALYSE AND EVALUATE

1. Using your knowledge of periodisation and phases of training, explain how these principles affect an athlete's performance throughout their season and evaluate the importance of these principles for an athlete's performance.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND PERFORMANCE

1. Define the terms 'subjective data' and 'objective data'.

A LEVEL PAPER 2: FACTORS AFFECTING OPTIMAL PERFORMANCE IN PHYSICAL ACTIVITY AND PERFORMANCE

1. Athletes will always attempt to complete a suitable warm-up before competing in a physical activity. Explain how the physiological responses from a warm-up can optimise performance.

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Topic 11: Biomechanical Principles and Systems



Knowledge Checklist

Newton's laws: inertia, acceleration and action/reaction
Key terms, equations and units: net force, balanced force, unbalanced force, weight, reaction, speed and distance
Centre of mass
Lever systems in the body
Factors affecting stability in sport and physical activity



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

- Define Newton's three laws of motion.
 -
 -
 -
- Provide equations for force, weight, acceleration, speed and distance.
 - Force (N) =
 - Weight (N) =
 - Acceleration (m/s^2) =
 - Speed (m/s) =
 - Distance (m) =
- In the table provided, define the key terms.

Key term	Definition
Net force	
Balanced force	
Unbalanced force	
Weight	
Reaction	
Speed	
Distance	

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4. Define what is meant by the term 'centre of mass'.

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5. Draw the three lever systems, including the fulcrum, effort, load, effort arm and load arm.

(a) First-class lever

(b) Second-class lever

(c) Third-class lever


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SECTION 8: APPLY YOUR KNOWLEDGE

1. For each of Newton's three laws, give a sporting example to help explain it.

Newton's law	Scenario
Newton's first law	
 Newton's second law	
Newton's third law	

2. Acceleration due to gravity is approximately 9.8 m/s^2 . Calculate the weight of a person who has a mass of 118 kg.

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3. On the following image, mark the approximate centre of mass.



4. For the two types of lever system below, explain using sporting examples advantage or disadvantage and the benefit of this in your chosen example

Second-class lever system:

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Third-class lever system:

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5. For the following sporting examples, identify the type of lever system in use

- (i) Extension of the neck as a swimmer leans back and pushes off from the wall

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- (ii) Hamstring curls (living on the edge)

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- (iii) A rugby player completing a push-up

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SECTION C: ANALYSE AND EVALUATE

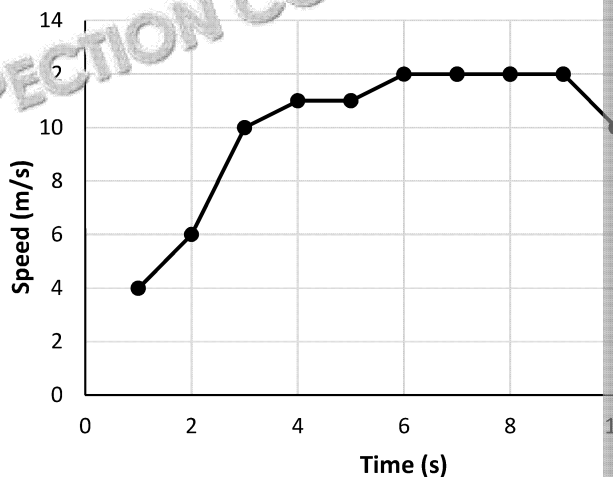
1. Discuss how a boxer can maximise their stability in the ring.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND PERFORMANCE

1. Using the speed–time history graph of a 100 m sprinter, calculate the distance covered in the sixth and ninth seconds of the race.



A LEVEL PAPER 2: FACTORS AFFECTING OPTIMAL PERFORMANCE IN PHYSICAL ACTIVITY AND PERFORMANCE

1. Using Newton's first and second laws, describe how movement of a hockey player is affected by the forces acting on them.

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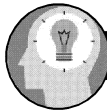
Topic 12: Psychological Factors Physical Activity

A: ASPECTS OF PERSONALITY, ATTITUDES, MOTIVATION



Knowledge Checklist

Nature vs nurture debate: trait theory and social learning theory
Interactionist perspective and its influence on performance: Hollander and LeVine
The components of an attitude (triadic model): cognitive, affective and behavioural
Methods of attitude change: persuasive communication and cognitive dissonance
Understand the differences between, and uses of, intrinsic and extrinsic motivation
Social facilitation and social inhibition (Zimbardo's model)
Strategies to minimise the negative influences of social inhibition and social facilitation
Evaluate comprehension



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. Define what is meant by a *trait*.

Trait:

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2. Outline the nature vs nurture debate.

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3. Complete the sentences below to outline *trait theory*, *social learning* and

- (i) Trait theory suggests that behaviour is a
- (ii) Social learning theory suggests that behaviour is a
- (iii) Interactionist personality suggests that behaviour is a

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4. What is meant by the term 'attitude'?

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5. Define 'motivation' and state the two types of motivation.

Definition:

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Two types of motivation are: and

6. Draw two emojis/icons to represent 'tangible rewards' and 'intangible rewards'


Tangible rewards

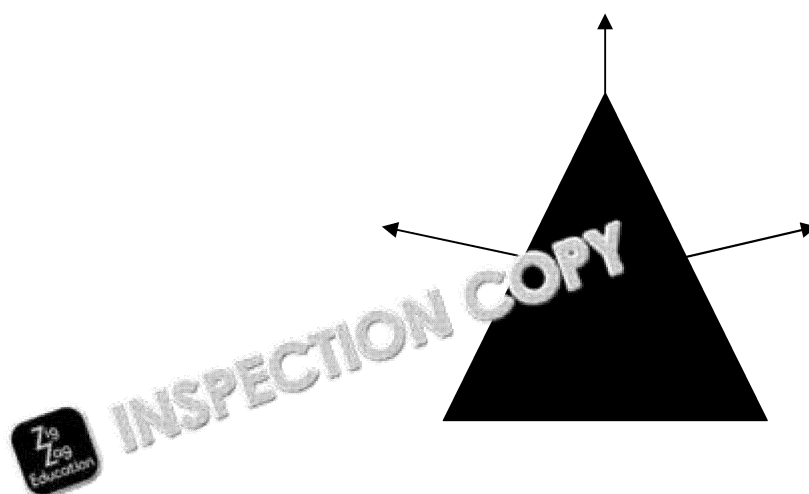
Intangible rewards

7. Outline the difference between 'social inhibition' and 'social facilitation'.

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8. Name and describe the three components that make up the triadic model



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9. Name and describe the four factors that influence the formation of an attitude.

- (i)
- (ii)
- (iii)
- (iv)



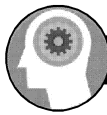
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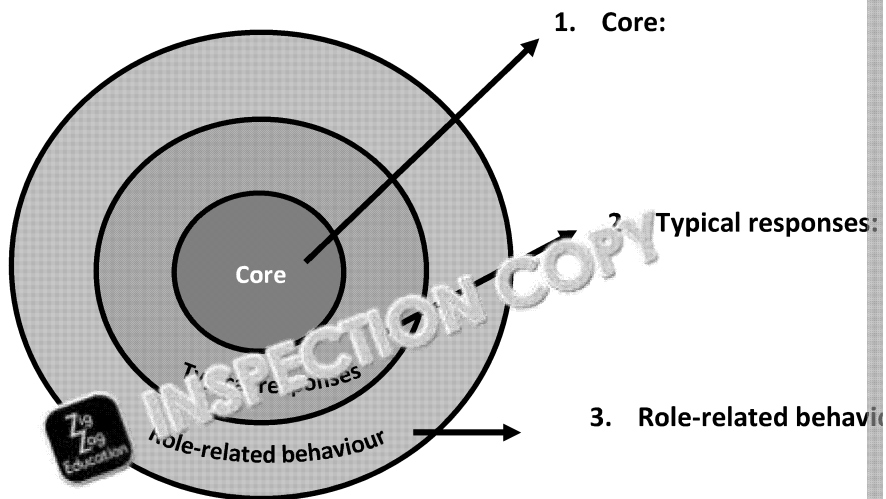
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SECTION 8: APPLY YOUR KNOWLEDGE

- Using a footballer as an example, describe Hollander's model of the interactionist perspective. Refer to the figure below.



- A rugby coach has identified a player who he believes has tendencies to do things that could lead to the potential to get sent off.

Using knowledge of the interactionist perspective, describe three strategies that could be used to maximise performance from the player.

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- Describe 'evaluation apprehension' and explain how it affects performance.

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4. Describe and explain four factors that influence the formation of attitudes and participation in sport.

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5. Describe 'intrinsic motivation' and give sporting examples of how a player can benefit from performance.

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6. Describe 'extrinsic motivation' and give sporting examples of how a player can benefit from performance.

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7. Describe and explain the effects an audience has on complex, simple, fine

<p>COMPLEX SKILLS</p>	
<p>FINE SKILLS</p>	

8. A young boy does not want to play rugby because he thinks it is too rough with the demands of the sport.

Describe two methods a coach could use to change his attitude towards rugby

- (1)
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- (2)
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SECTION C: ANALYSE AND EVALUATE

1. Explain the impact an audience has on different personalities and performance. Then, assess the strategies an athletics coach can use to minimise the adverse effect.
2. Using sporting examples, suggest how a coach could use knowledge of the audience to improve player performance.
3. Copy and complete the table below, naming the four types of people identified in the presence during sporting events. Then, identify whether they are 'passive' or 'active' and the effect they can have on sporting performance and give a sporting example.

Types of People	Passive or Active	Effect of an audience on performance of complex skills for novice athletes	Effect of an audience on performance of simple skills for elite athletes



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND PERFORMANCE

1. The presence of spectators can impact on the performance of players on the field. Outline the terms 'social facilitation' and 'social inhibition' and explain how they affect performance. Use sporting examples in your answer.

A LEVEL PAPER 2: FACTORS AFFECTING OPTIMAL PERFORMANCE IN PHYSICAL ACTIVITY AND PERFORMANCE

1. Evaluate how different types of motivation can be used by athletes to optimise performance in a sports event, such as the 100 m sprint.

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Topic 12: Psychological Factors Physical Activity

B: AROUSAL, ANXIETY AND AGGRESSION



Knowledge Checklist

Theories of arousal and their influence on performance: drive theory, inverted-U theory and catastrophe theory
Zones of optimal functioning and peak flow experience
Types of anxiety: somatic, cognitive, competitive trait and competitive state
Measuring anxiety: observations, questionnaires and physiological measures
Advantages and disadvantages of methods to measure anxiety: observations, questionnaires and physiological measures
Aggression and assault: behaviour
Theories of aggression: instinct, social learning, frustration-aggression and aggression
Strategies to control anxiety



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. Define 'arousal', 'anxiety' and 'aggression'.

Arousal:

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Anxiety:

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Aggression:

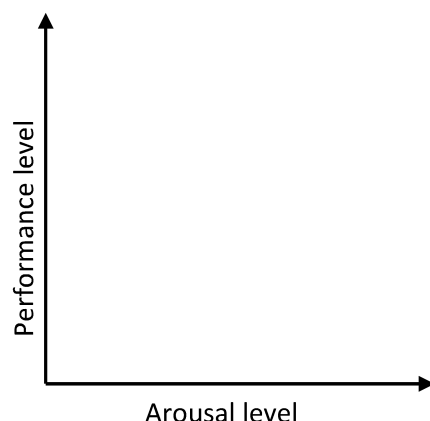
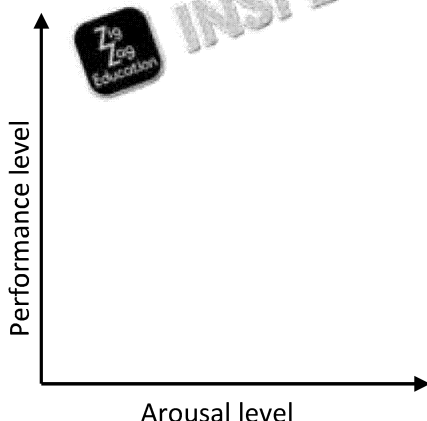
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2. Name the three theories of arousal and draw and annotate three graphs to

Theory:

Theory:



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3. Describe 'competitive state anxiety' and 'competitive trait anxiety'.


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4. Describe 'aggression' and 'assertion'.

AGGRESSION:	ASSERTION:
	

5. Name four theories concerning the causes of aggression.

(i)

(ii)

(iii)

(iv)



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SECTION 8: APPLY YOUR KNOWLEDGE

1. Using sporting examples explain the following theories of arousal:

(i) **Drive theory**

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(ii) **Catastrophe theory**



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2. Describe the inverted-U theory in relation to a novice rugby player's performance.

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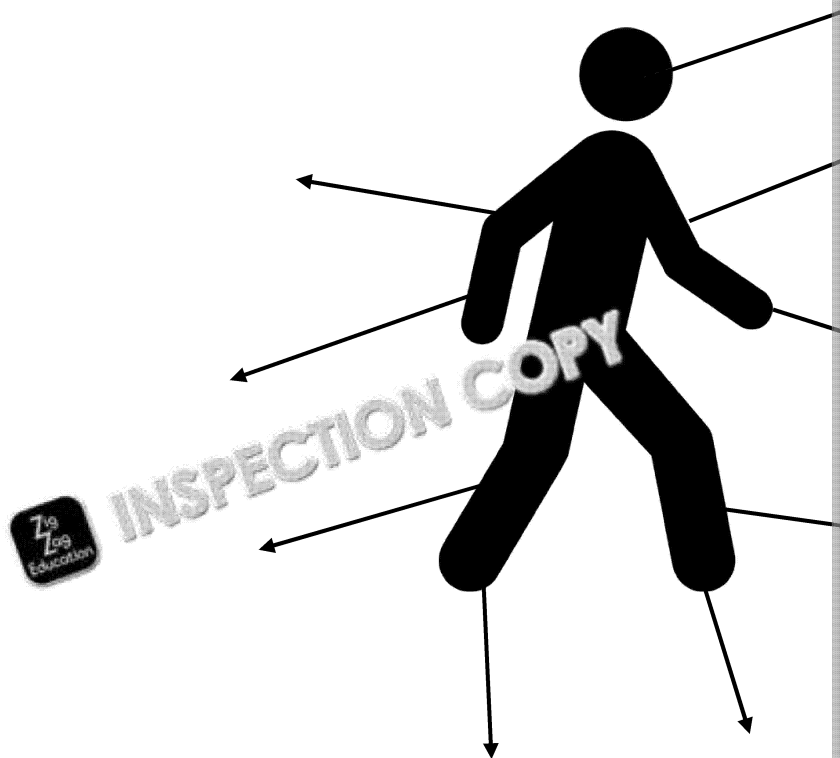
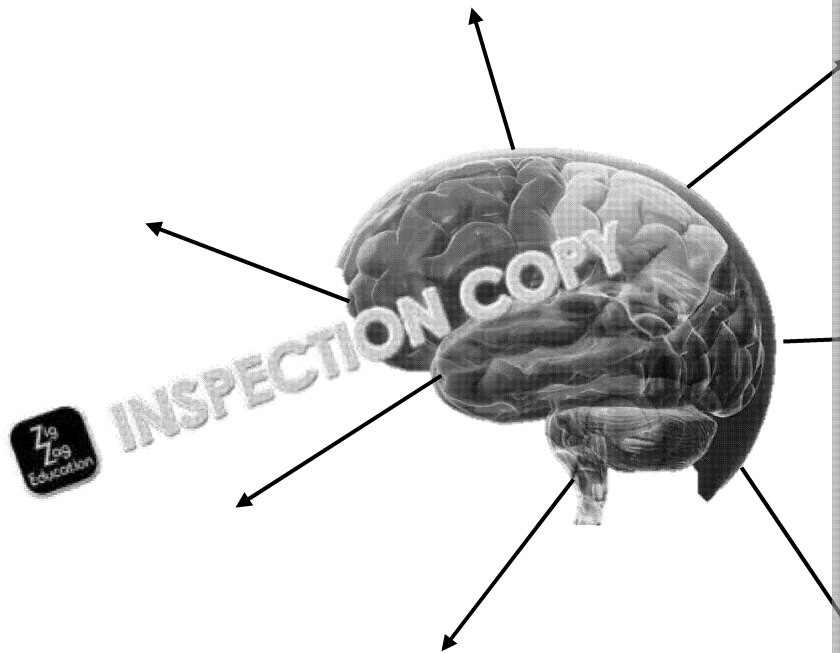


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3. Identify the symptoms of cognitive and somatic anxiety an athlete may experience during performance.



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4. Using examples, explain what is meant by the term *zones of optimal function* and the characteristics of peak flow experience.

Zones of optimal functioning:

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Characteristics:

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5. For the following images, identify whether aggression or assertion is being displayed.

(i)



(ii)

(iii)



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6. Annotate the image with as many strategies as you can think of to help co has been completed for you.



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SECTION C: ANALYSE AND EVALUATE

1. Using sporting examples, evaluate the approaches of different theories of for aggression in sport.
2. Provide one criticism of the theory of zones of optimal functioning.
3. Evaluate the benefits and limitations of *observations*, *questionnaires* and and monitor anxiety levels in athletes.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND

1. Outlining the theory of arousal.

A LEVEL PAPER 2: FACTORS AFFECTING OPTIMAL PERFORMANCE IN PHYSICAL ACTIVITY

1. Using a sporting example, identify the characteristics of peak flow experie

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Topic 12: Psychological Factors Physical Activity

C: GROUP DYNAMICS AND GOAL-SETTING



Knowledge Checklist

Stages of group formation: forming, storming, norming and performing
Task and social cohesion
Steiner's model of group effectiveness
Ringelmann effect and social loafing
Strategies to improve cohesion
Types and benefits of goal-setting: outcome goals, task-orientated goals, performance-related goals and process goals
Use of the SMARTER principle: specific, measurable, achievable, realistic, time-bound, evaluate and redo



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. What is a group?

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2. What is the difference between task cohesion and social cohesion?

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3. In the spaces below, name the stages of group formation, as proposed by then provide a description of each stage.

1.	2.	3.

GROUP FORMATION

4. Provide an equation to represent Steiner's model of group effectiveness, explain what *faulty processes* are.

Equation:.....

Faulty processes are:

5. Describe the Ringelmann effect and social loafing.

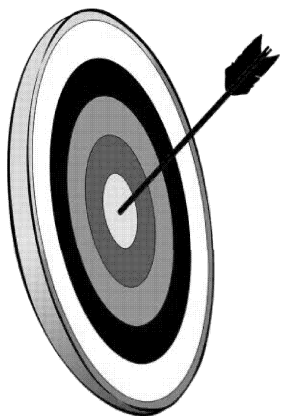
The Ringelmann effect is:.....

Social loafing is:.....

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6. Give five reasons why athletes and coaches use goal-setting.



1.
2.
3.
4.
5.

7. Identify the SMARTER principle of goal-setting below and briefly describe



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SECTION 8: APPLY YOUR KNOWLEDGE

1. List the benefits of goal-setting and then, using sporting examples, describe

BENEFITS OF GOAL-SETTING	
TASK-ORIENTATED GOALS	PERFORMANCE-RELATED GOALS

2. Annotate the image with examples of how a coach could reduce social loafing among athletes; for example, a player in a football team.



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3. Using a tennis player as an example, give examples of how the SMARTER principle is applied.

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SECTION C: ANALYSE AND EVALUATE

1. A coach has recently taken charge of a team that is struggling for consistency of group formation, discuss how the coach could build team cohesion and have an impact on the performance of the team.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND PERFORMANCE

1. Which one of the following statements lists the correct order of group formation?
 - (a) Forming, norming, storming, performing
 - (b) Performing, storming, forming, norming
 - (c) Performing, norming, storming, forming
 - (d) Norming, storming, norming, performing

A LEVEL PAPER 2: FACTORS AFFECTING OPTIMAL PERFORMANCE IN PHYSICAL ACTIVITY AND PERFORMANCE

1. Many elite athletes are provided with effective goals by their coaches.
Discuss how effective goal-setting can improve performance.

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Topic 13: The Role of Technology in Sport

Activity and Sport



Knowledge Checklist

Key terms in sports technology: quantitative, qualitative, objective, subjective, validity and reliability
The use of video analysis programmes in sport
The use of metabolic carts for indirect calorimetry
GPS and motion tracking software
Data integrity in sports testing



SECTION A: DEMONSTRATE YOUR KNOWLEDGE

1. Define the following key terms.

Quantitative data:

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Qualitative data:

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Objective:

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Subjective:

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Validity:

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Reliability:

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- Outline the reasons why a coach or athlete may use video analysis program to improve performance.

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SECTION 8: APPLY YOUR KNOWLEDGE

- Give examples of how the following may be displayed in sport and fitness

Term	Example in sport
Quantitative data	
Qualitative data	
Objective data	
Subjective data	
Validity	
Reliability	

- Name a piece of equipment that could be used by long-distance runners to monitor inspired and expired during exercise.

.....

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3. Create a leaflet below that could be handed out in a sports research facility. data integrity may be hindered and any strategies to prevent this.

Data integrity: The problems and how to maintain this in your research

The issues:

The strategies to improve this:



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SECTION C: ANALYSE AND EVALUATE

1. Evaluate the effectiveness of using a metabolic cart for indirect calorimetry.
2. Using examples, explain the reasons why GPS and motion tracking software can affect performance in sport.



EXAM-STYLE QUESTIONS

AS LEVEL PAPER 1: FACTORS AFFECTING PARTICIPATION IN PHYSICAL ACTIVITY AND EXERCISE

1. During fitness testing it is important that tests are valid and reliable.

Define the terms **validity** and **reliability**.

