



2025 specification
(first certification in 2027)

Activity Pack

for BTEC Nationals (AAQ)
in Early Childhood Development

Unit 1: Children's Development

A Ralph

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Teacher's Introduction

This pack contains 47 activities to assist the delivery of BTEC National in Early Childhood Development (Extended Certificate) Unit 1: Children's Development. The activities have been designed to exactly match the specification and can be used to introduce and/or consolidate the learning of specific topics covered in Unit 1. The activities will enhance students' learning.

Every activity is accompanied by Teacher's Notes which provide details of the aim of the activity and the student task, as well as instructions for the teacher on how to implement it. A range of activity types is included to meet the needs of students with different learning styles. In addition, many of the activities include differentiation, with suggestions for teachers to stretch students or extend their learning.

Throughout the pack there are suggestions for individual, paired, small-group and whole-group activities, although teachers may use their discretion to adapt the activities to suit their teaching style and the learning style of the student group.

Most activities include a worksheet; to reduce photocopying costs, you may choose to ask students to write their answers into their workbooks rather than writing on the worksheet itself. Alternative teacher's instructions have been provided for activities where this is possible.



*A web page containing all the links listed in this resource is conveniently provided on ZigZag Education's website at **zzed.uk/12842***

You may find this helpful for accessing the websites rather than typing in each URL.

A Ralph, August 2025

Overview

No.	Spec. ref.	Topic title	Activity summary	Equipment	Suggest
A: The principles of development and how they are applied					
1.	A1.1.1	Growth and development	Match the terminology.	EITHER a) printed worksheets OR b) matching card sets and answer sheet	Class (small groups)
2.	A1.1.1 A1.1.2	Understanding how physical development occurs in the young child	Define growth, maturation, and sequence of the physical development skills	<ul style="list-style-type: none"> Printed worksheets Scissors (optional) Glue (optional) 	Class or homework
3.	A.1.2.1	Identify and sequence of development	Identify developmental milestones for the different age groups	<ul style="list-style-type: none"> Printed worksheets 	Class (small groups) homework
4.	A1.3.1	The difference between gross and fine motor development skills	List activities that develop gross motor or fine motor skills using YouTube clips or students' observations of children playing	<ul style="list-style-type: none"> EITHER a) Internet access for video clips OR b) ensure students have made an observational trip Printed worksheets 	Class activity
5.	A1.3.2	Cognitive skills development	Create a definition for 'cognitive development' and complete a table on cognitive milestones.	<ul style="list-style-type: none"> Printed worksheets 	Class (small groups)
6.	A1.3.3	How language development is supported by other areas of learning in the Early Years Foundation Stage	Each group to brainstorm how language development is supported by each of the other six areas of learning in the Early Years Foundation Stage (EYFS) and to plan an activity	None.	Class (small groups)
7.	A1.3.3	What's the difference between communication and language?	Separate communication into three categories: speech, non-verbal communication and language.	<ul style="list-style-type: none"> Printed worksheets Three differently coloured pens or highlighters for each student/pair (optional) 	Class

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No.	Spec. ref.	Topic title	Activity summary	Equipment	Suggest
A: The principles of development and how they are applied					
8.	A1.3.4 A1.3.5	Social and emotional development – what’s the difference?	Create definitions for 'social development' and 'emotional development' and categorise statements.	<ul style="list-style-type: none"> Printed worksheets 	Class or homework
9.	A1.3.1 A1.3.5	Development skills bingo game	Bingo game.	<ul style="list-style-type: none"> Printed and laminated bingo grids and cut out skill cards 	Class (small groups)
10.	A1.4.1	The effect of environment on development	Create definitions for behaviourism, nativism and predisposition. Use different games, depending on resources, to show the influence of nurture on brain development.	<ul style="list-style-type: none"> Printed and laminated cards EITHER: Game 1: Pipe cleaners / straws and connectors. OR Game 2: Space for students to stand in one line. OR Game 3: 6 large glass jars and lids. 2 small bottles of different-coloured water. 	Whole class or small groups
11.	A1.4.1	Nature versus nurture	Questions on nature versus nurture theories, and an activity using Maslow’s hierarchy of needs.	<ul style="list-style-type: none"> Printed worksheets 	Class (small groups) or individual homework
12.	A1.4.2	Genetic disorders and genetic inherited traits	Discussion in class of the difference between genetic inherited traits and genetic disorders. Play the genetic inherited traits game.	<ul style="list-style-type: none"> Printed worksheets 	Entire class or small groups
13.	A1.4.3	How certain nurture factors may affect children’s development?	List examples of environmental factors that may actively impact children’s development opportunities.	<ul style="list-style-type: none"> Printed worksheets 	Class and homework
14.	A1.5	Atypical development?	Analysis of three different case studies to identify the impact on learning of atypical development.	<ul style="list-style-type: none"> Printed case studies, one for each group 	Class (groups of 4-6)

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No.	Spec. ref.	Topic title	Activity summary	Equipment	Suggest
A: The principles of development and how they are applied					
15.	A1.6.1 A1.6.2	How genetic or medical disorders can impact children's learning and development	Research activity on pre-existing medical or genetic disorders. Students make short presentations to the whole class on their assigned disorder.	<ul style="list-style-type: none"> Printed worksheets 	Homework present class
16.	A1.7	Factors affecting development	Discussion and work on factors affecting the development of a child in a hypothetical case study.	<ul style="list-style-type: none"> Printed case studies, one for each group 	Class (in groups)
B: Physical development from birth up to eight years					
17.	B1.1	Gross and fine motor development	Assign gross and fine motor skills to the relevant age categories.	<ul style="list-style-type: none"> Printed worksheets Scissors, glue and highlighter pens or similar for use in class 	Class (in groups) or home
18.	B2.1	Recognising how the interplay between the central nervous system, the musculoskeletal system and the environment supports gross and fine motor development	Students complete questions after watching video clips.	<ul style="list-style-type: none"> Internet access for video clips Printed worksheets 	Class
19.	B3.1 B3.2	Physical development – how can we encourage development of gross and fine motor skills in children?	Students complete a table with types of activities and challenges to provisor after watching video clips.	<ul style="list-style-type: none"> Internet access for video clips OR b) ensure students have made an observational trip Printed worksheets 	Class (in groups)

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No.	Spec. ref.	Topic title	Activity summary	Equipment	Suggest
C. Cognitive development from birth up to eight years					
20.	C1.1	Understanding cognitive development: what it is and why milestones matter	Students define the term 'cognitive development' and identify four or more cognitive development milestones that will be taking place for different age groups.	<ul style="list-style-type: none"> Printed worksheets 	Homework class
21.	C2	The importance of play, play resources and play environment	Students in small groups identify different toys and address, and the role of the adult in enabling such development.	<ul style="list-style-type: none"> Various types of toy, e.g. puzzles, blocks, balls, tea set, play dough. 	Class (small groups)
22.	C3.1.1	Piaget's theory of cognitive development	Multiple-choice questionnaire.	<ul style="list-style-type: none"> Printed worksheets 	Class
23.	C3.1.2	Applying Piaget's cognitive constructionist theory	Quick question and answer worksheet to consolidate understanding of Piaget's theory including true or false questions on Piaget's terminology.	<ul style="list-style-type: none"> Printed worksheets 	Class
24.	C3.2.1 C3.2.2 C3.2.3	Vygotsky's social constructivist theory	Multiple-choice questionnaire on Vygotsky.	<ul style="list-style-type: none"> Printed worksheets 	Class
25.	C3.3	How Bruner's modes of cognitive repetition can be used to promote learning	View a video of a child using Montessori sandpaper letters and sand tray and then complete questions on Bruner's theory and how it applies. Feedback on answers.	<ul style="list-style-type: none"> Internet access for video clip Printed worksheets 	Class
26.	C3.4.1 C3.4.2 C3.4.3	Information processing theory	Complete a worksheet on the activity sheet for homework identifying the hidden objects game.	<ul style="list-style-type: none"> Printed worksheets Per group, one drawstring bag containing 20 or more small random objects (e.g. teaspoon, eraser, furry material, Christmas bauble, hair grip, pinecone, toy car) Blindfolds, one per group 	Homework class (small groups)

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No.	Spec. ref.	Topic title	Activity summary	Equipment	Suggest
C. Cognitive development from birth up to eight years					
27.	C3.1 C3.2 C3.3 C3.4	How education movements use theories to promote cognitive development	Either watch a YouTube video on the Montessori three-period lesson or demonstrate this to students. Questions on how this relates to the theories of Piaget (years) and Bruner (months) for processing.	<ul style="list-style-type: none"> Printed worksheets EITHER internet OR provide three related items, e.g. fruits, building blocks in different colours, plastic farm animals, to demonstrate the three-period lesson concept. 	Class (small groups)
D. Language development, including communication from birth to eight years					
28.	D1.1	Language milestones in language development	Assign the correct age to each language milestone.	<ul style="list-style-type: none"> Printed worksheets 	Class or homework
29.	D2.1	How do we communicate with each other?	Brainstorm in groups what constitutes communication.	<ul style="list-style-type: none"> Printed worksheets 	Class (small groups)
30.	D2.2	English as an additional language (EAL)	Use of small scenarios relating to EAL. Assign all four as homework or use one per group in class. Feed back as a class.	<ul style="list-style-type: none"> Printed worksheets 	Class (small groups) homework
31.	D2.3	The importance of open-ended questions in supportive adult-child interactions and how this promotes language development	Create a conversation that shows scaffolding using open-ended questions. Assign each group one scenario to create a conversation to share with the class.	<ul style="list-style-type: none"> Printed worksheets 	Class (small groups)
32.	D3	The language of the young child	Word search.	<ul style="list-style-type: none"> Printed worksheets 	Class or homework
33.	D3	Language learning theories – who said that?	Identify the correct theorist (Skinner, Chomsky, Brown, Bruner) for 21 statements.	<ul style="list-style-type: none"> Printed worksheets 	Class or homework

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No.	Spec. ref.	Topic title	Activity summary	Equipment	Suggest
E. Emotional development from birth up to eight years					
34.	E1.1	Emotional development in children	Assign different attributes of emotional development to the age groups of 0–2 years, 2–5 years and 5–8 years. Feed back in class.	<ul style="list-style-type: none"> Printed worksheets 	Class (small groups or home
35.	E2.1	Sir John Bowlby and the theory of attachment	Question and answer worksheet on Bowlby's theory of attachment in class.	<ul style="list-style-type: none"> Printed worksheets 	Class
36.	E2.1 E2.2	Attachment theory and Mary Ainsworth's 'strange situation' experiment	Questions regarding how Mary Ainsworth's research further informs ideas on attachment theory, etc.	<ul style="list-style-type: none"> Printed worksheets 	Class (individual pairs) or homework
37.	E2.1.3	Emmerson and Schaffer and the four stages of development	Questions on Emerson and Schaffer's research into the development of multiple attachments.	<ul style="list-style-type: none"> Printed worksheets 	Class or homework
38.	E3.2	What do we mean by the terms 'self-esteem', 'self-image', 'self-concept' and 'self-confidence', and what is the role of adults and the environment in fostering positive outcomes?	Create definitions and answer questions on the concepts of self-esteem, self-image, self-concept and self-confidence, and the role of adults and the environment in fostering positive development in this area.	<ul style="list-style-type: none"> Printed worksheets 	Homework or class (p
39.	E3.2	What do we mean by self-esteem, and how can we help children become aware of the feelings of others?	Either play the self-esteem game or read the book <i>Will You Fill My Bucket? Daily Acts of Love Around the World</i> by Carol McCloud and Karen Wells and discuss in class.	<ul style="list-style-type: none"> EITHER: A5 or A4 pieces of paper and safety pins (1 for each student). OR: A copy of <i>Will You Fill My Bucket? Daily Acts of Love Around the World</i> by Carol McCloud and Karen Wells 	Class

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No.	Spec. ref.	Topic title	Activity summary	Equipment	Supplies
E. Emotional development from birth up to eight years					
40.	E3.3 E3.4	What does transition mean? How does it affect children, and what can adults do to prepare for an effective transition?	Define the concept and effects of transition and how this may affect children.	<ul style="list-style-type: none"> Printed worksheets 	Classroom
41.	E3.4	Supporting children in understanding and controlling their feelings	Questions on routines, consistent approach and the role of the adult. Plus, students to research educational resources adults can use to support children in different age groups.	<ul style="list-style-type: none"> Printed worksheets 	Home
F: Social development from birth up to eight years					
42	F1.1	Normative milestones of social development	Categorise development milestones into the expected age brackets.	<ul style="list-style-type: none"> Printed worksheets 	Classroom
43	F2.1.2 F2.1.3 F2.1.4	Creating and maintaining relationships	Video showing children discussing 'What makes a good friend' followed by question worksheet.	<ul style="list-style-type: none"> Printed worksheets Internet access for video clips 	Classroom
44	F2.3 F2.4	Social norms and behaviour	Questions and scenarios worksheet.	<ul style="list-style-type: none"> Printed worksheets 	Classroom
45	F3.1.1 F3.1.3	What do you know about the theories of B F Skinner and Albert Bandura	Multiple-choice questions on Skinner and Bandura.	<ul style="list-style-type: none"> Printed worksheets 	Classroom
46	F3.2	Bronfenbrenner's bioecological systems theory of social development	Make a model of Bronfenbrenner's bioecological systems theory of social development and identify a factor that would impact children's learning and development.	<ul style="list-style-type: none"> Differently coloured card Hole punch Split pins or string/wool to connect the circles Printed worksheets for template 	Classroom
47	A1.4 C3 D3 E2 F3	Match the theory	Catch-all consolidation task. Match the theorist or theory relating to children's learning and development to the quotation.	<ul style="list-style-type: none"> Printed worksheets 	Classroom

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Activity 1: Growth and Development

Teacher's Notes

Spec area:	A1.1.1 Definitions of growth and development		
Suggested use:	Plenary/class activity (Small groups)	Timing:	20–30 mins
Aim:	Consolidate learning around the definitions and terminology attached to growth and development.		
Teacher's instructions:	<p>This game can be played in a variety of ways.</p> <ol style="list-style-type: none"> Print out the student worksheet with the missing terms, one for each student. Teacher chooses the word to be defined and students complete the definition. Teacher generates random pairs, one student to be the 'teacher' and the other to write in the answers. Swap papers between pairs for marking afterwards. Matching pairs game. Two sets of cards, one with the words to be defined and one with the definition. For a small group of 5–6 players. All the cards are placed face down on the table and students take turns to flip cards to match card pairs. One student to be the 'quiz master' with the answer sheet to ensure pairs are correct. Simply match the letters to the numbers as shown below in the answers. 		

Answers to Definitions

Term	Description
m) neuroscience	1. Study relating to brain development.
t) centile	2. Chart showing height, weight and head circumference.
f) axon	3. Neurotransmitter that can be several metres long and the end of which is a synapse.
q) cephalocaudal	4. This term refers to the development of the body from the head to the tail.
e) fine motor skills	5. Coordination and movement of the fingers, wrists, hands and arms.
v) cerebral cortex	6. This is the highest level of the brain. It is divided into two hemispheres which are involved in various and specialised 'higher' functions such as feeling, thinking and behaviour.
h) child	7. A child is aged 3 years to 7 years 11 months.
a) chromosome	8. A strand of DNA that is encoded with genes.
b) dendrite	9. Receptor for electrical stimuli in the brain.
c) development	10. This term refers to how we acquire skills. It happens in a complex; for example, a child will learn to sit before they learn to walk.
s) embryo	11. The third stage in the development of the unborn child. It has different functions, forming internal organs, arms and legs.
w) foetus	12. The fourth stage in the development of the unborn child. It has different functions, forming internal organs, arms and legs.
g) gene	13. Part of the DNA molecule that controls characteristics.
i) growth	14. The physical increase in weight, height (or length for a baby) and other physical characteristics.
j) infant	15. A child in the earliest stage of life, generally defined as a child under the age of 1 year.
u) gross motor skills	16. Coordination and movement of arms, legs and torso.
x) myelination	17. Insulating process of the axons that helps nerve impulses travel through to adulthood.
k) holistic	18. Areas of development that are interdependent.
l) neuron	19. A nerve cell that carries information processing.
n) ovum	20. A female reproductive cell or gamete that, after fertilisation, can develop to form an embryo.
o) prenatal	21. Before birth.
p) proximodistal	22. Development of the body from the core to the periphery.
d) sperm	23. A male gamete.
r) synapse	24. This is the small gap between neurons where connections take place.

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Student Activity Sheet: Activity

Match each of the following terms to the descriptions:

a) chromosome	b) dendrite	c) development	d) speed
f) axon	g) gene	h) child	i) growth
k) holistic	l) neuron	m) neurulation	n) ovum
p) proximodistal	q) cephalocaudal	r) synapse	s) embryo
u) gross motor skills	v) cerebral cortex	w) foetus	

Term	Description
	1. Study relating to brain development.
	2. Chart showing height, weight and head circumference development.
	3. Neurotransmitter that can be several metres long and that connects neurons.
	4. This term refers to the development of the body from the top of the head to the bottom of the feet.
	5. Coordination and movement of the fingers, wrists, hands, feet and arms.
	6. This is the highest level of the brain. It is divided into two hemispheres and is involved in various and specialised 'higher-order' functions of the brain.
	7. Person aged 3 years to 7 years 11 months.
	8. A strand of DNA that is encoded with genes.
	9. Receptor for electrical stimuli in the brain.
	10. This term refers to how well a child can perform fine motor skills. It happens in a set order, for example, a child will learn to crawl before they can stand.
	11. The third stage in the development of the unborn child when the embryo is forming internal organs, arms and legs, etc. Lasts for the last part of the end of the eighth week of pregnancy.
	12. The fourth stage in the development of the unborn child.
	13. Part of the DNA molecule that controls characteristics and hereditary information.
	14. The physical increase in weight, height (or length for a baby) and head circumference.
	15. A child in the earliest stage of life, generally defined as from birth to 3 years.
	16. Coordination and movement of arms, legs and torso.
	17. Insulating process of the axons that helps nerve impulses travel faster to adulthood.
	18. Areas of development are interdependent.
	19. A nerve cell that handles information processing.
	20. A mature female reproductive cell or gamete that, after fertilisation, forms an embryo.
	21. Before birth.
	22. Development of the body from the core to the periphery.
	23. A male gamete.
	24. This is the small gap between neurons where connections between them take place.

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Cards: Activity 1

<p>Study relating to brain development.</p>	<p>Receptor for electrical stimuli in the brain.</p>	<p>Insulation</p>
<p>Chart showing height, weight and head circumference development.</p>	<p>This term refers to how we acquire skills. It happens in a set order, from simple to complex; for example, a child will learn to sit before they can stand.</p>	
<p>Neurotransmitter that can be several metres long and that connects neurons together.</p>	<p>The third stage in the development of the unborn child when cells begin to take on different functions, forming internal organs, arms and legs, etc. Lasts from the time of fertilisation until the end of the eighth week of pregnancy.</p>	
<p>This term refers to the development of the body from the top to the bottom.</p>	<p>The fourth stage in the development of the unborn child.</p>	<p>Amniotic or gestational sac</p>
<p>Coordination and movement of the fingers, hands, feet and toes.</p>	<p>Part of the DNA molecule that controls characteristics and heredity.</p>	
<p>This is the highest level of the brain. It is divided into two hemispheres. Each hemisphere is involved in various and specialised 'higher-order' functions of thinking, feeling and behaviour.</p>	<p>The physical increase in weight, height (or length for a baby) and head circumference.</p>	<p>Development</p>
<p>Person aged 3 years to 7 years 11 months.</p>	<p>A child in the earliest stage of life, generally defined as from birth up to 2 years old.</p>	
<p>A strand of DNA that is encoded with genes.</p>	<p>Coordination and movement of arms, legs and torso.</p>	<p>Trunk</p>

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neuroscience	dendrite
centile	development
axon	embryo
cephalocaudal	foetus
fine motor skills	gene
cerebral cortex	growth
child	infant
chromosome	gross motor skills

Activity 2: Understanding How Physical Development in Babies Occurs in Stages

Teacher's Notes

Spec area:	A1.1.1 and A1.1.2 Understanding how physical development in babies occurs in stages
Suggested use:	Class or homework Timing: 20–30 mins
Aim:	Help students to understand the sequential nature of motor development in babies.
Teacher's instructions:	Use this as a class or homework activity after looking at the way in which physical development happens. Students to answer the first four questions on the worksheet. The rest of the activity can be run in a variety of ways: <ol style="list-style-type: none"> 1. Print out one activity sheet for each student. Students may work alone or in pairs, cutting out each sentence in a typically correct order. 2. Students copy out the sentences into their workbooks in a typically correct order. 3. Students simply write numbers next to the sentences to indicate a typically correct order. Feed back in class.

Note: ensure students are aware that development may not always progress in a typical order and some skills are considered to develop sequentially.

Teacher's Answer Sheet

1. What is the difference between growth and development? Growth refers to the physical changes such as muscle and bone growth that take place over time, at different rates but in a sequential manner. Development refers to the changes in cognitive and social skills that will vary from individual to individual and may occur as a growth spurt. Development is the process of learning to use our bodies, link and process information, communicate with others, interact with the environment, etc.
2. There are five areas of development: physical, cognitive, language, social and emotional.
3. What is the difference between cephalocaudal and proximodistal growth? Cephalocaudal refers to development from the head (cephalo) to the tail (caudal), and proximodistal refers to development from the centre (core) to the periphery (distal).
4. Typical sequential development of motor skills in babies aged 0 to 18 months:
 1. has a rooting and suckling reflex
 2. lifts head and watches a moving object
 3. pushes up onto arms, lifting head when on tummy
 4. holds onto things briefly when placed in their hand
 5. uses mouth to investigate objects: 'mouthing'
 6. rolls over from tummy to back and then from back to tummy
 7. creeping on tummy across the floor using arms and legs to pull and turn
 8. starts weaning
 9. rolls and pushes up into a sitting position
 10. sits upright in a high chair
 11. crawling, supporting body weight on hands and knees
 12. shuffling on bottom across the floor
 13. can hold objects easily, picking them up and putting them down
 14. beginning to develop a pincer grip
 15. gets into a standing position with help
 16. stands while holding onto a person or object
 17. walks with help
 18. pulls up into a standing position by themselves
 19. 'climbs' using furniture, etc. as a support
 20. uses touch (and sight) more than mouthing to explore the environment
 21. walks independently
 22. can climb onto furniture or toys

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Student Activity Sheet: Activity

1. In your own words, define what the difference is between growth and development.
2. How many areas of development are there? Name them.
3. What is the difference between cephalocaudal and proximodistal development?
4. Below are 22 physical development milestones that you will see during the first 18 months of a child's life. Place them in order (from birth to 18 months) either by number 1–22 on this activity sheet or by writing in your workbook. The rate at which children grow and develop is variable, but generally these skills develop sequentially.

Gets into a standing position with help
Starts weaning
Lifts head and watches a moving object
Pushes up onto arms, lifting head when on tummy
Walks with help
Sits upright in a high chair
Holds onto things briefly when placed in their hands
Rolls over from tummy to back and then from back to tummy
Can climb onto furniture or toys
'Cruises' using furniture, etc. as a support
Rolls and pushes up into a sitting position
Crawling, supporting body weight on hands and knees
Has a rooting and suckling reflex
Creeping on tummy across the floor using arms and legs to pull
Shuffling on bottom across the floor
Can hold objects easily, picking them up and putting them down
Walks independently
Beginning to develop a pincer grip
Stands while holding onto furniture
Pulls up into a standing position by themselves
Uses touch (and sight) more than mouthing to explore the environment
Uses mouth to investigate objects: 'mouthing'

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Activity 3: Stages and Sequences of Development

Teacher's Notes

Spec area:	A1.2.1 Stages and sequences of development		
Suggested use:	Class (small groups) or homework	Timing:	20-25 mins
Aim:	To help students to understand the sequential nature of development		
Teacher's instructions:	<ul style="list-style-type: none"> Students to complete the study pack and use as a base for feedback and discussion in class. Print out the student works and distribute to groups (either small groups or individuals) and ask students to make a similar table in their workbooks. At the end of the lesson, students to consider the different age groups shown in the table, using EYFS ages and stages criteria, and identify three or four developmental milestones or areas of development which will be taking place at each stage. 		

Teacher's Answer Sheet

Children's growth and development is a holistic process which is not precise. Every child is different and it is important to discuss the difference between the terms 'growth' and 'development' before starting.

Growth refers to an increase in physical size, such as height, weight and head circumference. Development refers to the process of developing and retaining skills.

Development is the process of acquiring new skills. It proceeds in a set order, starting with simple ones and progressing to more complex ones. Previously, child development psychologists considered development to be closely linked to brain development, i.e. as the brain gets bigger and better the body develops. This is known as the neuro-maturational theory. An example of this would be a child who cannot put a shape into a sorting box because their brain is not mature enough.

However, new research (Smith L B and Thelen E, 'Development as a dynamic system' *Trends in Ecology and Evolution* 2003) shows the process is much more complex than that. Smith and Thelen argue that development is not just about the body, but also about the brain and how it interacts with the environment. For example, a child may be able to grasp or sit by using a combination of the senses (visual, proprioceptive, etc.) and how they learn to do things in their environment. The body, the brain and the environment are all interconnected according to dynamic systems theory.

The types of development one would expect to see at:

Birth to 11 months

- smiles at the sound of their own name
- turns head when they are stroked
- eyes watch you around the room
- can fold fingers into the palm of their hand to grasp an object
- sucking and swallowing reflexes
- if held upright on a flat surface with the soles of their feet touching it, will attempt to walk
- explores and examines an object using both hands and mouth
- stretches their arms suddenly and then brings them in if they feel they are falling
- lifts and holds head up when lying on tummy
- while lying on back, reaches with both hands to play with feet
- recognises and reacts to the voice and smell of the mother
- will have different cries to show if they are hungry or uncomfortable
- holds head steady (4 months)
- rolls over and sits up (6-8 months)

8-20 months

- holds and drinks from a bottle
- places dummy in mouth
- begins to eat thicker pureed and mashed foods
- enjoys chewing toys that can massage sore and swollen gums during teething
- tries to get attention in a variety of ways
- becomes wary of strangers (9 months)
- starts to move around in different ways such as crawling or shuffling, cruising
- can roll over and sit up
- can feed themselves with finger foods, later using a spoon
- can pick up and put down and arrange different objects
- enjoys the game of dropping things on the floor so someone else can pick them up
- waves 'bye bye' and points at things with their fingers
- starts to communicate by babbling and saying two-syllable words like 'dada'
- becomes upset if left with people they do not know
- recognises who their main carers are and will greet them when they appear

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16–25 months

- holds and drinks from a sippy cup or an ordinary cup
- plays alongside others
- plays simple cooperative games with a familiar adult, such as rolling a ball back and forth
- walks unaided or with little support
- communicates in telegraphic sentences (simple 2–4 word sentences that only have one noun, such as 'apple', 'red car' (said while crying and/or pointing as they want it))
- combines sounds, words and gestures to communicate
- responds to questions and repeats words

22–36 months

- joins in with others' play
- can play in a group and imitate play
- starts to identify shapes and colours
- enjoys helping adults
- starts to show empathy and affection to friends, family, dolls, etc.
- starts to use pronouns correctly in speech
- can drink from a cup, and eat with a spoon and fork
- understands 'mine' and 'yours'

30–50 months

- is able to do several gross physical movements, such as running and pedalling a bicycle
- can walk up and down stairs using alternate feet (i.e. not one tread at a time)
- can jump with two feet
- is able to use the toilet independently
- speaks clearly, often in complete sentences, but sometimes making grammatical errors
- knows that boys and girls are different
- is able to play together with other children when they want to
- can build tall towers of nine or more blocks
- can undo buttons, pop poppers and thread beads
- enjoys imaginative play scenarios using role play and dressing-up
- likes to look at books and pretend reading
- enjoys using paints and other mixed media
- will learn to write their initial, and maybe their name, and do other pretend writing
- can understand a two-part request such as 'pick up the toy and put it in the toy box'

40–60 months

- moves more confidently in their own space, more controlled when running, jumping
- shows preference for left or right hand
- can play simple computer game
- curious and inquisitive, often asking questions
- speaks clearly and in more complex sentences
- can tell stories about their own experiences
- throws underhand
- imaginary fears of the dark, loss of parent, etc.
- knows their own name and address

60+ months

- throws a ball overarm and underarm
- is able to control a ball when kicking it, becoming more interested in games such as football
- can hop on one leg
- can skip from one foot to the other, forwards and sideways
- can ride a two-wheeled bike
- can thread a needle, or small beads onto a string
- can control fine motor movements to form letters and number shapes
- is able to cut out complex shapes, following a line
- makes more complex drawings and signs that convey meaning
- understands how to take turns when playing a game
- understands the idea of telling a joke, and can engage in more complex conversation
- understands that there are different rules for different environments (school vs home)
- imaginary things now include fictitious things such as ghosts and monsters
- can read themselves
- will start to choose between friends and have a 'best' friend
- may have worries about not being liked, or being excluded from a friendship group
- developing a longer attention span
- developing an understanding of abstract concepts such as time or money

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Student Activity Sheet: Activity

Complete the table below with three or four developmental milestones or areas of learning taking place for each age group.

Birth to 11 months * * * *	8–20 months * * *
16–25 months * * * *	22–36 months * * * *
30–50 months * * * *	40–60 months * * * *
 60+ months * * * *	



Student Activity Sheet: Activity

Complete the table below with three or four developmental milestones or areas of learning taking place for each age group.

Birth to 11 months * * * *	8–20 months * * * *
16–25 months * * * *	22–36 months * * * *
30–50 months * * * *	40–60 months * * * *
 60+ months * * * *	

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Activity 4: The Difference between Gross Motor Development Skills

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Teacher's Notes

Spec area:	A1.3.1 The difference between gross and fine motor development
Suggested use:	Class activity Duration: 20–30 mins
Aim:	To help students understand what we mean when we talk about gross and fine motor development
Teacher's instructions:	<p>Watch one or two of the following YouTube clips showing children playing with toys – preferably indoors and one outdoors – or do this activity after a school trip to a nursery:</p> <ul style="list-style-type: none">  zzed.uk/12842-Activity4-V1   zzed.uk/12842-Activity4-V2  zzed.uk/12842-Activity4-V3 – EYFS video clips <p>Randomly put the students in pairs. Print out enough activity sheets so there is one for each pair or provide them with a template to write in their workbooks. Ask students to make a list of gross motor and fine motor skills, and provide resources that would help children develop these skills. Use as a foundation for discussion in class about physical development and how the learning environment is as important as the social and emotional environment.</p>

Answers: Some examples of fine and gross motor skills and types of resources that could be used (the list is endless).

Age	Gross Motor Skills	Fine Motor Skills
1–11 months	wave, shake, twist, turn, squeeze, poke, sit up, kick feet, stretch	grasp, hold, pick up, drop/let go, tick tongue out, point
8–20 months	roll, crawl, stand with support, attempts to walk, crawl upstairs and creep back down	build a tower of two blocks, use hands to hold a toy, feed themselves (fingers or spoon), pull off socks, drink from sippy cup, push buttons, post things through large opening
16–25 months	throw underhand, paint or draw using whole arm movement, squat down, sit down on small chair, walk independently, start to use ride-on toys, kicking to move them, pull a toy behind them when walking	put on hat, build a tower with 4–6 blocks, thread rings, turn pages of a book, two or three at a time, scribble, turn knobs, post shapes into shape sorter, hold crayons using thumb and fingers
22–36 months	pedal, jump, run, walk up and down the stairs holding hands, jump down and forwards, squat to play, stand on tiptoe, with support, kick a ball forwards, catch a large ball with arms outstretched	begin to string large beads, can undo Velcro ties, will copy lines and circles, fold paper in half, put together large linking blocks
30–50 months	throw and catch, walk up and down stairs using alternate feet, walk on one foot, walk on a tricycle using the pedals, catch a ball with arms bent, kick a ball forwards	draw lines, circles and triangles, learn to do zips, buttons and press studs, turn single pages in a book, cut with scissors, dress themselves with some help

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Age	Gross Motor Skills	Fine Motor Skills
40-60 months	balance on one leg, learn to ride a two-wheeled bike, skip with alternate feet	developing pencil grip allowing for letter and number formation, cut along a line, start to draw recognisable pictures, learn to spread butter on bread, can dress themselves with little help, can pour from a jug, can roll
60+ months	learn to do handstands and cartwheels, perform a variety of skills, can use a skipping rope and do hopscotch, ride a two-wheeled bike easily, may be able to roller-skate	build with small linking blocks, develop writing skills, i.e. can write within the lines, can eat with knife and fork, can accurately cut and stick

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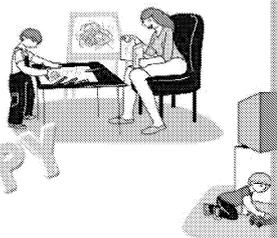
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Student Activity Sheet: Activity

What gross and fine motor skills develop as children grow? Complete the table below with as many different things as you can think of. In the last column try to list the types of toys, interactions, etc. that would help children develop these skills at each different stage.

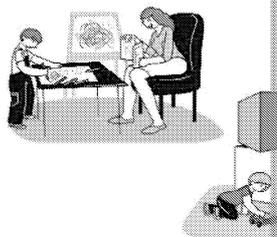


Age	Gross Motor Skills	Fine Motor Skills
1–11 months		
8–20 months		
16–25 months		
22–36 months		
30–50 months		
40–60 months		
60+ months		



Student Activity Sheet: Activity

What gross and fine motor skills develop as children grow? Complete the table below with as many different things as you can think of. In the last column try to list the types of toys, interactions, etc. that would help children develop these skills at each different stage.



Age	Gross Motor Skills	Fine Motor Skills
1–11 months		
8–20 months		
16–25 months		
22–36 months		
30–50 months		
40–60 months		
60+ months		

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Activity 5: Cognitive Skills Development

Teacher's Notes

Spec area:	A1.3.2 Cognitive skills development		
Suggested use:	Class (small groups or pairs)	Timing:	15–20 mins
Aim:	To help students understand what is meant by the term 'cognitive development' and to link it to the terms 'reasoning', 'understanding', 'memory', 'problem-solving'.		
Teacher's instructions:	Print out a copy of the activity sheet for each student or ask them to write their answers for each numbered milestone in their workbook. Arrange students randomly in small groups of 4–6, or in pairs. Students should create their own definition for cognitive development and then complete the worksheet by adding the cognitive ability that each milestone addresses to the final column. Discuss/mark in class.		

Suggested answers overleaf.

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Suggested Answers

Definition: Cognitive development is a lifelong process, whereby we construct our knowledge and thinking skills, problem-solving skills and intelligence, through interaction with the environment.

Cognitive Milestone	Age (months)
1. develop focus (can see objects 30 cm away)	0-3
2. understand difference between animate and inanimate objects	0-3
3. play alongside other children	0-3
4. recognise the names of caregivers	0-3
5. can tell the difference between sweet, salty, bitter and sour tastes	0-3
6. respond and imitate facial expressions of other people	0-3
7. react to familiar sounds	0-3
8. gaze longer at things they know are 'impossible'	0-3
9. focus on moving objects	0-3
10. understand the relative size of an object shows how far away it is	0-3
11. object permanence, i.e. an object continues to exist even though it cannot be seen	8-12
12. likes looking at pictures	8-12
13. imitate and respond to adults and carers	8-12
14. manipulate objects, turning them over and trying to put them into each other	8-12
15. start to understand and respond to single words	8-12
16. can point out familiar objects and people in immediate environment or in a picture book	16-24
17. know the difference between 'me' and 'you'	16-24
18. imitates the actions and language of adults	16-24
19. curious, 'learning through exploration'	16-24
20. identify their own reflection in the mirror	22-30
21. can carry out simple directions from mothers and caregivers	22-30
22. can name objects in a picture book	22-30
23. start imaginary play, imitating more complex adult actions	22-30
24. can identify objects that are similar	22-30
25. sort objects into simple category, e.g. tree, flower, animal	22-30
26. stack rings on a peg in order from largest to smallest	22-30
27. learning by observing and listening to instruction	30-36
28. developing a moral and cultural understanding rooted within the family	30-36
29. enjoy playing together with others outside of the home	30-36
30. can organise, match and group objects	30-36
31. asking why and demanding explanations all the time	30-36
32. enjoy playing together with others	30-36
33. can read simple books	40-48
34. developing language skills involving vocabulary, rhyme, syntax	40-48
35. can create drawings of people and things	40-48
36. developing an understanding of past and present	40-48
37. beginning to decode letters, sounds, numbers, quantities, seriation, etc.	40-48
38. developing an understanding of right and wrong, fair and unfair, but not yet able to fully empathise	40-48
39. understanding of time and sequence of time	60-72
40. can hold a conversation on a particular subject	60-72
41. improved short- and long-term memory	60-72
42. able to understand the feelings of others and take it into account	60-72
43. has a basic understanding of moral and cultural codes, i.e. what is right, wrong, fair/unfair in a wider social context	60-72
44. empathise more with others	60-72
45. can multitask or focus on several aspects of a problem at a time	60-72
46. understand that things are not necessarily as you see them (conservation)	60-72
47. can plan use of time	60-72
48. can write simple sentences and copy adult writing	60-72

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Student Activity Sheet: Activity

In your groups or pairs, create a definition for cognitive development. Then, complete the table by adding the age in months (0–11 months, 8–20 months, 16–25 months, 36 months, 30–50 months, 40–60 months, 60+ months) at which each milestone can be seen. In the last column use the letters; Concentration (C), Reasoning (R), Understanding (U), Memory (M) and Problem-solving (P) to show which ability is involved in each milestone. Some milestones will have more than one ability.

Make up your own definition for cognitive development using the sentence starter

	Cognitive Milestone
1.	development of object permanence (objects 30 cm away)
2.	understanding the difference between animate and inanimate objects
3.	play alongside others
4.	recognise the faces of caregivers
5.	can tell the difference between sweet, salty, bitter and sour tastes
6.	respond to and imitate facial expressions of other people
7.	react to familiar sounds
8.	gaze longer at things they know are 'impossible'
9.	focus on moving objects
10.	understand the relative size of an object shows how far away it is
11.	object permanence, i.e. an object continues to exist even though it cannot be seen
12.	likes looking at pictures
13.	imitate and respond to adults and carers
14.	manipulate objects, turning them over and trying to put them into each other
15.	start to understand and respond to single words
16.	can point out familiar objects and people in immediate environment or in a picture book
17.	know the difference between 'me' and 'you'
18.	imitates the actions and language of adults
19.	curious, 'learning through exploration'
20.	identify their own reflection in the mirror and name
21.	can carry out simple directions from parents and caregivers
22.	can name objects in a picture book
23.	start to play independently imitating more complex adult actions
24.	can identify objects that are similar
25.	sort objects by simple category, e.g. tree, flower, animal
26.	stack rings on a peg in order from largest to smallest
27.	learning by observing and listening to instruction
28.	developing a moral and cultural understanding rooted within the family
29.	enjoy playing together with others outside of the home
30.	can organise, match and group objects
31.	asking why and demanding explanations all the time
32.	enjoy playing together with others
33.	can read simple books
34.	developing language skills involving vocabulary, rhyme, syntax
35.	can create drawings of people and things
36.	developing an understanding of past and present
37.	beginning to decode letters, sounds, numbers, quantities, seriation, etc.
38.	developing an understanding of right and wrong, fair/unfair, but not yet able to fully empathise
39.	understanding of time and sequence
40.	can hold a conversation on a particular subject
41.	improved short- and long-term memory
42.	able to understand the viewpoint of others and take it into account
43.	has a deeper understanding of moral and cultural codes, i.e. what is right/wrong, fair/unfair, in a wider social context
44.	empathises more with others
45.	can multitask or focus on several aspects of a problem at a time
46.	understand that things are not necessarily as you see them (conservation)
47.	can plan use of time
48.	can write simple sentences and copy adult writing

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Activity 6: How Language Development is supported by other Areas of Learning in the Early Years Foundation Stage

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Teacher's Notes

Spec area:	A1.3.3 How language development is supported by other areas of learning in the Early Years Foundation Stage
Suggested use:	Class (six groups) Timing: 25–30 mins
Aim:	To show the holistic nature of learning and development in early childhood
Teacher's instructions:	<p>If necessary, in the pre-activity, inform students of the Early Years Foundation Stage (EYFS) areas of learning.</p> <p>Class activity. Arrange students randomly into six small groups. Using the areas of learning other than language development, assign each group a different area. Give students time to brainstorm how verbal and non-verbal language development is supported by the EYFS areas of learning, i.e. personal, social and emotional development; physical development; literacy; mathematics; understanding the world; and expressive arts and design. Students should include at least one example of how children would be supported. Once the activity is completed, each group should present their findings to the class. Students make their own notes in their activity books.</p> <p>Allow 5–10 minutes for brainstorming plus 20 minutes for feedback.</p>

Suggested Answers

Personal, social and emotional development:

- talking about feelings, likes, dislikes, empathy, sympathy, care of self and others
- making relationships; conversations; group and social understanding; friendships
- understanding social and cultural norms regarding behaviour and self-control
- communication in play – sharing, working together, leading, following, negotiating
- EAL – use of picture cues to help social understanding, characters, emotions, etc.

Physical development:

- moving through all spaces, being aware of others in the immediate vicinity
- understanding how and why tools can be used for specific purposes
- learning what different movements are called and understanding why we make them, e.g. throwing a ball to initiate a game of catch
- health and self-care; understanding about hygiene, nutrition, what to wear and when
- understanding safety and helping others stay safe
- EAL – encourage child to take part by leading by the hand to the activity
- EAL – talk about what the child is doing, e.g. 'Good jumping, Katya!'

Expressive arts and design:

- imagination, creative language, songs, rhymes, storyline in play, pretending, dressing-up
- understanding what different media can be used for
- describing textures, sounds, pictures, smells, tastes, musical instruments
- EAL – encourage child to give running commentary as a child paints or draws; naming colours, shapes, etc.

Literacy:

- reading, holding books
- understanding the purpose of writing
- phonemic awareness, alliteration
- writing, sequencing a story
- rhymes, chants, songs
- understanding that there are different languages, e.g. Russian, Chinese, Thai
- understanding that many languages are not understood by others
- EAL – use multi-lingual resources
- EAL – encourage child to use their own language and then translate
- EAL – have multilingual resources (which can easily be translated) for children to use
- EAL – encourage speakers to share their own mixed-language story

Mathematics:

- mathematical language
- counting, measurement, measure, volume, area, length, calculation
- numbers and what they represent
- sequencing, comparing
- problem-solving
- EAL – learn how to count
- EAL – provide the number symbols
- EAL – provide the numbers in English
- EAL – do the same as above

Understanding the world:

- where we live, our community
- understanding the context, significant events
- understanding the world around us, flora and fauna, architecture, transport
- understanding technology/ICT, understanding the equipment and why we use it
- completing a programme
- EAL – invite members of the community into the setting and share their experiences

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Activity 7: What's the Difference between Communication and Language

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Teacher's Notes

Spec area:	A1.3.3 What's the difference between speech, communication and language
Suggested use:	Class Duration: 15-20 mins
Aim:	To understand the difference between the words 'speech', 'language' and 'communication'
Teacher's instructions:	<p>Print out a copy of the activity sheet for each student, these could also be shared in pairs.</p> <p>This activity can be run in a variety of ways, either individually or in pairs.</p> <ol style="list-style-type: none"> 1. Ask students to read the sentences/explanations on the activity sheet and link them either to the 'Communication', 'Speech' or 'Language' bubble, using a differently coloured pen for each bubble. 2. Ask students to read the sentences/explanations on the activity sheet and categorise them into 'Communication', 'Speech' or 'Language', using a differently coloured highlighter for each category. Make a key by also highlighting the bubble headings with these colours. 3. Alternatively, students could categorise the sentences in a table in their workbooks under the three headings: 'Communication', 'Speech' or 'Language', either by writing down the number only or by copying out the full sentences. <p>Feed back in class.</p>

Answers

Speech refers to what we do and:

2. is said without hesitation, pausing or repetition
3. provides information
4. shows someone how they are feeling, either themselves or about something
5. is important and relevant to those who are listening.
10. tells you something that is interesting
19. is clearly spoken, using words that are easy to understand

Language refers to how we do it, i.e. talking and understanding, and is:

1. knowing which words to use when and where
6. how words are placed together in a certain way to create sentences that can be understood
9. using certain syntax, grammar and speech rules
17. understanding what is being said
13. initiating conversations
14. telling stories
18. giving instructions.

Communication refers to how we interact with others and is:

8. decoding the body language and facial expressions of other people
7. having good and comfortable eye contact with the person you are having a conversation with
11. the ability to continue, finish or interrupt a conversation in a socially adept way.
12. empathy and understanding the point of view of another person
15. how we understand and interpret gestures, and the meaning behind them
16. taking part in a conversation and knowing when and when not to talk

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Student Activity Sheet: Activity

Knowing that speech refers to what we do, language refers to how we do it and communication refers to how we interact with others, look at each sentence and decide whether it is referring to communication. Using a different colour for each bubble, draw a line between the bubble and sentence.

1. knowing which words to use when and where
2. said without hesitation, stuttering or repetition
3. provides information
4. shows how someone is feeling, either for themselves or about something
5. is important and relevant to those who are listening
6. how words are placed together in a certain way to create sentences that can be understood
7. having good and comfortable eye contact with the person you are having a conversation with
8. decoding the body language and facial expressions of other people
9. using certain syntax, grammar and speech rules
10. tells you something that is interesting
11. the ability to continue, finish or interrupt a conversation in a socially adept way
12. empathy and understanding the point of view of another person
13. initiating a conversation
14. telling stories
15. how we understand words and gestures, and the meaning behind them
16. taking part in a conversation and knowing when and when not to talk
17. understanding what is being said
18. giving instructions
19. clearly spoken, using words that are easy to understand



Student Activity Sheet: Activity

Knowing that speech refers to what we do, language refers to how we do it and communication refers to how we interact with others, look at each sentence and decide whether it is referring to communication. Using a different colour for each bubble, draw a line between the bubble and sentence.

1. knowing which words to use when and where
2. said without hesitation, stuttering or repetition
3. provides information
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6. how words are placed together in a certain way to create sentences that can be understood
7. having good and comfortable eye contact with the person you are having a conversation with
8. decoding the body language and facial expressions of other people
9. using certain syntax, grammar and speech rules
10. tells you something that is interesting
11. the ability to continue, finish or interrupt a conversation in a socially adept way
12. empathy and understanding the point of view of another person
13. initiating a conversation
14. telling stories
15. how we understand words and gestures, and the meaning behind them
16. taking part in a conversation and knowing when and when not to talk
17. understanding what is being said
18. giving instructions
19. clearly spoken, using words that are easy to understand

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Activity 8: Social and Emotional Dev – What’s the Difference?

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Teacher’s Notes

Spec area:	A1.3.4 and A1.3.5 Social and emotional development – what’s the difference?
Suggested use:	Class or homework Duration: 20 mins
Aim:	To understand the difference between social development and emotional development.
Teacher’s instructions:	<p>Print out a copy of the activity sheet for each student, these could also be shared with parents.</p> <p>Ask students to create their own definition for social and emotional development as separate entities.</p> <p>Then, ask students to label each statement with 'social' or 'emotional' development.</p> <p>Alternatively, students could categorise the statements in a table in their workbooks, either by writing down the number only, or by copying out the full statements.</p> <p>Ask students to feed back in class.</p>

Suggested Answers

Definitions:

- Emotional development refers to how children learn to express different emotions, they learn to empathise with and interpret the feelings of others.
- Social development refers to a child’s understanding of the cultural and social environment. They have to conform to certain rules, traditions and standards in order to become an individual.