A LEVEL PAPER 2: FACTORS AFFECTING OPTIMAL PERFORMANCE IN PHYSICAL ACTIVITY AND EXERCISE

1. State how technology can be used to optimise data integrity when collecting data.



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Active Revision Works

For AS / A Level (Year 1) AQA
Answers



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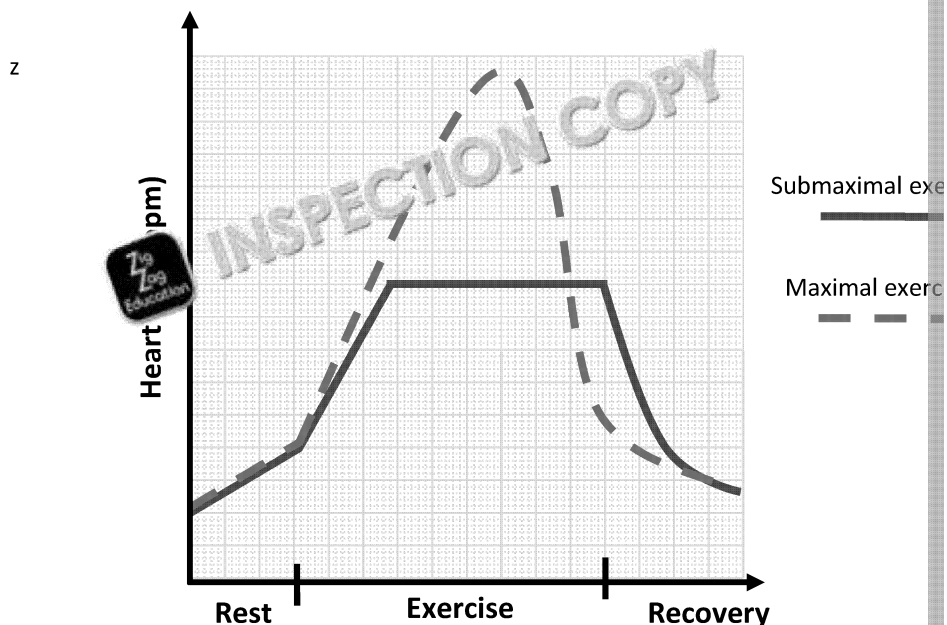


Topic 1: Cardiorespiratory System

A: CARDIOVASCULAR SYSTEM

Section A:

1. 1 = Aorta
2 = Pulmonary artery
3 = Left atrium
4 = Tricuspid valve
5 = (Inferior) vena cava
6 = Left ventricle
2. (i) Heart rate – the number of times a heart beats in one minute
(ii) Stroke volume – the amount of blood ejected from the left ventricle of the heart
(ii) Cardiac output – the amount of blood ejected from the heart in one minute
3.
 - When the atria release blood into the ventricles, semilunar valves stop the blood from going back into the aorta or pulmonary veins.
 - Semilunar valves also stop backflow of blood into the aorta.
4.
 - Systole is the process of pushing blood around the body to the locations it is needed.
 - During diastole, the ventricles are filled with blood.
 - An electrical signal from the heart's conduction system causes the ventricles to contract.
 - The contraction increases the pressure inside the ventricles, opening the semilunar valves and pushing blood towards the lungs (pulmonary artery) and to the body tissues (aorta).
5. Correct order and descriptions:
 1. **Sino-atrial node (SA node)** – the pacemaker of the heart, it regulates the heart rate by sending out electrical impulses when necessary, to contract the heart.
 2. **Atrioventricular node (AV node)** – the impulse arrives at the AV node, which delays it until the atria are filled with blood. The impulse is then sent onwards to the bundle of His.
 3. **The bundle of His** – The bundle of His is a mass of conduction cells which spread out into branches to reach both sides of the heart. The bundle of His is made of Purkinje fibres.
 4. **Purkinje fibres** – these line the ventricular walls and the electrical impulse sent down them causes the ventricles to contract.
6. The correct statements that should be circled are:
 - The vasomotor centre regulates blood flow.
 - The vascular shunt mechanism controls the amount of blood needed during exercise by forcing blood to the working skeletal muscles.
 - Vasodilation of arteries leading to the working skeletal muscle occurs.
 - Vasoconstriction of arteries leading to organs such as the kidneys and stomach occurs during exercise.
 - More oxygen is transported to myoglobin in the muscle cells.
7. (i) Maximal line to show: anticipatory line, steep increase in heart rate, rising and then declining, once exercise stops, leading into a slower decline. Similar to:

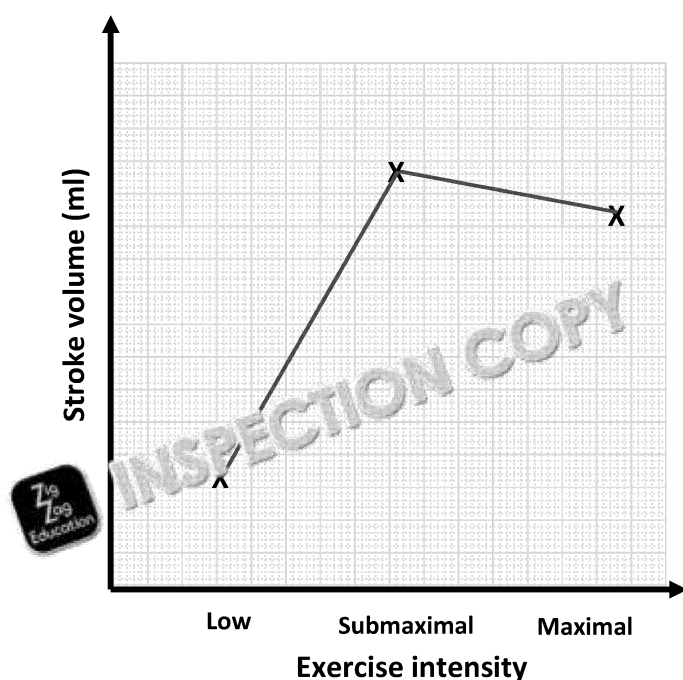


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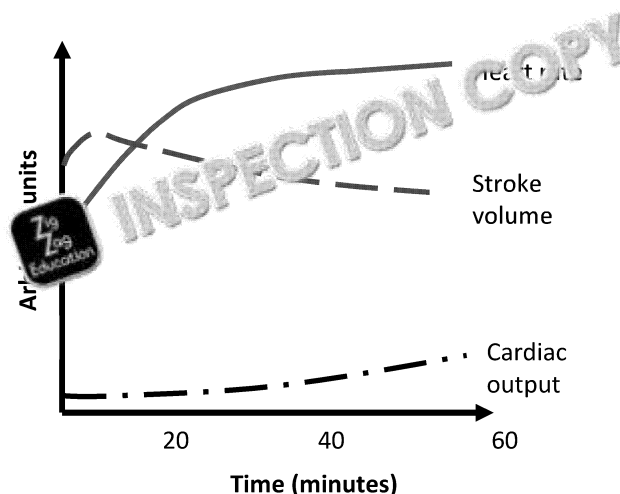
- (ii) Graphs should show a significant increase between low-intensity exercise and submaximal intensity. Stroke volume should then drop from submaximal to maximal intensity (a decrease in stroke volume despite an increase in heart rate).



- (iii)
- Cardiac output at rest – the same
 - Cardiac output at submaximal exercise – trained (higher)
 - Cardiac output at maximal exercise – trained (higher)

- 8.
- Venous return is the rate at which blood is returned to the heart from the body.
 - Pocket valves: valves in blood vessels only allow blood to flow in one direction.
 - Muscle pump: blood can be squeezed through the vascular system by skeletal muscle contraction.
 - Respiratory pump: during respiration, changes in pressure of the thoracic cavity help to push blood back to the heart.
 - Gravity: blood that is above the heart is aided back to the heart with help from gravity.
 - Smooth muscle: veins can constrict and narrow to force blood back in the direction of the heart.
 - High blood pressure helps to push blood around the body and back to the heart (systolic = when the heart is contracted, diastolic = when the heart is relaxed). Therefore, when blood pressure increases, venous return increases. When blood pressure decreases, venous return decreases.

9. The graph should look like the one below.



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10. • A-VO₂ diff is the difference in oxygen content of arterial blood transported to the oxygen content of blood in the veins that are transporting blood away from the tissues.
• At rest it is low, and during exercise it is high, due to the muscles using more oxygen.

11. Stroke

- (Outline) Caused when the brain is starved of a blood supply.
- (Effect of physical activity) Keeping healthy through exercise increases blood flow to the brain from being starved of oxygen.

Cholesterol

- (Outline) Can be split into low-density and high-density lipids (LDL and HDL).
- (Outline) High amounts of this can cause a hardening and narrowing of blood vessels.
- (Effect of physical activity) Physical activity helps to increase the amount of HDL, which decreases the amount of low-density lipoprotein (LDL). This prevents a build-up of cholesterol in the arteries.

High blood pressure

- (Outline) Also called hypertension, it can cause serious heart problems.
- (Outline) Is measured by systolic pressure and diastolic pressure.
- (Effect of physical activity) Physical activity helps to keep blood vessels flexible. As a result, the pressure exerted by the blood on the walls of blood vessels is reduced.

Heart disease

- (Outline) Caused by a build-up of fats in the arteries surrounding the cardiac muscle.
- (Outline) Is a broad term that can cover health complications such as heart attack and coronary artery disease.
- (Effect of physical activity) Exercise keeps the cardiac muscle strong and healthy, which will remain flexible, allowing blood to pass easily through vessels.

Section B:

- Ensure students show their calculations and identify the correct units of measure.
 - At rest, cardiac output (CO) = $64 \times 70 = 4480 \text{ ml/min}$ (or 4.48 l/min)
 - Submaximal exercise CO = $100 \times 110 = 11\,000 \text{ ml/min}$ (or 11 l/min)
 - High intensity exercise CO = $180 \times 160 = 28\,000 \text{ ml/min}$ (or 2.8 l/min)
- As the fight progresses in intensity and length, more blood will be needed to maintain performance.
 - During exercise, cardiac output, heart rate and stroke volume increase to meet the demand. Heart rate and cardiac output remain high during recovery.
 - Increase in blood flow maintains performance by providing the working skeletal muscles with oxygen and nutrients, reducing fatigue (i.e. removing lactate and carbon dioxide).
 - The vascular shunt mechanism forces blood to the areas of the body that most need it.
 - The vasomotor centre of the brain would control redistribution of blood by constricting or dilating blood vessels in different parts of the body.
 - During a fight, the boxer would not need as much blood at their stomach, so vasoconstrict, reducing the blood flow.
 - More blood is needed at the skeletal muscles to provide energy. Therefore, vasodilate, to increase blood flow to muscle cells.
 - Arterioles can widen or narrow to control the direction of blood flow and regulate blood pressure.
 - Pre-capillary sphincters – as capillaries are the smallest blood vessels that surround the cells, pre-capillary sphincters control which cells receive blood flow and therefore, oxygenated blood.
 - During recovery following the fight, venous return remains high providing a sufficient decrease in blood pressure to be returned to the heart to be oxygenated.
- Starling's law states that as venous return increases, the amount of blood pumped out of the heart (stroke volume) also increases.
 - During exercise, the runner's venous return increases as more deoxygenated blood is pumped from the muscle tissues to the heart and lungs, to be oxygenated again, to allow sports performance.
 - Increased venous return means the heart is filled with more blood during diastole, which allows a greater volume of blood to enter the heart.
 - Because the heart has been stretched, a greater force of contraction is required to pump blood out of the heart.
 - A greater volume is pumped out of the heart as a result, causing an increase in stroke volume.
 - A greater ejection fraction means the runner can compete for longer as more blood is pumped out per heartbeat, allowing oxygen to be delivered to the working muscle cells and remove carbon dioxide.

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4.
 - During prolonged steady-state exercise, such as rowing, stroke volume will decrease as the exercise continues.
 - This is because a loss of fluids through sweating causes the viscosity (thickness) of the volume of blood plasma to decrease, meaning that it cannot pass as easily through the blood vessels. This means the volume of blood that can be ejected from the heart per beat (stroke volume) decreases.
 - To compensate for a decreased stroke volume and to maintain or increase the heart rate, the heart rate is increased. Therefore, the heart pumps out less blood per beat, but is pumping it more often.
 - This allows cardiac output to be maintained or increased, allowing the rower to continue without fatigue.

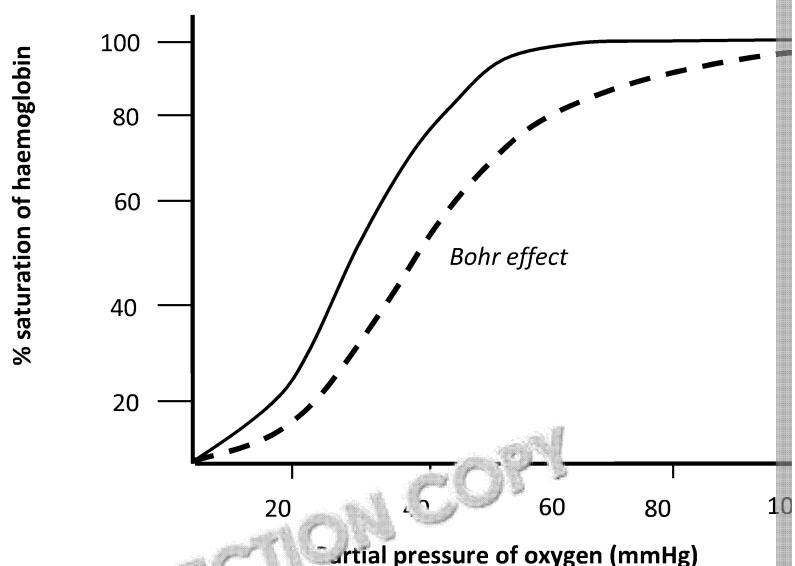
5. Untrained

- Untrained athletes will have an increase in $a\text{-VO}_2$ diff during exercise to provide for the increased demand for oxygen during exercise.
- Their $a\text{-VO}_2$ diff will, however, be smaller than that of trained athletes because their ability to transfer oxygen from the blood to the muscle cells, meaning more oxygen is required to be delivered to the muscles.
 - This limits their performance as their body is not efficient at gaseous exchange, leading to fatigue in earlier than trained athletes.

Trained

- Trained athletes will have a significant increase in $a\text{-VO}_2$ diff during exercise.
- As a result of training, trained athletes are far more efficient at transferring oxygen from the blood to the muscle cells. This means (leading to a greater $a\text{-VO}_2$ diff):
 - More oxygenated blood is carried from the heart in the arteries (to the muscles) so a greater proportion of oxygen is transferred to the muscle cells.
 - More oxygen is used at the muscle cells so the volume of oxygen present in the venous blood is lower.

6. (a) The oxyhaemoglobin dissociation graph shows the relationship between the partial pressure of oxygen and the percentage saturation of haemoglobin.
- (b)



- (c) The Bohr shift is the movement of the line on the graph to the right. This shows the result of an increase in blood acidity. It suggests that oxygen is less willing to bind to haemoglobin at low pH.

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Section C:

- Answers should include links to a relevant sporting example.
 - Heart rate is regulated by the automatic nervous system (ANS).
 - The cardiac control centre (CCC) located in the medulla oblongata of the brain to change the heart rate, such as messages stating that the triathlete needs more blood.
 - Heart rate is increased via the sympathetic nervous system, by releasing adrenaline. This will help to provide more blood to the triathlete's working muscle cells.
 - Heart rate is decreased via the parasympathetic nervous system to inhibit adrenaline release. This will help a triathlete reduce their heart rate during a period of lower-intensity work.

Neural and chemical factors during exercise:

- The vasomotor centre responds to changes in blood pressure, acidity levels and temperature.
- Chemoreceptors are located in the aortic arch and the carotid arteries.
- Chemoreceptors detect increased CO_2 and lactic acid levels, e.g. a triathlete produces CO_2 and lactic acid in their blood towards the end of a race due to aerobic respiration.
- Baroreceptors detect increased pressure on blood vessel walls, e.g. during a sprint. They cause blood vessels to constrict to aid blood flow back to the heart, increasing blood pressure.
- Proprioceptors in the musculoskeletal system (tendons, muscles, joints) monitor movement. They detect the triathlete moving their legs and arms during the swim stage.
- Messages from receptors are sent to the CCC to increase heart rate via the sympathetic nervous system.
- When venous return increases, causing the stretch reflex of ventricles, increasing stroke volume. This allows more blood to be pumped to the triathlete with more oxygenated blood.
- Heart rate, stroke volume and cardiac output is increased ($\text{SV} \times \text{HR} = \text{CO}$).

Hormonal factors:

- Adrenaline and noradrenaline are released from the adrenal gland into the bloodstream. They increase heart rate (and, therefore, blood flow) during exercise.
- The release of adrenaline prior to performance is called the anticipatory rise. This allows the triathlete to increase their blood flow before exercise.
- Noradrenaline is released in response to stressful situations, e.g. the anxiety of a triathlete before a race.
- Noradrenaline and adrenaline stimulate the SA node (via the sympathetic nervous system) to increase heart rate.

Exam-style Questions:

AS Level Paper 1:

- 1 mark for each of the following. Correct units must be given in answer.
 - (Heart rate) 130 bpm \times (Stroke volume) 120 ml/beat (AO2)
 - (Cardiac output) 15.6 l/min (AO3). Must show units.

A Level Paper 1:

- Maximum 2 marks from the following:
 - The vasomotor centre regulates blood flow (AO1)
 - The vascular shunt mechanism controls the amount of blood needed during exercise (AO1)
 - Vasodilation of arteries leading to the working skeletal muscle occurs (AO1)
 - Vasoconstriction of arteries leading to organs such as the kidneys and stomach occurs (AO1)
 - More oxygen is stored in myoglobin in the muscle cells (AO1)

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Topic 1: Cardiorespiratory Sys

8: RESPIRATORY SYSTEM

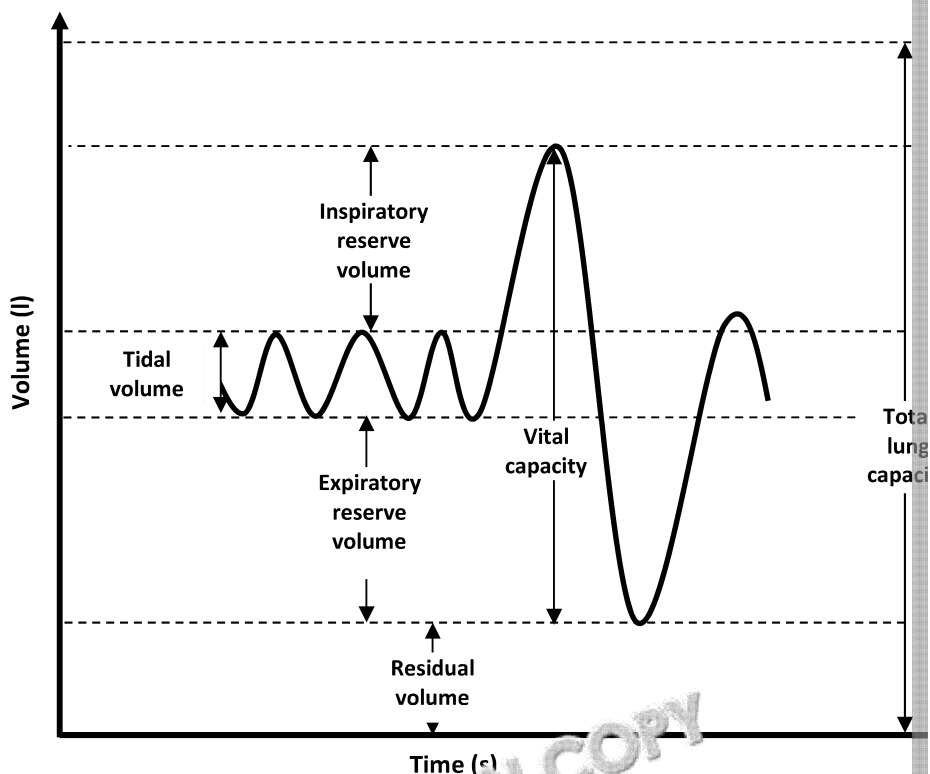
Section A:

1. (i) Tidal volume – the volume of air inhaled or exhaled during each breath
- (ii) Minute ventilation – the volume of air inspired or expired per minute
- (iii) Residual volume – the volume of air remaining in the lungs following maximum expiration
- (iv) Expiratory reserve volume – the additional volume of air that can be expired following resting expiration
- (v) Inspiratory reserve volume – the additional volume of air that can be inspired following resting inspiration

2.

Respiratory measure	Approximate value
Respiratory frequency	12 breaths per minute
Tidal Volume	500 cm ³
Minute ventilation	6000 cm ³

3.



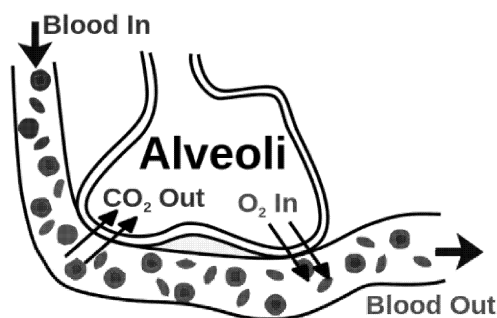
4. (i)
 - Diffusion is the movement of matter from an area of high concentration to an area of low concentration (partial pressure).
 - During respiration at the lungs, oxygen is transferred from the alveoli to the blood in the capillaries, which carry the blood to be transported to the working muscles. The blood cells back into the alveoli and lungs, to be expired.
 - At the muscle cells, oxygen diffuses from the blood in the capillaries to the muscle cells with oxygen to create energy. Equally, carbon dioxide diffuses from the muscle cells to the blood in the capillaries to be transported back to the lungs to be expelled from the body.

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- (ii) Students should draw a diagram similar to that below. They should identify the exchange of carbon dioxide between the alveoli and blood cells/vessels to illustrate diffusion.



5. **Chemical:**

- Controlled with chemoreceptors in the aorta and medulla oblongata
- Chemoreceptors stimulate increased breathing via the ICC
- Detection of changes in blood acidity levels, caused by carbon dioxide

Neural:

- Chemoreceptors and proprioceptors detect changes in movement and stimulate breathing
- Temperature increases detected by thermoreceptors causing an increase in breathing rate
- As lungs expand (fill with air), stretch receptors in lungs stimulate ECC to cause contraction

Hormonal:

- Adrenaline is released by the adrenal gland. It is responsible for stimulating the sympathetic nervous system, which, in turn, increases breathing rate, allowing participation to be complete
- Acetylcholine triggers the parasympathetic nervous system, which slows down breathing rate decreases to bring the athlete back to a normal resting state.

Section B:

1. Ensure students show their calculations and identify the correct units of measure
- At rest, minute ventilation = $11 \times 550 = 6050 \text{ ml/min}$ (or 6.05 l/min)
 - High intensity exercise = $35 \times 5000 = 175\,000 \text{ ml/min}$ (or 175 l/min)

2. **Lungs:**

- Large number of alveoli – creates large surface area for diffusion
- Large number of capillaries – blood is slowed through numerous capillaries, increasing time for diffusion
- Thin membrane – reduces the distance for diffusion

Muscle tissue:

- Thin capillary walls – shortens the distance of diffusion
- Large number of capillaries – increases surface area for diffusion to occur

3. (i)
- Can cause lung cancer
 - Damages the cilia, which act to remove mucus from the body
 - Damages alveoli walls
 - Build-up of tar in the lungs
- (ii)
- Carbon monoxide from smoke binds with haemoglobin, reducing the amount of oxygen that can be transported to the body
 - Damaged alveoli walls, reducing the efficiency of gaseous exchange
 - Less oxygen is transported to the body because less oxygen can bind with haemoglobin
- (iii)
- People suffer from a shortness of breath
 - Less oxygen is able to reach the muscle cells, so physical activity cannot be sustained
 - Serious health complications, such as cancer and emphysema, can limit physical activity

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Section C:

1. Hormonal:

- To maintain exercise intensity and to meet the demands of exercise, adrenaline stimulates the sympathetic nervous system.
- The sympathetic nervous system increases breathing rate, allowing the athlete to breathe at a higher intensity, for longer.

Neural:

- Baroreceptors and proprioceptors detect changes in movement and stimulate the respiratory centre. This sends a message that respiratory rate must increase to maintain exercise intensity.
- Thermoreceptors identify changes in body temperature and send messages to the respiratory centre to increase breathing rate, to expel some heat via respiration.
- Exercising causes an increased demand for oxygen and, as such, an athlete breathes more deeply. Breathing deeply causes the lungs to stretch and inflate. Stretch receptors detect this and stimulate expiration, maintaining an appropriate breathing rate.

Chemical:

- Chemoreceptors in the carotid and medulla oblongata identify changes in the blood, such as an increased presence of carbon dioxide in deoxygenated blood.
- Chemoreceptors stimulate increased breathing via the ICC, which allows athletes to breathe in more oxygen.

Exam-style Questions:

AS Level Paper 1:

- Only one answer to be ticked.
 - Movement of gases from an area of high concentration / partial pressure to an area of low concentration / partial pressure (AO1)

A Level Paper 1:

- Maximum 3 marks. 1 mark awarded for AO2 and 2 marks awarded for AO3.
 - Diffusion is the movement of matter from an area of high concentration to an area of low concentration (partial pressure) (AO1)
 - Oxygen is diffused from the alveoli to the red blood cells and carbon dioxide is diffused from the red blood cells to the alveoli down the concentration gradient. (AO2)
 - Oxygen is transported to the muscles for cellular respiration (producing energy); the removal of carbon dioxide, which is expelled from the lungs, helps maintain the concentration gradient.