Statement
1. Point at objects, babbling or making attention in other ways
2. Afraid of strangers
3. Become very frustrated when prevented from doing something
4. Wave and say goodbye
5. Fighting over toys
6. Able to play alongside peers
7. Find changes in routine unsettling and upsetting
8. Get frustrated when things are difficult to do, e.g. put on socks
9. Separation anxiety from main carer or person they know well
10. Associative play or play with others
11. Have a sense of empathy and relate to the feelings of others
12. Have no fear of anything (temperament)
13. Cry when upset, hurt, angry, etc.
14. Start to have a simple sense of humour and will tell jokes
15. Able to share
16. Can describe in words how they are feeling
17. Can cooperate with others and obey instructions
18. Be jealous of siblings and friends
19. Have different expressions for different emotions, e.g. scowling when upset
20. Like to play peekaboo
21. Will let themselves be comforted
22. Start to project objects and ideas onto their own self-image, e.g. I am good, bad, pretty
23. Hold their own in new situations (temperament)
24. Able to tell others what they want
25. Use dolls and other toys to play out their own experiences
26. Self-regulating – controlling reactions in a socially acceptable way

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Student Activity Sheet: Activity

The term 'social and emotional development' is often used as an umbrella term, because the two go very much hand in hand. Using your knowledge of child development, how would you define the terms separately?

Make up your own definitions for emotional and social development using the sentence starters below:

- 'Emotional development is...'
- 'Social development is...'

Once you have done this, decide whether each statement in the table shows social or emotional development.

1. Point at objects, babbling or attracting attention in other ways
2. Afraid of strangers
3. Become angry when prevented from doing something
4. Wave hello and goodbye
5. Fighting over toys
6. Able to play alongside peers
7. Find changes in routine unsettling and upsetting
8. Get frustrated when things are difficult to do, e.g. put on socks
9. Separation anxiety from main carer or person who they know well
10. Associative play or play with objects
11. Have a sense of emotion and relate to the feelings of others
12. Have a preference for anything (temperament)
13. Cry when upset, hurt, angry, etc.
14. Start to have a simple sense of humour and will tell jokes
15. Able to share
16. Can describe in words how they are feeling
17. Can cooperate with others and obey instructions
18. Be jealous of siblings and friends
19. Have different expressions for different emotions, e.g. scowling when upset
20. Like to play peekaboo
21. Will let themselves be comforted
22. Start to project outside views on to their own self-image, e.g. I am good, bad, pretty
23. Hold their breath or shy in new situations (temperament)
24. Able to tell others what they want
25. Use dolls and other toys to play out their own experiences
26. Self-regulating – controlling reactions in a socially acceptable way

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Activity 9: Development Skills Bingo

Teacher's Notes

Spec area:	A1.3.1 and A1.3.5 Development skills		
Suggested use:	Class (small groups)	Timing:	15-20 mins
Aim:	To consolidate students' understanding of typical development regarding cognitive, language and physical skills.		
Teacher's instructions:	<p>Print out and laminate six bingo sheets and cards. Cut out the skill cards.</p> <p>Each age group category has been indicated on the cards with a different symbol to make matching easier: 0-1 years: heart, 1-3 years: pentagon, 3-5 years: star, 5-8 years: triangle.</p> <p>Game to be played in groups of seven (six players and one caller) or the whole class with the teacher as the caller.</p> <p><i>Playing the game:</i> The caller reads out a skill card. Players respond by calling out the age group they think the skill is for. The quickest player to call out the correct age group is given the card and places it on their bingo sheet in a square with the same symbol (heart, pentagon, star or triangle). If nobody guesses correctly the card is placed back into the caller's pile. The winner is the student who has covered all their squares on the bingo sheet.</p>		

Answers

The age groups for this game have been simplified:

0-1 is shown by a heart



1-3 is shown by a pentagon



3-5 is shown by a triangle



5-8 is shown by a star



The statements per age group are as follows. Some blank cards have been left on the sheet to add statements if you wish, two for each age group.

0-1 years

- At this age a child will babble.
- At this age a child has rooting and sucking reflexes.
- At this age a child will start to show a fear of strangers.
- At this age a child recognises their mother's voice.
- At this age a child can sit up by themselves.
- At this age a child can shuffle or crawl around.
- At this age a child will imitate facial expressions.
- At this age a child will turn their head to hear sound.
- At this age a child will grasp intuitively if you stroke the palm of their hand.
- At this age a child will pick up and drop objects.
- At this age a child will 'cruise'.
- At this age a child will explore objects by putting them in their mouth.
- At this age a child will roll over.
- At this age a child will say simple sounds such as 'da-da'.
- At this age a child will smile at parents and carers.
- At this age a child will like to play peekaboo.

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1-3 years

1. At this age a child will walk unaided.
2. At this age a child will easily get frustrated and have temper tantrums.
3. At this age a child will speak in holophrases.
4. At this age a child will start to use telegraphic speech.
5. At this age a child will be able to jump with two feet.
6. At this age a child will be able to partially dress themselves.
7. At this age a child will be able to do simple peg puzzles.
8. At this age a child will be able to build a tower of 6 large connecting bricks.
9. At this age a child will be able to paint with their fingers.
10. At this age a child will be able to roll out a ball of play dough.
11. At this age a child will be able to ride a wheeled bike without pedals.
12. At this age a child will be able to play alongside peers.
13. At this age a child will be egocentric.
14. At this age a child will become aware of gender difference and whether they are a boy or a girl.
15. At this age a child understands 'mine' and 'yours'.
16. At this age a child likes to copy adults in their daily routines, such as cleaning.

3-5 years

1. At this age a child will be able to ride a trike with pedals.
2. At this age a child will be able to hop on one foot.
3. At this age a child will play together with peers.
4. At this age a child will initiate imaginary games and role play.
5. At this age a child will start to mark-make with meaning.
6. At this age a child will be able to count first to 5 and then to 10.
7. At this age a child will be able to recognise their own name.
8. At this age a child will be speaking in complete sentences.
9. At this age a child will be able to wait their turn or for their needs to be met.
10. At this age a child will be able to share toys.
11. At this age a child will be able to play simple board games.
12. At this age a child will be able to butter a slice of bread.
13. At this age a child will be able to pour from a jug.
14. At this age a child will be able to hold a pencil correctly and turn the pages.
15. At this age a child will be able to cut straight lines and simple curved lines with scissors.
16. At the end of this age a child will be able to dress themselves (but may need help).

5-8 years

1. At the end of this stage a child can fasten zips, tie laces, etc.
2. At this age a child learns to write in simple sentences.
3. At the end of this stage a child can sit still and concentrate for long periods of time.
4. At this age a child can walk along a narrow beam without holding onto someone.
5. At this age a child can understand different kinds of game rules.
6. At this age a child can plan, e.g. what to do when a friend visits.
7. At this age a child understands how to play and finish a computer game or program.
8. At this age a child can coordinate throwing and catching small balls, e.g. tennis balls.
9. At this age a child will know when something is right or wrong.
10. At this age a child's pictures will clearly show stories or personal experiences.
11. At this age a child's friendships and social circles will become more important.
12. At this age a child often becomes more competitive and wants to excel.
13. At this age a child doesn't mind being away from home and family for short periods.
14. At this age a child will be able to read.
15. At this age a child will have friends they consider 'best' friends, although these change frequently.
16. At this age a child will be able to make up a story, starting it a beginning, middle and end.

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Student Activity Sheet: Activity 9 (Call)

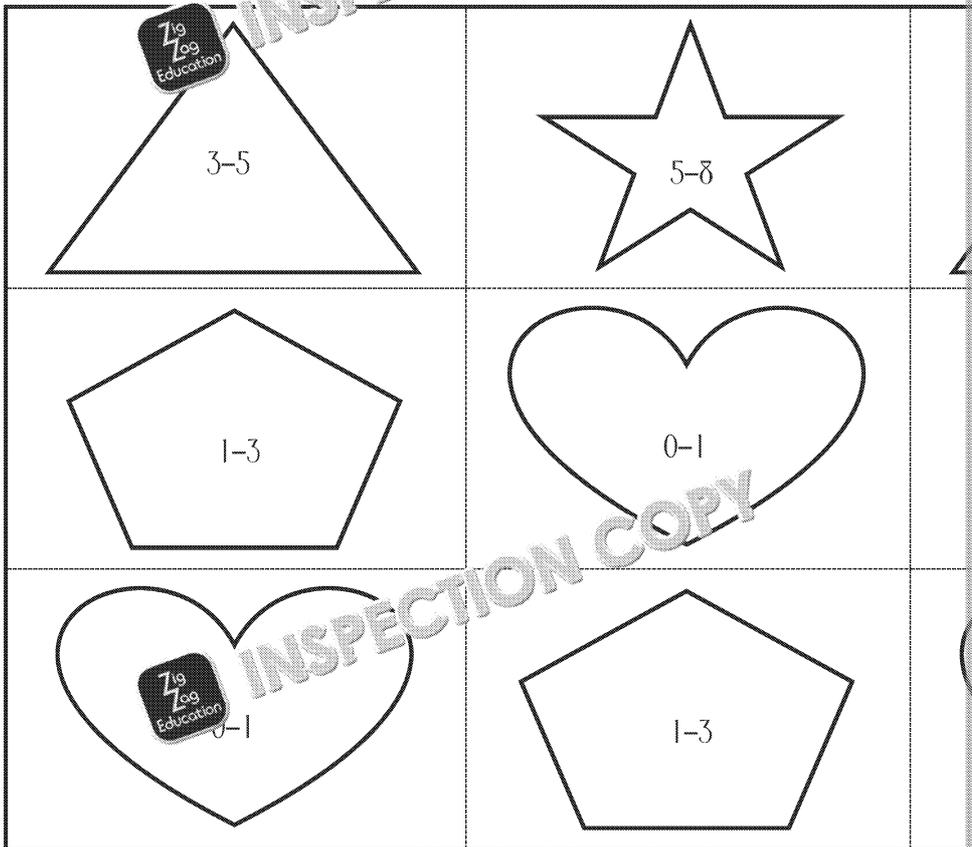
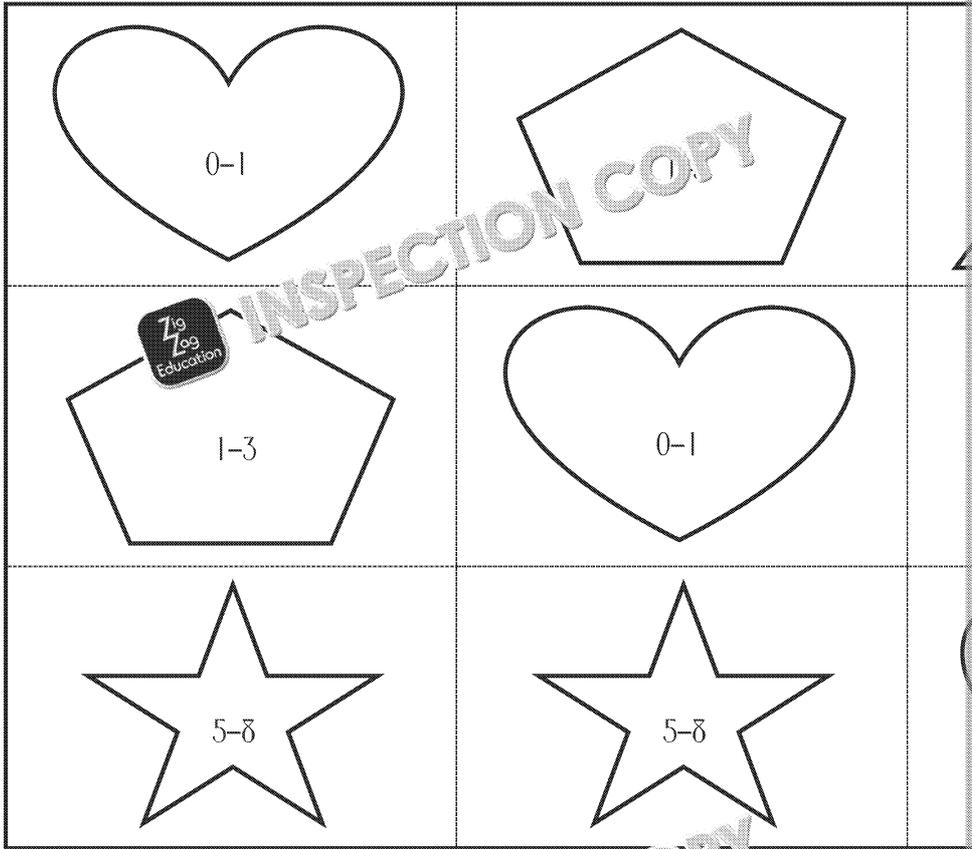
♡ At this age a child will babble.	△ At this age a child will walk unaided.	◇ At this age a child will be able to ride a trike with pedals.
♡ At this age a child has rooting and sucking reflexes.	△ At this age a child will easily get frustrated and have temper tantrums.	◇ At this age a child will be able to hop on one foot.
♡ At this age a child will start to show a fear of strangers.	△ At this age a child will speak in single words.	◇ At this age a child will play together with peers.
♡ At this age a child will respond to their mother's voice.	△ At this age a child will start to use telegraphic speech.	◇ At this age a child will initiate imaginary games and role play.
♡ At this age a child can sit up by themselves.	△ At this age a child will be able to jump with two feet.	◇ At this age a child will start to mark-make with meaning.
♡ At this age a child can shuffle or crawl around.	△ At this age a child will be able to partially dress themselves.	◇ At this age a child will be able to count first to 5 and then to 10.
♡ At this age a child will imitate facial expressions.	△ At this age a child will be able to do simple peg puzzles.	◇ At this age a child will be able to recognise their own name.
♡ At this age a child will turn their head to hear sounds.	△ At this age a child can build a tower of large connecting bricks.	◇ At this age a child will be speaking in complete sentences.
♡ At this age a child will grasp intuitively if you stroke the palm of their hand.	△ At this age a child will be able to paint with their fingers.	◇ At this age a child can wait their turn or for their needs to be met.
♡ At this age a child will pick up and drop objects.	△ At this age a child will be able to manipulate play dough.	◇ At this age a child will be able to share toys.
♡ At this age a child will be able to 'cruise'.	△ At this age a child will be able to use a wheeled bike without pedals.	◇ At this age a child will be able to play simple board games.
♡ At this age a child will explore most objects by putting them in their mouth.	△ At this age a child will be able to play alongside peers.	◇ At this age a child will be able to butter a slice of bread.
♡ At this age a child will roll over.	△ At this age a child will be egocentric.	◇ At this age a child will be able to pour from a jug.
♡ At this age a child will say simple sounds such as 'da da'.	△ At this age a child will become aware of gender difference and whether they are a boy or girl.	◇ At this age a child will be able to hold a book correctly and turn the pages.
♡ At this age a child will smile at parents and carers.	△ At this age a child understands 'mine' and 'yours'.	◇ At this age a child will be able to cut straight lines and simple curved lines with scissors.
♡ At this age a child will like to play peekaboo.	△ At this age a child likes to copy actions in their daily routines such as cleaning.	◇ At the end of this age a child will be able to dress themselves (but may need help doing fastenings).
♡	△	◇
♡	△	◇

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Student activity sheet: Activity 9 (Bingo cards)

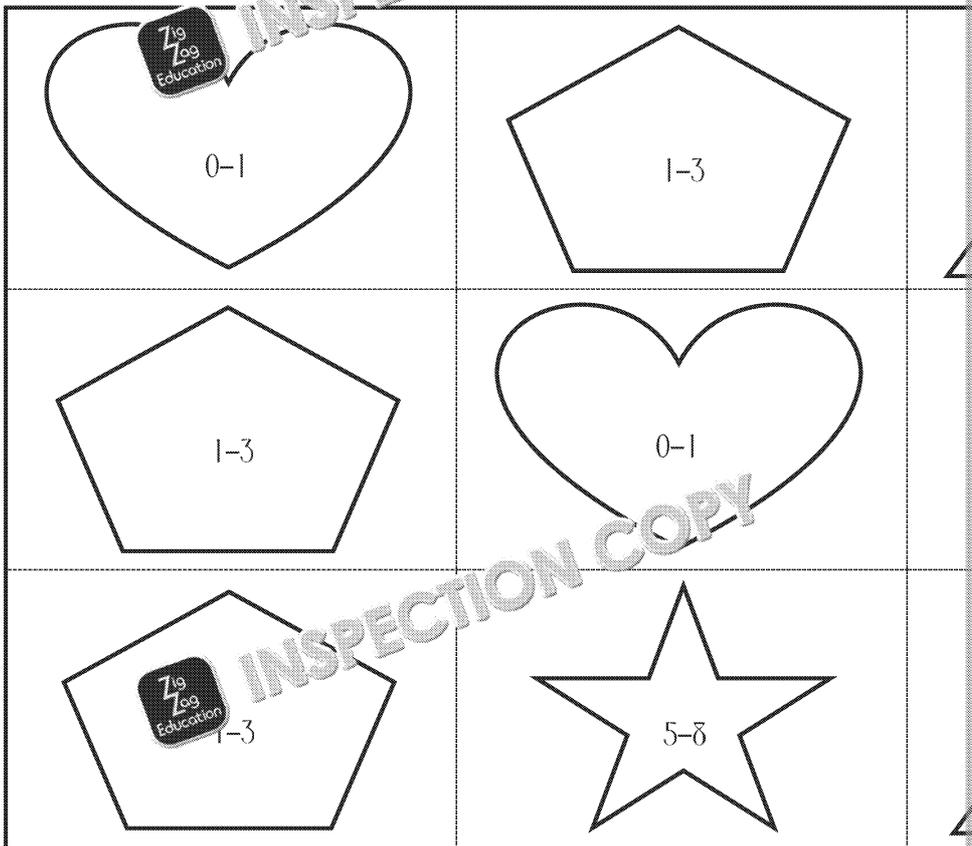
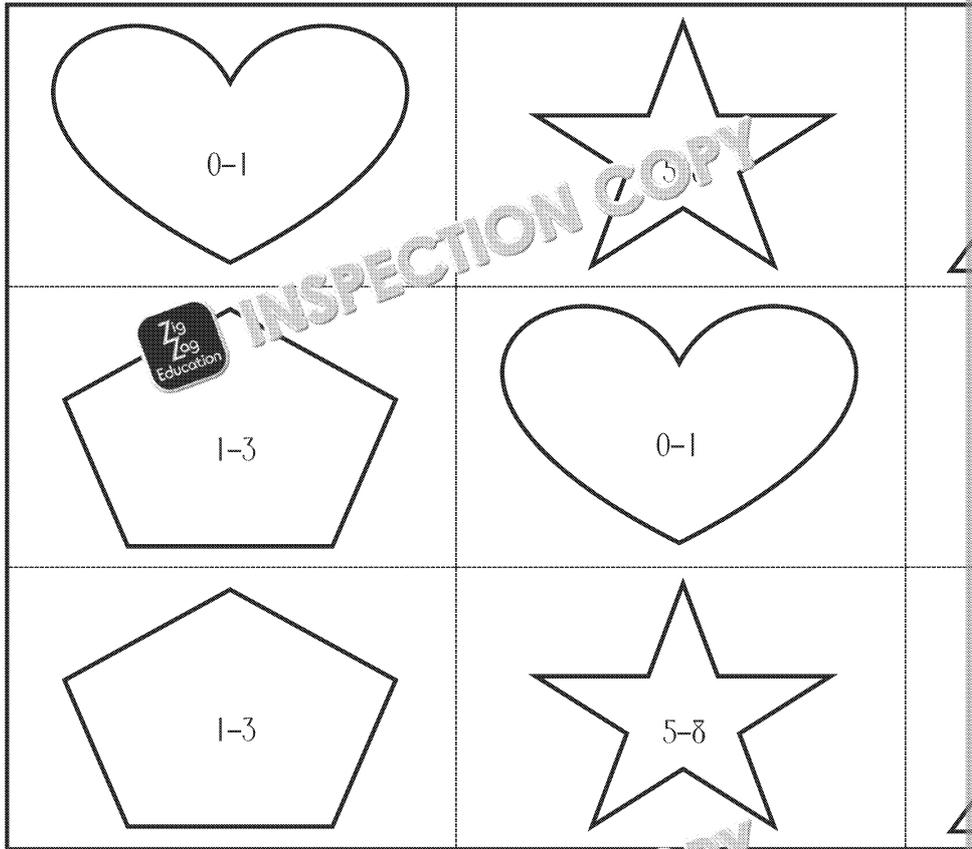


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Student activity sheet: Activity 9 (Bingo cards)

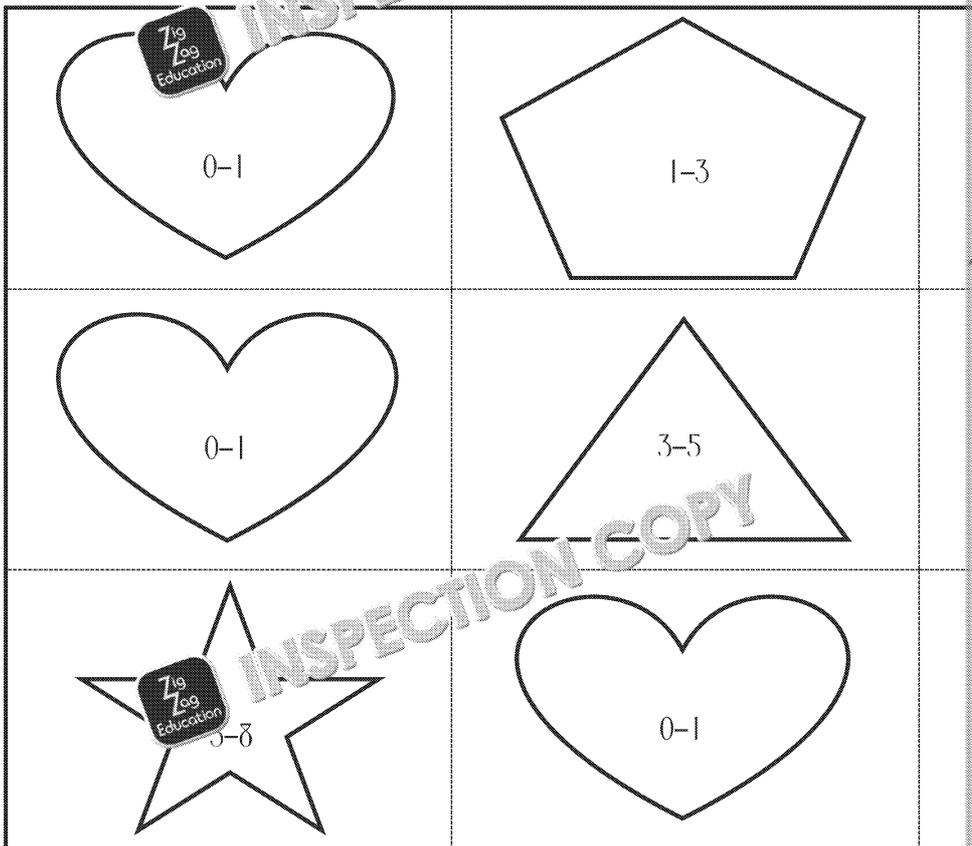
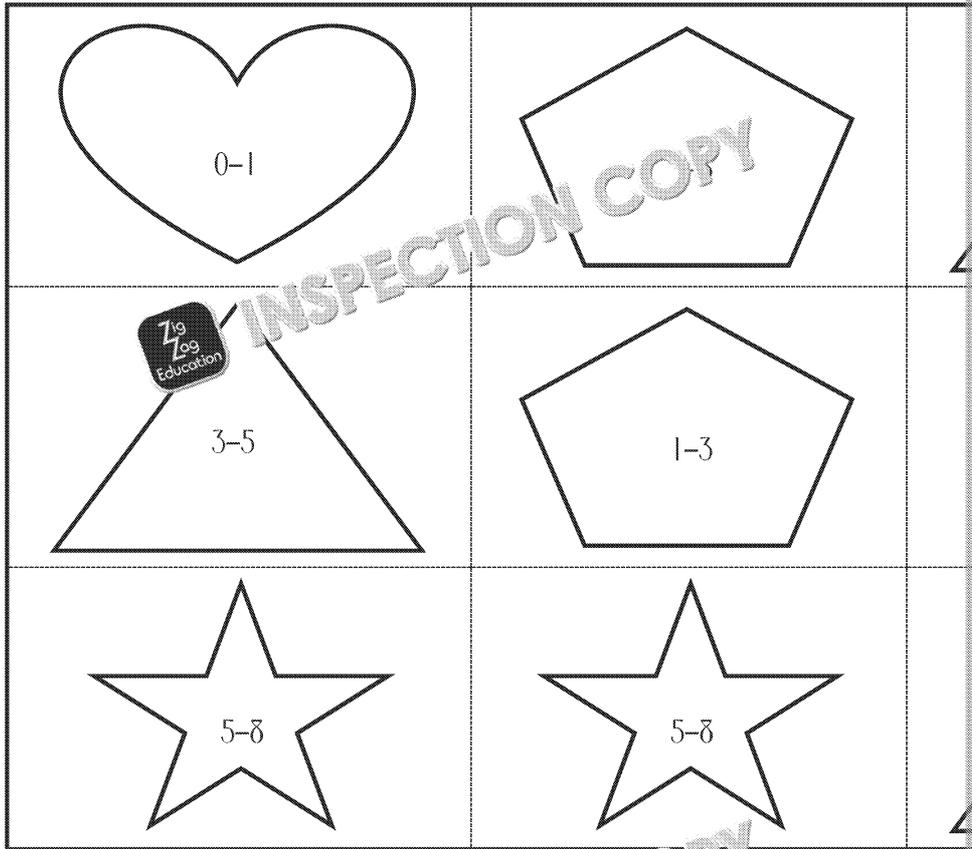


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Student activity sheet: Activity 9 (Bingo cards)



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Activity 10: The Effect of Nurture (the Environment) on Brain Development

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Teacher's Notes

Spec area:	A1.4.1 The effect of nurture (the environment) on brain development
Suggested use:	Class (whole class or small group) Timing: 15–30 mins
Aim:	To give students a concrete view of the impact of nurture on brain development.
Teacher's instructions:	<p>Print out and laminate the cards (either one set for you, the teacher or several sets so each group can have one).</p> <p>If using the cards with several groups, it may be an idea to print out multiple sets and randomly distribute them to reflect the positive and negative influences, which are often repeated. The starting point of each game can be seen as 'nature', i.e. what we are born with.</p> <p>Prior to playing any of the games, discuss and define the developmental theories/terms 'behaviourist (nurture)' and 'nativist (nature)' and the term 'predisposition'. Also, explain how a negative or positive nurturing influence in the environment might have a greater impact on one child than on another.</p> <p>Game 1: Divide the class into small groups of 4–6. Give each group a large number of pipe cleaners (they do not all need to be the same size). Ask groups to use the pipe cleaners to build a spherical shape to represent the brain, or part of the brain. For each positive experience (white cards), the students can add a 'connection' (a pipe cleaner that will connect two parts of the brain); for each negative experience (grey cards), the students can remove a connection. In a simplified way the pipe cleaners represent axons and dendrites, with the connectors or twists representing the ends of the pipe cleaners represent the synapses and neurons. <i>Time for Game 1: 20 minutes approximately.</i></p> <p>Game 2: Groups are given a random pile of cards (not the same for each group). Each group stands in a line and attempts to reach a marked goal representing positive development. For each positive influence (white cards), they can move one step forward but for each negative one (grey cards) they move two steps back. Where each group ends up shows the influence of the different factors. <i>Time for Game 2: 15 minutes approximately.</i></p> <p>Game 3: Uses coloured water. Divide the class into small groups. Give each group a jam jar with a lid and two differently coloured bottles of water, e.g. red and yellow, and a small pile of randomly selected positive (white) and negative (grey) cards. Designate one member of the group to read out each card. For each negative influence, ask students to pour a little of the relevant coloured water into the jar. When the cards are finished, place the top on the jar and shake it gently. Compare with other groups. Note: try to ensure that one group receives a lot of negative influence cards). <i>Time for Game 3: 30 minutes approximately.</i></p>

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Teacher's Answer Sheet

Suggested definitions:

- Behaviourist – someone who believes that development is shaped by the environment
- Nativist – someone who believes that development is predetermined (nature)
- Predisposition – genetically inherited likelihood of developing a condition or showing a behaviour

Brain development will be influenced by many different things, some of which are listed below. In some children, natural resilience / nature, the 'influence' will affect some more than others.

Positive influences	Negative influences
<ul style="list-style-type: none"> ▪ Mother has access to whole home and a nourishing food during pregnancy ▪ There are regular mealtimes for children that are healthy and nutritious. ▪ Drinking water is clean and easily available. ▪ Parents and carers who are loving, protective and nurturing. ▪ There is love, kindness and affection. ▪ The child has a secure and safe place to live and grow. ▪ There are positive conversations and general communication (listening and speaking) between carers and child. ▪ There are two or more languages spoken in the family (bilingualism or multilingualism). ▪ The main earner in the family has a stable job and income. ▪ Parents and carers often read together with their child. ▪ Parents have time to play with their child. ▪ The child has regular sleep patterns. ▪ Parents and carers understand how to develop their child's self-esteem. ▪ The child can explore the immediate environment inside and outside in safety. ▪ The child can go to school to receive a good education. ▪ There is brief and appropriate exposure to stress (e.g. when starting to go to nursery). ▪ The child is well looked after and cared for. ▪ Parents or carers enjoy playing together with the child and his or her toys. ▪ The relationships of the adults closest to the child are stable and loving. ▪ The child has lots of different kinds of toys to play with. ▪ Parents have access to medical care which is easy to get to. ▪ Parents and carers can discuss family and personal issues without arguing, etc. ▪ Parents and carers show they are sensitive to child's needs. ▪ The child has access to different kinds of creative resources, including imaginary play. ▪ The child receives support from relevant professionals if born with a disability. ▪ The child is encouraged to take part in sports activities or other physical activities. ▪ There is plenty of appropriate sensory stimulation, such as toys, music and imaginary play. ▪ The child is encouraged to persist in developing independence in an appropriate way. 	<ul style="list-style-type: none"> ▪ There is no access to a doctor during pregnancy, due to poor health. ▪ There are irregular mealtimes, lack of fresh food, lack of fresh fruit and vegetables. ▪ Drinking water is not clean or easily available. ▪ Parents and carers who are not loving and caring. ▪ There is cruelty and neglect. ▪ The child lives in a dangerous environment. ▪ There are poor conversations and general communication (listening and speaking) between carers and child. ▪ Parents and carers do not read together with their child. ▪ The family struggles to pay the bills. ▪ Parents and carers do not have time to play with their child. ▪ Parents are too busy to care for their child. ▪ The child has irregular sleep patterns. ▪ There is continual stress and anxiety in the home. ▪ The child has no access to a school (e.g. busy roads). ▪ The child has no access to a good education. ▪ There is long-term stress that does not diminish, e.g. living in a poor area. ▪ The child is not looked after and cared for. ▪ The child is subjected to physical and emotional abuse. ▪ The child witnesses violence. ▪ The child has had a serious illness. ▪ The child has no access to medical care. ▪ There are mental health issues, such as post-natal depression. ▪ Divorce or infidelity in the home environment. ▪ Negative environmental influences, such as fighting in the family. ▪ There is pollution. ▪ There is no access to a doctor during pregnancy, due to poor health. ▪ There is no access to a good education. ▪ There is no access to medical care. ▪ The child does not receive support from relevant professionals if born with a disability. ▪ The child has inadequate sensory stimulation, such as toys, music and imaginary play. ▪ Over-protective parenting. ▪ There is misuse of alcohol or drugs or addictive substances.

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Student/Teacher cards to print out (white for positive influences and grey for negative)

Mother has access to wholesome and nourishing food during pregnancy.	There is no access to food due to poverty, war or natural disasters.
There are regular mealtimes for children that are healthy and nutritious.	There are irregular mealtimes and a lack of fresh food.
Drinking water is clean and easily available.	Drinking water is not available.
Parents and/or carers who are loving, protective and nurturing.	Parents and carers are not loving and nurturing.
There is love, kindness and affection.	There is no love, kindness and affection.
The child has a secure and safe place to live and grow.	The child lives in fear.
There are positive conversations and general communication (listening and speaking) between carers and child.	There are poor communication (listening and speaking) between carers and child.
There are two or more languages spoken in the family (bilingualism or multilingualism).	Parents and carers do not speak to the child.
The main earner in the family has a stable job and income.	The family struggles to pay for basic needs.
Parents and carers often read together with their child.	Parents and carers do not read to the child.
Parents or carers enjoy playing together with the child and his or her toys.	Parents are too busy to play with the child.
The child has regular sleep patterns.	The child has irregular sleep patterns.
Parents and carers understand how to develop their child's self-esteem.	There is continual criticism of the child.
The child can explore the immediate environment inside and outside in safety.	The child has no opportunity to explore the environment (lives in a flat or a room).
The child can go to school and receive a good education.	The child has no access to education.
There is low and moderate exposure to stress (e.g. when going to new nursery).	There is long-term exposure to stress that does not diminish, e.g. lack of food.
The child is well looked after and cared for.	The child is not looked after and cared for.

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Parents and carers enjoy playing with the child and his or her toys.	The child is subj
The relationships of the adults closest to the child are stable and loving.	The child with
The child has lots of different kinds of toys to play with.	The child h
Parents have access to medical care which is easy to get to.	The child has no or re includi
Parents and carers can discuss family and personal issues without arguing, etc.	There are mental hea post-natal depr
The child is encouraged to take part in sports activities or other physical activities.	Divorce or infidelity caus en
Parents and carers show they are sensitive to their child's needs.	Negative environment is in
The child has access to different kinds of creative resources, including imaginary play.	There
The child receives support from relevant professionals born with a disability.	There is no access to ph or fin
There is plenty of appropriate sensory stimulation, such as pretend and imaginary play.	There is no access resources, inc
The child is encouraged to persist in developing independence in an appropriate way.	The child does not r professionals
The child is vaccinated.	The child has inad
	Over-protective parent/ how to be
	There is misuse o addicti

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Activity 11: Nature versus Nurture

Teacher's Notes

Spec area:	A1.4.1 Nature versus nurture		
Suggested use:	Class (small groups or individuals), or homework	Timing:	20 mins
Aim:	To develop students' understanding of the difference between nature and nurture in the development of a child.		
Teacher's instructions:	<p>Print out a copy of the worksheet for each student or group.</p> <p>Students should create their own definitions for nature and for nurture in their workbooks, and then answer the questions on the worksheet. Question 7 involves completing a diagram; a blank template is provided, or students could create their own in their workbooks.</p> <p>Carry out feedback and discussion in class after completing the activity sheet.</p>		

Teacher's Answers

Definitions of nature and nurture (suggestion):

1. The term 'nature' refers to how an individual's personality and physical development is influenced by their genetic inheritance.
2. The term 'nurture' refers to how an individual's development is affected by the environment (other things) nourishment, shelter, relationships and experiences.

Suggested answers to questions:

3. He viewed the mind of a young child as a tabula rasa, or blank slate.
4. Evolution and the genetic traits passed down through each generation.
5. As a result of conditioning, i.e. we can be trained to achieve anything, regardless of our natural abilities.
6. The three lower levels of the pyramid represent the deficiency needs. The motivation lessens as each level is met according to the individual's personal needs and satisfaction. The top level of the pyramid represents growth needs. Growth needs are never fully met; for example, the more you learn, the more you want to learn about it.
- 7.

	Negative influences	
Physiological	lack of food, warmth, shelter, clothing, no clean drinking water, sanitation	good nutrition, as needed, comfortable, good sanitation
Safety	poverty, war, radical political or religious views, anarchy, exploitation (sexual, slavery), family breakdown, medical needs not met, lack of respect for property and persons, violence	good economic conditions, tolerance, family security, ownership
Love/belonging	rejection, insecure attachment, divorce, arguments, fighting, sexual exploitation, cultural, religious, racial and sexual intolerance, isolation	friendship, relationships, intimacy, acceptance, tolerance
Esteem	poor self-esteem, shy, insecure, frightened, bullied, feeling undervalued, lack of support, depression and other mental health issues, social media abuse, feelings of inferiority	good feelings of self-worth, confidence
Self-actualisation	immorality, destructive behaviour, lying, intolerance, bigotry, hatred, closed mind	morality, acceptance, open-mindedness

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Student Activity Sheet: Activity

Complete the activity sheet as instructed. The influences for question 6 can be an environment or parents and carers.

1. Define the term 'nature'.
2. Define the term 'nurture'.

Now, answer the following questions:

3. How did John Locke view the mind of a young child?
4. According to advocates of the nature vs nurture debate shaping development, what are individual characteristics and behaviours?
5. What would a behaviourist, such as B F Skinner, tell you about how development occurs?
6. Maslow's hierarchy of needs provides a framework for natural factors that have an influence on development. Describe how the levels are to be understood with regard to growth and development.
7. Using the diagram on the following page, for each level, provide three examples of both positive and negative influences that will affect development.

Negative influences

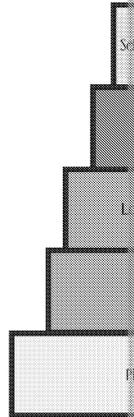
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Student Activity Sheet: Activity

Complete the activity sheet as instructed. The influences for question 6 can be an environment or parents and carers.

1. Define the term 'nature'.
2. Define the term 'nurture'.

Now, answer the following questions:

3. How did John Locke view the mind of a young child?
4. According to advocates of the nature vs nurture debate shaping development, what are individual characteristics and behaviours?
5. What would a behaviourist, such as B F Skinner, tell you about how development occurs?
6. Maslow's hierarchy of needs provides a framework for natural factors that have an influence on development. Describe how the levels are to be understood with regard to growth and development.
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Negative influences

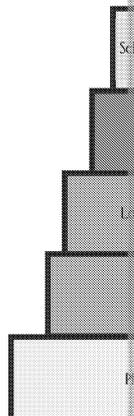
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Student Activity Sheet: Activity 11 – W

Negative influences

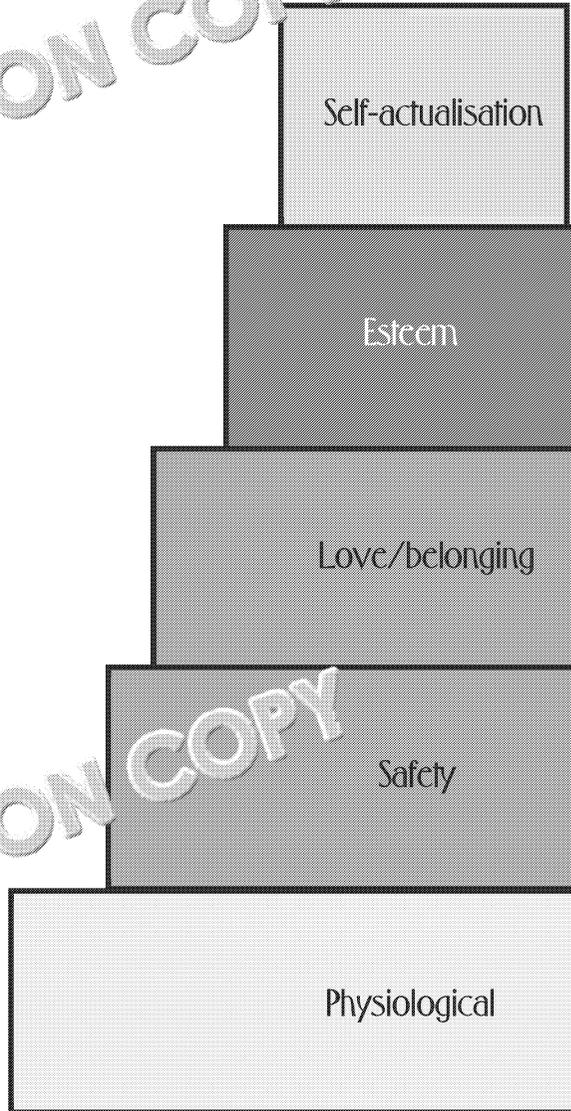
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Activity 12: Genetic Disorders and Genetic Inherited Traits Game

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Teacher's Notes

Spec area:	A1.4.2 Genetic disorders and genetic inherited traits
Suggested use:	Entire class then small groups Timing: 25 mins
Aim:	To help students understand the difference between a genetic inherited trait and a genetic disorder
Teacher's instructions:	<p>This activity will allow a class discussion of the difference between a genetic inherited trait and a genetic disorder (see text below for suggestions). What comprises a genetic trait/disorder, and how it is passed on across generations? What genetic disorders can students think of?</p> <p>Then divide the class into random groups of six and play the genetic inherited traits game. Print out a chart for each group or ask them to take the table into one of their workbooks. The group with the most points is the 'winner'!</p>

Suggested Answers

Genetic inherited traits versus genetic disorders

Genetic inherited traits are passed directly from parents to their children; therefore, you inherit them from your parents, which you will also share with uncles, aunts and cousins. Genes of DNA known as chromosomes and directly influence the production of proteins and therefore traits. Genes can be switched on and off, a process known as gene regulation. The term 'traits' refers to characteristics that influence manifest themselves in, for example, shape or colour. Environmental influences on a species will create differences and variations.

Genetic disorders occur when abnormalities or mutations occur within the genome. Some are inherited, while others are passed down from one or both parents. Genetic disorders can develop during childhood. See Activity 11 for more information.

Examples of genetic disorders include:

- Cystic fibrosis
- Down's syndrome
- Autism spectrum disorder
- Congenital deafness
- Blindness
- Sickle cell disease
- Attention deficit hyperactivity disorder (ADHD)
- Fragile X or Martin-Bell syndrome
- Duchenne muscular dystrophy

Research continues with regard to the genetic influence as opposed to environmental influence on cognitive ability. Behavioural geneticists are agreed that behaviour is inherited, and that a particular environment or with a particular family is less than the effect of genetic inheritance. However, a large amount of complex behavioural traits, such as openness or irritability, cannot be explained by either genes or families. Physical traits such as blood type, stature, skin, hair and eye colour are easily transmitted through genes. It is likely that personality is an inherited genetic trait and that research into the different generalisations of 'personality' or 'temperaments', which are: extrovert/introvert; agreeable/antagonistic; careful/careless; outward/inward.

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Student Activity Sheet: Activity 1

In your groups, look at the following list of genetic traits. Award points for each trait.

1. Award 1 point to each person in the group who has this trait.
2. If the entire group shares the same trait, award an extra 2 points.
3. If no one shares the trait, take away 2 points.
4. If there is only one person in the group who has the trait, i.e. they are 'unique'.
5. Note in your workbooks what the differences are between genetic inherited traits and at least seven genetic disorders that may be present at birth or during childhood.

Trait	Number of Persons in Group Who Have
1. Green eyes	
2. Brown eyes	
3. Blue eyes	
4. Attached earlobes	
5. Detached earlobes	
6. Hair on middle finger segment	
7. Multiple allergies	
8. Freckles	
9. Natural hair colour is red	
10. Straight hairline	
11. Red/green colour blind	
12. I cross my left thumb over my right when I clasp hands	
13. I cross my right thumb over my left when I clasp hands	
14. Lactose intolerant	
15. Widow's peak	
16. Little finger bends inwards	
17. Cannot roll tongue	
18. Can roll tongue	
19. Cleft chin	
20. Extrovert	
21. Shy	
22. Curly or wavy hair (natural)	
23. Straight hair (natural)	
24. Dimple	

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Activity 13: How Nurture Shapes a Child's

Teacher's Notes

Spec area:	A1.4.3 How certain nurture factors may affect children's development		
Suggested use:	Class and/or homework	Timing:	15-20 mins
Aim:	To help students understand how and what circumstances within environment may impact children's development.		
Teacher's instructions:	<p>This activity can be used to provoke discussion and brainstorming in class or as a homework activity after there has been such a discussion.</p> <p>If using for brainstorming purposes, divide the class into pairs or small groups and provide them with a copy of the activity sheet. If using as a homework activity, provide a copy for each student. Ask students to provide at least four examples of how premature birth, poverty, diet and nutrition, exercise and access to outdoors, rest and sleep, access to healthcare and access to play opportunities may affect development.</p> <p>Alternatively, provide students with the topic headings and ask them to make notes in their workbooks.</p>		

Suggested answers

Premature birth

- general growth delay due to prematurity
- hearing or sight problems
- feeding problems
- digestion, and/or intestinal problems
- greater prevalence of dyspraxia, ADHD and ASD
- cerebral palsy
- dental problems
- neurological problems
- dysphasia or other speech disorders

Poverty

- poor diet/nutrition
- homelessness
- unsafe housing – mould, damp, broken windows
- inappropriate housing/room share/squatting
- no heating
- chronic asthma (due to poor living conditions)
- recurrent ear, nose and throat infections due to poor housing
- lack of access to clean drinking water (chronic diarrhoea, parasites, cholera, etc)
- low paid work or unemployment impacting resources available to the family
- frequent moves from place to place (transience)
- more likely to be victim of neglect, accidents or poisoning (unattended children)
- parents cannot afford to send children to pre-school groups
- parents cannot afford to buy toys, books or school uniform
- parents low self-esteem/poverty isolates them from community e.g. stay and play

Diet and nutrition

- low birth weight due to mother's poor nutrition
- parent/carer alcohol and/or substance abuse affecting family food budget/preparation
- low weight and stunted growth due to poor nutrition after birth
- malnutrition, stunted growth, hunger
- lack of fruit and vegetables
- cheap food of poor quality
- anaemia (iron deficiency) or other diseases due to vitamin and/or mineral deficiency
- overweight or obese due to poor nutrition
- lack of safe food preparation facilities (e.g. utilities cut off, unhygienic kitchen surfaces)

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Exercise and access to outdoors

- no access to a garden or safe outdoor area
- no access to playgrounds or parks
- over-exposure to pollution
- unsafe neighbourhoods (crime, substance abuse, heavy traffic, pollution)
- physically unsafe surroundings (no stair gates, living on a busy street) so children are not able to play outside
- nowhere safe to play outside and develop gross motor skills such as cycling
- overprotective parent (child is always carried or stopped from running, for example)

Rest and sleep

- lack of regular sleep patterns
- lack of own bed to sleep in
- sharing a room
- noisy environment (other siblings, TV, etc.)
- parental work patterns disruptive to establishing coherent sleep pattern
- safeguarding issues

Access to healthcare

- lack of vaccinations
- lack of adequate medical follow-up after birth
- undiagnosed medical or physical disabilities due to lack of access to health visits
- insanitary or unclean conditions causing medical issues that are not addressed
- no treatment of chronic conditions such as asthma or glue ear
- undiagnosed or misdiagnosed mental health issues for both parent and/or child
- undiagnosed sight or hearing impairments

Access to play opportunities

- frequent moves from place to place (transience) prevents access
- unsafe neighbourhoods
- physically unsafe surroundings e.g. no stair gates or living on a busy street so children are not able to play outside
- parents have no time to play with their children
- parents are too tired to play with their children
- children are 'babysat' by the TV or phone
- parents cannot afford to send children to pre-school groups or take them to different play areas
- lack of toys or books in the home
- lack of interaction with more knowledgeable others (may lead to delay in acquiring language)
- helicopter parenting – child has little or no independence to explore environment
- no friends of similar age to play with
- exclusion due to physical or other disabilities

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Student Activity Sheet: Activity 13

Consider how the following might have a negative impact on children's lifestyles and life opportunities. Complete the activity sheet, providing at least four examples under each heading.

The effects of the immediate environment on child development

Premature Birth



Poverty

Diet and Nutrition



Exercise and Outdoor Access



Access to Healthcare



Access to Play Opportunities



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Activity 14: What is Atypical Development?