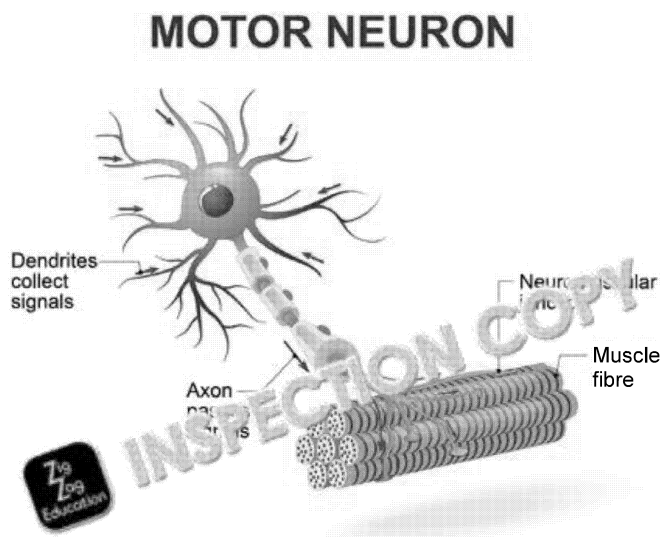
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Topic 2: Neuromuscular System

Section A:

- Students should label and draw a diagram to show a motor neuron and its muscle fibre.



- Type 1 (slow twitch) – recover quickly, available for recruitment within 90 seconds. Damage from aerobic exercise means they don't need much time to recover if prolonged exercise is completed (e.g. a marathon).
 - Type IIb (fast glycolytic) – used during anaerobic exercise (e.g. 100m sprint). High force production, leading to delayed onset of muscle soreness (DOMS). Can take 24–48 hours to recover from DOMS.

- Any of the following for each muscle fibre type:

Slow twitch (type I):

- high oxidative capacity
- slow contraction time
- high resistance to fatigue
- low force production
- low glycolytic capacity
- high capillary density
- high myoglobin
- small neurone size
- slow motor neurone conduction
- high mitochondrial content
- low anaerobic capacity

Fast oxidative glycolytic (type IIa):

- medium oxidative capacity
- fast contraction time
- medium resistance to fatigue
- high force production
- high glycolytic capacity
- medium capillary density
- large neurone size
- fast motor neurone conduction
- medium mitochondrial content
- medium myoglobin
- high anaerobic capacity

Fast glycolytic (type IIb):

- low oxidative capacity
- fastest contraction time
- low resistance to fatigue
- highest force production
- high glycolytic capacity
- low capillary density
- large neurone size
- fast motor neurone conduction
- low mitochondrial density
- low myoglobin content
- very high anaerobic capacity

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4.

Stage name	
Stage 1: Pre-stretch	A muscle is passively stretched
Stage 2: Isometric contraction	While in the stretched position, the athlete contracts the muscle (i.e. holds the stretch) for 8–10 seconds
Stage 3: Static or dynamic stretch	The athlete then repeats the stretch, going beyond the original limit of flexibility

Section B

- Slow twitch (type I)**
 - Marathon runner
 - Road cyclist
 - Fast oxidative glycolytic (type IIa)**
 - Football player
 - Boxer
 - Fast glycolytic (type IIb)**
 - Sprinter
 - Weightlifter
- The **sympathetic nervous system** increases heart rate and breathing rate in a rugby player getting ready to start a match. This is done by a release of adrenaline.
 - This increase in heart rate and breathing rate allows the athlete to have increased blood flow to the working muscles, to aid respiration, remove lactic acid and reduce fatigue.
 - The **parasympathetic system** inhibits messages sent by the nervous system, for example, an archer being able to slow down their breathing rate and heart rate to be calm and steady their aim. This is controlled by a release of epinephrine.
- Muscle spindles** and **Golgi tendon organs** are the types of proprioceptor for detecting muscle length and tension during injuries.
 - Golgi tendon organs detect tension during isometric contractions (autogenic stretching).
 - Muscle spindles detect speed and how far a muscle is being stretched.
 - The proprioceptors detect when the muscle is being overstretched and act to prevent further stretching and injury.
 - In sport, this helps to prevent injury to prevent players overstressing muscles. For example, in gymnastics, proprioceptors in the knee of the gymnast will detect whether the knee is being overstretched and contract the relevant muscle to prevent further movement of the knee joint.

Section C:

- Muscles are made up of motor units (muscle fibres).
 - Muscles are made up of motor units of different sizes.
 - Muscles can also vary in size depending on the number of muscle fibres (e.g. the biceps will be made up of more motor units / muscle fibres than the triceps).
 - Sports or skilled movements that require power, or gross (i.e. large) movements, use large motor units e.g. throwing a ball with your arm.
 - Sports or skilled movements that require fine movements (such as controlling a ball) use smaller motor units, e.g. adjusting the wrist during a serve.
 - The 'all or none' law states that for a muscle cell being controlled by a motor unit, it will either undergo full contraction, or it will not contract at all. Therefore there is no partial contraction.

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2.
 - A games athlete performs exercise of differing intensities throughout their performance (i.e. they perform exercise of differing intensities). Therefore, all three types of muscle fibres would be recruited.
 - For example, if a hockey defender was watching their team travel up to the goal (i.e. they are not moving quickly), this would act as a recovery period for the ATP in their fast twitch muscle fibres (type IIa and IIb). Therefore, the defender would stay in position and use slow twitch muscle fibres (type I), and move slowly (i.e. they are not moving quickly), this would act as a recovery period for the ATP in their fast twitch muscle fibres (type IIa and IIb).
 - Type I muscle fibres are used for aerobic exercises that require low force production and low fatigue.
 - During general gameplay, the hockey defender may spend the majority of the game moving efficiently around the field (fast oxidative glycolytic muscle fibres (type IIa)).
 - Type IIa have a fast contraction time and therefore relatively high force production. However, they have a medium tolerance to fatigue, for this intensity of exercise, they are the most suitable (type IIa) fibres.
 - If the defender is suddenly required to track back quickly and make an aggressive tackle, the intensity of exercise will suddenly increase. This will force the body into recruiting fast twitch muscle fibres (type IIb).
 - Type IIb fibres produce the highest output of force over a short period of time (i.e. they are not moving quickly), effort, or sprinting activities.
 - As type IIb fibres have a low tolerance to fatigue, the muscle cells cannot be used for long periods of time, and the player will fatigue.
 - The order of recruitment refers to the order in which muscle fibres are recruited.
 - The higher the intensity of exercise, the greater the amount of force that needs to be produced.
 - For less intense exercise, an element of control over the movement is often required.
 - Production of force is dependent on the size of muscle cells and the number of muscle cells that are recruited.
 - If a player's nervous system sends numerous individual stimuli to a muscle cell, the summation of these stimuli will result in a large muscle contraction (wave summation), useful for sudden movements.
 - If a large muscle contraction is called a tetanic contraction.
 - The player can produce more powerful contractions if multiple stimuli are sent to the muscle cell. The summation of multiple smaller impulses creates one large, powerful muscle contraction.
 - During a single maximal contraction of muscles, such as sprinting in hockey, the slow twitch muscle fibres (slow twitch) will be recruited first, followed by the slightly bigger fast twitch muscle fibres (fast glycolytic), followed lastly by the large fibres (fast glycolytic).
 - This is important in games activities as when sprinting events occur, the player needs to be able to produce a large amount of force as long as possible, to avoid fatigue.

Exam-style Questions:

AS Level Paper 1:

Maximum 2 marks for AO2. Maximum 1 mark for AO3. Accept other suitable justification.

- PNF stretching facilitates joints to move beyond their 'normal' range of motion. (AO2)
- Gradually stretching muscles beyond their range of motion makes the rugby player more flexible. (AO2)
- This allows the rugby player to get into different positions with more ease, such as a scrum, reducing the risk of injury. (AO3)

A Level Paper 1:

1. Accept other suitable answers. Any two from the following (AO1):

Slow twitch (type I):

- high oxidative capacity
- slow contraction time
- suited to aerobic metabolism
- high resistance to fatigue
- low force production
- low glycolytic capacity
- high capillary density

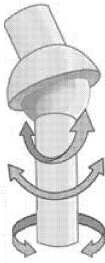
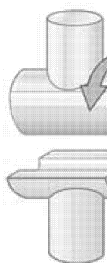
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Topic 3: The Musculoskeletal System and M

Section A:

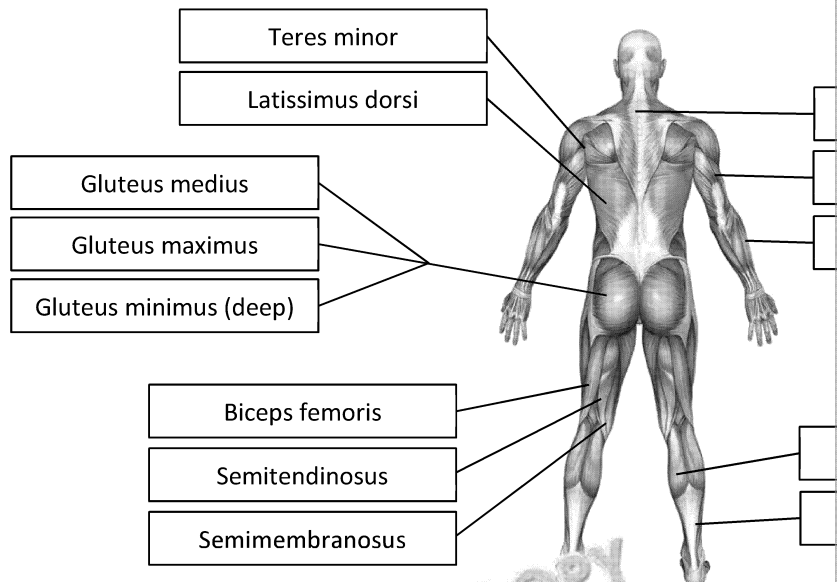
1.

		
Joint type	Ball-and-socket	Hinge
Location on body	Shoulder	Elbow Knee Ankle

2.

- Ligament – tough band of connective tissue
- Articular cartilage – smooth tissue, covers the surfaces of the joint's articulation to reduce friction
- Synovial membrane – produces synovial fluid
- Synovial fluid – liquid inside the cavity of a joint, to lubricate the joint
- Bursa – fluid filled sac that helps to reduce friction around a joint
- Joint capsule – contains a synovial membrane which helps to seal in a joint

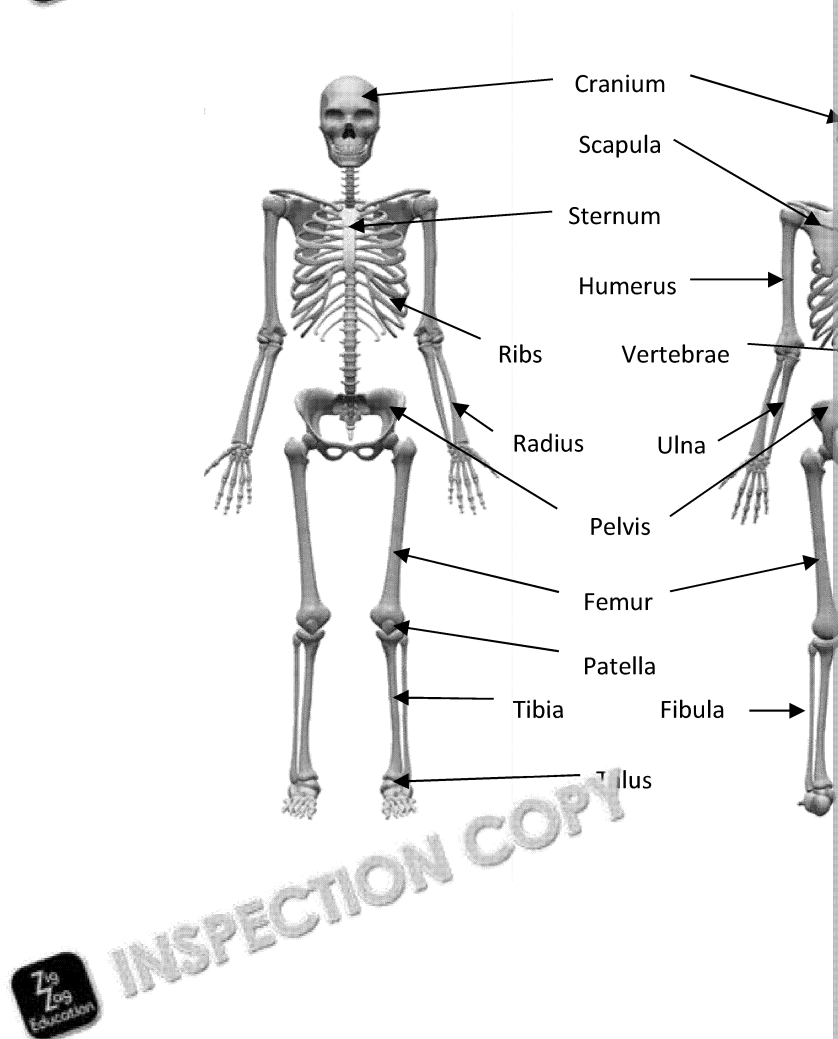
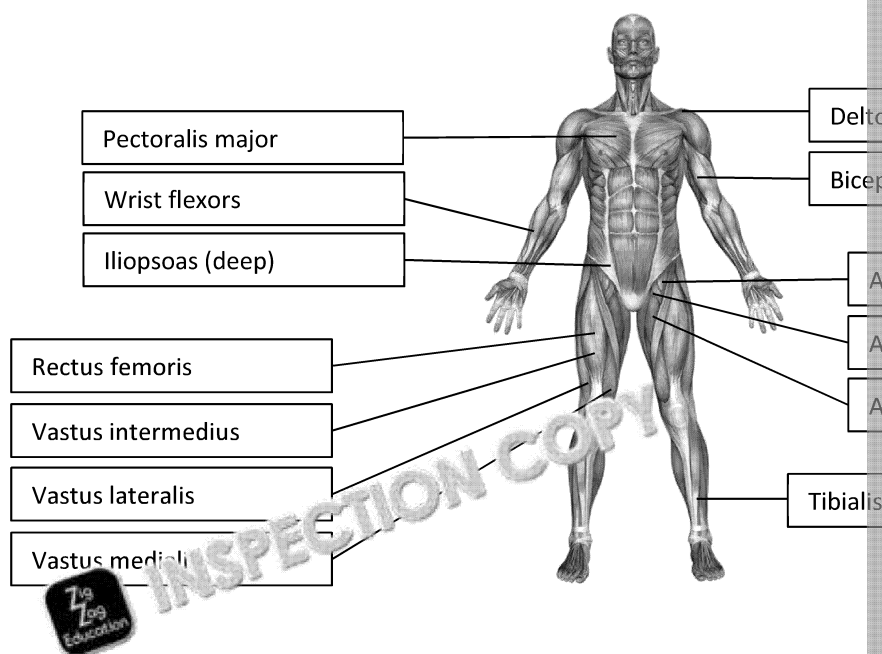
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4.

Joint	Possible movement types	Definition of movement
Ankle	Dorsiflexion	Decreasing the angle between the tibia and the foot
	Plantar Flexion	Increasing the angle between the tibia and the foot
Knee	Flexion	Decreasing the angle between the upper and lower leg (backwards motion)
	Extension	Increasing the angle between the upper and lower leg
Shoulder	Flexion	Decreasing the angle between the arm and the front of the body
	Extension	Increasing the angle between the arm and the back of the body
	Hyperextension	Movement of the shoulder backwards, past the side of the body until it cannot be moved any more
	Abduction	Increasing the angle between the arm and the side of the body
	Adduction	Decreasing the angle between the arm and the side of the body
	Horizontal adduction	Movement of the arm in a forwards motion across the body; the angle is at 90 degrees when compared to shoulder abduction
Elbow	Flexion	Decreasing the angle between the upper and lower arm
	Extension	Increasing the angle between the upper and lower arm
Hips	Flexion	Bringing the leg forward, reducing angle between the femur and front of the body (sagittal plane)
	Extension	Bringing the leg (femur) backwards (or behind) the body in the sagittal plane
	Hyperextension	Movement increased beyond 180 degrees, leg is passed standing position and moves backwards
	Abduction	Moving the leg away from the midline of the body (frontal plane)
	Adduction	Bringing the leg in towards the midline of the body (frontal plane)

5. (A) Sagittal – Divides the body into left and right sides. Forwards and backward
 (B) Frontal – Divides the body into a front and a back. Sideways motion occurs
 (C) Transverse – Divides the body into upper and lower parts. Rotation and horizontal motion occurs in this plane.
 (D) Sagittal – Runs through the midline of the body from front to back.
 (E) Transverse – Runs through the midline of the body from left to right.
 (F) Longitudinal – Runs through the midline of the body from head to toe.
6. • Agonist (prime mover) = the muscle that is the primary instigator of movement
 • Antagonist = the muscle that opposes the agonist muscle, by relaxing

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Section B:

1. Missing answers are in bold. Accept suitable sporting examples, e.g.

Movement	Plane	Axis
Extension of the elbow	Sagittal	Transverse
Flexion of the elbow	Sagittal	Transverse
Extension of the shoulder	Sagittal	Transverse
Flexion of the shoulder	Sagittal	Transverse
Adduction of the shoulder	Frontal	Sagittal
Abduction of the shoulder	Frontal	Sagittal
Horizontal adduction of the shoulder	Transverse	Longitudinal
Horizontal abduction of the shoulder	Transverse	Longitudinal
Plantar flexion of the ankle	Sagittal	Transverse
Dorsiflexion of the ankle	Sagittal	Transverse
Flexion of the hips	Sagittal	Transverse
Extension of the hips	Sagittal	Transverse
Abduction of the hips	Frontal	Sagittal
Adduction of the hips	Frontal	Sagittal
Horizontal adduction of the hips	Transverse	Longitudinal
Horizontal abduction of the hips	Transverse	Longitudinal
Flexion of the knees	Sagittal	Transverse
Extension of the knee	Sagittal	Transverse

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2. (a) Preparation:

- Agonist = hamstrings group (semimembranosus, semitendinosus and biceps femoris)
- Antagonist = quadriceps group (rectus femoris, vastus lateralis, vastus medialis and vastus intermedius)
- Muscular contraction = (hamstrings group) eccentric
- Articulating bones = femur, tibia and fibula

Follow-through/kicking:

- Agonist = quadriceps group (rectus femoris, vastus lateralis, vastus medialis and vastus intermedius)
- Antagonist = hamstrings group (semimembranosus, semitendinosus and biceps femoris)
- Muscular contraction = (quadriceps group) concentric
- Articulating bones = femur, tibia and fibula

(b) Flexion:

- Agonist = biceps brachii
- Antagonist = triceps brachii
- Muscular contraction = (biceps brachii) concentric
- Articulating bones = humerus, radius and ulna

Extension:

- Agonist = triceps brachii
- Antagonist = biceps brachii
- Muscular contraction = (triceps brachii) concentric
- Articulating bones = humerus, radius and ulna

3. (i) Isometric
- (ii) Eccentric
- (iii) Concentric

Section C:

- Students should consider *all* of the following points to fully perform movement and

Downwards phase:

- Joint types: (ankle) hinge joint; (knee) hinge joint and (hip) ball and socket
- Type of movement: ankle = plantar flexion; knee = extension; hip = extension
- Agonist: ankle = gastrocnemius and soleus; knee = quadriceps group (rectus femoris, vastus lateralis, and vastus intermedius); hip = quadriceps group (rectus femoris, vastus lateralis, vastus medialis and vastus intermedius) and abdominal muscles
- Antagonist: ankle = tibialis anterior; knee = hamstring group (semimembranosus, semitendinosus and biceps femoris); hips = hip flexors and abdominal muscles
- Muscle contraction: ankle = concentric; knee = concentric; hip = concentric

Upwards phase:

- Joints: *as above*
- Type of movement: ankle = dorsiflexion; knee = flexion; hip = flexion
- Agonist: ankle = tibialis anterior; knee = hamstring group (semimembranosus, semitendinosus and biceps femoris); hip = iliopsoas and abdominal muscles
- Antagonist: ankle = gastrocnemius and soleus; knee = quadriceps group (rectus femoris, vastus lateralis, and vastus intermedius); hips = quadriceps group (rectus femoris, vastus lateralis, vastus medialis and vastus intermedius) and abdominal muscles
- Muscle contraction: ankle = eccentric; knee = concentric; hip = concentric

Exam-style questions

AS Level Paper 1:

- Maximum 2 marks from the following:
 - Antagonistic muscles oppose the movement of the agonist muscle by relaxing
 - Antagonistic muscles help to control the joint movement as the agonistic muscle contracts

A Level Paper 1:

- 1 mark awarded for AO1, 2 marks awarded for AO2
 - Movement – horizontal abduction (AO1)
 - Agonistic muscle – latissimus dorsi (AO2)
 - Plane of movement – transverse (AO2)

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Topic 4: Skill Classifications, Transfer of Learning Types of Practice

Section A:

1. Any of the following could be labelled:
 - Efficient
 - Aesthetically pleasing
 - Consistent
 - Accurate
 - Fluent
 - Economical
 - Controlled
2.
 1. Difficulty – how complicated and how many decisions are required to complete a skill
 2. Environmental – how the environment and surroundings influence the performance of a skill
 3. Pacing – refers to timing of the individual movements of a skill
 4. Muscular involvement – how precise a movement is and the muscle movements involved
 5. Continuity – whether a skill has a clear beginning or end
 6. Organisation – how the skill is built, e.g. subroutines that work together or not
3. Positive transfer is the beneficial transfer of a learnt skill, on the performance and learning of another skill.
4. Negative transfer is the negative effect or hindrance of a learnt skill, when performing a new skill.
5. Zero transfer is when the aspects of one skill have no bearing on the learning of another skill, as they have nothing in common.
6. Bilateral transfer is the transfer of a skill from one side of the body to the other.

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Section B:


1. Accept suitable sporting examples

Skill continuum	Skill classification	Characteristics
Difficulty	Simple	<ul style="list-style-type: none"> • Low importance in cognitive processes • Transferable
	Complex	<ul style="list-style-type: none"> • Decision-making is key • High levels of coordination required • Numerous subroutines involved
Environmental	Open	<ul style="list-style-type: none"> • Occurs in an unpredictable environment • Skills and movement adapted to deal with environment • Perceptual skills
	Closed	<ul style="list-style-type: none"> • Occurs in a predictable environment • Adaptation to technique is not required
Pacing	Self-paced	<ul style="list-style-type: none"> • Timing and pace of skill is under performer's control
	Externally-paced	<ul style="list-style-type: none"> • Timing and pace of skill is out of the performer's control
Muscular involvement	Gross	<ul style="list-style-type: none"> • Skills that require large muscle groups • Power and strength important – skill and accuracy less important
	Fine	<ul style="list-style-type: none"> • Skills which use small muscular groups • Skills that require high levels of control and accuracy
Continuity	Discrete	<ul style="list-style-type: none"> • Have a clear beginning or end • One specific skill
	Serial	<ul style="list-style-type: none"> • Follow a specific sequence • Consist of numerous discrete skills
	Continuous	<ul style="list-style-type: none"> • No obvious beginning or end • Can be easily repeated
Organisation	Low	<ul style="list-style-type: none"> • Easy to divide into subroutines • Require little attention
	High	<ul style="list-style-type: none"> • Complicated skills • Difficult to split skill into subroutines

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2.

Type and method of practice	Description
Whole practice	The skill is practised from the start point to the end point with no breaks in the movement.
Progressive part practice	<i>Practicing each subroutine of a skill in order, gradually combine each subroutine, until the whole skill movement is complete.</i>
Mental practice	<i>Visualising a movement or skill in your mind (without moving) before performing the skill.</i>
Variable practice	The environment is manipulated to allow a skill to be practised in numerous competitive situations.
 Whole-part-whole practice	<i>The athlete practices the skill as a whole (whole practice), then breaks the skill into subroutines (part practice), and then practices the skill as a whole again (whole practice).</i>
Massed practice	<i>Practice of a skill is uninterrupted by breaks or discussion, it is practiced as a whole movement.</i>
Distributed practice	<i>Practice of a skill has breaks and discussion at regular intervals.</i>

Section C:

- Different types of practice are suited to different types of skill, so practice needs to be matched to the skill.
 - Whole practice** – skill practised from a clear start point to end point – suited to simple and fine / discrete / high and low organisation, e.g. hammer throw
 - Whole-part-whole practice** – mixture of ‘whole’ and ‘part’ practice – suited to complex and fine / discrete / high and low organisation, e.g. long jump
 - Progressive part practice** – learning subroutines chronologically, before performing the whole skill – suited to complex / closed / self-paced / serial / low organisation, e.g. gymnastics floor routine
 - Massed practice** – continuous practise with few or no breaks between – suited to simple and fine / discrete / high and low organisation, e.g. running (with high fitness)
 - Distributed practice** – similar to massed practice but allows breaks within practice – suited to simple and fine / discrete / high and low organisation, e.g. running
 - Mental practice** – repetition of a short drill practising a skill – suited to simple and fine / discrete and serial / low and high organisation, e.g. passing drill in football
 - Variable practice** – environment or playing area is manipulated to represent competitive situations – suited to complex / externally paced / gross and fine, e.g. rugby drill getting players to pass the ball based on moving defenders

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2. A coach would identify any major similarities or differences between skills.

Positive transfer:

- A previously learnt skill aids the learning of a new skill. The skills will tend to be similar, e.g. learning to bowl in cricket.
- A coach would identify a previous skill set of a player and use this as a primary focus for teaching a new skill.
- A teacher should explain to a learner how the previous skill will benefit the new skill.
- Practices should be similar to real-world events so that transfer can be applied.
- This type of transfer naturally limits negative transfer as the skills are similar.

Negative transfer:

- This is the negative effect a previously known skill can have on the learning of a new skill, e.g. transferring to a javelin event.
- The coach would attempt to break down the previously learnt skill and learn the movements from old skill negatively affect the new skill.

Zero transfer:

- This is when a previously learnt skill has no effect at all on the learning of a new skill, e.g. learning to swim and nothing in common.
- The coach would ensure that a new skill being learnt will be compared to a previous skill (to the new skill).

Bilateral transfer:

- This is the transfer of a skill from one side of the body to another, e.g. learning to run with the left foot as well as the right foot.
- A coach would identify whether a player needs bilateral transfer to advance to more positions or become more mobile on the pitch. They would attempt to teach the skill on one side (e.g. the right foot) and explain how to perform the subroutines on the other side.
- Providing the athlete does not develop bad technique or habits on their weaker side, the transfer of skill from one side to the other maximises positive transfer.

Exam-style Questions:

AS Level Paper 1:

1. 1 mark (AO3) for each of the following:
 - Closed – There are few decisions to make and the environment remains mostly constant.
 - Serial – The triple jump is made up of several discrete skills (hop, skip, jump).

A Level Paper 1:

1. 4 marks awarded from the following (examples should be used to support answers):
 - Positive transfer is the beneficial transfer of a learnt skill on the performance of a new skill.
 - Positive transfer occurs when a skill from one sport is similar to a skill being learnt.
 - Negative transfer is the negative effect or hindrance of a learnt skill, when performing a new skill.
 - Negative transfer occurs when a known skill is different from the new skill being learnt.

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Topic 5: Principles and Theories of

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Section A:

1. A learning plateau is a period of time whereby a performer struggles to make any performance.
2.
 - Tedium
 - Reduced motivation
 - Injury or fatigue
 - Limited natural ability of athlete
 - Incorrect coaching techniques used by coach
 - Setting targets that are too easy

3.

Operant conditioning response	Description
Positive reinforcement	Stimulus is given when desired response is given
Negative reinforcement	Adverse or unpleasant stimulus is withdrawn when desired response is given
Punishment	Giving adverse or unpleasant stimulus to prevent response occurring or removing pleasant stimulus.

4.
 - **Law of exercise** – by repeatedly practising a skill, the S-R bond is strengthened and stored in the brain, e.g. continuously practising 3-pointers in basketball.
 - **Law of effect** – effects can either be satisfying or dissatisfying following a skill. If a satisfying response (i.e. they were successful) then the S-R bond is strengthened. If a dissatisfying response (i.e. they were unsuccessful) then the S-R bond is weakened, e.g. a beginner diver learning a backwards dive. If successful, strengthening the S-R bond, or unsuccessful, weakening the S-R bond, putting the diver back in the water.
5.
 - (i) Attention – example of image could be a young individual watching/observing a model on TV
 - (ii) Retention – example of image could show young individual remembering a skill or model on TV
 - (iii) Motor reproduction – example of image could be the young person demonstrating a skill or model on TV
 - (iv) Motivation – example of image could show how motivation (e.g. praise) can influence the skill
6.
 - Social interaction, and the culture of the individual, heavily influences cognitive development.
 - This involves observing and imitating actions of surrounding individuals that are successful (social learning).
 - A process of interpsychological learning takes place, whereby the individual learns the skill, using the information that they have gained from the more-skilled individuals.
 - The development of cognition is influenced by the zone of proximal development (ZPD).
 - The ZPD relates to the step after social learning, i.e. how the individual puts the skill into practice.

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7.

Characteristics	Stages of learning	
	Cognitive	Associative
	Mental practice occurs, with the learner using this to form a basic understanding of the skill.	A shift towards physical practice takes place.
	The skill is performed inconsistently, with only a slight improvement being made.	Skill performance becomes more consistent, with the largest improvement being made during this stage.
	The learner relies on guidance to perform the skill due to a lack of understanding themselves.	The learner gains a personal understanding of the key components of the skill.
	Making basic errors is common, due to the trial and error nature of this stage.	Fewer basic errors are made, but errors during the more complex movements still occur.
	The learner does not understand how to adapt their performance when faced with a variety of situations.	The learner begins to understand how to adapt their performance to be successful in various situations.
	The learner has to direct a large proportion of their attention to completing the skill.	There is a balance between conscious and autonomous control over the skill.
	External and positive feedback are most effective.	There is less external feedback, with a slight shift towards intrinsic. Positive feedback is still effective.

8. (i) **Gestalt** – Gestaltists believe that skills are perceived as a *whole*. The understanding enables understanding.
- (ii) **Insight theory** – the linking of subcomponents of a skill through suddenly having a sudden understanding of subcomponents to form a whole skill allows sudden performance.

Section B:

- Provide the gymnast with more positive feedback and reinforcement to maintain motivation
 - Add new tasks and challenges to the training schedule to give variety and interest
 - Ensure the gymnast is well rested or is given more time to recover
 - Educate the athlete on 'learning plateaux' so that they can contribute ideas to overcome them
 - Provide more feedback to the athlete
 - Review the targets with the gymnast and see whether they are challenging enough
 - Help to find the gymnast a new coach
- Positive reinforcement** – e.g. a coach saying 'well done, keep it up, great performance' following a good behaviour/performance
 - Negative reinforcement** – e.g. a coach saying 'good performance in training, a good example' following a good performance in training, a coach saying 'well done' (essentially removing a negative feedback)
 - Punishment** – e.g. following a bad performance, the coach would add a punishment, such as adding a brutal workout to the end of the routine, and not allowing the gymnast to rest

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Section C:

- Bandura's theory of social learning suggests that learning can occur in an individual (observational learning).
 - Attention** – the learner observes a highly skilled individual (above their own ability) and pays close attention to the components of the skill and the skill as a whole, e.g. a learner watching a professional performing a cross from a corner.
 - Retention** – the learner remembers the aspects of performance from whom they are learning, able to remember the stages of the corner cross and the subroutines involved.
 - Motor reproduction** – the learner having the ability to physically perform the skill, e.g. the learner practising the skill at a time for the learner to accurately perform the skill, e.g. the learner practising the skill in a match in the park.
 - Motivation** – the observer should be motivated to learn the skill to a level similar to the person they respect the person they observed, they are more likely to be motivated.

Exam-style Questions:

AS Level Paper 1:

- Maximum 3 marks (AO1) from the following:

Identification (sub-max 1 mark)

- An athlete is experiencing a learning plateau

Possible causes (sub-max 2 marks)

- Tedium/boredom from session
- Reduced motivation
- Injury or fatigue
- Limited natural ability of athlete
- Incorrect coaching techniques used by coach
- Setting targets that are too easy

A Level Paper 1:

- Maximum 2 marks from the following:
 - Physical practice and analysis of the practice take place (AO1)
 - Skills are successfully performed on a consistent basis, with only a slight improvement (AO1)
 - The learner has total knowledge of how to perform the skill (AO1)
 - Very few errors are made throughout the whole skill movement (AO1)
 - The learner can easily adapt their skill performance to suit different situations (AO1)
 - The movement is under autonomous control, with little or no conscious thought (AO1)
 - Intrinsic and negative feedback are the most effective (AO1)

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Topic 6: Use of Guidance and Feedback

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Section A:

- Students are to identify feedback and give a relevant keyword that can help them
 - Intrinsic – e.g. within/internal/senses/kinaesthesia
 - Extrinsic – e.g. external/outside/guidance
 - Positive – e.g. constructive/supportive/encouraging
 - Negative – e.g. criticisms/goals/corrections
 - Knowledge of performance – e.g. intrinsic/kinematic/technique/analysis
 - Knowledge of results – e.g. score/time/outcome
- Mechanical guidance
 - Verbal guidance
 - Visual guidance
 - Manual guidance

Section B:

- Images to accompany present types of guidance. Example scenarios given below
 - Verbal:** e.g. during halftime, a rugby coach giving his players instructions on set plays
 - Mechanical:** e.g. scrummaging machine in rugby training
 - Visual:** e.g. coach performing a rugby conversion in front of learners
 - Manual:** e.g. a swimming instructor supporting a novice swimmer in the water
- Accept other suitable examples, e.g.
 - Intrinsic:** e.g. knowing that the shot technique was good as you knew it felt good
 - Extrinsic:** a coach informing a defender that their defensive stance was good
 - Positive:** a parent shouting encouragement from the sideline / constructive criticism
 - Negative:** a coach telling you that you were in the wrong position / missing a shot
 - Knowledge of performance:** the player knowing that they made 80% of their shots
 - Knowledge of results:** the team won the netball match / seeing the scoreboard

Section C:

- Verbal:**
 - Advantages**
 - used to target specific areas of performance
 - for experienced performers, can give extra details of performance
 - Disadvantages**
 - information overload
 - can be hard to verbally describe performance variables
 - Example**

During half-time, a rugby coach giving his players instructions on how he wants them to perform
 - Mechanical:**
 - Advantages**
 - limits the potential risks of an activity
 - for beginners, gives a general feel of the movement
 - Disadvantages**
 - reliance on mechanical support
 - can limit the performer's natural feel for the whole skill
 - Example**

Scrummaging machine in rugby training
 - Visual:**
 - Advantages**
 - for simple skills, it is an effective way of showing how to perform a skill
 - helps to highlight key subroutines of a skill
 - can be delivered to large groups at the same time

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Disadvantages

- for complex skills, the performer may not be able to perform the whole skill
- understanding of why a subroutine is performed may be missed
- coach may not provide an accurate demonstration

Example

A coach performing a rugby conversion in front of learners

Manual:**Advantages**

- can improve safety of dangerous activities
- increases confidence of performer

Disadvantages

- over-reliance on support by the performer
- can limit the natural feel of a skill performance

Example

A swimming instructor supporting a novice swimmer in the water

2. Sporting knowledge should be used throughout.

Intrinsic:

- Comes from within a performer. It is concerned with how a sporting action feels.
- e.g. a footballer taking a free kick to curl the ball around the wall would feel the ball's path.
- Autonomous performers can use it without the need for external feedback.
- Cognitive stage athletes may be unaware of how the movement should feel, so they rely on external feedback to perform successfully.

Extrinsic:

- Comes from sources external to the performer, such as from a coach or teacher, who provides feedback on the outcome of a performance or the level of performance shown.
- e.g. a coach may report to a javelin thrower that they need to adjust their throw.
- It is best suited to cognitive and associative performers as they have not developed a natural feel; therefore, they rely on extrinsic feedback.

Knowledge of performance:

- A form of both intrinsic and extrinsic feedback that generally concerns technical aspects of a performance. It allows the performer to self-assess their performance or analyse their performance in ways such as video analysis.
- e.g. a swimmer could be talked through their technical performance using slow motion video.
- It is useful for cognitive stage performers as it provides them with information about the quality of their performance (i.e. technique). However, it can overload cognitive performers with information.
- It is useful for associative and autonomous athletes as it allows them to refine their technique.

Knowledge of results:

- This is extrinsic feedback regarding the outcome of a performance that allows the performer to know if they were successful or not.
- e.g. a judge's score following a floor gymnastics routine gives this feedback.
- For cognitive stage performers, it gives them instant feedback on their level of performance. However, if bad, it can demotivate them. It does not, however, give details of how to improve.
- Knowledge of results can be used to set goals or targets for autonomous performers.

Positive:

- This is a type of feedback that reinforces behaviour through praise.
- e.g. a coach praising a footballer for performing an accurate cross.
- For cognitive stage learners, positive feedback reinforces good performances and builds confidence.
- In cognitive and associative stage performers, excessive positive feedback can be detrimental.

Negative:

- This is intrinsic (autonomous) or extrinsic (cognitive and associative) feedback that aims to improve performance by addressing flaws in performance.
- e.g. a coach could highlight flaws in technique of a tennis serve to a beginner.
- For autonomous performers, negative feedback can improve focus and motivation.
- For cognitive and associative performers, negative feedback can decrease motivation if they are being criticised.

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Exam-style Questions:

AS Level Paper 1:

1. Maximum 2 marks awarded for AO2 and 1 mark for AO3.
 - Mechanical guidance uses physical equipment to aid the movement or learn dangerous, such as those in gymnastics (AO2)
 - Mechanical guidance uses physical equipment to aid the movement or learn appropriate to use in gymnastics (AO2)
 - Mechanical guidance helps to give beginner athletes a general feel for the movement (AO2)
 - Gymnastics requires routines that are made of numerous complex skills (AO2)
 - Therefore, mechanical guidance allows a beginner athlete to practise a routine (AO2)

A Level Paper 1:

1. Only one answer to be ticked.
 - (c) Information regarding performance originating from within your own body and



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Topic 7: Emergence of Globalisation of Sport Century

A: PRE-INDUSTRIAL (PRE-1780)

Section A:

- Wagering – on the poor and by the rich
 - Violent – usually reflected how times were during pre-industrial Britain
 - Unwritten or simple rules – lack of NGBs and a general illiteracy among those
 - Local – due to no transport for travelling
 - Rural – in fields with no boundaries
 - Irregular – usually during annual holidays or free time for recreation
 - Different sports for different classes – mob football (lower classes), real tennis (upper classes)
- Upper class (aristocracy)**
 - Often owned or inherited land
 - Took part in more sophisticated games such as real tennis
 - Used money to develop pastimes
 - Took the role of performers for the lower classes
 - Maintained a amateur status
- Lower class (peasants)**
 - Working class
 - Took part in violent recreational activities (such as mob football)
 - Took part in activities linked to their occupation, such as walking
 - Took the role of performers and competitors as professionals

Section B:

- Mob football**
 - Violent and unregulated – representative of the living conditions and lack of law
 - Mass participation – this was due to the working classes only being able to play locally as they were not able to travel to other towns because of a lack of transport
 - No written rules – illiteracy levels were extremely high in the working classes and no rules were recorded
- Real tennis**
 - Required specialist equipment / playing areas – the two-tier system meant that only members of society could participate in real tennis because they could afford it
 - The rules of real tennis were complex – the upper classes were highly educated and the rules were developed and recorded
 - Real tennis had a strict code of conduct / morals to be followed – the upper classes' values were reflected in the sports they played

Section C:

- Education/literacy**
 - There were high levels of illiteracy (of the lower classes).
 - Rules for sports had to be simple as they could not be written down, recorded or enforced.
 - This led to a rise in violence as rules were not enforced.
 - Activities were simple to understand.
 - The upper classes were educated.
 - They enforced some rules in their sports.
 - They enforced etiquette and were gentlemen.
 - There were more complex rules.

Exam-style questions:

AS Level Paper 1:

2 marks from the following (AO1):

- Popular recreation – the activities that people participated in during pre-industrial Britain
- Normally refers to the lower class, but the upper class also participated in some popular recreation

A Level Paper 1:

Any two of the following characteristics (AO1):

- Wagering
- Violent
- Unwritten or simple rules
- Local
- Rural
- Irregular
- Different sports for different classes

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Topic 7: Emergence of Globalisation of Sport Century

8: INDUSTRIAL AND POST-INDUSTRIAL (1780-1900)

Section A:

1. There was the emergence of the middle class, as well as the already existing upper class.
2. (i) **Definition:** An amateur is someone who takes part in sport for enjoyment, not for money or otherwise. The upper and middle classes accounted for the majority of amateur sports.
Characteristics:
 - Held high moral values, such as following strict rules, striving for the best, and having a strong moral compass
 - Amateurs came from well-educated middle and upper class backgrounds
 - Had spare time to dedicate to sport (which they could afford to do)
 - Used sport as a tool to promote good ethics and morals
- (ii) **Definition:** A professional is someone who takes part in sport for the financial gain as a source of income. Working-class people accounted for the majority of professional sports.
Characteristics:
 - The working class – the poorest members of society – were professionals
 - Professionals were paid to compete, to make up for loss of wages from work (not from sport); for example, working factory football teams
 - Because they were paid to compete, professionals were the highest status in society
3.
 - Working-class factory workers worked many hours for little money, reducing their free time
 - Urbanisation (moving into cities) meant that there was less available space for sports (e.g. mob football)
 - Poor hygiene and living conditions due to urban migration meant that people were more likely to get sick
 - Law reforms and changing views of people meant that 'mob' games were discouraged
4.
 - Industrialisation led to an increase in working hours – 12-hour working days and only one day of rest.
 - Increased working hours meant less free time to play sports.
 - However, company owners (middle class) encouraged sports participation in their workers to increase leisure time.
 - The health benefits of sport were a deciding factor for encouraging factory workers to participate.
5.
 - Working-class factory workers worked many hours for little money.
 - There was a lack of disposable income to participate in sport.
 - Link to transport – more affordable transport meant sports and rules could be spread more easily, but the working class were not able to afford transport.
 - Lack of public provision of / access to facilities for the lower classes.

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Section B:

1.

Characteristic	Reason for the emergence
Influenced by religious beliefs	'Muscular Christianity' was promoted in public schools and religion
Controlled wagering	Rules surrounding gambling became stricter due to the country
Belief in morals and fair play	Promoted by the middle class and public schoolboys (Christianity)
Revolutionary	Urban migration and industrialisation caused new sports more in line with living and working conditions
Purpose-built facilities	Middle-class factory owners developed teams and large workforces meant lower-class workers could play sport, often being given paid time off work, such as Sunday sports. Public houses were also developed as migration occurred.
Regular participation	Towards the mid twentieth century, working environments became more structured working week, allowing them to have more free time
Codification	As education improved for the working classes, sports became more structured. This made sport more structured. The emergence of codification as nationwide laws of the game were created.
National and international participation	Transport improvements meant that people could travel further to spread sport nationally and internationally

2. **Gender**

- Sports played by women deemed as 'weak' sports
- Emergence of lawn tennis in the middle class for women
- Women were allowed to take part, but were required to wear dresses
- Was the vehicle of the liberation of women's stereotypical image
- Not accepted among public schoolboys, due to not being 'manly' enough

Education/literacy

- Education rates increased in the middle and upper classes.
- Sports such as lawn tennis required more cognitive thinking and rules – this was more common in the higher social classes.

3. Identification of the **railway system**.

- The railways allowed people to travel further to participate in sports.
- It was largely affordable for the working/lower classes.
- People were able to play against a variety of opponents.
- Structured tournaments and competitions emerged.
- It enabled people to travel to both participate and spectate sport.
- Field sports such as walking and climbing became more accessible as a result of people being able to go to the countryside to take part.
- (Communication) Main communication was by newspapers
- (Communication) Increasing literacy within the population meant newspapers were more widely read
- (Communication) Newspapers reported local fixtures and results of sports, which encouraged travel to matches and improvements to the standards of transport

4.

- Sports were developing nationally as more teams in more areas participated
- Sport was being played nationally and internationally and so needed to be structured
- Sport being played nationally and internationally meant that a strict set of rules was needed
- More teams meant that competitions and fixtures were in high demand to be played
- There was a need to combat early signs of professionalism, to keep sport amateur
- Sport being played nationally

5.

- Widespread illiteracy – the rules were simple
- Local – the Wenlock Olympian Games had participants from the local area
- Rural – the early Games took place in rural areas of Shropshire where there was a large population
- Wagering – people could place bets on the result of events

6. Urbanisation to include reference to:
 - Increase in factories
 - Mob football was banned
 - Society became more civilised
 - Large working-class population
 - Increased demand for more entertainment
 - Increased free time for workers
 - Development of football teams who worked at factories
 - Improved purpose-built facilities
 - Improved law and order
 - Increased transport and, therefore, accessibility
7. Any two from the following:
 - Teachers – implementing and teaching sports, encouraging traditional sports
 - Factory owners – developing football teams and allowing time off so that they could play
 - Clergy – promoting sport across their local community and took sport abroad
 - Officers – imposed law and order, eradicating bloody and violent sports
 - Travellers – regularly travelled and, therefore, took their own versions of sports with them
 - Accept any other suitable answer

Section C:

1.
 - Public schoolboys created a 'melting pot' of ideas and sports that were taken back to their home towns
 - **Organisation of sport and games:**
 - Sport was seen as a way of distracting pupils and a way to exert unsupervised control
 - Inter-house sport competitions promoted values of teamwork and leadership
 - Many public schoolboys went on to become middle-class factory owners (e.g. West Ham United).
 - **Ethics**
 - A code of behaviour was important to schoolboys during sport.
 - A sense of fair play was created – respecting opponents and competing fairly
 - **'Cult' of athleticism**
 - The idea of athleticism emerged.
 - Athleticism encouraged sportsmanship – rules were followed and opponents respected
 - **Spread and export of games and ethics throughout the British Empire**
 - Games and sports were taught by teachers to promote characteristics of athleticism
 - When schoolboys moved on to university or work, they took these values, ethics and games. This allowed further structuring of games.
 - Many schoolboys moved on to become officers in the army, or clergymen throughout the British Empire. For example, the spread of cricket to India
 - National governing bodies (NGBs) were created by ex-public schoolboys
2.
 - Christianity was the dominant religion of the UK in post-industrial Britain and shaped people's lives, including sport.
 - Churches had the necessary facilities / space to play sport, e.g. grass areas and open spaces
 - Churches used sports (and their facilities) to encourage people to turn up to church
 - The growth of 'muscular Christianity' (strong mind and body) was promoted
 - Churches identified that sport could be used to keep people from 'sinning' (drinking, gambling, etc.)
 - Churches used sports as a means of social control and to promote good morals.
 - Church teams were set up (e.g. football teams) and helped in the organisation of local sports

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Exam-style Questions:

AS Level Paper 1:

1. (a) Controlled wagering (AO1)

A Level Paper 1:

1. Maximum 3 marks awarded from the following points (AO3):

- Industrial Revolution – a change in the working and living conditions of the rural population towards larger cities to work in factories. This was known as ‘urbanisation’.
- Urbanisation – the migration of people from rural to urban areas meant more people were available to participate in sport locally, but a lack of space made it difficult to do so. (AO3)
- Transport and communication – the development of an affordable railway system allowed people to travel further away to participate in, or spectate, sport. It also spread rules of games and fixtures. (AO3)
- The British Empire – games were spread throughout the British Commonwealth by colonial forces and missionaries. Many missionaries travelled abroad. This created a large number of sports across the Commonwealth. (AO3)
- Factory owners – middle-class factory owners encouraged the formation of factory sports teams, paying for players in their team (or gave them a half-day on Saturdays). This allowed people to participate in sport without being paid. (AO3)
- Three-tier class system – the development of a middle class in Britain allowed businessmen to use their money and facilities to grow sport and create competitive fixtures. (AO3)
- Development of national governing bodies – as different sports became more popular, they were dedicated to particular sports, allowing individual sports to develop their own rules and competitions. (AO3)
- Changing role of women – the emergence of the middle class allowed women to participate in sports deemed ‘feminine’ (i.e. not ‘manly’), such as lawn tennis. (AO3)
- Amateurism and professionalism – as sport became more popular, becoming a financially viable option for many people if they were good enough, as they could be paid to play. (AO3)
- Accept other suitable answers.