Teacher's Notes

Spec area:	A1.5 What is atypical development?		
Suggested use:	Class (groups of 4–6)	Timing:	20 minutes
Aim:	To consider the impact of atypical development on children's learning and behaviour.		
Teacher's instructions:	<p>Print a copy of the student activities sheet. Divide into random groups of 4–6. Distribute one case study to each group (there may be two or three groups looking at the same case study). Allow students 10 minutes to answer the questions. Give feedback in class, comparing and contrasting the answers from each group. Allow 10 minutes for the groups to study their case study and 5–10 minutes for feedback on each one.</p>		

Suggested Answers

Case study 1

Atypical development – possible attention deficit hyperactivity disorder (ADHD)

- inability to concentrate
- mood swings
- lack of concentration
- inability to keep on task
- impulsive behaviour
- difficulties in keeping or making friends
- unable to read social situations and so gets into arguments and fights
- low self-esteem
- educational achievement is lower than expected
- attention-seeking behaviour

How will it affect learning and development?

- difficulty in keeping up with the curriculum
- will feel that school is too slow for him as he can finish his work
- diminished self-worth and self-esteem as he feels 'stupid'
- need to seek self-esteem in other ways, e.g. dominance on the playground
- will be treated in a negative way by teachers, peers and family
- will receive attention for behaviour that is not positive
- difficulties in self-regulation

Possible ways to help children with this type of atypical development:

- Praise good behaviour, ignore bad behaviour.
- Use medication such as Ritalin.
- Create a routine and keep to it.
- Limit distractions, e.g. have a quiet desk set to one side for him to work at.
- Use timers to instil focus and concentration.
- Include Kyle in working out ways to solve his challenges, e.g. how to avoid disagreement.
- Avoid setting Kyle up to fail; for example, school worksheets are slightly shorter than those of other students. Sit at a desk with students who often chat.
- Check with the family to see if there are any issues at home – his lack of concentration may be due to other issues (divorce, disturbed sleep, neglect, parental mental health issues).
- Check language and communication skills (bilingualism or multilingualism).

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Case study 2

Atypical development – possible autism spectrum disorder (ASD) or Asperger's

- does not like to make eye contact
- likes to play with the same things
- repetitive and/or persistent behaviour
- unable to make friends
- no social play
- difficulty in joining with groups
- inability to empathise, or show emotion or sympathy
- awkward, stilted and difficult social interaction
- speech sounds copied or 'odd'
- voice has little or no intonation, and sounds monotonous
- over-stimulated by sensory experiences such as noise / sensory processing disorder
- restricted hobbies and interests which they know a lot about (walking encyclopaedia)
- does not like to change

How will it affect learning and development?

- difficulties with empathy and understanding another person's point of view
- difficulties with shared or joint attention – necessary when reading, for example, and the other gives the word for it.
- difficulties with focus, attention, transitions, organisation, memory, time management
- difficulties in working cooperatively with peers
- difficulties in controlling anger and frustration
- difficulties with sensorial learning and stimulation
- difficulties in self-regulation and setting priorities

Possible ways to help children with this type of atypical development

- Work with Picture Exchange Communication System (PECS) or other visual cards to teach sequence of events, or life skills such as emotional literacy.
- Avoid unnecessary changes to routines.
- Be very clear about transitions and changes if they have to happen.
- Nutrition – there is some anecdotal evidence that certain supplements and foods aid learning development of children with ASD or Asperger's syndrome.
- Create small class sizes / quiet environment to which child can withdraw.
- Provide therapy to improve speech and communication skills.
- Include parents in discussion and implementation of strategies so there is a combined effort.

Case study 3

Atypical development – possible otitis media with effusion (OME) or glue ear. It is

- episodes of mild ear pain which make child irritable and difficult to settle, and in need for antibiotics for ear infections
- poor sleep routines due to snoring, or because he often wakes up due to a blocked ear
- as a baby will not be calmed just by hearing a familiar voice
- may not develop a range of babbling noises
- may not hear certain sounds within certain frequency bands
- easily irritated and frustrated
- slow to start babbling and talking

How will it affect learning and development?

- balance problems and clumsiness
- tinnitus preventing audio processing and therefore delaying speech and language
- communication difficulties as can neither hear clearly nor speak clearly
- higher cortisol levels as unable to get audio cues for social and emotional development
- understanding social and cultural norms and behaviours is difficult, does not respond to instructions
- use their words to negotiate instead of hitting
- health and safety – does not hear warnings
- unable to hear instructions or necessary information when learning or attempting a task
- does not articulate or pronounce words clearly
- may have problems in a noisy environment
- unable to hear clearly in a noisy environment

Possible ways to help children with this type of atypical development

- Provide medical intervention – insertion of grommets into the ear to prevent build-up of mucus
- Provide speech and language therapy to help child attain age-appropriate level of communication
- If either parents or carers smoke, get them to stop smoking in the home and around the child
- Check for allergies or intolerances that cause sneezing and congestion, e.g. animal dander

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Student Activity Sheet: Activity 1

Below are three case studies. Read them and think about:

1. What are the things that indicate atypical development?
2. How will this affect the child's learning and development?
3. What can be done to lessen the impact?



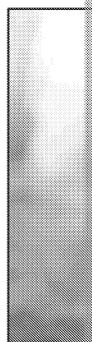
Case study 1

Kyle, a boy, is 7 years and 2 months. He has an August birthday and is one of the youngest children in his class. He finds it difficult to sit still and will often get out of his seat to use the electric pencil sharpener, go to the toilet, or look for things under the desk, etc. In school, previous teachers are agreed that he is a capable and bright child; however, he has difficulty staying 'on task' and focusing on his work, which has become more apparent in the autumn term in Year 2. He also gets into a lot of arguments and disagreements on the playground at break time and lunchtime and is having difficulty in making and keeping friends. Kyle's mood can switch very quickly, often for no apparent reason.



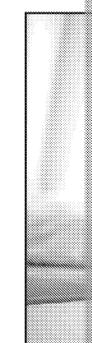
Case study 2

Anna, a girl, 4 years and 5 months old, attends a pack-away playgroup three mornings a week. She has an October birthday. Anna has attended the group since she was 3 years and 1 month old. Anna can speak in quite complex sentences for her age, but when she speaks it sounds as though she is reading from a book inside her head and there is little inflection in her voice. She knows a lot about birds and can tell you what many are called and what they look like, and point them out in the garden. Anna will not speak to the other children, unless prompted. Anna quickly identifies her favourite adult at the setting and prefers to work with her. She is extremely upset when this person is absent and always has a 'bad day' then. Anna refuses to play with play dough or other sensory play activities, including painting, although she occasionally mark-makes with pencils. Anna avoids eye contact when being spoken to, or if she does look at you her gaze is unfocused. She does not socialise with the other children. Sometimes, when it gets noisy in the large hall, she will cover her ears and make strange hooting/shouting noises. She finds it difficult to sit with the other children for group times such as singing and story time.



Case study 3

Liam is 23 months old and has attended a day nursery for three full day sessions since he was 14 months old. Liam has a runny nose and has been treated several times for ear infections (staff have had to give him penicillin according to his medication records). Liam has a few two-word phrases but these are not spoken clearly, although staff can understand what he means. He often does not turn his head when staff first call his name, but he will eventually. Loud noises do not frighten or distract him. When Liam has his nap, he often snores so loudly he wakes either himself or the other children up. Sometimes even after his nap he still seems tired and grumpy.



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Activity 15: How Genetic or Medical Disorders Affect Children's Learning and Development

Teacher's Notes

Spec area:	A1.6.1 and A1.6.2 How genetic or medical disorders can impact children's learning and development		
Suggested use:	Homework plus presentation in class	Resources per student	Assessment
Aim:	To help students understand what effects genetic or medical disorders can have on a child's learning and development.		
Teacher's instructions:	Provide the suggested questions sheet and give a copy to each student. Assign each student a different genetic or medical disorder to research (see list below). Students to conduct their research as a homework assignment. Students to write a report using the question prompts. Students to then make a presentation to the whole class on their particular topic.		

Some of the syndromes and medical conditions that can be shared among students (this list is not exhaustive):

- Attention deficit hyperactivity disorder – ADHD
- Visual impairment
- Deafness
- Coeliac disease
- Mitochondrial disease
- Diabetes
- Spina bifida
- Cystic fibrosis
- Foetal alcohol syndrome
- Duchenne muscular dystrophy
- Down's syndrome
- Haemophilia
- PKU
- SCD
- Tay-Sachs disease
- Turner's syndrome
- Crohn's disease
- Dyspraxia
- Dyslexia
- Cerebral palsy
- Premature birth
- Global developmental delay
- Speech difficulties (receptive and expressive)
- Paralysis in one or more limbs
- Congenital loss of a limb
- Autism spectrum disorder – ASD
- Sickle cell disease
- Fragile X or Martin-Bell syndrome

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Student Activity Sheet: Activity 1

Use the question below to structure a short report on the disorder that has been reported to make a short, five-minute presentation in class.

- Describe the main aspects presented by the topic you are reporting on.
- What impact in terms of delay might this have on physical development?
- What impact in terms of delay might this have on cognitive development?
- What impact in terms of delay might this have on language development?
- What impact in terms of delay might this have on social development?
- What impact in terms of delay might this have on emotional development?
- What type of early intervention would support this child, and who would be responsible?



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- What impact in terms of delay might this have on social development?
- What impact in terms of delay might this have on emotional development?
- What type of early intervention would support this child, and who would be responsible?



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Activity 16: Factors Affecting Development

Teacher's Notes

Spec area:	A1.7 Factors affecting development		
Suggested use:	Class (five groups)	Timing:	20 mins
Aim:	To develop students' understanding of the many and varied factors		
Teacher's instructions:	Divide the class into five groups and assign each group one case study. Give the students time to discuss and answer the questions before feeding back in class. <i>All case studies are purely hypothetical and are not based on real scenarios.</i>		

Teacher's Worksheet

The following suggestions are purely suggestions and are not definitive.

Aamina

Some factors that may have an impact on Aamina's communication development are:

Physical	N/A
Sensory	Hearing (does Aamina converse well in Somali?)
Social	Impact of time spent as a refugee. Cultural/family expectations. Self-esteem.
Language	Receptive language difficulties. Fear of speaking. Elective mute.
Cognitive	Unable to take in new concepts, fearful.
GDD	General cognitive delay due to factors (known and unknown) such as pre-natal factors.

Jayden

Some factors that may have a negative impact on Jayden's development are:

Physical	N/A
Sensory	Hearing? Sensory processing disorder (SPD)?
Social	Struggles with expectations and boundaries. Are these very different at home? Low self-esteem?
Language	Speech difficulties causing frustration? Receptive language difficulties?
Cognitive	Concentration and memory issues.
GDD	Motor skills development delay, e.g. did he crawl / follow normally?

Robert

Some factors that may have a negative impact on Robert's development are:

Physical	Delay in gross motor skills such as running, climbing and balancing. Difficulty with fine motor skills such as writing without crushing. Challenges in accessing team sports.
Sensory	Visual impairment.
Social	Understanding of peers and adults. Social interactions and friendships. Difficulties with social interactions in everyday situations.
Language	N/A
Cognitive	Problems understanding new concepts / accessing learning.
GDD	Impact of VI on other aspects of development when younger, such as gross motor skills.

Shamina

Some factors that may have a negative impact on Shamina's development are:

Physical	Loss of limb. Premature birth. Delay in gross and fine motor skills development. Accidents and a fear of trying again.
Sensory	Dyspraxia? Development of proprioceptive and vestibular senses (SPD)?
Social	May or may not affect social interactions, depending on how Shamina is supported.
Language	N/A
Cognitive	Unknown.
GDD	Possible.

Bryony

Some factors that may have a negative impact on Bryony's development are:

Physical	Gross motor development. Late to crawl or walk. Need extra help with fine motor skills, e.g. holding a pencil, etc.
Sensory	May be over-reactive to some sensory input, e.g. touching sand or water. Delay in development of proprioceptive and vestibular senses due to physical developmental delays.
Social	Delay in social interactions / understanding social expectations.
Language	Delay in acquisition of language skills.
Cognitive	Delay in cognitive development.
GDD	Children with Down's syndrome often experience GDD in varying forms.

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Student Activity Sheet: Activity 1

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Using this case study, and thinking in terms of physical, sensory, social, language cognitive or other aspects of global developmental delay, consider the factors that may affect the development of this child.

Aamina

Aamina is 6 years and 2 months old. Her family are refugees from Somalia. Aamina's mother speaks very little English. Her father rarely comes to the school. Aamina started school in the middle of the winter term (it is now March). Aamina has yet to speak any English words and does not interact much with other children in the playground at break time.



Using this case study, and thinking in terms of physical, sensory, social, language cognitive or other aspects of global developmental delay, consider the factors that may affect the development of this child.

Jayden

Jayden is 4 years and 3 months old. He is a summer-born child. At school, Jayden finds it difficult to sit on the mat for story time, etc. He can find it difficult to follow instructions and is easily distracted. Jayden's mum describes him as a whirlwind at home, as he is always on the go and often gets into trouble because he will not stop and listen. Jayden's mum is a single parent to three children: Jayden has an older sister aged 7 and a younger brother aged 2. When Jayden's mum is at work, he is collected by a local childminder, who takes care of his younger sibling. Jayden sees his dad twice a week.

Using this case study, and thinking in terms of physical, sensory, social, language cognitive or other aspects of global developmental delay, consider the factors that may affect the development of this child.

Robert

Robert is 7 years and 10 months old. Robert has been blind since birth. The primary school he attends is a visual impairment (VI) specialist centre, and Robert has classes in both the main school and the VI unit. Robert's home is not in the local area and he has transportation assigned to him by the local school authority as neither of his parents drives.

Using this case study, and thinking in terms of physical, sensory, social, language cognitive or other aspects of global developmental delay, consider the factors that may affect the development of this child.

Shamina

Shamina is 3 years and 2 months old. She was born prematurely at 36 weeks and has a congenital birth defect. She is missing the lower half of her right arm from below the elbow. Shamina is small for her age and is less physically able than some of her peers. She struggles with some gross and fine motor skills such as running, jumping on and off, throwing, dressing herself, picking up small toys and holding paintbrushes and scissors (her left-hand grip is not very strong). Her mother says she is very clumsy at home.

Using this case study, and thinking in terms of physical, sensory, social, language cognitive or other aspects of global developmental delay, consider the factors that may affect the development of this child.

Bryony

Bryony is 3 years and 2 months old and has Down's syndrome. She attends a childminder two mornings a week. Bryony's parents have had support from the local authority and Down's Syndrome Association and are teaching Bryony Makaton to help her communicate.



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Activity 17: Stages of Gross and Fine Motor

Teacher's Notes

Spec area:	B1.1 Stages of gross and fine motor development		
Suggested use:	Class (small groups or pairs) or homework	Timing:	20–25 mins or 5 mins
Aim:	To help students understand the gradual progression in the development of gross and fine motor skills.		
Teacher's instructions:	Class or homework activity. Give a copy of the activity sheet to each student if used as a homework activity, or one copy per group if used in class. Students may work alone, in pairs or in small groups. Students should write the ages 0–2, 2–5 and 5–8 in their workbooks and then write or cut and stick each statement under the correct age group. Students should also highlight in different colours whether each skill is a gross or fine motor skill.		

Answers

Gross motor skills

- Birth–2 years – head control, sits unsupported, rolls over, crawls, pulls to stand, carries toys together held in both hands, walks unaided, climbs up on furniture, runs unaided
- 2–5 years – jumps, hops, pedals a tricycle, kicks a ball, climbs stairs one tread at a time, uses alternate feet, can scoot a scooter, runs steadily, walks backwards, uses toilet
- 5–8 years – throws underarm and overarm, catches a tennis ball, skips by alternating feet, uses stabilizers, does somersaults

Fine motor skills

- Birth–2 years – points, sucks, reaches for object, will grasp an object placed in palm, stacks 4–6 block tower, holds and drinks from cup, pushes buttons, strings large beads, scribbles, developing pincer grip, unzips zippers
- 2–5 years: blows bubbles, twists off top of a lid, uses scissors, can do up buttons, can do simple curves, can roll out play dough, can use a knife to cut with, brushes teeth, can hold a pencil, can write own name
- 5–8 years: creates simple line drawings, cuts accurately with scissors, writes simple words, can tie shoelaces

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Student Activity Sheet: Activities

In your workbook, either cut and paste or write each statement under the age groups 0–2, 2–5 or 5–8. Additionally, indicate whether the activity involves a gross motor skill or a fine motor skill.



runs steadily	sits unaided	sits unaided
crawls	grasps object placed in palm	turns head
reaches for each hand	holds head	buttons front
holds pencil with palm grip and scribbles	ties shoelaces	pulls up
reaches for an object	skips alternating feet	climbs stairs
holds cup and drinks from it	builds tower of 4–6 blocks	rolls ball
uses the toilet	hits together toys held in both hands	shows preference for right or left hand
blows bubbles	brushes teeth	catches ball
developing pincer grip	strings large beads	writes simple letters
rolls out play dough	rides bicycle without stabilizers	can cut straight line
throws underarm and overarm	walks backwards	climbs stairs on own
cuts accurately with scissors	does somersaults	starts to

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Activity 18: Recognising How the Interplay between the Central Nervous System, the Musculoskeletal System and the Environment Supports Gross and Fine Motor Development

Teacher's Notes

Spec area:	B2.1 Recognising how the interplay between the central nervous system and the environment supports gross and fine motor development		
Suggested use:	Class	Timing:	30 mins (depending on number of videos watched) Assessment:
Aim:	To develop students' understanding of the many and varied factors that influence motor development (nature versus nurture).		
Teacher's instructions:	Use as a class activity after discussing how the interplay between the central nervous system, the musculoskeletal system and the environment supports gross and fine motor development. Provide each student with a worksheet or ask students to use the video clips as a template to complete the activity in their workbooks. Ask students to complete the questions after watching the video clips. Feed back in the next lesson.		

Teacher's Answer Sheet

1. The central nervous system (CNS) is responsible for coordinating and integrating the body, and for creating pathways within the brain of memory, emotion, sensation and the senses. We have seven senses: sight, auditory, taste, smell, touch, proprioception and balance.
2. The senses. We have seven senses: sight, auditory, taste, smell, touch, proprioception and balance.

Watch one or more video clips. Use the grid on the student activity sheet to get student answers. Clip links and suggested answers are below.

- 🔗 **Video 1: [zzed.uk/12842-Activity18-V1](https://www.zzed.uk/12842-Activity18-V1) – building with blocks**
 - Sensory input: sight, touch, auditory, vestibular and proprioceptive
 - Gross motor skills: standing, reaching (leaning in), whole-arm movement, walking
 - Fine motor skills: pinching, palmar grip, balancing, twisting and turning bricks
 - Environmental input: assortment of blocks (would it have been different if they had been different), support from an adult. Freedom to discover. Working with others.
- 🔗 **Video 2: [zzed.uk/12842-Activity18-V2](https://www.zzed.uk/12842-Activity18-V2) – conquering the climbing frame**
 - Sensory input: sight, touch, vestibular and proprioceptive
 - Gross motor skills: standing, balancing, reaching up, walking, crouching
 - Fine motor skills: gripping, balancing, hand-eye coordination
 - Environmental input: climbing frame, ease of access (repetition), supportive adult
- 🔗 **Video 3: [zzed.uk/12842-Activity18-V3](https://www.zzed.uk/12842-Activity18-V3) – baby reaching for a toy**
 - Sensory input: sight, touch, auditory, vestibular and proprioceptive
 - Gross motor skills: stretching, kicking, pushing up, raising head, twisting, turning
 - Fine motor skills: grasping, hand/eye coordination
 - Environmental input: age appropriate toys, with a variety of sounds, etc. Supportive adult
- 🔗 **Video 4: [zzed.uk/12842-Activity18-V4](https://www.zzed.uk/12842-Activity18-V4) – water play reception class**
 - Sensory input: sight, touch, auditory, smell, vestibular and proprioceptive
 - Gross motor skills: standing, balance (leaning in), walking around, controlled lapping
 - Fine motor skills: pouring, gripping, holding, grasping
 - Environmental input: connected water trays, variety of resources, bubbles, support from an adult. Freedom to explore
- 🔗 **Video 5: [zzed.uk/12842-Activity18-V5](https://www.zzed.uk/12842-Activity18-V5) marking with coloured pencils**
 - Sensory input: sight, touch, auditory, smell, vestibular and proprioceptive
 - Gross motor skills: reaching, leaning, large movements of arms
 - Fine motor skills: gripping, holding, palmar grasp, pronate grasp
 - Environmental input: pencils, paper, supportive adult, modelling by adult

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Student Activity Sheet: Activity 1

Answer the following questions. Then watch the video clips, noting how the central nervous system informs the brain, and which skills in the areas of gross and fine motor development are developing.

1. What is the central nervous system responsible for?
2. What is the main source of information for the central nervous system? How many sources are there and what are they?
3. Watch and make notes on **one** or more of the video clips.

Short description of the clip	
Sensory input	
Gross motor skills	
Fine motor skills	
How the environment supported learning skills	

If watching more than one video, make notes on separate pieces of paper.



Student Activity Sheet: Activity 1

Answer the following questions. Then watch the video clips, noting how the central nervous system informs the brain, and which skills in the areas of gross and fine motor development are developing.

1. What is the central nervous system responsible for?
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Short description of the clip	
Sensory input	
Gross motor skills	
Fine motor skills	
How the environment supported learning skills	

If watching more than one video, make notes on separate pieces of paper.



Student Activity Sheet: Activity 1

Answer the following questions. Then watch the video clips, noting how the central nervous system informs the brain, and which skills in the areas of gross and fine motor development are developing.

1. What is the central nervous system responsible for?
2. What is the main source of information for the central nervous system? How many sources are there and what are they?
3. Watch and make notes on **one** or more of the video clips.

Short description of the clip	
Sensory input	
Gross motor skills	
Fine motor skills	
How the environment supported learning skills	

If watching more than one video, make notes on separate pieces of paper.

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Activity 19: Physical Development – How Can We Encourage the Development of Gross and Fine Motor Skills in the EYFS?

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Teacher's Notes

Spec area:	B3.1 and B3.2 Physical development – how can we encourage development of gross and fine motor skills in outdoor play?		
Suggested use:	Class (small groups or pairs)	Time:	10–25 minutes
Aim:	To provide students with an understanding of how we can provide opportunities to improve their physical development and how this is sometimes difficult to do in the EYFS.		
Teacher's instructions:	This activity may be completed either after watching the video clip or play as suggested below, or after a visit to an outdoor area. In small groups or pairs, students should complete the physical activity table in relation to outside play using the headings: types of activities; challenges to provision. Alternatively, you may ask students to create similar tables and write their answers in their workbooks. Feed back in class.		Equipment:

EYFS video clips available on YouTube, for example at:

- [zzed.uk/12842-Activity19-V1](https://www.youtube.com/watch?v=zzed-uk-12842-Activity19-V1)
- [zzed.uk/12842-Activity19-V2](https://www.youtube.com/watch?v=zzed-uk-12842-Activity19-V2)
- [zzed.uk/12842-Activity19-V3](https://www.youtube.com/watch?v=zzed-uk-12842-Activity19-V3)
- [zzed.uk/12842-Activity19-V4](https://www.youtube.com/watch?v=zzed-uk-12842-Activity19-V4)

Suggested Answers

Gross and fine motor skills can be supported both indoors and outdoors. The EYFS standards provide children with free-flow play between the indoors and outdoors environments. Teachers need to be aware of how to encourage gross and fine motor skill development in both environments. Activities can be done both inside and outside.

Physical Skills	Types of Activities	Challenges
Gross motor skills such as crawling, shuffling, walking, climbing, pedalling, running, hopping, jumping, skipping, pulling, pushing, swinging, hanging, balancing, marching, walking up and down stairs, dodging, spinning, twirling and twisting, walking on tiptoe, doing a somersault	<ul style="list-style-type: none"> ▪ playing with wheeled vehicles, swings, climbing frames, slides, balance beams ▪ making dens ▪ digging in sand and mud ▪ sweeping up leaves ▪ carrying things to a different place ▪ pushing and pulling with wheeled toys ▪ using pulleys ▪ finger painting. ▪ painting at an easel (wider arm movement) ▪ jumping in puddles ▪ music and movement – fast and slow, loud and soft, dancing, beating out a rhythm with hands, feet and musical instruments ▪ acting out rhymes and songs ▪ getting dressed and undressed ▪ allowing positive risk-taking 	<ul style="list-style-type: none"> ▪ Lack of a large space indoors for wheeled play. ▪ Outdoor space is uninspiring for play with. ▪ Lack of softer surfaces, mats to shuffle and crawl on. ▪ Lack of resources, tools and equipment. ▪ Lack of funding/money for equipment and equipment. ▪ Inappropriate clothing for children and children). ▪ Adults do not like to be messy. ▪ Children are stopped from playing or messy. ▪ Outdoor space is unsafe (e.g. on drugs). ▪ Parents or carers are not always present. ▪ Parents and carers do not always have time to play, creative activities, or for gross motor development.