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Topic 7: Emergence of Globalisation of Sport Century

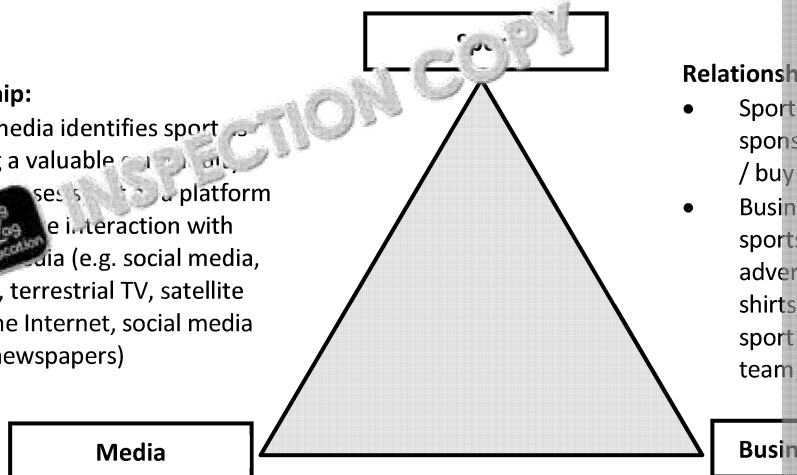
C: POST WORLD WAR II (1950–PRESENT)

Section A:

- Amateurism and professionalism were still similar to the format of the nineteenth century.
 - The working class accounted for the majority of professionals.
 - The upper and middle classes accounted for the majority of amateurs.
 - However, higher classes were more likely to participate in sport due to the income they could generate.
- Globalisation means increasing global influence for recognition on an international level.
-

Relationship:

- The media identifies sport as being a valuable commodity, and uses sport as a platform to increase interaction with the public (e.g. social media, radio, terrestrial TV, satellite TV, the Internet, social media and newspapers)



Relationship:

- Sport is a valuable commodity / buyable product.
- Businesses use sport to advertise their products (e.g. sportswear, sport equipment, etc.)

Section B:

- Growth in the number of female role models in sport means that young women can follow in the footsteps of their idols.
 - Media interest is gradually growing for women's football which, in turn, generally improves the standard of the women's game.
 - Women can now have more free time as the 'traditional' British ideology of women's roles is now disappearing from society. This allows them to participate in sport.
 - Reduced stereotyping surrounding females in sport allows women to participate in sports that have been seen as masculine.
 - Schools, clubs and the FA are encouraging women to participate in football, leading to more money to the women's game.
 - Money is being invested into getting more women to earn their coaching and officiating qualifications.
 - Development programmes to advance women to high-level officiating (FA Women's Referee Development Programme).
 - Women's education in recent years has given them the opportunity to train and compete at a high level in sport.
- In twentieth-century sport, professionalism and amateurism no longer correspond to social classes.
 - Sport is now, however, still associated with certain classes, e.g. boxing with working-class men.
 - Being a professional athlete is now a viable career path due to the increased commercialisation of sport.
 - There are cases where top-level athletes are still not considered 'professionals' (e.g. Olympic athletes are considered amateurs).
- During WWI, women were encouraged to help in the war effort while men went to fight.
 - This led to increased levels of skill and involvement in work for women.
 - Following the war, the efforts of women in factories and other roles changed the perception of women from a weak sex to an ever-increasingly strong sex.
 - As a result, sport became more acceptable for women to play.
 - There was increased development of female-only sports/bodies, e.g. 1969 Women's Football Association.

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4.
 - Women now have the same rights as men.
 - Women have the same working hours and pay as men, allowing them to participate.
 - There is increased media coverage of female sports.
 - Sports are now a viable career choice for women (as athletes, doctors, coaches).
 - Wimbledon now has the same prize money for men and women.
 - Sports stars such as Serena Williams are now seen as role models for women.
 - More women are identified for their physical prowess (e.g. Serena Williams).

Section C:

1.
 - **Stereotyping/discrimination:**
 - Female sports stars are seen by some as being too masculine or unfeminine.
 - Some sports are seen as being male-only (e.g. boxing) or female-only (e.g. netball).
 - There is a lack of interest / media coverage because of the assumption that female sports are less entertaining as male sport.
 - **Participation rates:**
 - Sport is still dominated by men, which may decrease opportunities for women.
 - This is because funding and interest is still heavily placed on male sports.
2.
 - In 1880, the Amateur Athletic Association was created. It was not until 1922 that the Women's Amateur Athletic Association was established. This delayed the involvement of women in athletics.
 - Women were seen as inferior competitors to men; as such, women were not allowed to compete in the same events (i.e. in the same competitions). This is the reason why a separate Women's Amateur Athletic Association was created.
 - More 'strenuous' events, such as the 800 m race, were deemed to be too hard for women compared to men. As such, when women competed in athletics, they were often limited to less demanding events, limiting their involvement and participation.
 - Before government funding in sport, athletes who wanted to travel globally relied on financial backing from 'trust funds'. Despite some financial restrictions being placed on both men and women to compete internationally, with the opportunity to win prize money, both men and women competed internationally.
 - Since 1950, female involvement in athletics has increased exponentially, with events, such as World Championships and the Olympics. This has allowed women to achieve their sporting success. They can choose to be an athlete as a financially viable career, become role models, encouraging the next generation of female athletes.

Exam-style Questions:

AS Level Paper 1:

1. **Maximum 3 marks from the following (AO2): Describe the benefits received as a result of commercialisation of sport.**
 - Sponsorship opportunities have increased due to athletics being shown more on television.
 - Increased funding through media involvement and sponsors allows athletes to train more.
 - Increased opportunities for other roles post competing, e.g. pundits.
 - Increased financial income allows athletes to spend more time focusing on training.
 - Sponsors provide free equipment and clothing to competitors.
 - Any other suitable answer.

Maximum 3 marks from the following (AO3): Explain the benefits received as a result of commercialisation of sport.

- Commercialisation can result in an income, which can help with purchasing equipment, travel fees, training fees and anything else required to be successful.
- Gifted athletes are targeted by media and sponsors and invested in, so they can improve the levels of performance, seeing more media coverage, major events, such as the Olympics.
- Increased success of the sport increases attendance, further increasing media involvement.
- Becoming an expert within the field of athletics (i.e. having won titles and medals) can lead to becoming highly involved in the sport even after they retire; for example, many former athletes are sports commentators or are guests in the studio to offer their opinion. This, through the media, is a result of commercialisation, and in the commercial industry.
- Any other suitable answer.

A Level Paper 1:

1. **Maximum 4 marks from the following. Sub-max 2 marks awarded for AO1, and sub-max 2 marks awarded for AO2.**
 - (Definition) amateur – someone who took part in sport for the enjoyment or pleasure.
 - (Definition) professional – someone who competed in sport for financial gain.
 - The working class accounted for the majority of professionals because they needed the money for their families (AO2).
 - The upper and middle classes accounted for the majority of amateurs because they had the money from sport (AO2).

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Topic 8: Sociological Theory Applied to Education

Section A:

- Society** – a group of people who are linked to each other by a common purpose
 - Socialisation** – the learning that takes place whereby members of a society learn the norms and values that are suited for their particular society
 - Social processes** – the actions or sequences of events that take place in society, which can be split into social control and social change.
 - Social issues** – any issues that arise within a society that may affect the cohesion of the society
 - Social structures/stratification** – a form of inequality whereby society members are placed in a hierarchy based on their socio-economic status
- Primary** – the early learning that takes place in childhood whereby you learn the norms and values of society from significant others. In young children, significant others are close family members.
 - Secondary** – the learning that takes place during teenage years and adulthood. In this stage, friends become significant others.

- Any of the following, except other suitable answers.

Fitness

- Increased strength
- Increased flexibility
- Increased cardiovascular endurance
- Increased muscular endurance
- Increased power
- Increased speed
- Better body tone/shape
- Reduced BMI

Health

- Reduced financial pressure on the NHS
- Elevates self-esteem
- Reduced risk of developing cancers
- Lowers risk of depression, stress and anxiety
- Reduced risk of cardiovascular disease
- Reduced risk of obesity
- Reduced risk of bone disease / problems such as osteoporosis

Social

- Opportunities to make friends
- Helps to create a positive body image
- Improved sleeping patterns and quality of sleep

- Sport England works alongside local partners (e.g. individual counties – counties develop in a way that suits the county's demographics)
 - Local partners distribute wealth, knowledge and resources to schools, organisations and clubs to encourage participation in sport.
 - National partners receive funding and other support from Sport England to reach grassroots and charities (e.g. Street Football Project that target issues in sport across the nation).
 - National governing bodies (NGBs) oversee one particular sport across the whole country and develop participation in their individual sport.

Section B:

- Accept other suitable sporting examples.
 - Social control** – the methods in which societal values and views are upheld and reinforced. e.g. a society having a widespread view that men should only participate in football, and should not participate in gymnastics or netball
 - Social change** – when a society recognises and acts upon a change in values or norms of the society. e.g. football clubs supporting the Stonewall (rainbow laces) campaign, to help and support the LGBT society

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2.

Reasons for inequality	Consequences
Stereotyping, sexism and homophobia	People may feel that they are not welcome in sport if they believe there is an underlying prejudice in the community.
Socio-economic status	Some people may not be able to participate in sport due to financial commitments.
Lack of role models in sport	Some people, for example women and people with disabilities, may not be aware of role models that they can relate to. They may not have a target to strive for (e.g. to become a professional athlete).
Lack of confidence	People who do not have a support network may not participate in sport at all due to being shy, nervous or lacking confidence.

3. **Social action theory**

- Sport depends on the social interactions people have within a society
- Sport and society are maintained by growth of one another
- Sport develops alongside a developing society

The interactionist approach

- A study that looks at how individual people behave within a society
- Dependent on the degree of cooperation and harmony between individuals
- Largely speaking, people's behaviour stems from the society they are in
- Humans are able to modify society to a degree through communication and interaction

Effects of sport on society and of society on sport

- A positive society creates positive attitudes towards sport
- Positive experiences of sport can create positive relationships within society
- Sport may be determined by the most powerful people in a society (e.g. politics in poorer societies)
- Sport can be changed to mirror the society it appears in

4. Accept suitable examples.

Equal opportunities – the lawful right of an individual to exist within society with equal rights
e.g. allowing everyone to join a running club, regardless of their background or height

Discrimination – unfairly distinguishing between people based on age, sex or race
e.g. not allowing people of a particular ethnic background to join your sports club

Stereotyping – creating an unfair, biased view of someone based on a particular characteristic
e.g. believing that women do not have the physical attributes to play rugby because of their gender

Prejudice – holding an unjustified view of someone, with no evidence
e.g. a coach not treating a black athlete in the same manner as a white athlete



Section C:

1. Accept other suitable answers.

Group	Reasons	Solutions
Disabled athletes	<ul style="list-style-type: none"> • Some disabled people may feel that they are not equal to being physically active. • Some facilities do not have the provisions required by disabled individuals. • Some sports have a lack of disabled role models; however, recent Paralympic Games have increased the number of disabled role models which has driven up participation rates. • Disabled sport receives less media coverage which negatively impacts on participation. 	<ul style="list-style-type: none"> • Providing adequate facilities and equipment to allow disabled people to participate in sport. • Increase funding for disabled sports. • Increase media coverage of disabled sports. • Promote role models within disabled sports (e.g. Paralympic athletes). • Promote positive image of disabled athletes.



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Group	Reasons	Solutions
<p>Disabled athletes (cont.)</p> 	<ul style="list-style-type: none"> Stereotypes about what sports are appropriate for disabled athletes may prevent them from taking part in physical activity. Some disabled individuals may require assistance from their family in order to allow them to participate in physical activities. A disabled athlete's leisure time may depend on their family, especially if they require full support to participate. Individuals who acquire a disability may be unfamiliar with the opportunities available for disabled participation in sport. People are educated about disabled sport, they will be more likely to take part. If a disabled person is unable to work, they may not have the disposable income to participate in sport. Sports can be adapted in order to make them suitable for disabled athletes. 	<ul style="list-style-type: none"> Increase training opportunities for disabled athletes. Educate people about disabled sports. Design and promote better technology for disabled sports (e.g. sport-specific wheelchairs).
<p>Ethnic Groups (i.e. race, religion or cultures)</p> 	<ul style="list-style-type: none"> Racial discrimination in some sports still exists which may be an inhibiting factor to some races' involvement in that sport. Sport has seen an increase in role models from diverse backgrounds, which increases participation in those sports. However, some sports have fewer role models, e.g. there are few black swimmers. Religious restrictions can impact participation rates in sport. For example, strict Christians and Orthodox Jews may not participate in sport on their holy days. Sports that do not receive media coverage will be disadvantaged and may impact participation rates of all groups. The stereotypical idea that some races are suited to certain sports can prevent people from trying different sports. Traditional views, such as women having to wear covering clothing, can restrict participation in some sports. Some cultures value spending time with the family very highly. As a result, there is likely less time available to be physically active. Some individuals may have less leisure time to take part in physical activity due to religious commitments, such as attending services and prayer. Some sports make rule changes to accommodate religious practices, such as Muslim women being allowed to cover their heads when playing football. 	<ul style="list-style-type: none"> Ban or fine athletes who display any form of racism / prejudice towards people of a particular ethnicity. Promote groups that tackle racial issues (e.g. Kick It Out in football). Develop a national curriculum that includes PE for people of different religions and cultures. Educate people about different religious cultures. Providing female sporting sessions (e.g. swimming pools) that allow people of different religions to participate in accordance with their religious beliefs. Further develop religious / cultural sport clothes (e.g. burkini) which allow women to cover themselves while maintaining modesty.

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Group	Reasons	Solutions
 <p>Gender</p>	<ul style="list-style-type: none"> The activities that men and women take part in can be affected by how they view those activities, e.g. women might be less likely to take part in rugby if they view it as masculine. The lack of female role models portrayed in the media has a negative impact on participation. There may be a lack of opportunity for some females to access certain sports, such as female rugby teams. Female sport receives less media coverage, which negatively impacts on participation. Gender stereotyping still exists with certain sports. For example, some may argue that boxing is a masculine sport. However, with an increase in female role models and media coverage in these sports (for example, Nicola Adams), this is continuing to improve. In modern times, being a mother and wife (i.e. a 'traditional' role) is no longer seen by many as a woman's primary role, in mainstream British Culture. As a result, women have more opportunities to be physically active, beyond their role as mothers and wives. In the past, women generally had less free time due to family commitments. This has now changed due to parenting and household responsibilities being equally shared in many modern British households. As a result, women are able to participate in sport as much as men. The compulsory inclusion of Physical Education in the National Curriculum in schools means both genders are exposed to physical activity. The wage gap between men and women is no longer as prominent, providing women with greater opportunities to take part in physical activity. 	<ul style="list-style-type: none"> Promote female role models in sport Provide gender equality sessions (e.g. workshops) Promotion of balanced household sharing (household chores) Increase media coverage of female sports Educate people about gender stereotyping Provide gender equality facilities (e.g. changing rooms) Increase funding for female sports
 <p>Differences in economic status</p>	<ul style="list-style-type: none"> People may not be able to afford to participate in sports Some sports require expensive additional equipment (e.g. fencing) which only the wealthy can easily afford Families may have to spend additional income on more important things, such as childcare Some sports are synonymous with certain socio-economic status (e.g. polo for the wealthy and boxing for the poorer) 	<ul style="list-style-type: none"> Increase funding for sports in wealthy areas Subsidise costs of sports (e.g. gyms / sports equipment etc.) Encourage a society with a mixture of socio-economic backgrounds

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2. Possible content may include:

Knowledge of socio-economic status effect:

- Why socio-economic status is a factor, i.e. more money = more money available
- Money is available for buying equipment, access to facilities, paying for membership

Application:

- Those in managerial, administrative and occupational roles are most likely to be inactive (17%)
- Those who don't work or who are unemployed are more likely to be inactive
- Intermediate occupations, small employers and own account workers, and low occupations all have similar results for inactivity, i.e. 23–27%, and activity, i.e. 73–77%

Evaluation of NS-SEC participation rates:

- This suggests that those from a higher socio-economic status are more active than those from a lower status, and less likely to be inactive than any other group.
- Those from the lowest are most inactive and least active.
- Suggests that money is a significant contributor to activity participation levels

Exam-style Questions:

AS Level (Year 1):

Knowledge (AO1)

- Knowledge of the reasons for low participation rates for ethnic groups in sport, e.g. as they do not exist in some sports / religious restrictions / lack of media coverage / stereotypical views / lack of free time dedicated to physical activity / religious commitments
- Knowledge of the possible solutions to low participation rates for ethnic groups in sport, e.g. display forms of racism or prejudice / promote groups such as *Kick It Out* / develop programmes for all religions or cultures / educate people about religions and cultures / provide facilities for development of religion / culture-specific sportswear that allows everyone to participate

Application (AO2)

- e.g. previous high-profile cases of discrimination in sport may cause a decrease in participation as they feel they are not welcome to participate in physical activity. However, promoting diverse backgrounds will encourage people to participate in sport.
- e.g. traditional religious or cultural views, such as maintaining the modesty of women, may mean women of certain religions may think there are not sufficient provisions in place to allow them to participate. This could be overcome by providing female-only sessions in sports such as swimming, tennis, etc., while also following their religious beliefs.

Evaluation (AO3)

- e.g. the low percentage rate of Asian women in sport (26.1%) may be due to fear of discrimination within populations of people to not participate in sport, if this negative attitude towards sport is changed, such as 'Say no to Racism' encourage people to speak out against racism and encourage participation, to encourage Asian women to get more involved in sport.
- e.g. participation rates have been shown to be low within religious groups. For example, the participation rate of Muslim women is 25.1%. This may be due to religious beliefs (e.g. wearing hijab or niqab). National partners such as Sporting Equals help to promote sport within diverse communities through numerous projects set up to engage people of different cultural backgrounds to participate in sport, to create a positive image of sport within these communities.
- e.g. participation rates have been shown to be low within religious groups. For example, the participation rate of Muslim women is 25.1%.
- e.g. there is evidence that there are fewer opportunities for people from BAME communities to participate in sport, which may give the impression that BAME candidates are disadvantaged within the recruitment process. Implementing rules such as the 'Rooney Rule' in NFL (whereby a minimum of one player from a minority group for each senior coaching position) gives candidates a fair opportunity to be considered for the position.

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Level	Marks	Description/guidance	
4	7–8	Comprehensive and precise knowledge. Clear application and range of knowledge displayed. Analysis and/or evaluation is articulated well, demonstrating link between factors and their impact. Appropriate terminology is reliably used throughout. Proven rational structure provided, with focused and clear answer.	
3	5–6	Usually uses comprehensive and precise knowledge. Application and range of knowledge are often displayed. Analysis and/or evaluation is often articulated well demonstrating link between factors and their impact. Appropriate terminology is often used throughout. Rational structure provided with focus and clear answer, most of the time.	
2		Sometimes uses comprehensive and precise knowledge. Application and range of knowledge are sometimes displayed. Analysis and/or evaluation is sometimes articulated well, demonstrating link between factors and their impact. Appropriate terminology is sometimes used throughout. Rational structure is provided, with focused and clear answer, some of the time.	
1	1–2	Comprehensive and precise knowledge is restricted. Application and range of knowledge are displayed restricted or not apparent. Analysis and/or evaluation is often not articulated well, with little to no demonstration of appropriate terminology occasionally used throughout. Rational structure is not provided and answer is not focused and unclear.	
0	0	No relevant answer provided.	

A Level Paper 1:

Knowledge (AO1)

- Knowledge of the reasons for low participation rates for disabled athletes / gender thinking they are not physically able to participate in sport / inadequate facilities / coverage / stereotyping / lack of leisure time or reliance on others / lack of education / lack of disposable income / gender stereotyping / family commitments.
- Knowledge of the possible solutions to low participation rates for disabled athletes providing adapted facilities / increase funding / increase media coverage / promote body image / educate people / design or implement better technology to aid participation only sessions and facilities

Application (AO2)

- e.g. a lack of adapted facilities and equipment preventing disabled athletes from competing participating altogether and are more likely to decide not to try any other sports.
- e.g. women may not participate in their favourite sports – for example, rugby – because such sports are considered masculine.

Evaluation

- e.g. disabled athletes may feel there are not enough role models being promoted which may reduce participation rates as young people do not have famous disabled athletes. The popularity of the Paralympic Games and Invictus Games highlights the support and achievements they can make in sport, encouraging young disabled people to participate. These programmes are also supported by the English Federation of Disability Sport.
- e.g. the lack of female role models portrayed in the media has a negative impact on having anyone to aspire to. Organisations such as Women in Sport work to empower and help create positive female role models in sport.

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Level	Marks	Description/guidance
5	13–15	The student demonstrates detailed and accurate knowledge of participation rates of groups in sport and physical activity. The analysis between factors or topics. Terminology is used reliably and correctly throughout. The answer has a clear structure, and good writing skills are used throughout.
4	10–12	The student largely demonstrates detailed and accurate knowledge of low participation rates of groups in sport and physical activity, and the student can sometimes perform accurate analysis between factors. Correct terminology is sometimes used. The answer demonstrates some structure and good writing skills throughout.
3	7–9	The student often demonstrates detailed and accurate knowledge of low participation rates of groups in sport and physical activity, and the student can sometimes perform analysis between factors. The answer may be lacking in structure. Correct terminology is sometimes used. The answer sometimes demonstrates structure and writing skills throughout.
2	4–6	The student sometimes demonstrates knowledge of the causes of low participation rates of groups in sport and physical activity, with little or no analysis. The student may not be able to demonstrate analysis skills. Correct terminology is sometimes used. The answer occasionally demonstrates structure and writing skills throughout.
1	1–3	The student sometimes demonstrates a lack of knowledge of the causes of low participation rates of groups in sport and physical activity, with little or no analysis. The student may not be able to demonstrate analysis skills. Correct terminology is sometimes used. The answer occasionally demonstrates structure and writing skills throughout.
0	0	No relevant answer provided.

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Topic 9: Diet and Nutrition for Physio

Section A:

1. 1 = Carbohydrates 7 = Vitamins
2 = Proteins 8 = Fats
3 = Fibre 9 = Carbohydrates
4 = Fats 10 = Protein
5 = Water 11 = Fibre
6 = Minerals

2.

Component of diet	Dietary source
Carbohydrates	Potatoes, rice, pasta
Proteins	Meats, cheese, nuts
Fats	Butter, cheese, confectionery, oils
Minerals	Vegetables, nuts, milk
Vitamins	Fish, milk, liver, vegetables
Fibre	Brown rice, cereals, potatoes
Water	Water / sports drinks

3.
 - Trans fat – a type of unsaturated fat that is commonly added to food items
 - Trans fats are often added to foods to preserve their shelf life
 - Largest source comes from hydrogenated vegetable oils
 - Associated with high cholesterol and coronary heart disease
 - Saturated fat – a type of fat that is considered to be the 'bad fat'. It is found in animal products.
 - Saturated fats are associated with weight gain, high blood pressure and high cholesterol.
 - Cholesterol – a fat that is waxy in texture. It is produced by the liver. Cholesterol is carried in the bloodstream by lipoproteins (HDL and LDL)
 - Cholesterol is carried in the bloodstream by lipoproteins
 - LDL cholesterol is known as 'bad' cholesterol as it builds up in arteries and is associated with heart disease
 - HDL cholesterol is known as 'good' cholesterol because HDL cholesterol transports it back to the liver, where the low-density lipoproteins are broken down.
4.
 - Fat-soluble vitamins (vitamins A, D, E and K) are absorbed by fat and stored in the liver. Fat releases the vitamins into our bodies. Excess fat-soluble vitamins are stored in the liver.
 - Water-soluble vitamins (vitamin C, Vitamin B12 and B-complex vitamins) are absorbed in the small intestine and used by the body when digested (not stored). Excess water-soluble vitamins are excreted in the urine. Therefore, these vitamins need to be consumed regularly.
5. **Description:**
 - Carbohydrate loading is the process of consuming high amounts of carbohydrates before an event.
 - Carbohydrate loading occurs in the week prior to an event.
 - Athletes will deplete stores of glycogen at the start of the week and then replenish them before the event, while reducing training loads.
 - It allows athletes to fill their muscle and liver stores of glycogen.

Benefits (any two from):

- Maximises the amount of energy available for an event, increasing endurance
- Delays the onset of fatigue
- Increases ability to synthesise glycogen

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6. Accept any from:
- Creatine
 - Sodium bicarbonate
 - Caffeine
 - Glycogen loading
 - Accept any other suitable examples.

Section B:

1. **Vitamin C:** aids in the creation of blood vessels and cells and helps to maintain healthy bones and connective tissue. It also aids in the renewal of cells and helps to maintain healthy bones and connective tissue.
- Vitamin D:** helps the body to absorb calcium, which supports healthy bones, reduces the risk of osteoporosis and helps to maintain healthy bones and connective tissue.
- Vitamin B12:** aids the nervous system by maintaining its health. It also aids in the production of red blood cells and helps to create energy for exercise (B1 and B2), help to create energy from carbohydrates.
- B-complex vitamins:** aid in the maintenance of the nervous system (B1 and B2), help to create energy for exercise (B1 and B2), help to create energy from carbohydrates.
- Sodium:** maintains the correct blood viscosity and concentration. It also allows for the transmission of electrical impulses.
- Iron:** is the main component of haemoglobin, which is the protein that carries oxygen in the blood.
- Calcium:** helps to maintain strong bones, allowing physical activity to take place.

2. **Before:** 2–3 hrs before event: early consumption to aid digestion. Food should be eaten.
- During event:** water and fluids to ease digestion and maintain energy levels. Sports drinks and energy gels.
- Post-event:** ideally up to 45 mins after event. Meals high in carbohydrates also be beneficial to aid recovery.

3. **Creatine:**
- Creatine raises levels of phosphocreatine and, therefore, the synthesis of energy.
 - More phosphocreatine is available for the ATP-PC system.
 - Creatine increases power and strength.
 - The body is able to utilise the ATP-PC system for longer.
 - Creatine is used by athletes concerned with strength and power (high intensity players).

Caffeine:

- Caffeine is a stimulant of the central nervous system.
- Stimulation of the nervous system means there is a lower perceived effort of exercise.
- Caffeine increases alertness and awareness. It also increases fat metabolism.
- It is used by athletes who want increased awareness, e.g. sprinters, cyclists, triathletes.

Sodium bicarbonate:

- Sodium bicarbonate is an alkali that acts to buffer lactic acid.
- More anaerobic exercise can be completed before fatigue.
- It is used by athletes working at moderate- to high-intensity exercise, e.g. middle distance runners.

4. • Being well-hydrated allows an athlete to maintain their blood viscosity (thickness of the blood).
- Maintaining blood viscosity allows blood to move more freely around the body, to the skin, to lose heat through sweating, convection and conduction. This helps to cool the body.
- Maintaining blood viscosity through good hydration allows blood to flow easily to working muscle cells.
- Marathon runners lose fluids through sweat during the race so hydration must be maintained.
- Runners should be well-hydrated prior to the race to maximise cognitive and physical performance.
- Throughout the race, marathon runners should replace lost fluids using isotonic drinks.
- Following a race, hypertonic drinks should be consumed to quickly replace lost fluids.

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5.
 - Glycogen loading is started approximately one week before performance.
 - First day: aerobic, endurance-style activity is completed in an attempt to deplete glycogen stores.
 - Days 2–3: athlete consumes a diet comprised of high amounts of fat and protein.
 - Fourth day: aerobic, endurance style activity is completed again.
 - Final two days: the amount of training is reduced, but the intensity of exercise is maintained.
 - Final two days: the athlete consumes a diet very high in carbohydrates, to fill glycogen stores.

Section C:

Reference must be made to the Olympics.

1.
 - Creatine:
 - (Positive) Raises levels of phosphocreatine and, therefore, increases the ATP-PC system capacity.
 - (Positive) Promotes muscle hypertrophy
 - (Positive) Prolongs the period of time the ATP-PC system can be used.
 - (Negative) Creatine causes the performer to retain water (i.e. temporary weight gain (due to water), bloating and vomiting/diarrhoea).
 - (Negative) It does not positively influence aerobic performance.
 - Caffeine:
 - (Positive) Lowers perceived effort of exercise
 - (Positive) Increases alertness and awareness
 - (Positive) Increases fat metabolism
 - (Negative) Can cause dehydration through the diuretic effect
 - (Negative) Can cause shaking of hands / inhibits fine motor control
 - (Negative) Can cause heart problems in high doses
 - Sodium bicarbonate:
 - (Positive) Buffers the effect of lactic acid, delaying the fatigue associated with high intensity exercise, allowing performers to compete at higher intensities, for longer periods.
 - (Negative) Short-term effects such as diarrhoea, vomiting and dehydration.

Do not accept glycogen loading as a 'nutritional supplement'.

2. Hydration:
 - (Positive) Maintains low levels of blood viscosity
 - (Positive) Maintains body temperature
 - (Positive) Maintains body fluids (counteracts sweating)
 - (Positive) Replaces lost fluids, electrolytes and energy stores (e.g. sports drinks)
 - (Negative) Can cause excessive urination if too much fluid is consumed
 - (Negative) Can cause dehydration if the wrong sports drinks are consumed (e.g. very high levels of sugar)
 - (Negative) If consumed excessively, too much fluid can cause hyponatraemia, which is threatening

Exam-style Questions:

AS Level Paper 1:

1. Any 2 marks from the following:
 - Supports muscle growth (AO1)
 - Supports muscle repair (AO1)
 - Provides minor source of energy, when fat and glycogen are depleted (AO1)

A Level Paper 2:

1. Maximum 3 marks awarded for question. 2 marks awarded for AO1, 3 marks awarded for AO3.

Content that could be covered is as follows. Accept other suitable answers.

Knowledge (AO1), e.g. knowledge of glycogen loading, using simple statements

- Glycogen loading is started approximately one week before performance.
- First day: aerobic, endurance-style activity is completed in an attempt to deplete glycogen stores.
- Days 2–3: athlete consumes a diet comprised of high amounts of fat and protein.
- Fourth day: aerobic, endurance style activity is completed again.
- Final two days: the amount of training is reduced, but the intensity of exercise is maintained.
- Final two days: the athlete consumes a diet very high in carbohydrates, to fill glycogen stores.

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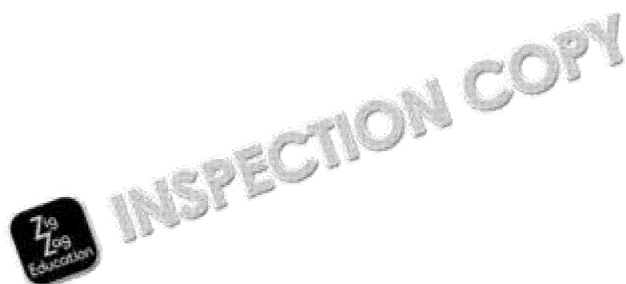
Application (AO2), e.g. Identified application of glycogen loading for a decathlon

- Glycogen loading fills energy stores prior to a race, allowing the runner to store energy to last throughout the race.
- Tapering allows the athlete to be well trained and physically ready for sport.
- The excess carbohydrates are stored in the liver as glycogen, ready to use during the race.

Evaluation (AO3), e.g. Evaluation of glycogen loading for performance for a decathlon

- Despite the benefits of carbohydrate loading in terms of energy stores, an athlete can cause nausea or a feeling of fullness during the marathon.
- The timing of tapering must be perfect to benefit the athlete. This can be hard to train at different rates and intensities.
- Other components of a diet (e.g. proteins and fats) must still be consumed to maintain a healthy and healthy.

Level	Marks awarded	Description
 7-8	7-8	Uses comprehensive and precise knowledge. Clear application and range of knowledge displayed. Analysis and/or evaluation is articulated well, demonstrating their impact. Appropriate terminology is reliably used throughout. Proven rational structure is provided, with focused and clear answers.
3	5-6	Usually uses comprehensive and precise knowledge. Application and range of knowledge are often displayed. Analysis and/or evaluation is often articulated well, demonstrating their impact. Appropriate terminology is often used throughout. Rational structure is provided, with focused and clear answers.
2	3-4	Sometimes uses comprehensive and precise knowledge. Application and range of knowledge are sometimes displayed. Analysis and/or evaluation is sometimes articulated well, demonstrating their impact. Appropriate terminology is sometimes used throughout. Rational structure is provided, with focused and clear answers.
1	1-2	Comprehensive and precise knowledge is restricted. Application and range of knowledge displayed are restricted. Analysis and/or evaluation is often not articulated well, demonstrating their impact. Appropriate terminology occasionally used throughout. Rational structure is not provided, and answer is not focused.
0	0	No answer or suitable information given.



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Topic 10: Preparation and Training Methods Maintain Physical Activity and Performance

A: PRINCIPLES OF TRAINING AND TRAINING METHODS

Section A:

1.

Component of fitness	Definition
Aerobic endurance	The ability of the cardiovascular system to transport oxygen to the muscles under sustained exercise.
Anaerobic power	Maximal power that is produced as a result of anaerobic metabolism during exercise.
Muscular endurance	The ability of a muscle or group of muscles to repeatedly contract over a period of time.
Muscular strength	The ability of a muscle or group of muscles to exert force.
Flexibility	The ability to move a limb or body part through its full range of motion.

2.
 - **Repetition** – the number of times a task (normally lifting weights) is repeated
 - **Set** – a specified number of repetitions that make up one set
3.
 - **Specificity** – any training that an athlete completes should be relevant to the sport they are training for
 - **Progressive Overload** – athletes should slowly increase the intensity and frequency of training to achieve positive adaptations from training. This is achieved through the principle of FITT.
 - **Frequency** – the number of times an athlete trains should be increased
 - **Intensity** – the intensity of training should be gradually increased (how hard they train)
 - **Time** – the amount of time spent training should gradually increase (how long they train)
 - **Type** – providing training is still specific, a variety of training methods should be used to develop numerous positive adaptations (how they train)
 - **Reversibility** – if training stops for any reason (e.g. lack of motivation or injury) the adaptations gained from training will be lost
 - **Recovery** – all athletes should have the opportunity to rest and recover adequately. If they do not, the adaptations will not occur if the athlete is fatigued or injured as a result of lack of recovery.
4.
 - **Interval training**
 - **Outline:** the athlete works at very high intensity followed by periods of low intensity (e.g. sprints followed by periods of walking)
 - **Component of fitness:** anaerobic power
 - **Continuous training**
 - **Outline:** exercise is completed for long periods of time with no breaks or rest (e.g. running, swimming or cycling)
 - **Component of fitness:** aerobic endurance
 - **Fartlek training**
 - **Outline:** the athlete repeatedly changes the speed at which they are training (e.g. during games (e.g. football and rugby))
 - **Component of fitness:** aerobic and anaerobic power
 - **PNF training**
 - **Outline:** a passive stretch is performed with a partner to the limit of a joint's range of motion. This process is repeated, encouraging the joints to increase their range of motion.
 - **Component of fitness:** flexibility
 - **Circuit training**
 - **Outline:** numerous workstations in which a different activity is completed at each station with a short break between stations. For example, station 1 could be running, station 2 could be sit-ups, station 3 could be skipping.
 - **Component of fitness:** muscular endurance (can also be used to train for other components of fitness)

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Section B:

Apply principles of training.

1. (i)
 - **Specificity** – any training that an athlete completes should be relevant to the sport.
 - **Progressive Overload** – athletes should slowly increase the intensity and volume of training to achieve positive adaptations from training. This is achieved through the principle of progressive overload.
 - **Frequency** – the number of times an athlete trains should be increased.
 - **Intensity** – the intensity of training should be gradually increased by increasing the number of reps and sets they do and the weight they lift.
 - **Time** – the amount of time spent training should gradually increase.
 - **Type** – providing training is still specific, a variety of training methods can be used to keep motivation and develop numerous positive adaptations (how they train, using different weight machines, combining body weight workouts with resistance training).
 - **Reversibility** – if training stops for a long time (e.g. lack of motivation or injury) the adaptations from training will be lost.
 - **Recovery** – all athletes should have the opportunity to rest and recover. Positive adaptations will not occur if the athlete is fatigued or injured as they cannot train. Weight training should allow the athlete to recover between sessions, by using a low weight on alternate days.



General rules for improving maximal strength with weight training:

	Maximum
Load	85–95% of one-rep max
Reps	1 to 5 of each exercise
Sets	2 to 3 of each exercise
Work:relief	1 to 3
Recovery	4–5 mins between sets

- (ii) Adaptations for muscular endurance could include:
 - Reduce load (one-rep max)
 - Increase number of reps and number of sets
 - Reduce amount of rest periods and length of rest periods
 - Train more frequently (training with lighter weights will, to some degree, be less intense and causes less muscle fibre damage)
 - Accept any other suitable answers

General rules for improving muscular endurance using weight training:

	Endurance
Load (of max.)	50–75%
Reps	15 to 20
Sets	3 to 5
Work:relief	1 to 2
Recovery	30–60 seconds

2.
 - Fartlek training is speed play whereby an athlete alternates the speed during a run.
 - Therefore, for a track athlete where sprinting is an important component of their training, fartlek training is a suitable form of training.



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3.

Training method	Sport that would use the training method	
Continuous training	e.g. rowing / distance cycling / marathon running / long-distance running / other suitable answer	<ul style="list-style-type: none"> • Long-dis • High aer • Mimics t
Fartlek training	e.g. rowing / distance cycling / marathon running / long-distance running / other suitable answer	<ul style="list-style-type: none"> • Distance • Event re at the er
Circuit training	e.g. distance cycling / long-distance running / other suitable answer	<ul style="list-style-type: none"> • Targets • Targets • Improve
Interval training	e.g. weightlifting / rugby / football / high jump / long jump (power-based sports) / other suitable answer	<ul style="list-style-type: none"> • Mimics i followed standing • Allows f periods • Good fo
Weight training	All sports, depending on the strength requirements of that sport (e.g. muscular endurance – rowers, explosive strength – weightlifters)	<ul style="list-style-type: none"> • Strength • Increase • Increase
Proprioceptive neuromuscular facilitation (PNF)	e.g. gymnastics / dancing / diving / other suitable answer	<ul style="list-style-type: none"> • Sport re • Sport re through • Sport ca this prev

Section C:

1. Knowledge of circuit training

- Circuit training involves completing different exercises at different stations
- At each station, workouts can target different muscles / different types of tra

Application to team sport (e.g. hockey)

- Circuit training can involve working different muscles used in a specific team sp
- Circuit training can target muscular endurance which is important for hockey p
- Circuit training can develop strength required for muscular endurance.

Evaluation/analysis of how effective this is for team sport of choice

- Circuit training is suitable due to the changes and adaptations that can be ma
- sports and positions within those sports.
- Circuit training improves muscular endurance, which will help the athletes thr
- competition/game.

Considerations to consider for training programme

- **Intensity** – the amount of work completed by an individual can be changed
- exercise at each station
- **Duration** – duration of the exercise can be tailored to advance strength end
- **Rest** – time between stations. Short breaks help muscular endurance
- th.
- **Number of work/relief intervals** – changing the balance of rest to exercise c
- station and type of strength being worked.

Students should identify that any athlete can benefit from circuit training as long

principles they will have identified below.

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2.
 - Athletes from all sports would want to complete flexibility training – therefore flexibility training.
 - Flexibility training will help those whose sporting success is based on flexibility.
 - Flexibility training will help those whose sports require any element of flexibility.
 - Physiological benefits or adaptations from flexibility training:
 - Increased range of movement
 - Reduced risk of injury
 - Increased range of movement due to upkeep of synovial fluid
 - Elastic properties of muscles improved (reduced injury, greater range of movement)
 - Lengthened connective tissues at rest
 - Increased muscle length

Exam-style Questions:

AS Level Paper 1:

1. Maximum 3 marks from the following:
 - Circuit training is used to develop muscular endurance, which is a key performance factor (AO1)
 - Circuit training can be adapted to change the intensity or type of activities in order to be tailored to the athlete (AO2)
 - The circuit can be adapted so that each station works different groups of muscles, covering a wide range of muscles and rest different parts of their body (AO2)

A Level Paper 2:

1. Maximum 4 marks from the following:
 - (Frequency) – increasing number of sessions a week will progress positive adaptation (AO1)
 - (Intensity) – increasing the intensity (i.e. how hard the athlete works) allows for more challenging, leading to progressive overload (AO1)
 - (Time) – increasing time spent in each session (e.g. 45 minutes to one hour) allows for more muscular endurance to improve (AO1)
 - (Type) – using a variety of training methods can promote motivation and development (AO1)

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Topic 10: Preparation and Training Method Maintain Physical Activity and Performance

B: KEY DATA TERMS, WARM-UPS, COOL-DOWNS AND PEAKING

Section A:

1.
 - Microcycle – The shortest period of training, which lasts up to a week
 - Mesocycle – Made up of a number of microcycles and tends to last a month
 - Macrocycle – Longest periodisation phase, made up of numerous mesocycles
2.
 1. **Preparatory phase** – Mainly preseason, focus is placed on bringing fitness level up to competitive level. Aerobic training, strength and conditioning, and skill-based practice.
 2. **Competitive phase** – Occurs throughout the competitive season, focused on performance. Tapering may occur to reduce training volume and reduce chance of injury.
 3. **Transition phase** – Period following competition, is focused on an athlete recovering from the competitive phase. May take part in low-intensity aerobic work, to help maintain fitness.
3.
 - **Validity** – the degree to which a test measures what it sets out to measure
 - **Reliability** – the level of 'repeatability' of a test and whether the test can be repeated to give the same, or similar, results each time.
4.
 - Light aerobic activity, e.g. jogging, running, high knees, until heart rate has gradually returned to resting level
 - Stretches, e.g. stretching of the hamstrings or other muscles that are going to be used in the next session
 - Sport-specific drills, e.g. ball skills, passing drills

Section B:

1.
 - (i) Type of stretch: Dynamic stretching
Sport/performer: Footballer; warming up the muscles used for sport-specific movements
 - (ii) Type of stretch: Passive stretching
Sport/performer: Tennis; an injury on court may require attention off the court to stretch out the muscle
 - (iii) Type of stretch: Static stretching
Description: Trampolining; to ensure the maximum range of movement
 - (iv) Type of stretch: Isometric stretching
Description: Weightlifters; as it's against an immovable object or force
 - (v) Type of stretch: Ballistic stretching
Sport/performer: Gymnast
2.
 - a. Quantitative; objective
 - b. Quantitative; subjective
 - c. Qualitative; subjective
 - d. Quantitative; objective
3.
 - Endurance athletes would reduce training volume approximately 3 weeks prior to competition (longer period for non-endurance events).
 - Tapering would occur after a final training session that replicates the exercise of the competitive event.
 - For example, a marathon runner reducing the number of training sessions completed per week, still running distances at paces equal to that during a competitive event, whereby they are at peak physical and mental preparation for performance.
4.
 - A shot-putter (non-endurance event) would taper between 1 week and 2 weeks prior to competition.
 - Tapering would occur after a final training session that accurately represents the event.
 - For example, reducing the number of training sessions completed per week, still throwing distances they would want to achieve during competition. This would ensure they are at peak physical and mental preparation for performance.

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5. Accept other suitable examples.

Stage 1 – Cardiovascular exercise

- (Example) e.g. slowly jogging around the pitch

Stage 2 – Stretching

- (Example) e.g. static stretching – stationary calf stretches
e.g. active stretching – stretching the hamstrings by contracting the quadriceps
e.g. passive stretching – stretching the hamstrings by using a wall against it)

Stage 3 – Specific movement patterns

- (Example) e.g. passing, shooting and dribbling skills

Physiological benefits of warm-ups

- An 'anticipatory rise' will occur, whereby a release of adrenaline stimulates the heart, which increases blood flow to working muscles through an increased heart rate and breathing rate.
- Muscles become more elastic due to stretching, increasing the range of movement and reducing the possibility of injury.
- Increased reaction and response times due to increased speed of nerve impulses.
- Increased muscle temperature increases the pliability of muscles, making them more resistant to injury.
- Increased synovial fluid production lubricates joints and allows them to move more freely.

6. The following points should be given. Accept other suitable answers.

- Gradually reduces heart rate and breathing rate to retain blood flow and oxygen to the muscles.
- Allows the body to recover some of the oxygen debt that has built up during the exercise.
- The continuation of elevated blood flow through the body also allows waste products to be removed from the body (i.e. carbon dioxide and lactic acid).
- Maintaining elevated venous return prevents blood from pooling in veins, which could lead to blood clots.
- Cool-downs can reduce the effects of DOMS in the hours following exercising.
- Cool-downs allow for the transport of nutrients to the muscles.

Section C:

1. Student's answers to include any of the following points, plus any other suitable examples.

Knowledge of periodisation:

- Macrocycle – overall training aim of player (approx. one year). Made up of several mesocycles.
- Mesocycle – approximately one month in length. Contains broader training objectives.
- Microcycle – approximately one week in length. Consists of training specific to the player's position.

Knowledge of phases of training:

- Preparatory phase – mainly preseason. Focus on fitness.
- Competitive phase – mesocycles in the middle to end of the year leading up to the main competition.
- Transition phase – final mesocycles of the year following competition. Prior to the start of the next season.

Application of periodisation and phases of training to athletics:

- (Macrocycle) may be to win major tournament (e.g. Wimbledon)
- (Mesocycle) development of a particular fitness component (e.g. arm power)
- (Microcycle) could involve weight training for a week to improve arm power for the following week
- (Preparatory phase) – general conditioning, cardiovascular endurance and muscular strength
- (Preparatory phase) – specific training areas targeted, increase in training frequency and intensity
- (Competition phase) – increase in training frequency and intensity; specific training for the competition
- (Competition phase) – athlete takes part in smaller competitions (i.e. Queens Club)
- (Transition phase) – training tapers to reduce frequency, but maintains intensity to prevent loss of fitness, but without risking injury (e.g. Wimbledon)
- (Competition phase) – peaking at the right time for the tournament
- (Transition phase) – athlete recovers and rests from season, allowing body to repair and rebuild
- (Transition phase) – may include some light aerobic work to maintain fitness

Evaluation of the importance of periodisation and phases of training:

- Reduces risk of injury
- Allows athlete to peak at the right time – macrocycle peak
- Reduces the chances of athlete burning out, by adapting the intensity and frequency of training
- Keeps the athlete motivated
- Allows athlete to change their specific focus continually to optimise performance
- Accept any other suitable evaluative statement.