Physical Skills	Types of Activities	Challenges
Fine motor skills such as cutting, threading, pencil grip, weaving, pushing buttons, screwing and unscrewing tops, mouse control, grasping, squeezing, pouring, clapping, blowing, sucking	<ul style="list-style-type: none"> ▪ sensory play such as play dough, gloop, soap flakes, couscous, rice ▪ creative play involving cutting, sticking, modelling, etc. using scissors, pencils, chalk on different textures (e.g. sand) ▪ water play: pouring, squeezing, blowing bubbles ▪ mark-making or drawing art activities, role play activities, etc. with different media ▪ finger rhymes and songs ▪ play activities that promote the development of grasp and pencil grip, e.g. peg puzzles, threading pasta or beads, peg boards, block play, role play, dolls, construction sets of all kinds ▪ mud kitchen activities – using spoons, knives and forks to mash, measure, cut, fill pots and pans, etc. ▪ weaving, tying knots ▪ mastering fastenings such as zips, buttons, laces and Velcro ▪ using scissors 	<ul style="list-style-type: none"> ▪ The messy nature of many activities ▪ Lack of space for messy play ▪ Lack of resources for messy play ▪ Lack of funding for messy play ▪ Lack of funding for messy play ▪ Parents and carers do not always have time to play, creative activities, or for gross motor development. ▪ Weather conditions

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Student activity sheet: Activity 1

How can we encourage the development of both gross and fine motor skills in our activity sheet, listing resources that children could use, and the challenges that providing them in an outdoor environment.

Gross motor skills such as crawling, shuffling, walking, climbing, pedalling, running, pulling, pushing, swinging, hanging, balancing, mending, walking up and down steps, spinning, twirling and twisting, walking on a pommel horse, doing a somersault

Age	Types of Activities	Challenges
0–2 years		
2–5 years		
5–8 years		

Fine motor skills such as cutting, threading, pencil grip, weaving, pushing buttons, grasping, squeezing, pouring, clapping, blowing, sucking, zipping, buttoning, mous

Age	Types of Activities	Challenges
0–2 years		
2–5 years		
5–8 years		

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Activity 20: Understanding Cognitive Development and Why Milestones Matter

Teacher's Notes

Spec area:	C1.1 What do the terms 'cognitive development' and 'cognitive development' address?
Suggested use:	Homework plus class Timing: 15-20 mins for feedback
Aim:	To help students understand the nature of cognitive development at different ages: 0-2, 2-5 and 5-8 years
Teacher's instructions:	Homework activity. Students to research the terms and complete the activity for discussion and feedback in class. Print out the worksheet for each student. Use the framework to complete the activity in their workbooks. Students to define the term 'cognitive development' and then identify four or more milestones that will be taking place for each age group.

Teacher's Answer Sheet

Suggested definition: cognitive development addresses how children learn through seeing, understanding and problem-solving. Although cognitive development is unique to each child, it is generally accepted that certain cognitive milestones will be achieved by a certain age or maturity.

Birth to 2 years

- shows anticipatory behaviour, e.g. turning to suck when cheek is stroked
- focuses on objects that are close to them
- focuses on moving objects and follows them with their eyes
- discerns different tastes, e.g. sweet and salty
- uses facial expressions to respond to what is around them
- imitates facial expressions
- responds to facial expressions
- reacts to sounds
- recognises people they know
- is wary of strangers
- looks at self in a mirror
- will gather up 'possible' things, e.g. a floating object
- starts to develop a sense of 'object permanence'
- manipulates different objects, using their senses to develop an understanding
- imitates some gestures and actions
- recognises self in a mirror
- copies actions of peers and adults, e.g. building block towers, pretending to make a cup of tea
- understands that some things belong together, e.g. clothes in a drawer
- understands what some things are used for, e.g. a spoon for eating with
- understands and responds to simple instructions, e.g. put the teddy in bed
- can point to the correct picture in a picture book when asked to
- can recognise size differences and can stack objects from large to small, e.g. rings on a tower
- starts to develop single-word vocabulary
- will repeat sounds or actions to get attention
- starts to understand the concept of fear, e.g. is clingy in new situations

2-5 years

- refers to reflection of self in the mirror
- identifies and names objects and people
- starts to sort objects by category, e.g. socks
- starts to speak in more complex sentences
- can make choices between options, e.g. 'I want a blue T-shirt today?'
- increasingly develops capabilities in categories
- uses 'why' questions to learn and consolidate
- listens to and understands more complex instructions
- has a longer span of attention
- starts to recognise symbols that have a meaning
- can group objects by simple norms, e.g. 'mine' and 'yours'
- understands the concept of 'mine' and 'yours'
- starts to identify shapes and colours
- can engage in different games, e.g. board games
- creates paintings and pictures that have a meaning and describe
- starts to show an understanding of self
- starts to use pronouns correctly in speech
- can drink from a cup, and eat with a spoon
- understands 'mine' and 'yours'
- understands the concept of rhyme
- can tell stories about own experiences
- starts to develop a sense of direction, e.g. 'up' and 'down'

5-8 years

- becomes more interested in others
- understands that others may have different opinions
- able to focus on multiple aspects of a problem
- developing problem-solving skills (not just rote learning)
- expanding vocabulary applied appropriately
- developing an understanding that some things are 'one-way'
- developing an understanding of what is 'fair'
- understands the concept of time
- becomes more assertive
- becomes more able to tackle more complex problems
- attention span increases
- becomes more able to discern between different people
- starts to develop the ability to plan ahead
- my friend comes over to play?
- uses symbols to communicate meaning
- starts to develop a sense of empathy
- can take turns when playing a game
- starts to have best friends

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Student Activity Sheet: Activity 2

In your own words, define what is meant by cognitive development.

Next, fill in four or more developmental milestones below that will be observed for

Birth to 2 years	
•	•
•	•
•	•
•	•

2–5 years	
•	•
•	•
•	•
•	•

5–8 years	
•	•
•	•
•	•
•	•



Student Activity Sheet: Activity 2

In your own words, define what is meant by cognitive development.

Next, fill in four or more developmental milestones below that will be observed for

Birth to 2 years	
•	•
•	•
•	•
•	•

2–5 years	
•	•
•	•
•	•
•	•

5–8 years	
•	•
•	•
•	•
•	•

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Activity 21: The Importance of Play, Play Resources and Adult Involvement for Cognitive Development

Teacher's Notes

Spec area:	C2 The importance of play, play resources and adult involvement for cognitive development	
Suggested use:	Class (small groups)	Timing: 20-25 mins
Aim:	To develop students' skills and understanding the role that play and developing aspects of cognitive development in children.	
Teacher's instructions:	Divide students into small groups and provide each group with one set of toys. Instructions are provided below. Students to note down their observations in their own workbooks using the prompts of: A) the aspect of cognitive development addressed, and B) the role of the adult	

Suggested toys:

- Various types of puzzle, e.g. simple peg puzzles, size and shape puzzles, puzzles with pictures (e.g. jigsaw puzzle), etc.
- Wooden blocks of various sizes
- Small vehicles
- Dressing-up clothes
- Various balls, e.g. soft baby ball, tennis ball, football
- Tea set
- Play dough** with cutters, rolling pins, etc.
- Pencils and/or wax crayons and plain paper
- Games that promote turn-taking, e.g. memory card games, snakes and ladders, draughts.

Teacher's Answer Sheet

Suggested answers, which will depend on the toys available.

Type of Toy	Aspects of C2 Addressed	Resources
Puzzles	Understanding what to do and how to do it. Recognising pictures/items. Remembering. Concentration. Self-esteem. Cognitive skills for shape (maths) and grip (precursor to handwriting). Grip on puzzle pieces strengthening hands. Vocabulary and communication.	Assist with placing pieces. Ask questions. Encourage child to ask questions. Encourage child to self-select pieces. Encourage child to not miss pieces. Encourage child to place puzzle pieces (subjects and verbs).
Blocks	Cognitive skills for grip, balance and placement. Imagination. Memory (recreating a scene). Reasoning and problem-solving skills. Concentration. Working together. Turn-taking and sharing. Vocabulary and communication.	Provision. Space. Memory. Imagination. Others. Open-ended play. Small-world play. Toys. Small models of people. Scaffolding building.
Small vehicles	Memory – recreating scenes and situations. Imagination. Problem-solving within a story. Playing together. Accepting ideas of others. Storytelling. Vocabulary and communication.	Provision. Observation. Provision of other people. Provision of clipboard, mark-making materials. Provision of mobile phone. Use with other resources.
Dressing up	Memory and imagination. Reasoning skills. Playing with others. Negotiating roles. Supporting others. Turn-taking. Storytelling. Using known scenarios (e.g. restaurant, vet). Managing fastenings (pincer grip and hand-eye coordination). Vocabulary and communication.	Provision of a wide range of clothes. Provision of putting clothes on. Provision of role play with children. Provision of changes during role play. Provision of different scenarios e.g. vets. Use children's own clothes.

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Type of Toy	Aspect of CD Addressed	Resources
Balls	Sensory learning (e.g. in treasure basket). Cause and effect. Problem-solving (How can I ...?). Gross and fine motor skills. Balance and spatial awareness. Turn-taking. Team games. Vocabulary and communication.	Provision of different types of balls for indoor and outdoor play. Encourage exploration of their shape, colour and texture so that children become more confident.
Play dough	Sensory learning informing gross and fine motor development (rolling, squeezing, pushing, pulling, grasping, pinching etc. – all prerequisites for handwriting). Developing awareness of texture, colour and smell. Developing awareness of cause and effect. Vocabulary.	Provision of different types of dough alongside children. Encourage questions (What if...?). Play with the children.
Drawing	Understanding of cause and effect. Pressure needed to apply colour to paper. Grip on pencil. Imagination. Creativity. Memory. Storytelling. Vocabulary and communication.	Provide appropriate materials (e.g. paper and thin pencils and card). Play with drawing and writing work (for assessment).
Turn-taking games	Social interaction. Turn-taking. Seeing the viewpoint of others. Winning and losing. Fairness. In some games, recognising numbers, letters, shapes or colours. Fine motor skills for dealing out cards or moving a token. Vocabulary and communication.	Provide age-appropriate materials with children. Manage situations where they are overwhelmed.

** The homemade play dough recipe book *Creative Sensory Play Recipe Toolkit: The Home Sensory Play* by Amanda Ralph provides a lot of different and cheap play dough recipes.



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Activity 22: Piaget's Theory of Cognitive

Teacher's Notes

Spec area:	C3.1.1 Piaget's theory of cognitive development		
Suggested use:	Class	Timing:	10 mins
Aim:	To consolidate students' understanding of Piaget's stages of cognitive development.		
Teacher's instructions:	Class activity after discussion of Piaget's theory. Print out one copy of the student activity sheet (1) for each student. Allow 5–10 minutes for students to answer the questions, then ask them to swap sheets and mark each other's answers. Alternatively, read the questions aloud as students write the answers (a, b, c or d) in their workbooks.		



Answers

1	2	3	4	5	6	7	8	9	10	11
b	d	a	c	c	a	a	d	c	d	a



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Student Activity Sheet: Activity 2

Complete the multiple-choice questions by selecting which answer, a, b, c or d, you think is correct.

1. What is the correct order of Piaget's four stages of cognitive development?
 - a. formal operational, preoperational, concrete operational, sensorimotor
 - b. sensorimotor, preoperational, concrete operational, formal operational
 - c. sensorimotor, preoperational, formal operational, concrete operational
 - d. preoperational, sensorimotor, concrete operational, formal operational
2. What does Piaget mean by the term 'assimilation'?
 - a. the way children understand that something hidden is still in the same place
 - b. the way children learn by copying
 - c. the way adults teach children about new things
 - d. the way new knowledge is linked to already known and understood experience
3. What does Piaget mean by the term 'accommodation'?
 - a. when learning does not fit into already understood parameters, new ones have to be learned
 - b. when knowledge acquisition occurs in a home learning environment
 - c. when the child takes control of their own learning
 - d. when children and adults work together in the zone of proximal development
4. At what age does Piaget believe children reach the sensorimotor stage of development?
 - a. 2–7
 - b. 7–12
 - c. 0–2
 - d. none of these
5. Intentionality in Piagetian theory is what?
 - a. the way the adult pushes a child to learn something
 - b. the way repetition is essential to cognitive development
 - c. the beginning of problem-solving and the deliberate planning of steps to achieve a goal
 - d. the decision to provide certain resources to match the child's stage of learning
6. Which stage of development is a child entering when they begin to learn to speak?
 - a. preoperational
 - b. concrete operational
 - c. sensorimotor
 - d. post-operational
7. A child is shown two balls of play dough that are the same size. When one is flattened the other is bigger. What does this show a lack of?
 - a. conservation
 - b. conservatism
 - c. concretisation
 - d. conserves
8. Piaget believed that children in the concrete operational stage had problems with:
 - a. language
 - b. spatial awareness
 - c. secure attachment
 - d. conservation
9. What is the main aim of Piagetian theory?
 - a. curriculum timetable
 - b. a list of sensory activities suitable for various age groups
 - c. a concept or framework in the mind that organises and interprets information that go together
 - d. the way in which cognitive development theory can be mapped by age and stage

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10. In the preoperational stage, Piaget defined children's thinking as what?
- socially aware
 - analytical
 - unknown
 - egocentric
11. What is object permanence?
- the knowledge that objects still exist even when they are hidden
 - the ability for heavy items to stay in one place
 - the knowledge that people and objects can return
 - the ability for objects to leave a mark
12. Which stage of development starts at the age of 12 and continues until 18 years?
- preoperational
 - formal operational
 - final operational
 - first operational
13. According to Piaget, what do children achieve mastery in during the concrete operational stage?
- pointing, grasping and finger grip
 - categorisation, relationships between objects, numbers and how to reason
 - playing together cooperatively
 - none of the above
14. Piaget believed that cognitive development did not progress at a steady rate. He referred to this as what?
- equalisation
 - equity
 - equilibrium
 - equality
15. The manipulation of objects and symbols occurs predominantly at which stage?
- sensorimotor
 - concrete operational
 - formal operational
 - preoperational

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Activity 23: Applying Piaget's Cognitive Developmental Theory

Constructionist Theory

Teacher's Notes

Spec area:	C3.1.2 Applying Piaget's cognitive constructionist theory	
Suggested use:	Class	7 mins 10 mins
Aim:	To consolidate students' understanding of Piaget's theory of cognitive development.	
Teacher's instructions:	Print out the sheet for each student. Alternatively, distribute worksheets between two and ask students to write the answers in their workbooks. Complete in class and then either ask students to swap answer sheets with someone else and mark each other's sheets or give general feedback in class.	

Answers

1. Sensorimotor, preoperational, concrete operational, formal operational
2. A schema is a framework of knowledge that changes according to experiences.
3. When encountering new information, that knowledge is assimilated into an existing schema. If the schema does not fit the new information, then there will be disequilibrium. The child will then have to go through a process of adaptation, adjusting the schema through accommodation to again achieve equilibrium, either by adjusting a current schema or creating a new one.

True or false questions:

1. True
2. True
3. False – concrete operational
4. True
5. True
6. False – formal operational as children have the ability to think about and draw conclusions that are not personally experienced, i.e. abstract reasoning
7. True
8. False – preoperational stage
9. False – preoperational stage

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Student Activity Sheet: Activity 2

Complete the following about Piaget's theory of cognitive development.

- Place Piaget's four stages of cognitive development in the correct order of 1 and 4 for the last stage.

Formal operational	Preoperational	Sensorimotor
1.	2.	3.

- Piaget theorised that cognitive development occurs through the construction of defined mental structures.

.....

- How do the processes of assimilation, disequilibrium, accommodation, adaptation when a child encounters new experiences or knowledge?

.....

Circle the correct answer, true or false, for the following statements:

- If a child is intentionally investigating the environment, for example, shaking to make a noise and then intentionally shaking it to hear the noise again, they are at the sensorimotor stage of cognitive development.
- If a child shows a systematic and logical approach to solving a problem, they are at the formal operational stage of cognitive development.
- In Piaget's three mountain experiment, children who were able to identify which doll was tallest are at the preoperational stage of cognitive development.
- Reasoning and logic skills can be developed through playing strategic games that have rules, such as chess and Monopoly. If a child enjoys this kind of activity, they are at the formal operational stage of cognitive development.
- A child who understands that the amount of liquid remains the same, if you fill two glasses filled with the same amount of liquid and you pour one glass into a taller, narrower glass, is at the concrete operational stage of cognitive development.
- Children at the concrete operational stage of cognitive development can answer questions such as, 'If Steven is taller than Olga and Olga is taller than Lucas, who is tallest?' without using pictures or drawings.
- A child who understands that a toy remains in the same place even when hidden from view by a blanket (object permanence) is in the sensorimotor stage of cognitive development.
- Children who only see things from their own perspective are egocentric and are in the sensorimotor stage of cognitive development.
- A child named Tariq says 'That's my name' every time he sees a letter T. He is in the concrete operational stage of cognitive development.
- If Kayleigh does not yet understand that $7 + 3$ is the same as $3 + 7$, she is still in the preoperational stage of cognitive development.

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Activity 24: Vygotsky's Social Construct

Teacher's Notes

Spec area:	C3.2.1, C3.2.2 and C3.2.3 Vygotsky's social constructivist theory		
Suggested use:	Class	Timing:	10 mins
Aim:	To consolidate students' understanding of Vygotsky's social constructivist theory.		
Teacher's instructions:	Class activity after studying Vygotsky's social development theory. Photocopy the student worksheet, one for each student, and ask students to complete the multiple-choice questions. Alternatively, distribute worksheets between two and ask students to write their answers in their workbooks. Either ask students to swap answer sheets with someone else and mark each other's sheets or do general feedback in class.		

Answers

1. b
2. a
3. a
4. c
5. a
6. b
7. c
8. b (quote from Vygotsky, L S (1978). *Mind in society: The development of higher psychological functions* (E. M. W. Solter, Trans.) (A R Luria, M Lopez-Morillas and S. John-Steiner, S Scribner and E Souberman., Eds.) Cambridge, Mass.: Harvard University Press. (Original manuscripts [ca. 1930s]).
9. c
10. a
11. b
12. b
13. a
14. c

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Activity 25: How Bruner's Modes of Cognitive Repetition can be used to Promote Learning

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Teacher's Notes

Spec area:	C3.3 How Bruner's modes of cognitive repetition can be used to promote learning		
Suggested use:	Class	Timing:	30 mins
Aim:	To show students how the modes of cognitive repetition influences educators and classroom practice		
Teacher's instructions:	<p>Show the video to students. Ask them to observe what is happening and then answer the questions from on the worksheets. They should write their answers in their workbooks. Students should complete the activity individually or in pairs.</p> <p>YouTube video of child feeling Montessori sandpaper letters and repeating the experience in a sand tray: https://www.youtube.com/watch?v=...</p> <p>Go to zzed.uk/12842-Activity25-V1</p>		

Teacher's answer sheet

- Enactive stage – children use their senses to acquire knowledge (touching, feeling, etc.)
 - Iconic stage – development of memory / formation of mental images. Similar to the iconic stage proposed by Piaget.
 - Symbolic stage – symbol or signal systems begin to replace the more functional systems (mathematics, language, logic, symbols).
- Bruner theorised that development occurs as a result of gradual change, based on the child's interactions with others and the environment. Bruner believed that, as long as the process was geared towards the development of the child, the child could be taught anything at any age. Piaget believed in stages, and that children could learn certain things only once they had reached a certain stage.
- A spiral curriculum is one in which significant concepts are presented to students with increasing depth as the student matures. For example, pre-schoolers will learn about insects (often from a book), pre-school curriculum, and then older children will learn about insects, plant feeding, and so on.
- Health, socio-economic background, access to education, cultural differences, environmental stability, relationships, self-esteem and self-worth.
- The video shows a child using sandpaper number boards, feeling each number with his forefinger, and then repeating the movement in the sand tray, before writing the number on the sandpaper.
 - The child is using his senses to teach his hand and arm to make a number by feeling the sandpaper on the number board with the correct movement – enactive stage.
 - The child is then taking that knowledge and repeating the process without the sandpaper, free-hand in the sand tray – iconic stage.
 - The next stage, which is not yet achieved, will see the child understand that the number represents an amount – symbolic stage.

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Student Activity Sheet: Activity 2

Watch the video and answer the questions below regarding Bruner's model of cognitive development.

1. What three stages of cognitive development does Bruner believe children pass through? What happens in each stage?
2. What is the main difference between Bruner and Piaget regarding children's cognitive development?
3. What do you understand by the term 'spiral curriculum'? Give an example.
4. Both Bruner and Piaget believe all children possess an innate ability to learn and develop to the full extent of their cognitive abilities. What factors might influence this?
5. Describe the video. How does Bruner's model of cognitive repetition inform the video?



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Watch the video and answer the questions below regarding Bruner's model of cognitive development.

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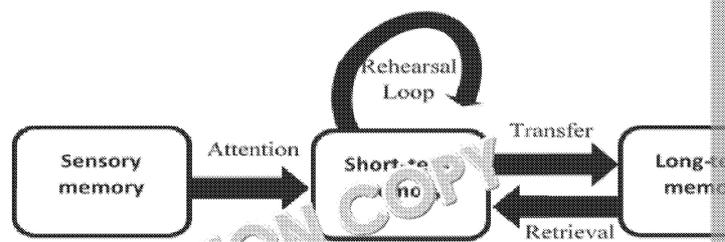
Activity 26: Information Processing

Teacher's Notes

Spec area:	C3.4.1, C3.4.2 and C3.4.3 Information processing theory		
Suggested use:	Homework plus class (small groups)	Timing:	15-20 mins (in class)
Aim:	To provide students with a practical insight into how information is processed by the brain through the hidden objects game.		
Teacher's instructions:	<p>Homework and class activity. Provide students with the activity sheet and ask them to complete the questions for homework, they should write their answers. Discuss in class.</p> <p>Then, divide the class into small groups and play the hidden objects game. Provide each group with a bag containing 20 or more small, random objects (e.g. teaspoon, eraser, furry material, Christmas bauble, hair grip, pinecone, toy car, etc.) and a blindfold. Ask students to look at the objects, name them and pass them around before placing the items in the bag. Student should take it in turns to put on the blindfold, reach in the bag, take out an object and name it before taking the blindfold off. They should then place the object back in the bag and pass the bag to the next student. Discuss how information processing theory can be applied to the game.</p>		

Suggested answers

- Information processing theory looks at the way in which information is encoded and formulated by Atkinson and Shiffrin in 1968 as '... a general framework within which information is processed, stored and retrieved.' (R C Atkinson, R M Shiffrin. Human memory: A proposed system and its control. In W G Spence, J T Spence (Eds.), *The psychology of learning and motivation: II*, Academic Press, 1968).
- Sensory memory. This is how we first process information from our senses. It is very transitory, and if it is not transferred to our short-term memory, it will be lost.
 - Short-term memory. Also known as working memory. Information in the short-term memory store depends on how fast our brains are at processing the information. It is also dependent on our ability to pay attention to the information.
 - Long-term memory. Information is stored in the long-term memory store, and information that can be stored there. It may remain for a few minutes or for a lifetime.
- Attention, coding, rehearsal and repetition.
- Provide different ways of conveying the same information. Repeat learning opportunities (e.g. role-play, group work, peer-teaching, etc.). Make learning fun, stressless and meaningful. Connect to previous experiences. Provide information as bite-sized components.
- Students should complete the figure of Atkinson and Shiffrin's multi-store model of memory.



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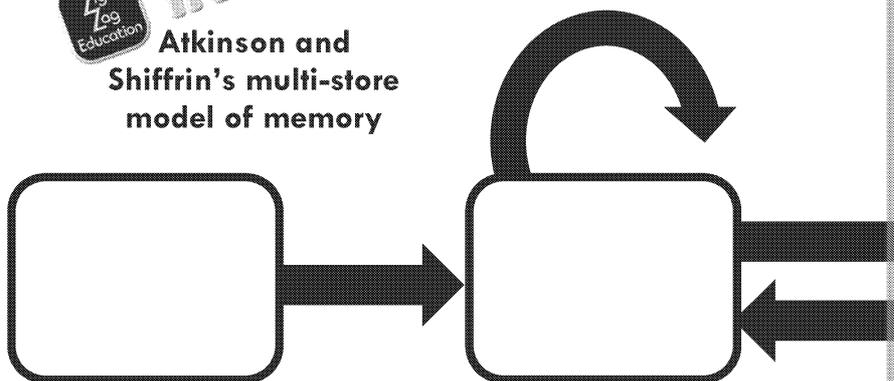
Student Activity Sheet: Activity 2

Complete the questions below.

1. Define the term 'information processing theory'. Where does the term come from?
2. According to the theory, we have three stores that are permanent features of the model. How do they function?
3. Which four processes control the flow of information across the three types of store?
4. What can adults do to help children process the information they are exposed to in order to achieve positive learning outcomes?
5. Copy and complete the figure below.



Atkinson and Shiffrin's multi-store model of memory

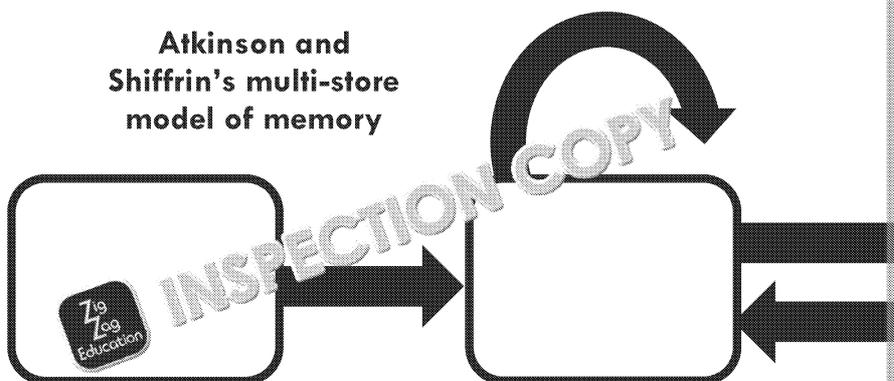


Student Activity Sheet: Activity 2

Complete the questions below.

1. Define the term 'information processing theory'. Where does the term come from?
2. According to the theory, we have three stores that are permanent features of the model. How do they function?
3. Which four processes control the flow of information across the three types of store?
4. What can adults do to help children process the information they are exposed to in order to achieve positive learning outcomes?
5. Copy and complete the figure below.

Atkinson and Shiffrin's multi-store model of memory



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Activity 27: How Education Movements to Promote Cognitive Development

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Teacher's Notes

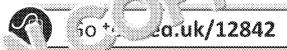
Spec area:	C3.4.1, C3.4.2 and C3.4.3 Information processing theory	
Suggested use:	Class (small groups)	Time: 20–30 mins
Aim:	To show students how theories influence educators.	
Teacher's instructions:	<p>Print out a copy of the activity sheet for each student, or one between two students. They will discuss the three-period lesson, acting out the different stages using, for example, three pieces of fruit, three colour cards, three plastic animals, three different pasta shapes, etc., or watch a YouTube video: zzed.uk/12842-Activity27-V1 on the Montessori three-period lesson.</p> <p>Place students in pairs or random groups and ask them to brainstorm how the concept of a three-period lesson relates to the theories of Piaget, Vygotsky, Bruner and Information Processing. Either ask them to complete this on the worksheet, or in their workbooks. Feed back in class.</p>	

One of the key stones of Montessori practice is the three-period lesson. Using this method to introduce a new concept (not just vocabulary) to children. It is used to move the child from simple to complex. Each part will be conducted at different times, allowing the child time to assimilate or accommodate.

Although Maria Montessori developed her educational methodology either before or after Bruner and Information Processing Theory, it is interesting to note how each theory is related to the three-period lesson concept.

Simple YouTube presentation of a three-period lesson can be seen here.

[zzed.uk/12842-Activity27-V1](https://www.youtube.com/watch?v=zzed.uk/12842-Activity27-V1)



The Three-period Lesson

- Naming:** The adult names the objects. For example, three colour tablets – red, yellow and blue.
- Recognition and recollection:** The teacher will involve the child and ask them to point to the objects they name.
- Recall:** You will ask the child, 'What is this?'

How Does this Relate to Theories Regarding Cognitive Development?

Piaget:

- this method of learning is useful for children at the pre-operational stage.
- The child is an active learner
- the child is learning via processes of assimilation, disequilibrium, accommodation

Vygotsky:

- working with a more knowledgeable other, or MKO
- working within a child's zone of proximal development, or ZPD, building on what they know (something they do not yet know or understand – scaffolding)
- working within a cultural and social context (using every day materials)

Bruner:

- Enactive mode of learning – through physical movement (e.g. pointing)
- Iconic mode of learning – development of mental image of the learning opportunity (e.g. picture and later recall)
- Symbolic mode of learning – ability to create a memory without directly experiencing it (e.g. age of 7 and is not directly referenced by the three-period lesson)

Information Processing theory:

- Sensory input transferring to short term memory
- Repetition, chunking (all three objects are colours, animals, etc.), meaningful experience transferring to long-term memory

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Student Activity Sheet: Activity 2

Although Maria Montessori developed her educational methodology either before Vygotsky, Bruner and information processing theory, it is interesting to note how her period lesson concept. Make notes in the boxes below on how they inform cognitive development following description of the Montessori three-period lesson and then consider how cognitive development relate to its use in the classroom.

The Montessori three-period lesson

The three-period lesson is a key Montessori practice. Using this method, you will introduce a new concept (word, sign, vocabulary) to children. It is used to move them from initial awareness to mastery. Each part of the lesson will be conducted at different times, allowing you to accommodate a new concept.

The three parts of a Montessori three-period lesson

1. Naming: The adult names the three objects. For example, three colour table.
2. Recognition and Association: The teacher will involve the child and ask them to name the objects that they name.
3. Recall: Now you will ask the child, 'What is this?'

Piaget



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Vygotsky



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Information

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Activity 28: Normative Milestones in Language

Teacher's Notes

Spec area:	D1.1 Normative milestones in language development		
Suggested use:	Class or homework	Timing:	15 mins
Aim:	To provide students with an understanding of what are considered normative milestones in language development and the age ranges in which children should achieve them.		
Teacher's instructions:	<p>Divide the class into groups of 4-5 small groups. Photocopy the activity sheet one for each student. Allow time for students to complete the activity by adding the correct age at which each milestone is usually* observed. Alternatively, ask students to write the answers in their workbooks.</p> <p>Feed back in class afterwards.</p> <p>Time allocated: 15 minutes.</p>		

Suggested Answers

* Every child is unique, and some children will not achieve these milestones at exactly the same age. Generally, however, most children will have achieved them within the age ranges given.

1.	Will point at pictures in a book when asked 'Can you find ...?'
2.	Will babble in 'sentence-like structures' when playing independently
3.	When you say 'look' and point, they look where you are pointing
4.	When talking, sometimes misapplies grammatical rules, e.g. 'I goed' instead of 'I went'
5.	Vocabulary develops from 20 words to around 200 words at the end of this stage
6.	Use 4-6 words in a grammatically correct way in a sentence
7.	Use phrases such as 'I think' to describe something
8.	Use language in play with other children
9.	Understand the concept of 'his', 'hers' and 'yours'
10.	Understand words for colour and numbers up to 10
11.	Understand and turn-taking in conversations and play
12.	Understand the concept of 'no' and 'mine'
13.	Understand that we have different ways to say the same thing, e.g. subtract / minus
14.	Understand simple words such as 'bye-bye' or 'up', particularly when combined
15.	Understand simple questions such as, 'Where is ...?'
16.	Understand simple instructions
17.	Understand questions using 'who', 'what' and 'where'
18.	Understand more complex instructions such as, 'Put your cup on the table'
19.	Understand and use appropriately descriptive words, e.g. fast, heavy
20.	Understand and comply with more complex instructions
21.	Understand two or more instructions linked together
22.	Turn towards a sound
23.	Tell you about something that has happened to them
24.	Stay on topic in a conversation
25.	Start to understand the idea of making plurals by adding an -s to a word, e.g. cat to cats
26.	Start to understand the concept of telling a joke / wordplay
27.	Start to understand the concept of time - future and past
28.	Start to understand the concept of conversation, where you speak and they listen
29.	Start to say 2-3-word sentences
30.	Start a conversation

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31.	Speech is becoming clearer, but some words are understandable only to close
32.	Say longer sentences that are grammatically correct
33.	Remember and follow a story that is read to them over several days
34.	Recognise your voice
35.	React when they hear their name
36.	React to loud noises
37.	Point and make a noise to get attention
38.	May struggle with more complex sounds such as sh, ch, th and r
39.	Master the sounds m, n, o, t, c, y, k and g when talking
40.	Make it known they want to continue with a game such as peekaboo
41.	Make different noises for different needs
42.	Make babbling and babbling sounds, sometimes to get attention
43.	Look into your eyes when you talk to them
44.	Look at you and turn their head when you are speaking to them
45.	Instigate and take part in imaginary play with other children, using props
46.	Imitate others smiling and laughing
47.	Have a vocabulary of about 300 words
48.	Enjoy reading simple picture books with an adult
49.	Enjoy rhymes and songs
50.	Enjoy pretend play and collaborating with others
51.	Enjoy music, nursery rhymes and singing, sometimes moving with the music
52.	Enjoy listening to books and stories and can answer simple questions about them
53.	Enjoy having picture books read to them
54.	Engage in independent play and more pretend play
55.	Discover that some words sound the same but mean different things, e.g. orange or sun/son
56.	Developing understanding of contrast, e.g. big and little
57.	Copy simple words and sounds, e.g. animal sounds
58.	Communicate using more detailed and longer sentences
59.	Can talk clearly to unfamiliar people
60.	Can say simple 3-4-word sentences
61.	Can say a few words but understand more
62.	Can reply to questions that require problem-solving and reasoning skills, e.g. 'Why?'
63.	Can listen to and remember more complex stories
64.	Can continue playing while listening to you and answering
65.	Can answer questions about a story without being prompted by a picture
66.	Begin to link sentences together using 'and'
67.	Become frustrated / have a tantrum when others do not understand them
68.	Babble recognisable sounds such as 'na-na'
69.	Ask questions often and repeatedly
70.	Ask 'what', 'where', and 'why' often and repeatedly
71.	Able to describe some feelings and emotions, and recognise them in others
72.	Able to concentrate on something for a longer period, without being asked



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Student Activity Sheet: Activity 2

Look at the list of normative milestones in language development listed below. Use the list to identify the milestones that your child has achieved by 6–12 months, 1–2 years, 2–3 years, 3–4 years, 4–5 years and 5–8 years, complete

Milestone	
1	Will point at pictures in a book when asked 'Can you find...?'
2	Will babble in 'sentence-like structures' when playing independently
3	When you say 'look' and point, they look where you are pointing
4	When talking, they frequently misapplies grammatical rules, e.g. 'I goed' instead of 'I went'
5	Vocabulary develops from 20 words to around 200 words at the end of this stage
6	Use 4–6 words in a grammatically correct way in a sentence
7	Use phrases such as 'I think' to describe something
8	Use language in play with other children
9	Understand the concept of 'his', 'hers' and 'yours'
10	Understand words for colour and numbers up to 10
11	Understand turn-taking in conversations and play
12	Understand the concept of 'no' and 'mine'
13	Understand that we have different ways to say the same thing, e.g. subtract / minus
14	Understand simple words such as 'bye-bye' or 'up', particularly when combined with actions
15	Understand simple questions such as, 'Where is...?'
16	Understand simple instructions
17	Understand questions using 'who', 'what' and 'where'
18	Understand more complex instructions such as, 'Put your cup on the table'
19	Understand and use appropriately descriptive words, e.g. fast, heavy
20	Understand and comply with more complex instructions
21	Understand two or more instructions linked together
22	Turn towards a sound
23	Tell you about something that has happened to them
24	Stay on topic in a conversation
25	Start to understand the idea of making plurals by adding an -s to a word, e.g. car, cars
26	Start to understand the concept of telling a joke / wordplay
27	Start to understand the concept of time – future and past
28	Start to understand the concept of conversation where you speak and they babble back
29	Start to say 2–3-word sentences
30	Start a conversation
31	Speech is mostly incomprehensible to the listener, but some words are understandable only to close family
32	Say longer sentences that are grammatically correct
33	Remember and follow a story that is read to them over several days
34	Recognise your voice
35	React when they hear their name

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Milestone	
36	React to loud noises
37	Point and make a noise to get attention
38	May struggle with more complex sounds such as sh, ch, th and r
39	Master the sounds m, n, p, b, t, d, w, k and g when talking
40	Make it known they want to continue with a game, such as peekaboo
41	Make different cries for different needs
42	Make cooing and babbling sounds, sometimes to get attention
43	Look at your eyes when you talk to them
44	Look at you and turn head when you are speaking to them
45	Instigate and take part in imaginary play with other children, using props
46	Imitate others smiling and laughing
47	Have a vocabulary of about 300 words
48	Enjoy reading simple picture books with an adult
49	Enjoy rhymes and songs
50	Enjoy pretend play and collaborating with others
51	Enjoy music, nursery rhymes and singing, sometimes moving with the music
52	Enjoy listening to books and stories and can answer simple questions about them
53	Enjoy having picture books read to them
54	Engage in independent play and more pretend play
55	Discover that some words sound the same but mean different things, e.g. orange (colour) and orange (fruit)
56	Developing understanding of contrast, e.g. big and little
57	Copy and imitate words and sounds, e.g. animal sounds
58	Communicate using more detailed and longer sentences
59	Can talk clearly to unfamiliar people
60	Can say simple 3–4-word sentences
61	Can say a few words but understand more
62	Can reply to questions that require problem-solving and reasoning skills, e.g. 'What can you do with that?'
63	Can listen to and remember more complex stories
64	Can continue playing while listening to you and answering
65	Can answer questions about a story without being prompted by a picture
66	Begin to link sentences together using 'and'
67	Become frustrated / have a tantrum when others do not understand them
68	Babble recognisable sounds such as 'na' and 'ma'
69	Ask questions and repeat words repeatedly
70	Ask 'where', 'what', 'why' often and repeatedly
71	Able to describe some feelings and emotions, and recognise them in others
72	Able to concentrate on something for a longer period, without being asked

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Activity 29: How Do We Communicate with Each Other?

Teacher's Notes

Spec area:	D2.1 How do we communicate with each other?		
Suggested use:	Class (small groups)	Timing:	20 mins
Aim:	To break down the different ways in which children communicate with them.		
Teacher's instructions:	Divide the class into small groups of 4–6 students. Provide each group with a copy of the fishbone diagram from the student worksheet. Allow students time to write in their worksheets as many ways as they can think of in which communication can take place in each area. Feed back in class.		

Suggested Answers

1. Cooing, babbling, first words, holophrases, telegraphic speech, language explosion
2. Pre-linguistic: cooing and babbling. Linguistic: first words, holophrases, telegraphic speech, speech maturity.
3. Receptive language refers to how we comprehend spoken, written or physical language.
4. Expressive language refers to how we can make others understand our wishes by using language. This includes speaking using correct syntax and grammar.

Some ideas for receptive and expressive communication.

Non-verbal: receptive – pre-linguistic cooing, crying and babbling, cuddling, stroking
 expressive – pre-linguistic cooing, crying, babbling, pushing away, turning away

Verbal: receptive – giving instruction, informing, making encouraging and discouraging statements, praising, answering questions, understanding the meaning behind a word
 expressive – informing, describing, crying, laughing, screaming, shouting, using syntax and grammar, echoing, copying, imitating, asking questions

Visual: receptive – identifying people and places, signing using sign language, shaking head, waving, picture cues, e.g. Picture Exchange Communication System (PECS), reading
 expressive – smiling, frowning, pouting, gesturing, writing

Physical: receptive – taking someone by the hand, running away, touching, crossing arms (keep safe or to soothe)
 expressive – taking someone by the hand, running away, touching, crossing arms, pushing, hugging, cuddling, kissing, winking, refusing to move

Aesthetic: receptive – storytelling through reading, dance or music
 expressive – drawing, painting, acting, decorating

Other: receptive – routines, food, the way we dress
 expressive – the way we dress, jewellery we wear, places we live, cars we drive, places we shop

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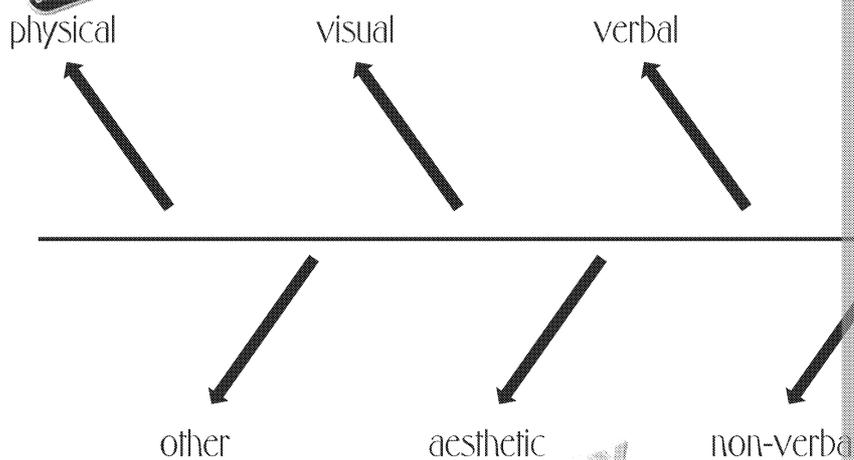


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Student Activity Sheet: Activity 2

1. Place the following stages of language development in the correct order: telegraphic phrases, first words, cooing, speech maturity, fluency, language explosion
2. Which stages are termed pre-linguistic, and which linguistic?
3. What do we understand by the term 'receptive language'?
4. What do we understand by the term 'expressive language'?

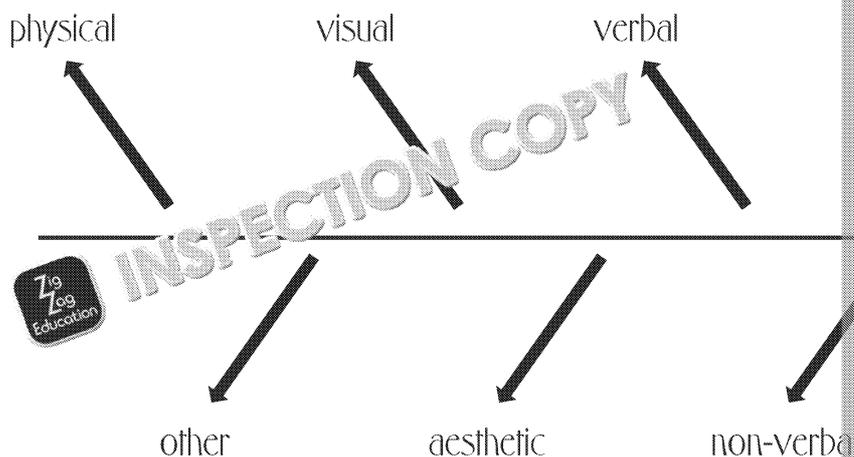
Communication is more than just talking. There are many ways in which we communicate: what we are, what we stand for, what we are thinking, etc. which are never articulated and understood by others who come from the same sociocultural background. These are a variety of ways. In your groups brainstorm as many different ways as you can think of to use to communicate with each other, noting whether they are receptive or expressive.



Student Activity Sheet: Activity 2

1. Place the following stages of language development in the correct order: telegraphic phrases, first words, cooing, speech maturity, fluency, language explosion
2. Which stages are termed pre-linguistic, and which linguistic?
3. What do we understand by the term 'receptive language'?
4. What do we understand by the term 'expressive language'?

Communication is more than just talking. There are many ways in which we communicate: what we are, what we stand for, what we are thinking, etc. which are never articulated and understood by others who come from the same sociocultural background. These are a variety of ways. In your groups brainstorm as many different ways as you can think of to use to communicate with each other, noting whether they are receptive or expressive.



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Activity 30: English as an Additional

Teacher's Notes

Spec area:	D2.2 English as an additional language (EAL)		
Suggested use:	Class (small groups) or homework	Timing:	20 mins
Aim:	To help students understand the challenges faced by children for whom English is an additional language (EAL)		
Teacher's instructions:	<p>Either assign as homework or use for group work in class. If using in class, divide students into four groups and provide each group with one of the scenarios. Ask students to discuss the scenario and note any ideas they might have for the question they have received. Feedback in class.</p> <p>Time assigned for activity in class, including feedback: 10 minutes for group discussion on single study, plus 20 minutes for feedback and class discussion.</p>		

Suggested answers

Scenario 1:

Maslow's hierarchy of needs. Technically, the child has access to the first two tiers of Maslow's hierarchy of needs, which are physiological and safety needs. The child's parent, need support in feeling as though they belong. This is important as learning in a secure environment, where there are more positive than negative stimuli to affect brain development. The child's gross and fine motor skills is an indicator of the quality of experiences a child has had. The child's development shows a developmental delay of some description.

Scenario 2:

- Interview or meeting to ascertain
 - where language skills of the child lie - if possible, conduct a first-language assessment
 - which languages the child knows
 - what previous education the child has had
 - the child's proficiency in the written language (reading and writing)
 - if possible, information about any traumatic experiences encountered in the home
- Use of interpreters
- Approach parents who speak the language and, if appropriate, ask if they and the child have 'buddies' to the family in the first instance.
- Walk around the school, showing where the toilets are, and the canteen, etc.

Scenario 3:

- Use pictographs/labels combined with single English words and words in the child's first language for communication, e.g. toilet, circle or mat time, lunchtime, break time, book, pencil, etc. Place these in the classroom before the child arrives, and maybe keep some back so the child can point to them to understand their function.
- Assign a 'buddy' who will be the child's partner and show them what to do.
- Prep the other students using the personal, social and emotional resources available.
- Have a welcome 'circle time' where the children introduce themselves.
- Put together an age-appropriate EAL kit. This could include language-learning games to play at home and school; and a vocabulary or topic book where new words and phrases in the child's first language and English, to be completed in the child's first language by the parent.
- Set up targeted one-to-one or small group interactions either outside class or in class, focusing on building knowledge, vocabulary and communication skills.

Scenario 4:

- I Spy
- Barrier games, e.g. listen and do games, memory games
- Simple matching games using pictures and phonic cards, Jolly Phonics, etc.
- Simon Says game
- Playground games, e.g. hopscotch, ball games

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Student Activity Sheet: Activity 3

In your groups, consider the scenario you are given. Discuss and note down your ideas on lined paper for the question you have been given. Feed back in class.

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Scenario 1:

Imagine a child who is 6 years old, who has been brought to the UK by his mother as a refugee from war and poverty in their home country. The language they speak and know is written in a different script to English (e.g. Greek, Russian or Korean), and neither the child nor the mother knows any English, apart from a few basic words such as 'hello'. They are both very sad as they have had to leave everything behind, including the child's father, who is fighting. The family is applying for asylum and has been provided with temporary accommodation (sharing kitchen and bathroom facilities with other refugees) and enough money for food and essentials.

Question: Are there any theories that can assist staff in assessing how to help this child integrate into the community at the new school? Include knowledge of gross and fine motor development. Why is this important?