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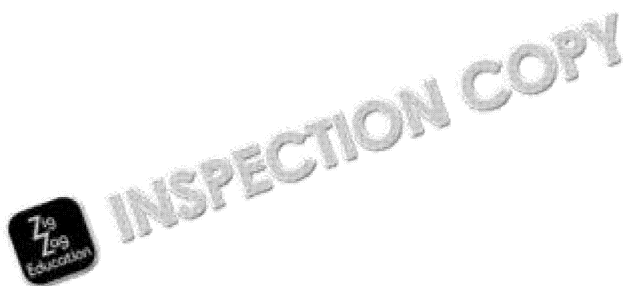
Exam-style Questions:

AS Level Paper 1:

1. Information (data) that is based on personal opinions. It is open to interpretation

A Level Paper 2:

1. Maximum 3 marks from the following:
 - An 'anticipatory rise', caused by a release of adrenaline, will trigger the sympathetic nervous system to increase heart rate and breathing rate, delivering more oxygen to the working muscles.
 - Muscles become more elastic due to stretching, increasing the range of movement and reducing the likelihood of injury. (AO3)
 - Warm-ups help to increase the speed of nerve impulses through the nervous system, reducing reaction and response times, giving them the edge over their opponents. (AO3)
 - Increased muscle temperature increases the pliability of muscles, making them more flexible and reducing the risk of injury. (AO3)
 - Increased synovial fluid production lubricates joints and allows them to move more smoothly, reducing the risk of injury. (AO3)



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Topic 11: Biomechanical Principles, Levers and Technology

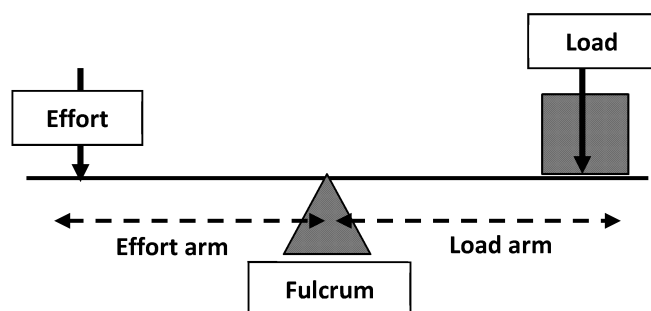
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Section A:

1. (i) **Newton's first law (inertia)** – An object will stay at rest, or in a constant state of motion, unless acted upon by an unbalanced external force.
- (ii) **Newton's second law (acceleration)** – An object will accelerate in the same direction as the net force acting on it. The amount of acceleration is proportional to the force applied to it and inversely proportional to its mass.
- (iii) **Newton's third law (action / reaction)** – For every action/force, there is an equal and opposite reaction/force.
2. (i) **Force (N)** = mass (kg) \times acceleration (m/s^2)
- (ii) **Weight (N)** = mass (kg) \times acceleration due to gravity (9.8 m/s^2)
- (iii) **Acceleration (m/s^2)** = change in velocity (m/s) / time (s)
- (iv) **Speed (m/s)** = distance (m) / time (s)
- (v) **Distance (m)** = speed (m/s) \times time (s)

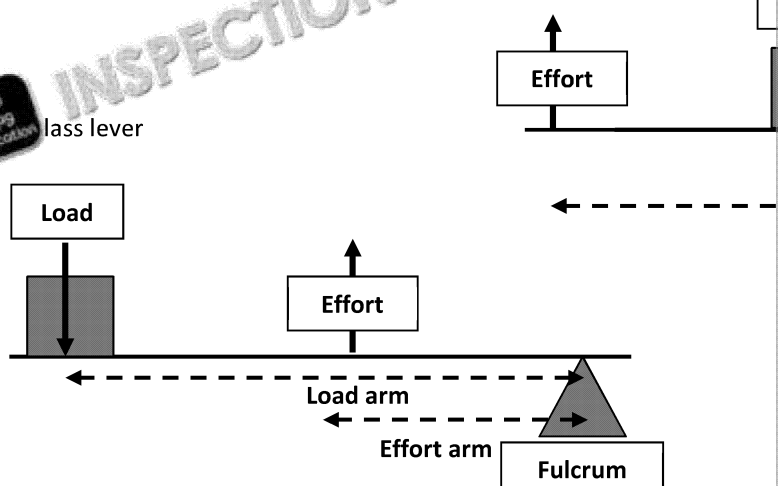
Term	Definition
Net force	The sum of forces acting on an object
Balanced force	A force acting on an object is equalled by another force of the same magnitude in the opposite direction.
Unbalanced force	The forces acting on an object are not equal, creating motion.
Weight	The force produced by gravitational acceleration on an object.
Reaction	The force exerted that opposes the original force (equal in magnitude and opposite in direction).
Speed	The rate at which something or someone can change position.
Distance	The length of the route that a person has travelled between two points.

4. Centre of mass is the single point where all the mass of an object appears to be concentrated.
5. (a) First-class lever



(b) Second-class lever

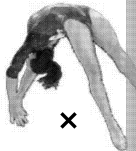
(c) Third-class lever



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Section B:

- Accept appropriate answers, e.g.
 - Newton's first law** = a golf ball is at rest on the ground (constant acceleration) strikes the ball with a force.
 - Newton's second law** = a basketball player shoots a free throw. The ball travels in the direction of the force his arm is applying to the ball. The more force the player applies to the ball, the more the ball will accelerate.
 - Newton's third law** = A tennis player strikes the ball during a forehand. The force from the racket (action) is equalled by the force the tennis ball will exert back on the racket (reaction).
- Weight (N) = mass \times acceleration due to gravity
 - Weight (N) = 118×9.8
 - Weight (N) = 1156
- The centre of mass is located outside just outside of her body, in the gap between her upper leg and the back of her neck. 
- Second-class lever system**
 - Mechanical advantage as the effort arm is greater than the load arm
 - Allows large loads to be moved with a small effort, e.g. at the ankle during a heel raise
 - Third-class lever system**
 - Mechanical disadvantage, as the load arm is greater than the effort arm
 - Which means force can be applied with speed, e.g. when lifting a dumb-bell
- First-class lever system
 - Third-class lever system
 - Second-class lever system

Section C:

- Low body position – the boxer can crouch slightly, this lowers their centre of mass
 - Wide base of support – by widening their stance, the boxer increases their stability (the wider the base of support from the centre of mass) can more easily remain within the base of support
 - Keeping two feet planted on the floor – the more contact points with the floor, the more stable the boxer is
 - Enter the ring at the maximum weight (without exceeding the weight class) – the more mass, the more inertia, which means more stability, due to inertia (the resistance of the body to be knocked over).

Exam-style Questions:**AS Level Paper 1:**

- Maximum 2 marks. 1 mark awarded for AO2, and 1 mark awarded for AO3. Units must be included in the answer.
 - Speed is constant during this time at 12 m/s; time period is 4 s; $12 \text{ m/s} \times 4 \text{ s}$
 - 48m (AO3)

A Level Paper 2:

- Maximum 4 marks (AO1) from the following:
 - An object will stay at rest, or in a constant state of motion, unless acted on by a net force (Newton's first law) (1), such as when the hockey ball stays stationary until the player strikes it.
 - An object will accelerate in the same direction as the force applied to the object, and the magnitude of the acceleration is proportional to the force applied to it (1), as seen when the hockey ball accelerates in the same direction as the force applied to it by the hockey stick (1).

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Topic 12: Psychological Factors that Influence

A: ASPECTS OF PERSONALITY, ATTITUDES, MOTIVATION AND SOCIAL INFLUENCES

Section A:

- A trait is an enduring quality that categorises an individual, that is usually genetically inherited.
- The nature vs nurture debate is a psychological trail of thought that person and learning / external factors and influences (nurture).
 - The 'nature' side of the debate argues that personality is innate and cannot be changed.
 - The 'nurture' side of the debate states that personality is a result of learning from the environment, the result of our parents and friends on our personality.
 - Trait theory, social learning theory and the interactionist approach are all based on the nature vs nurture debate.
- (i) Behaviour = function of personality
(ii) Behaviour = function of environment
(iii) Behaviour = function of (personality × environment)
- Attitude is a pre-judged emotional feeling that affects the response given to a stimulus.
- Motivation is the willingness of an individual to perform a particular behaviour.
 - The two types of motivation are intrinsic and extrinsic.
- Tangible rewards are materialistic rewards, e.g. money, trophies.
 - Intangible rewards are non-physical rewards, e.g. praise from a coach, handshakes.
- Social facilitation – the benefit performing in front of an audience has on a person's performance.
 - Social inhibition – the negative impact performing in front of an audience has on a person's performance.
- **Affective** – the emotional reaction an individual holds towards an attitude object
• **Behavioural** – how an individual acts towards an attitude object
• **Cognitive** – the individual's thoughts towards an attitude object
- In any order:
 - **Personality type** – Extroverts are more likely to form positive attitudes towards sport than introverts.
 - **Social influences** – A person is more likely to copy, or be influenced by, the attitudes of others. If their peers have particular attitudes towards sport, they are more likely to have those attitudes.
 - **Personal experiences** – Positive experiences or emotions from sport are likely to lead to positive attitudes towards the sport, as the athlete will want to feel these emotions again.
 - **Conditioning** – If certain attitudes are reinforced by others, the person is more likely to adopt or have this attitude again.

Section B:

- The core** is the footballer player's innate beliefs and values and is resistant to change. e.g. the footballer player is a natural leader and a outgoing person; they compete hard.
 - Typical responses** are how the player usually responds to particular situations. e.g. the player shouts at his teammates to pick up their game after falling behind.
 - Role-related behaviour** is how the player would adapt their natural responses to a particular situation. e.g. the player changes their behaviour to become a calming presence when the referee makes bad refereeing decisions.
- (i) The coach could train and condition the player to respond to particular environmental cues. This minimises the risk of the player losing their temper / becoming aggressive in different situations.
(ii) The coach could remove the player from any potential situations that may cause aggression. For example, in a local derby, the coach identifying that it is getting a bit heated and removing the player before they get involved.
(iii) The coach could recreate triggering situations that normally cause aggression in a safe training environment. This allows the player to get used to these situations and respond in particular ways.

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3.
 - Evaluation apprehension is an athlete perceiving that an audience is judging them.
 - The perception negatively affects performance as athletes feel they are under pressure and a decrease in performance is magnified in fine, complex skills.
 - It causes increased arousal levels and decreased performance as athletes start to experience cognitive symptoms of anxiety, e.g. butterflies and increased heart rate.
4.
 - **Personality type** – attitude is dependent on the personality of an individual. Some people have a positive attitude towards sports.
 - **Social influences** – individuals are more likely to mimic the attitudes of those around them (e.g. learning). Therefore, if a person is surrounded by people who participate in a sport, they are more likely to participate too.
 - **Personal experiences** – if an individual has had a positive experience towards a sport, they are more likely to have a positive attitude towards it in the future. If a negative experience occurred, they are more likely to have a negative attitude towards it in the future. If a positive experience of sport, they are more likely to continue in the sport or take up a new sport.
 - **Conditioning** – reinforcement can be used to stimulate certain attitudes towards a sport. Rewards promote a positive attitude towards something. Punishment can promote a negative attitude towards something. Therefore, positive reinforcement helps to encourage athletes to participate in a sport.
5.
 - **Intrinsic motivation** is motivation that comes from within the performer.
 - Some performers will use intrinsic motivation to reach their set targets. For example, a runner will train hard because they know it will eventually help them to win a race.
 - Some performers will use intrinsic motivation to maintain involvement in the sport. For example, a footballer will find it fun and enjoyable.
6.
 - **Extrinsic motivation** comes from sources of motivation external to the performer.
 - Extrinsic motivation can be used to reinforce positive behaviour in an athlete. For example, a gymnast with a certificate or verbal praise after they have successfully performed a skill.
 - Extrinsic motivation is made up of tangible (materialistic rewards) and intangible (verbal praise) rewards.
7. **Complex**
 - Having an audience leads to social inhibition.
 - Complex skills require more attention due to the multitude of actions involved.

Simple

 - Increased arousal leads to social facilitation.
 - Simple skills are more autonomous and so require less attention.

Fine

 - Increased arousal leads to social inhibition.
 - Fine skills require higher levels of decision-making and accuracy, which is optimal at lower arousal levels.

Gross

 - Increased arousal levels lead to social facilitation.
 - Gross skills do not require high amounts of cognitive processing to perform.
8. (1) **Persuasive communication:**
 - This is using communication to persuade an individual to change their behaviour.
 - If the young boy is willing to change his behaviour, persuasive communication will be effective.
 - The coach is of a higher status than the young boy. Therefore, the young boy is more likely to listen to the coach.
 - The rugby coach's message must be clear, accurate and concise, so that the young boy can understand the information.
 - Communication must occur in a friendly and positive environment, so that the young boy feels comfortable and is more likely to change his attitude.

(2) **Cognitive dissonance:**

 - This means creating an imbalance in the beliefs of performers, causing cognitive dissonance. It is caused by creating conflicting opinions of something. For example, a young boy who believes he will improve his attitude towards sport by playing rugby, but then hears that rugby is a dangerous sport and he will attempt to reduce stress by changing his attitudes (cognitive, behavioural). This creates dissonance in the young boy.
 - The rugby coach could point out there are different positions in rugby. For example, a scrum half is not always going to be involved in physical contact.
 - This creates dissonance in the young boy.
 - The young boy agrees to give rugby a try, playing on the wing.

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Section C:

- Students to identify different personalities (extroverts and introverts) and different stage and experts/associative stage) and identify how an audience influences their

Introverts:

- The audience increases arousal and leads to social inhibition, which can decrease performance
- They struggle to perform at high levels of arousal because of the symptoms of cognitive thinking inhibited (e.g. tactical moves).

Extroverts:

- The audience increases arousal, leading to social facilitation, which increases performance
- They perform well under high levels of pressure/arousal as they rise to the challenge

Beginners (cognitive stage of learning):

- The audience increases arousal, leading to social inhibition, which can decrease performance
- High arousal levels reduce the focus they have to complete the skill, inhibiting performance of skills and tactics

Experts (associative stage of learning):

- The audience increases arousal, leading to social facilitation, which increases performance
- High focus is needed on completing the task and so they are unaffected by arousal levels.

Students to assess strategies a coach could use to minimise social inhibition and maximise athletic performance:

- Ensuring the performer attends to the important cue, not the audience, e.g. a sprinter focusing on their own performance just before a race, and not paying attention to the crowd
- Mental rehearsal, e.g. the sprinter mentally rehearses their take-off from the blocks
- Using self-talk to increase confidence, e.g. sprinter telling themselves 'you can do this'
- Using relaxation techniques to lower arousal, e.g. the sprinter using deep breathing to lower arousal levels
- Positive reinforcement
- Over-learning skills so that they become autonomous, e.g. a high-level high jumper who knows they can automatically perform a high jump to a high standard
- Goal setting, e.g. a high jumper setting a minimum height to jump in their competition event. Goals should be attainable or stress will rise if they do not complete the goal

- Students should identify potential strategies a coach could use to either support or hinder performance in particular situations in sport.

1. Strategy

- Removing a player from the field of play / environment as the coach knows they are making errors or actions from their player

Link to the interactionist approach (Hollander model)

- Core – the coach identifies the player's core personality and behaviour

Sporting example

- e.g. a coach substituting a football player from the field because a foul has been committed. The coach knows there is a high chance the player will lash out in frustration

2. Strategy

- Recreating certain situations in training in order to get the player to control the situation

Link to the interactionist approach (Hollander model)

- Core – the coach identifies the player's core personality and behaviour
- Typical interaction – the coach identifies how the player would normally behave in a particular situation/environment

Sporting example:

- e.g. in training, having a defender hold onto the player / get in their way so the player can learn how to deal with the defender, instead of acting aggressively towards them

3. Strategy

- A coach encouraging a change in player behaviour to achieve a desired outcome

Link to the interactionist approach (Hollander model)

- Role-related behaviour

Sporting example

- e.g. the coach making the football player team captain and training the team to be calm. Team talks should a negative situation arise, such as going two goals down. The captain's response of getting frustrated and angry

3.

Types of people	Passive/ interactive	Effect of an audience on performance of complex skills for novice athletes	Effect of an audience on performance of simple skills for elite athletes
Competitors	Interactive		
Social reinforcers	Interactive		
Audience	Passive	Social inhibition	Social facilitation
Co-actors	Passive	Social inhibition	Social facilitation

Exam-style questions:

AS Level Paper 1:

- Maximum 2 marks awarded for AO1 and maximum 2 marks awarded for AO2
 - Social facilitation – the benefit that performing in front of an audience has on performance
 - Social inhibition – the negative impact that performing in front of an audience has on performance
 - Social facilitation – elite players or athletes completing simple tasks (e.g. a coach completing a task) because they can easily perform the task in the presence of pressure
 - Social inhibition – an audience can cause social inhibition when athletes are playing in netball) or the athlete is a novice/beginner because they will not be able to perform in the presence of an audience (AO2)

Accept other explanations of how both factors can impact on the performance of athletes using sporting examples.

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A Level Paper 2:

1. Maximum 2 marks for AO1, 3 marks for AO2 and 3 marks for AO3. Maximum 8 marks for AO1, AO2 and AO3 combined.

AO1 knowledge of intrinsic and extrinsic motivation

- Intrinsic motivation originates from sources within the performer.
- Extrinsic motivation originates from sources external to the individual.

AO2 – Application of intrinsic and extrinsic motivation to 100 m sprinter

- The athlete wants to feel pride (intrinsic) and satisfaction from successful performance.
- The athlete may feel intrinsic motivation from kinaesthetic appreciation of the performance.
- The source of extrinsic motivation could be reinforcement from another person.
- Tangible rewards are materialistic rewards, e.g. money or trophies from winning.
- Intangible rewards are non-physical rewards, e.g. praise from a coach. (AO1)
- Extrinsic rewards may come from money provided by sponsorship deals.

AO3 – Impact of intrinsic and extrinsic motivation

- Personal goal-setting can be used by athletes to maintain intrinsic motivation for feelings of satisfaction on achievement, e.g. getting a quicker time, getting a better place in the race.
- Intrinsic motivation can encourage task persistence as the athletes strive to be in a good place in the race such as in the top three.
- Extrinsic motivation can sometimes be overused and relied upon, reducing intrinsic motivation.
- Extrinsic motivation can undermine intrinsic motivation.
- If used too much, extrinsic motivation can put emphasis on winning, reducing enjoyment of the sport, such as during training.

Level	Marks	Description/Guidance
4	7–8	Comprehensive and precise knowledge. Clear application and range of knowledge displayed. Analysis and/or evaluation is articulated well, demonstrating impact. Appropriate terminology is reliably used throughout. Proven rational structure is provided, with focused and clear answers.
3	5–6	Usually uses comprehensive and precise knowledge. Application and range of knowledge are often displayed. Analysis and/or evaluation is often articulated well, demonstrating impact and their impact. Appropriate terminology is often used throughout. Rational structure is provided, with focused and clear answers.
2	3–4	Sometimes uses comprehensive and precise knowledge. Application and range of knowledge are sometimes displayed. Analysis and/or evaluation is sometimes articulated well, demonstrating factors and their impact. Appropriate terminology is sometimes used throughout. Rational structure is provided, with focused and clear answers.
1	1–2	Comprehensive and precise knowledge is restricted. Application and range of knowledge displayed are restricted. Analysis and/or evaluation is often not articulated well, with inappropriate terminology occasionally used throughout. Rational structure is not provided and answer is not focused.
0	0	No answer or suitable information given.

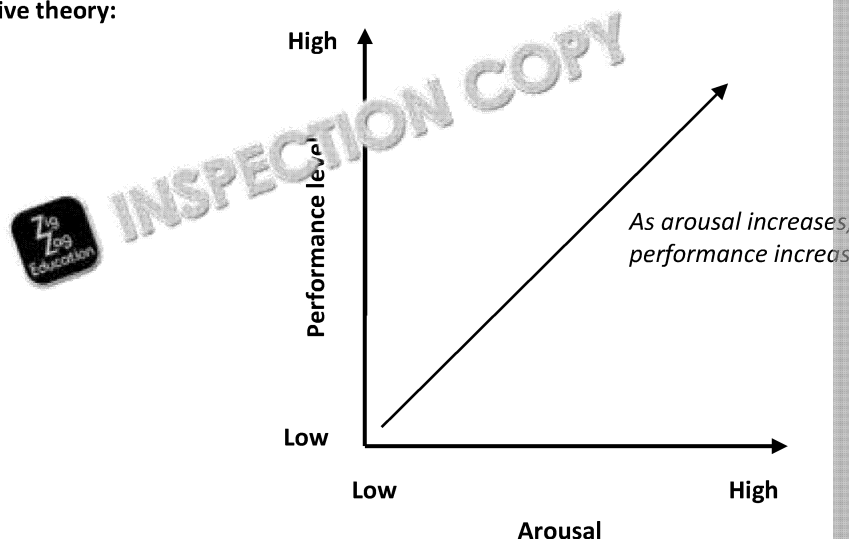
Topic 12: Psychological Factors that Influence Performance

8: AROUSAL, ANXIETY AND AGGRESSION

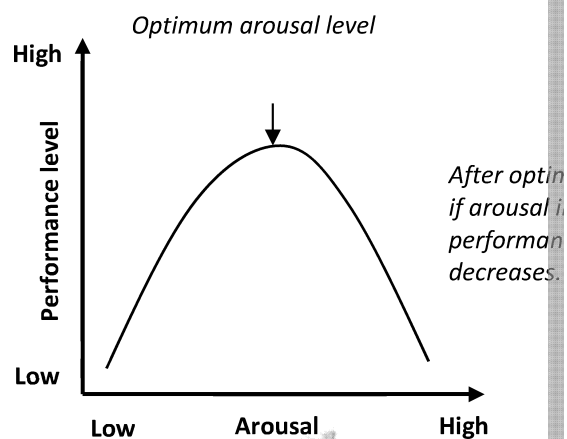
Section A:

1. **Arousal** – the raised state of psychological and physiological readiness
Anxiety – the feeling of apprehension when faced with a stimulus that is perceived as threatening
Aggression – behaviour that aims to harm others by breaking the laws of the game
2. Students to draw graphs similar to ones below and identify the relevant theories and make their own comments.

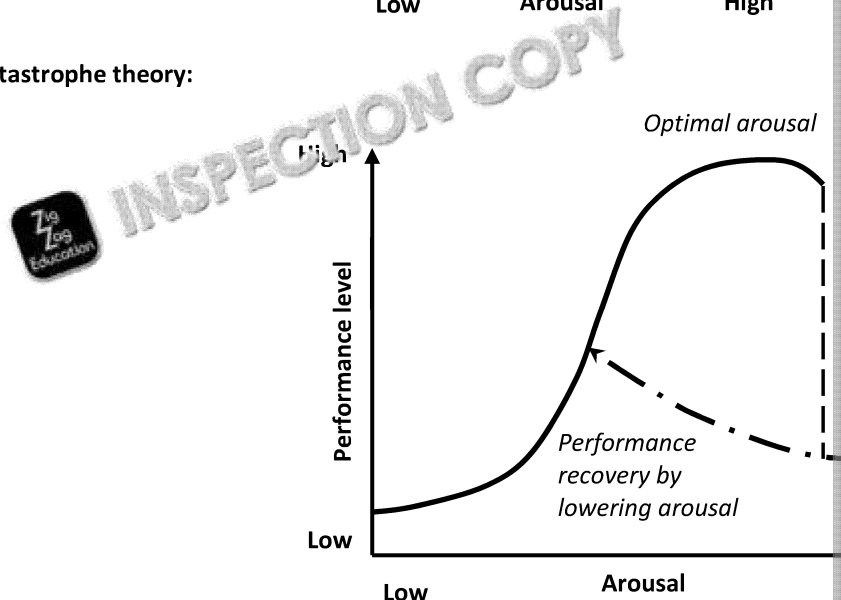
Drive theory:



Inverted-U theory:



Catastrophe theory:



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3.
 - **Competitive state anxiety** – how an individual reacts to a specific stressful situation.
 - **Competitive trait anxiety** – the tendency of an individual to react to a stressful situation. People with high trait anxiety are more likely to have a negative response to stressful situations.
4.
 - **(Hostile) Aggression** – aggressive behaviour that falls outside of the laws of the game. It has the intent of harming an opponent.
 - **Assertive behaviour** – forceful behaviour in order to achieve a goal which does not harm others.
5. Any of the following four theories of aggression:
 - (i) Instinct theory (Lorenz, 1966)
 - (ii) Aggressive cue hypothesis (Berkowitz, 1969)
 - (iii) Social learning (Bandura, 1977)
 - (iv) Frustration-aggression hypothesis (Dollard et al., 1939)

Section B:

1. (i) **Drive theory:**
 - Drive theory suggests that as arousal increases, performance (dominant response) will increase. An athlete with higher levels of performance will have stronger dominant responses. An athlete with a lower ability will have a weaker dominant response.
 - For example, as a gymnast prepares to compete in the Olympics, their arousal level will also rise as a result.
 - However, drive theory does not account for optimal arousal levels or optimal performance. Performance will infinitely increase with an increase in arousal.
- (ii) **Catastrophe theory:**
 - Catastrophe theory considers both somatic and cognitive anxiety and their effects on performance.
 - It suggests that as cognitive anxiety increases, so does performance, provided that somatic anxiety is low.
 - However, if both cognitive and somatic anxiety levels are high, there will be a 'catastrophe' in performance levels.
 - For example, after a pep talk in the changing rooms, a footballer is high on arousal towards the opposing team's goal – they are playing very well. However, as the game progresses and within a few minutes of the game they perform a dangerous tackle and are sent off.
 - Performance levels can be recovered following a 'catastrophe' provided the player remains calm and controlled.
2.
 - A novice rugby player is playing in a match.
 - During the first few minutes of the match, their arousal levels increase.
 - At a certain point, they will play at their optimum level of performance – the 'optimum arousal level'.
 - This is known as their optimum arousal level.
 - This excitement can increase their arousal past the 'optimum arousal level'.
 - As a result, their performance starts to decrease, as they cannot control the situation.
3. **Cognitive:**
 - Loss of concentration/focus
 - Confusion
 - Feelings of uneasiness
 - Feelings of weakness
 - Indecision
 - Feelings of being overwhelmed
- Some physical symptoms include:
 - Increased muscular tension
 - Increased heart rate
 - Increased ventilation rate
 - Increased sweating
 - Nausea
 - Irritability
 - Increased urination
 - 'Butterflies' in the stomach
 - Loss of appetite

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4.
 - Zone of optimal functioning suggests that an individual will respond to anxiety.
 - Some individuals will succeed with low levels of anxiety. For example, sports requiring fine motor skills, such as archery or snooker.
 - Some individuals will succeed with high levels of anxiety. For example, sports requiring gross motor skills, such as weightlifting or the shot-put.

Characteristics

- Clear mind
- Total focus / clarity
- Feeling invincible
- Smooth/effortless movement / skill completion
- Positive attitude towards challenges
- Feelings of total control
- Low levels of anxiety
- Accept other suitable answers.

5.
 - (i) Assertive behaviour
 - (ii) Assertive behaviour (channelled aggression)
 - (iii) Aggressive behaviour

6. Accept other suitable answers.

- | | |
|---|--|
| <ul style="list-style-type: none"> • Punishing aggressive behaviour by fining/banning the athlete • Substitute the players / remove them from competition • Reinforce good behaviour with awards/praise • Breathing techniques / controlling aggression • Apply punishments to all players if they are aggressive • Discourage aggressive behaviour in training so that it isn't taken into matches | <ul style="list-style-type: none"> • Give aggressive players private conversations • Point out what is wrong for aggression • Educate players on aggressive behaviour • Educate players on aggressive behaviour (being forceful) |
|---|--|

Section C:

1. For each theory, students should briefly outline the theory, provide a sporting example.

Instinct theory (Lorenz, 1966)

Outline:

- Each individual has innate aggressive characteristics that are specific to the individual.
- It is based on the idea that as humans developed, there was a need to have aggression for the survival of the human race.
- It is also suggested that aggressive behaviour is always released at some point.

Sporting example:

- A hockey player may regularly punch opponents as part of their individual aggressive characteristics. A hockey player has less (but still present) aggressive characteristics so doesn't punch.
- However, at some point the second player will exhibit aggressive behaviour.

Criticisms:

- It is argued that sports leads to aggression, not that aggression is inevitable.
- It also does not take into account pre-planned aggressive behaviour.

Aggression cue hypothesis (Berkowitz, 1969)

Outline:

- Frustration leads to increased arousal.
- Increased arousal, combined with aggressive cues, leads to an increased reaction towards specific cues.

Sporting example:

- An athlete previously had a bad experience playing in cold weather.
- In the present scenario, it is cold again.
- The athlete associates this with bad performance and so increases their reaction to their frustration.

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Criticisms:

- This hypothesis does not take into consideration that athletes may be aggressive towards a genuine target for aggression (e.g. a hard, but fair, tackle in football).

Social learning (Bandura, 1977)

Outline:

- Aggression is learned behaviour from observing others in certain situations.
- It suggests that as aggression is learnt, it can be controlled.
- Learners often learn from role models or people of higher status.

Sporting example:

- A young footballer witnesses their role model / footballing hero performing an aggressive action that they had fallen out with the same opposing player earlier in the match.
- The learner is now more likely to act aggressively towards their opponents as they have seen their role model.

Criticisms:

- The theory does not consider the natural aggressive characteristics of an individual.

Frustration-aggression hypothesis (Dollard et al., 1939)

Outline:

- There is a link between frustration and aggression.
- Aggression is solely the result of frustration and aggressive behaviour is inevitable.
- Frustration is primarily caused by something stopping the individual achieving their goal.

Sporting example:

- A footballer keeps getting tackled by the same player when they attempt to pass the ball.
- This causes frustration in the player and so there is an increased likelihood of aggression.

Criticisms:

- This hypothesis does not consider other sources of frustration (other than goal blocking).
- Furthermore, aggressive behaviour can occur without frustration occurring.

2. The theory does not explain **why** some individuals perform better in certain emotional states.
3. Students should provide a brief description of the three anxiety measures, giving the advantages and disadvantages of each method.

Questionnaires, e.g. SCAT/PASAS – a set of questions used to determine the anxiety responses

Advantages:

- Quick to complete
- Questions can be changed/adjusted to suit the situation
- Easy for athletes to understand
- Cheap
- Many athletes can complete at the same time (saving time)
- Any other suitable answers.

Disadvantages:

- Questions / options for answers may be biased (i.e. forcing the athlete to give a certain answer)
- Can be subjective
- Athlete may not understand the question
- Questionnaire may be completed on a particularly good/bad day for the athlete
- Athletes may give answers that they think they should give, instead of being honest
- Any other suitable answers.

Observations – having someone watch the athlete to determine visually their anxiety levels

Advantages:

- Quick to complete
- True to life (i.e. a coach / an observer can physically see the results)
- Athletes don't need to give input
- Any other suitable answers.

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Disadvantages:

- Observations are subjective (i.e. opinion-based)
- Results will depend on the ability of the coach to correctly identify signs of a
- Observer will need to know what the athlete looks like on a 'normal' day to
- Takes a long time to complete
- Observations in training (controlled environment) may vary compared to ob (uncontrolled) environments
- Any other suitable answers.

Physiological measures – measuring levels of anxiety based on physiological responses in different situations

Advantages:

- Objective
- Comparisons can be made to control data
- Measurements are accurate, reliable and valid
- Measurements can be taken during training or during competition to make
- Any other suitable answers.

Disadvantages:

- Equipment can be expensive
- Can be time-consuming
- Coaches/testers need high levels of knowledge
- May take a long time to complete
- Wearing devices / being tested may make the athlete feel anxious, thereby
- Any other suitable answers.

Exam-style Questions:

AS Level Paper 1:

1. • Drive theory suggests that as arousal increases, the dominant response increases
• This means that as arousal increases, so do performance levels. (AO1)

A Level Paper 2:

1. 2 marks for AO1 and 1 mark for AO2:
 - Clear mind (AO1)
 - Total focus / clarity (AO1)
 - Feeling invincible (AO1)
 - Smooth/effortless movement / skill completion (AO1)
 - Positive attitude towards challenges (AO1)
 - Feelings of total control (AO1)
 - Low levels of anxiety (AO1)
 - Any other suitable answers (AO1)
 - e.g. a football player taking a penalty being fully focused on where they are and are fully confident they will score / accept other suitable answers (AO1)

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Topic 12: Psychological Factors that Influence

C: GROUP DYNAMICS AND GOAL SETTING IN SPORT

Section A:

1. A group is a collection of people who work together to achieve a shared goal.
2.
 - Task cohesion concerns the end result of a performance and whether each team, they succeed)
 - Social cohesion is the level of trust and harmony existing within the team to result. For example, friendships within a team.
3.
 1. **Forming:**
 - Group members meet.
 - Interactions cause relationships to form within the group.
 - Individuals focus on what they can individually give to the group.
 - There is a dependence on the leader.
 - There is a lack of clarity on individual roles.
 2. **Storming:**
 - Leadership styles within the group may clash.
 - Identification of problems occurs as attention is shifted to other team members and individual's contribution.
 - The group begins to identify and share the same goals or aims.
 - The leader delegates and informs the group, much like a teacher.
 - Subgroups may form within the larger group, causing tension within the group.
 - This is the hardest stage to progress from.
 3. **Norming:**
 - The aims or goals of the group are clear and everybody largely agrees with them.
 - A leader plays less part in the solving of issues, instead the group works together.
 - This is the problem-solving stage, teammates work together to solve any problems.
 - Members of the group identify what role they play in the group.
 - Team cohesion increases.
 4. **Performing:**
 - The team performs successfully as a group.
 - They perform to achieve a shared goal.
 - Individual members perform individually to help the whole group.
 - Although there is still a leader, they play a small part in success.
 - The team becomes adaptable to overcome arguments or challenges.
 - Delegation of roles and responsibilities is limited as trust has formed between members.
4.
 - Actual productivity = best potential productivity – losses due to faulty processes
 - Faulty processes are any reasons why a team may not compete to their full potential
 - Not working to full potential can be due to problems with **coordination** or **cohesion**
 - Cooperation problems involve the inner harmony of the actual team, i.e. the team working together.
 - Coordination problems are when a team does not play in a sensible, calculated way. e.g. a football team plays a long-ball game when their coach asks them to play short passes on the ground.
5.
 - The Ringelmann effect is the negative effect an increased number of people in a group means other members will make less of an effort
 - Social loafing refers to an individual's feeling that their role in the group is blurred as a result of more group members.
6. Any five of the following:
 - Helps athlete to understand where they are in development to maintain attitude
 - Helps athlete to understand where they are going
 - Can be used to motivate an athlete and maintain task persistence
 - Increases concentration of an athlete
 - Can be used to monitor performance/achievements
 - Helps control anxiety and arousal
 - Develops confidence and self-efficacy when goals are achieved

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7.
 - Specific – goals should have a specific aim or target to focus the athlete's attention
 - Measurable – a measurable goal allows the athlete to monitor their own progress
 - Achievable – providing the goals are challenging, they should also be achievable to maintain motivation and increase their confidence.
 - Redo – goals that have not yet been achieved or are increasingly difficult should be made and the athlete has another go!
 - Time-bound – any goals that have been set should be given a time limit. This allows the athlete to complete the task.
 - Evaluate – an athlete and coach should be able to evaluate the progress of the athlete or are on target to meet, the goals. This allows the coach and athlete to identify areas to tailor the sessions to the athlete.
 - Redo – if an athlete does not reach their goal, or progress has plateaued, then the situation the goal could be changed to make it more achievable. Alternative training methods used to reach it may alter to help suit the athlete.

Section B:

1. Benefits of goal-setting:

- Maintains and increases motivation of the athlete
- It keeps relevant tasks in focus (goals should be specific to aid this)
- It helps to develop *task persistence* – the drive to reach a target, no matter what
- It gives athletes a sense of achievement when they reach the target
- Increased confidence in reaching the next target

Outcome goals:

- Goals that are concerned with the success or failure of performance or meeting a target
- They do not take into consideration whether a task or skill was performed correctly
- e.g. a 100 m sprinter reached their target of finishing in the top three times

Task-orientated goals:

- Goals that are focused on the quality of performance produced, not solely the result
- Tend to have a focus on the technical aspects of skill / event performance
- e.g. a swimmer reducing their 100 m sprint time by half a second by improving technique

Performance-related goals:

- Goals that focus on improving an athlete's own previous, personal performances
- Performance-related goals are not concerned with the performance of other competitors
- e.g. a marathon runner with a goal of beating their time in the same race from the previous year

Process goals:

- Goals that rely on improvements in technique, to benefit the overall performance
- e.g. a rugby prop with a goal of improving their scrum positioning (i.e. angle of scrummaging performance)

2. Students should cover the following points. Accept other suitable answers.

- Increase their confidence by listening to what role they prefer in a team / their own strengths
- Increase their confidence by praising good performance and pointing out strengths
- Ensure the player feels valued within the team
- Make the player aware of their role and importance in the team
- Set the player targets/goals to maintain their motivation and focus
- Try to prevent cliques forming within the team which may make them feel excluded

3. Students should name each principle and give suitable examples, such as those given below:

- Specific: e.g. a tennis player aiming to break into the top 100 ranked players
- Measurable: e.g. a specific goal is easily monitored by observing ranking
- Achievable: e.g. the tennis player has the time, motivation, ability and resources to achieve the goal
- Redo – goals that have not yet been achieved or are increasingly difficult should be made and the athlete has another go!
- Time-bound: e.g. the tennis player has a short-term goal of winning 70% of matches in reaching their ranking goal.
- Evaluate: e.g. the tennis player reached their target of hitting 80% of their first serve. They come together to talk about how they achieved this target (e.g. methods of practice) and ensure these same methods are used for future goals.
- Redo: e.g. the tennis player doesn't seem to be progressing any further and is winning 90% of rallies in which they serve, in the given time frame. The coach sets a new target is remaining the same (redo and try again) but that the training methods encourage progression.

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Section C:

- Students should identify the four stages of group cohesion – identifying how cohesion influences performance each stage has.

Forming:**Cohesion:**

- Group members meet, nobody has a strong leadership role and group cohesion is low. The coach should introduce opportunities for social interaction.
- Interactions cause relationships to form within the group – the first signs of cohesion.
- Individuals focus on what they can individually give to the group.
- If a leader is present, members are dependent on the leader.
- There is a lack of clarity on individual roles. The coach should give defined roles.

Influence on performance:

- Group performance is weak as only basic relationships have been formed.
- Team members act individually. If some success may occur, this will be due to individual effort, not team performance (i.e. a group, not a team).
- Group productivity is low.

Storming:

- Leadership styles within the group may clash, potentially causing a drop in performance. The coach should ensure all members have the opportunity to voice opinions.
- Identification of problems occurs as attention is shifted to other teammates' contributions. This is the problem-solving phase of the group, helping cohesion as strengths and weaknesses of members are identified.
- The group begins to identify and share the same goals or aims, increasing cohesion. The coach should ensure the end-goal identified by effective coaching.
- The leader delegates and informs the group, much like a teacher, this increases cohesion. Members are not jostling for power.
- Subgroups may form within the larger group, causing tension within the group. The coach should break up any cliques that have formed.

Influence on performance:

- Generally, an increase in performance occurs as members begin to work together.
- Members identify the strengths and weaknesses within a team, so as a team they can overcome these obstacles, increasing team performance.
- The emergence of a leader allows other members to focus on the task at hand.

Norming:**Cohesion:**

- The aims or goals of the group are clear and everybody largely agrees with them. The group works towards the same, shared goal.
- A leader plays less part in the solving of issues, instead the group work democratically. This increases cohesion as a sense of team community is developed and successes are shared.
- At the problem-solving stage, teammates work together to solve any issues from the group. This increases cohesion through a sense of team achievement. The coach should ensure opportunities for all members to contribute.
- Members of the group identify what role they play in the group, allowing them to work more effectively. Everybody plays their part in team performance/success.

Influence on performance:

- Team performance increases as every member shares the same goals.
- Leadership is less important as the members of a team work together during the problem-solving stage.
- Members of the team play their individual roles, allowing the success of the group.
- Group productivity is high.

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Performing:

Cohesion:

- The team performs successfully as a group.
- They perform to achieve a shared goal.
- Individual members act/perform independently to help the whole group.
- Although there is still a leader, they play a small part in success. This creates an environment allowing everyone to feel valued.
- The team becomes adaptable to overcome arguments or challenges, meaning the team, not individuals.
- Trust develops within the group as athletes carry out their individual roles.

Influence on performance:

- Performance increases as the group works wholly as a team to achieve success.
- Members fully understand their role and continue to perform this role to benefit the team.
- Trust within the group increases performance and each member can focus on their own role (not worrying about helping others (if required)).
- Group productivity is high.

Exam-style questions:

AS Level Paper 1:

1. (d) Forming, storming, norming, performing (AO1)

A Level Paper 2:

1. See guidance table below for marking guidelines. The following content could be used in answers. 2 marks for AO1, 3 marks for AO2 and 3 marks for AO3.

Knowledge (AO1): identified reasons for, and benefits of, goal-setting, using simple language

- Specific – goals should have a specific aim or target.
- Measurable – a measurable goal allows the athlete to monitor their own progress.
- Achievable – providing the goals are challenging, they should also be achievable.
- Recorded – goals and achievements should be recorded (linked to 'measurable').
- Time-bound – any goals that have been set should be given a time limit.
- Evaluate – an athlete and coach should be able to evaluate the progress of the athlete or are on target to meet, the goals.
- Redo – if an athlete does not reach their goal, or progress has plateaued, they should be encouraged to redo the goal.

Application (AO2): Application of goal-setting

- Specific – ensures they are training appropriate weaknesses, e.g. power for a sprinter.
- Measurable – ensures they can keep track of their progress.
- Achievable – ensures players have the time, motivation, ability and resources to complete weight training to improve power.
- Recorded – ensures they can record their performance in matches, such as a sprinter's time.
- Time-bound – ensures there is a set time to complete this by, e.g. the next match.
- Evaluate – the coach and athlete come together to talk about how they achieved their goal (practice and training methods) and ensure these same methods are used for the next goal.
- Redo – if the athlete did not achieve their goal, such as improving power in the next match, they should be encouraged to redo the goal with their coach to change the methods used to try to achieve their goal. The same, but the methods should be altered in order to achieve the desired goal.

Evaluation (AO3): Linked evaluation and discussion

- Specific – this helps to focus the athlete's attention on the important issues.
- Measurable – athletes can compare their performances and determine what motivates them.
- Achievable – the athlete maintains motivation and increases their confidence.
- Recorded – to increase motivation and persistence and to monitor success.
- Time-phased – increases motivation and urgency of the athlete to complete the goal.
- Evaluate – allows the coach and athlete to identify successful training methods and ensure these same methods are used for the next goal.
- Redo – the goal could be changed to make it more achievable, or the goal methods used to reach it may alter to better suit the athlete.
- Applying principles can significantly improve training and performance (performance focus, allowing identification of areas for improvement that can be addressed, high levels of motivation and inspiration to become a better athlete, e.g. the athlete's hard work (outcome goals)).

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Level	Marks	Description/Guidance
4	7–8	Comprehensive and precise knowledge. Clear application and range of knowledge displayed. Analysis and/or evaluation is articulated well, demonstrating impact. Appropriate terminology is reliably used throughout. Proven rational structure is provided, with focused and clear answers.
3	5–6	Usually uses comprehensive and precise knowledge. Application and range of knowledge are often displayed. Analysis and/or evaluation is often articulated well, demonstrating impact. Appropriate terminology is often used throughout. Rational structure is provided, with focused and clear answers.
2	3–4	Sometimes uses comprehensive and precise knowledge. Application and range of knowledge are sometimes displayed. Analysis and/or evaluation is sometimes articulated well, demonstrating impact. Appropriate terminology is sometimes used throughout. Rational structure is provided, with focused and clear answers.
1	1–2	Comprehensive and precise knowledge is restricted. Application and range of knowledge displayed are restricted. Analysis and/or evaluation is often not articulated well. Appropriate terminology occasionally used throughout. Rational structure is not provided and answer is focused on one aspect.
0	0	No answer or suitable information given.

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Topic 13: The Role of Technology in Physical Education

Section A:

- Quantitative data** – data that comprises numbers. It is normally objective in nature.
 - Qualitative data** – data that is recorded using words instead of numbers. It is normally subjective in nature.
 - Objective** – data that is factual and not open to interpretation.
 - Subjective** – data that is based upon feelings, emotions or opinions; it is, therefore, open to interpretation.
 - Validity** – the degree to which a test measures what it sets out to measure.
 - Reliability** – the degree to which a test could be repeated on numerous occasions and still produce the same results every time (i.e. the 'repeatability' of a test).
- To observe technique during sporting movements
 - To identify aspects of performance, such as technique, that could lead to injury
 - To assess the gait (walking or running motion) of athletes
 - To study match day performance
 - To study an opponent's strengths and weaknesses
 - To measure key performance variables of athletes (e.g. power and flexibility)

Section B:

- Example answers given below. Accept other suitable examples.

Term	Example in sport
Quantitative data	Timing the speed it takes someone to run 100 m, using timing equipment
Qualitative data	A coach writing down skills that a hockey player needs to improve
Objective data	The distance a footballer covers during a football match, measured by a GPS
Subjective data	A coach observing a rugby player during a match and rating their performance
Validity	Using a metabolic cart (indirect calorimetry) to measure the volume of oxygen and carbon dioxide that are inspired and expired during exercise.
Reliability	A shot-putter throwing nearly the same distance over three trials and using a tape measure to measure the distance thrown

- A metabolic cart (indirect calorimetry)
- The leaflet could cover the following points:
 - (Problem) Work not being password protected
 - (Problem) Lost work through not backing-up data
 - (Problem) Losing work due to computer viruses
 - (Problem) Human error when inputting data to a system
 - (Strategy) Apply passwords to computers or files to ensure no one else can access them
 - (Strategy) Regularly make copies of work and data
 - (Strategy) Don't access or download potentially harmful files from the Internet
 - (Strategy) Have a secondary person input data that is inputted, to reduce the risk of human error
 - (Strategy) Locking away computers or files so no one else can access them

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Section C:

1. Positives

- Accurately measures gas percentages inspired and expired during exercise
- Helps to determine the efficiency of an athlete's cardiorespiratory system
- Can be used while running on a treadmill or cycling on an ergometer
- It is a valid and reliable test
- Accept other suitable answers.

Negatives

- The equipment used is expensive
- The mask or helmet used could make an athlete feel uncomfortable
- Expert knowledge is required to run and interpret test results
- Cannot be used while performing sport-specific skills (i.e. can only be used for running or stationary cycling)
- Gases may escape from the equipment, making results inaccurate
- Accept other suitable answers.

- (Use) measures distance, speed and direction covered by an athlete (Explanation) this allows the work rate and speeds and directions of the athlete (Example) a footballer's total distance covered in a match, along with speed whether they are performing to their full capability
 - (Use) measures how much G-force an athlete experiences during exercise (Explanation) this allows coaches and athletes to determine whether the athlete is experiencing too much pressure and rectify this (Example) the force a rugby player experiences during a tackle can be monitored

Exam-style Questions:

AS Level Paper 1:

- Maximum 2 marks from the following (AO1):
 - Validity – the degree to which a test measures what it sets out to measure (AO1)
 - Reliability – the degree to which a test can be repeated on numerous occasions and gives the same results every time (AO1)

A Level Paper 2:

- Maximum 4 marks from the following (AO1):
 - Apply passwords to computers or files to ensure no one else can access them
 - Regularly make copies of work and data
 - Do not access or download potentially harmful files from the Internet
 - Install antivirus software on the computer
 - Lock away computer or files so no one else can access them
 - Accept other suitable answers.

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