Scenario 2:

Imagine a child who is 6 years old, who has been brought to the UK by his mother as a refugee from war and poverty in their home country. The language they speak and know is written in a different script to English (e.g. Greek, Russian or Korean), and neither the child nor the mother knows any English, apart from a few basic words such as 'hello'. They are both very sad as they have had to leave everything behind, including the child's father, who is fighting. The family is applying for asylum and has been provided with temporary accommodation (sharing kitchen and bathroom facilities with other refugees) and enough money for food and essentials.

Question: What strategies can you use to assist integration at the new school? What resources would you use in the classroom?

Scenario 3:

Imagine a child who is 6 years old, who has been brought to the UK by his mother as a refugee from war and poverty in their home country. The language they speak and know is written in a different script to English (e.g. Greek, Russian or Korean), and neither the child nor the mother knows any English, apart from a few basic words such as 'hello'. They are both very sad as they have had to leave everything behind, including the child's father, who is fighting. The family is applying for asylum and has been provided with temporary accommodation (sharing kitchen and bathroom facilities with other refugees) and enough money for food and essentials.

Question: What simple games would help a 6-year-old learn new vocabulary and improve their confidence in a second language?

Scenario 4:

Imagine a child who is 6 years old, who has been brought to the UK by his mother as a refugee from war and poverty in their home country. The language they speak and know is written in a different script to English (e.g. Greek, Russian or Korean), and neither the child nor the mother knows any English, apart from a few basic words such as 'hello'. They are both very sad as they have had to leave everything behind, including the child's father, who is fighting. The family is applying for asylum and has been provided with temporary accommodation (sharing kitchen and bathroom facilities with other refugees) and enough money for food and essentials.

Question: What strategies can you use when welcoming the child to the new school?

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Activity 31: The Importance of Open-ended Supportive Adult–Child Interactions and how they Promote Language Development

Teacher’s Notes

Spec area:	D2.3 The importance of using open-ended questions in supportive adult-child interactions that promotes language development		
Suggested use:	Class (or small groups)	Timing:	20-30 mins
Aim:	To strengthen students’ understanding of the importance of using open-ended questions and scaffolding of prior knowledge with regard to children’s learning and development.		
Teacher’s instructions:	<p>Divide into 8 groups. On the activity sheet are some questions that students have to say are either open or closed, students should write down the answers in their workbooks. After that, there are a few small scenarios for students to work with and create a conversation that shows scaffolding using open-ended questions. Students to decide who will be the child and who will be the more knowledgeable other (MKO)/adult. Allow students 5 minutes to create a small scenario around the conversation provided. Each group can then share their scenario before the class.</p> <p>Length of activity: 10 minutes to decide whether questions are open or closed and prepare conversation. 5 minutes to share with class. Total length of time depends on number of pairs or scenarios used.</p>		

Open-ended questions are questions that require more than a ‘yes’ or ‘no’ answer. They are often formulated to show you need more information, for example, ‘tell me’, or ‘help me understand’.

The use of ‘why?’ can sometimes be interpreted by the other person as being judgemental, for example, ‘Why is that?’ The other thing to be aware of is that we often follow an open question such as ‘What do you think?’ with a closed question, for example, ‘Was the weather good?’. It is tricky keeping the questions open and sometimes when we think we should ask a closed question, for example, as per Question 10 when the child says ‘I don’t know’.

Open-ended questions that you answer yourself can be helpful when communicating in an additional language. It provides them with syntax, grammar and vocabulary that they can use and finally repeat back to you.

Answers to Student Activity Sheet

- | | |
|--|--|
| 1. ‘How is everything?’ | Closed. (Although a ‘How?’ question will receive a one-word answer.) |
| 2. ‘What do you think will happen next?’ | Open |
| 3. ‘I don’t know where to put this, do you?’ | Closed |
| 4. ‘Where have all the children gone?’ | Open |
| 5. ‘Tell me about your weekend.’ | Open |
| 6. ‘Do you want to tell me something?’ | Closed |
| 7. ‘What do you want to tell me about?’ | Open |
| 8. ‘Was it very hot at the beach?’ | Closed |
| 9. ‘Where did you go on holiday?’ | Open |
| 10. ‘Do you want to tell me something?’ | Closed |

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Student Activity Sheet: Activity 1

This is about the importance of open-ended questions in adult-child interactions and development. Section 1: decide whether the questions are open or closed. Section 2: create a scenario. Note down how many open-ended questions you manage to ask before the child stops talking.

Section 1

Look at the questions below; are they open or closed questions? Select the correct answer.

1. 'How is everything?' Open/Closed
2. 'What do you think you'll do next?' Open/Closed
3. 'I don't know where to put this, do you?' Open/Closed
4. 'When will all the children be gone?' Open/Closed
5. 'Tell me about your weekend.' Open/Closed
6. 'Do you want to tell me something?' Open/Closed
7. 'What do you want to tell me about?' Open/Closed
8. 'Was it very hot at the beach?' Open/Closed
9. 'Where did you go on holiday?' Open/Closed
10. 'Do you want milk or water?' Open/Closed

Section 2

Using your assigned speech bubble, decide who is going to be the child and who is the other (MKO) according to Vygotsky's social constructivist theory of development. Create a scenario showing how you use open-ended questions to help children talk about their experiences and express their ideas and emotions. Make notes and share with the rest of the group.

Lihan
7 years 2 months old
I haven't got ears.'

Julia
4 years 2 months old
She is poor at saying, 'It's...'

Megan
3 years 5 months old
Makes an entrance at nursery wearing a pink princess costume! 'Look!'

Pranav
3 years 9 months old
Making a tower with blocks, says excitedly, 'There, there... big!'

Katy
4 years 10 months old
'The... the...'

Finlay
5 years old
'I go to big school now!'

Kabir
6 years 3 months old
'I don't want to go to school club...'

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Activity 32: The Jargon Behind Language

Teacher's Notes

Spec area:	D3 The jargon behind language theories		
Suggested use:	Class (small groups)	Timing:	10-15 mins
Aim:	To help students understand the different terms used when explaining literacy concepts.		
Teacher's instructions:	Photocopy the student activity sheet for each student. Working individually, ask students to find the words in the word search according to the clues given below. Students should mark each word on the word search as they find it and also write it in the correct place in the different clues. Mark or feedback in class.		



Answers

The following words are hidden in the word search:

1. Phonology – sounds that are used in language.
2. Phoneme – unit of speech sound in a language
3. Semantics – the meaning of a word or part of a word.
4. Syntax – the rules of grammar that govern use of a language.
5. Holophrase – single words, which may have multiple meanings, uttered by young children.
6. Telegraphic speech – two-word phrases used by toddlers that will have multiple meanings.
7. Babbling refers to the first communication sounds made by babies.
8. Echolalia – repetition of noises or phrases by children as they learn to speak.
9. Fluency – the stage when children are able to communicate easily in a language.
10. Virtuous error – misapplied grammatical rule such as I goed instead of I went
11. Grammar – language rules
12. Prelinguistic – before the development or acquisition of language
13. Vocabulary – the words that exist in a particular language

A word search grid containing the following words hidden within it: Phonology, Phoneme, Semantics, Syntax, Holophrase, Telegraphic speech, Babbling, Echolalia, Fluency, Virtuous error, Grammar, Prelinguistic, and Vocabulary.



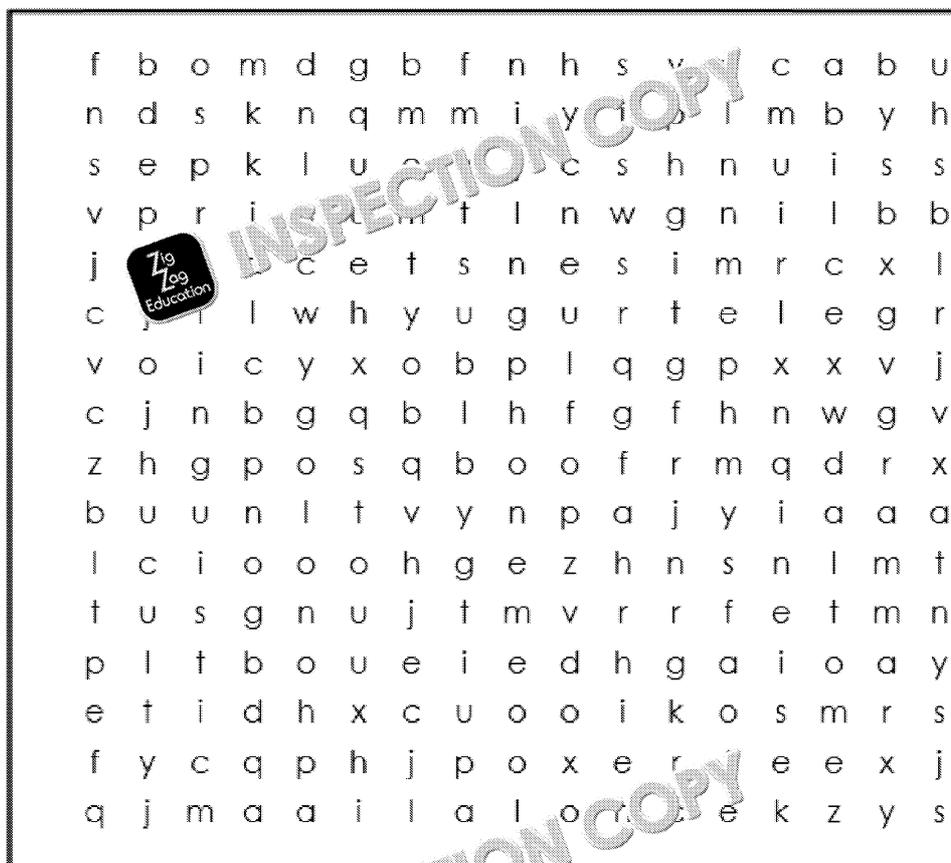
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Student Activity Sheet: Activity 3

Either find the words in the word search, mark the word and fill in the space on the right. You can also guess which word you should be looking for. There are 13 to find! Words are hidden in all directions.



- _____ refers to the sounds that are used in a language.
- _____ refers to a speech sound in the English language.
- _____ refers to the meaning of a word or part of a word.
- _____ refers to the rules of grammar that govern use of language.
- A _____ is the name given to single words, which may be used by young children as they learn to speak.
- _____ speech refers to two-word phrases used by toddlers.
- _____ refers to the first communication sounds made by children.
- _____ is the repetition of words or phrases by children.
- _____ refers to the stage when children are able to communicate.
- _____ error – misapplied grammatical rule such as I goed.
- _____ refers to the rules of a language.
- _____ refers to the sounds made before the development of language.
- _____ refers to all the words existing in a particular language.

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Activity 33: Language Learning Theories –

Teacher's Notes

Spec area:	D3 Language learning theories		
Suggested use:	Class or homework	Timing:	20 mins
Aim:	To consolidate students' understanding of the major theories of language development and how children learn a language.		
Teacher's instructions:	<p>If using in class, may be used individually, in pairs or in small groups. Provide each student with a copy of the activity sheet. Allow time for students to identify the correct theorist's name within each banner.</p> <p>Alternatively, provide one worksheet between two students and ask them to write their answers in their workbooks using the number on each banner. Feed back in class.</p>		

Teacher's Notes and Answer Sheet

	Statement
1.	Language acquisition occurs through verbal reactions from carers to attention-seeking behaviour such as cooing or babbling. When babies make noises that sound like adults tend to reinforce them by repeating them, e.g. 'dada'. This is called selective reinforcement.
2.	The length of a child's sentence, or mean length of utterance (MLU), increases as the complexity of language increases.
3.	The language acquisition device allows children to absorb and acquire language grammar rules.
4.	Nativist theory of language acquisition
5.	Children acquire new language skills through operant conditioning, and
6.	Virtuous errors – grammatical mistakes resulting from a limited knowledge of sentence
7.	Language development is innate and innate in all humans.
8.	There is a critical period for learning language. If language is not learned by the time they are 5 years old, they will never be able to acquire fluency.
9.	Enactive mode of learning – learning by doing.
10.	Children are born with a language acquisition support system (LASS) which allows the development of symbolic and abstract thinking
11.	The brain is hot-wired with a language acquisition device (LAD) to recognise language
12.	Symbolic mode of learning – ability to understand concepts, ideas and events via symbols such as words and numbers.
13.	Behaviourist theory of language acquisition.
14.	Iconic mode of learning – the ability to create a mental image of a personal or learned experience that can be applied to new experiences.
15.	Speech develops through the understanding and correct use of grammatical structures, words, also known as morphology.
16.	Language acquisition and development is strongly influenced by the environment surrounding the child
17.	Social interactionist theory of language acquisition.
18.	Language development through the world follows a pattern, and children will make the same mistakes regarding grammar rules regardless of language.
19.	Children acquire language through the active interactions in play and learning opportunities scaffolded by adults or others.
20.	There are five stages in language development.
21.	Use of longitudinal observations, carried out over a period of time, to record the speech of children.

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Student Activity Sheet: Activity 3

Each banner represents a statement from the theories of B F Skinner, Jerome Bruner, Lev Vygotsky and Noam Chomsky concerning language development. Circle the name within the banner that best fits the statement.

<p>Language acquisition occurs via verbal reactions from carers to attention-seeking behaviour such as cooing or babbling. When babies make noises that sound like words, adults tend to reinforce them by repeating them, e.g. 'That's a cat'. This is called selective reinforcement.</p> <p>Skinner Bruner Chomsky Brown</p> <p>1</p>	<p>The brain is hot-wired with a language acquisition device (LAD) to record and process language.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>The length of a child's sentence, or mean length of utterance (MLU) increases as their grasp of language increases.</p> <p>Skinner Bruner Chomsky Brown</p> <p>2</p>	<p>Symbolic mode of learning involves the use of concepts, ideas and objects as words and numbers.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>The language acquisition device allows children to absorb and acquire language, including grammar rules.</p> <p>Skinner Bruner Chomsky Brown</p> <p>3</p>	<p>Behaviourist theory of language acquisition suggests that children learn language through imitation and reinforcement.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>Nativist theory of language acquisition.</p> <p>Skinner Bruner Chomsky Brown</p> <p>4</p>	<p>Iconic mode of learning involves the use of a mental image of a concept that can be applied to real-world objects.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>Children acquire language through their active interaction with the environment, learning opportunities, or scaffolding provided by adults or others.</p> <p>Skinner Bruner Chomsky Brown</p> <p>5</p>	<p>Speech develops through the use of the correct use of grammar rules, known as morphology.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>Virtuous errors – grammatical mistakes suggesting a limited knowledge of sentence structure.</p> <p>Skinner Bruner Chomsky Brown</p> <p>6</p>	<p>Language acquisition is influenced by the environment and social interaction.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>Language development is instinctive and innate in all humans.</p> <p>Skinner Bruner Chomsky Brown</p> <p>7</p>	<p>Social interactionist theory suggests that language is learned through social interaction.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>There is a critical period for learning language. If language is not learned by the time a child is 10, they will never be able to acquire fluency.</p> <p>Skinner Bruner Chomsky Brown</p> <p>8</p>	<p>Language development follows a pattern, and children learn grammar rules regarding grammar.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>Enactive mode of learning involves learning by doing.</p> <p>Skinner Bruner Chomsky Brown</p> <p>9</p>	<p>Children acquire new language through imitation or classical conditioning.</p> <p>Skinner Bruner Chomsky Brown</p>
<p>Children are born with a language acquisition support system (LASS) which allows the development of symbolic and abstract thinking.</p> <p>Skinner Bruner Chomsky Brown</p> <p>10</p>	<p>There are five stages of language development.</p> <p>Skinner Bruner Chomsky Brown</p>

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Activity 34: Emotional Development

Teacher's Notes

Spec area:	E1.1 Emotional development in children		
Suggested use:	Class (small groups or pairs) or homework	Timing:	15 mins
Aim:	To develop students' understanding of the development of emotional		
Teacher's instructions:	<p>For use in class or as a homework activity. If in class, divide the class into groups or pairs. Print out the student activity sheets, one for each student. Students to select the number of the correct statement in the heart response group. Alternatively, ask students to categorise the attributes into three columns in their workbooks under the headings '0-2 years', '3-4 years' and '5-8 years'. Or, give the student the activity sheet for homework.</p> <p>Mark and/or discuss in class.</p>		

Answers

0-2 years

- 6 unsure of strangers
- 7 cry when separated from carer
- 8 check to see that parent or carer is there
- 16 cry, babble or smile to get contact
- 17 gaze at carer's face
- 18 imitate facial expressions
- 19 find it difficult to share
- 23 allow themselves to be soothed
- 24 hold out arms to be picked up or cuddled
- 31 play give and take with carers
- 32 enjoy dropping something, expecting it to be picked up
- 34 solitary play

2-5 years

- 4 know what is 'yours'
- 5 will quickly get angry
- 9 want to be independent
- 12 toddler tantrums
- 13 socialising through small groups at nursery or playgroup
- 14 can be assertive and stubborn
- 20 play more alongside than with peers
- 21 like routine
- 22 unexplained night terrors
- 25 chooses friends
- 26 can use the toilet by themselves
- 27 have a degree of self-control
- 28 feelings of jealousy towards sibling
- 29 less likely to cry when separated from carer
- 30 will comfort someone who is crying
- 35 develop complex cooperative play
- 36 more able to share
- 37 have an understanding of the difference between right and wrong
- 39 understand how to share toys, etc.

5-8 years

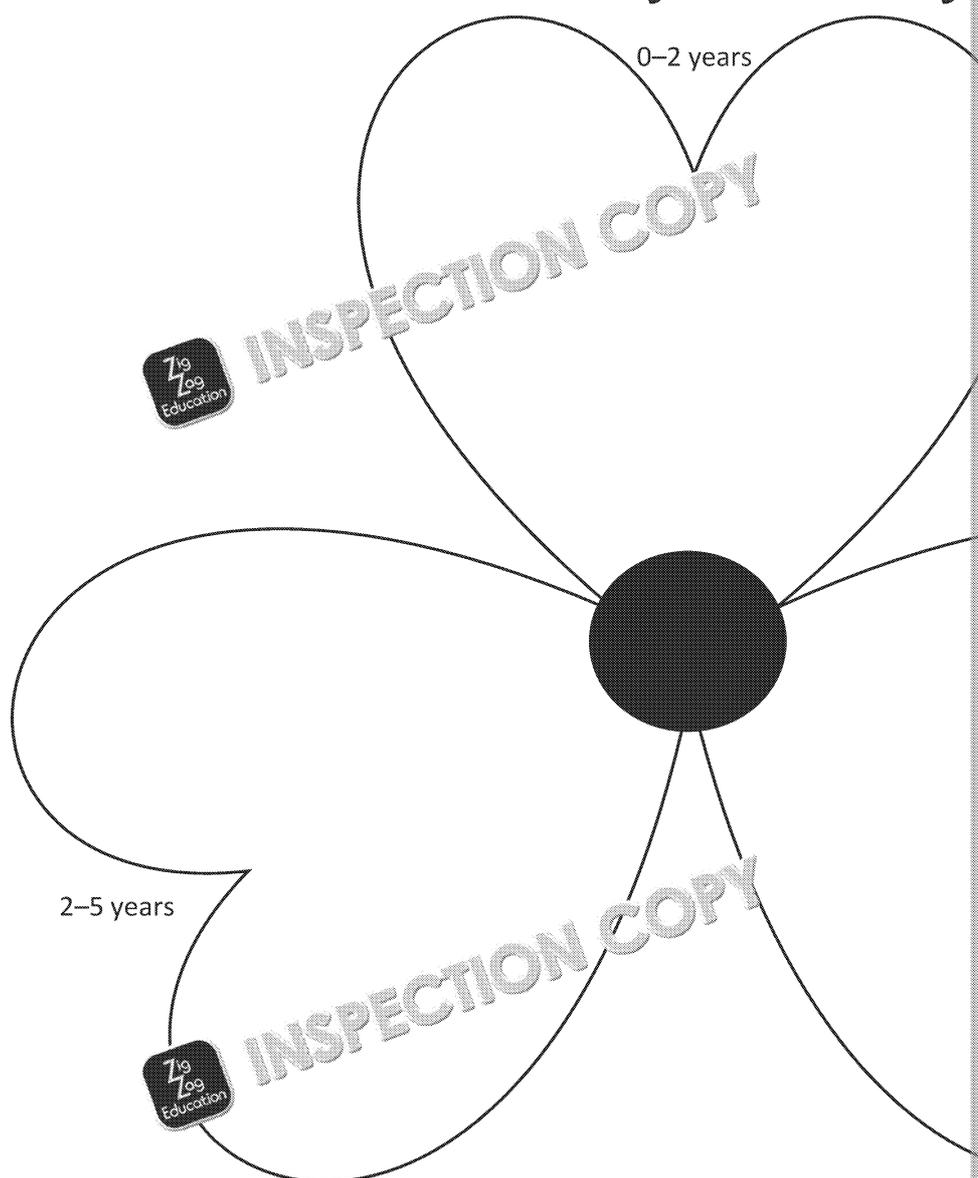
- 1 protective of younger siblings
- 2 sympathetic to others
- 3 may start to have best friends
- 10 heightened imagination
- 11 fear of monsters or the dark
- 15 understand the need for rules
- 33 wider social circle at school or after-school club
- 38 developing negotiating skills

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Student Activity Sheet: Activity 3



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Using your knowledge of children's social and emotional development, look at the attribute can be assigned to a particular age group. Write them onto the appropriate petal you would **first** see these behaviours. Every child is unique, but you would generally see these behaviours within specific age groups

- | | | |
|--|--|-----|
| 1. protective of younger siblings | 15. understand the need for rules | 28. |
| 2. sympathetic to others | 16. cry, babble or smile to get contact | 29. |
| 3. may start to have best friends | 17. gaze at carer's face | 30. |
| 4. know what is 'yours' and 'mine' | 18. imitate facial expressions | 31. |
| 5. will quickly get frustrated | 19. find it difficult to share | 32. |
| 6. unsure of strangers | 20. play more alongside than with peers | 33. |
| 7. cry when separated from carer | 21. like routine | 34. |
| 8. check to see that parent/carer is there | 22. unexplained night terrors | 35. |
| 9. want to be independent | 23. allow themselves to be soothed | 36. |
| 10. heightened imagination | 24. hold out arms to be picked up or cuddled | 37. |
| 11. fear of monsters or the dark | 25. choose friends | 38. |
| 12. toddler tantrums | 26. can use the toilet by themselves | 39. |
| 13. socialising through small groups at nursery or playgroup | 27. have a degree of self-control | |
| 14. can be assertive and stubborn | | |

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Activity 35: Sir John Bowlby and the Theory of Attachment

Teacher's Notes

Spec area:	E2.1 Sir John Bowlby and the theory of attachment		
Suggested use:	Class	Timing:	15 mins
Aim:	To help students understand attachment theory and how it impacts on children's development.		
Teacher's instructions:	Class or homework activity. Students to answer the questions, write the answers in their workbooks. Allow 15 minutes, plus extra for discussion and feedback.		

Suggested answers

- Attachment theory explains how the relationship between a child and their primary caregiver can influence future social and emotional development.

Attachment behaviour is very evident in young children, but it is also relevant to our lives.

4	clothing	1	being held by a parent
2	food	6	stimulation from toys or television
5	security blanket or cuddly toy	3	sleep

Bowlby's theory of attachment proposed that children come into the world biologically programmed to form attachments with others because this will help them to survive. According to attachment theory, a child must be held in order to forge a strong emotional bond with an understanding, sensitive caregiver, usually the mother. This bond is critical to the child's emotional development. Being fed, comforted, and held is stimulation from toys or television.

- 'Monotropy' refers to the bond developed between the child and their primary caregiver, which is crucial to the child's ability to make a 'secure attachment' to another person. Without this bond, the child's social and emotional development and cognitive development will be adversely affected.
- Crying
 - Clinging
 - Distress when primary caregiver leaves
 - Happiness or relief when primary caregiver returns
 - Vocalising
 - Awareness of caregiver's position and their movement
 - Vocalising to get attention
- Postnatal depression
 - Poverty
 - Lack of safe and secure environment
 - Violence to caregiver or from caregiver
 - Rejection, lack of love
 - Inconsistency in caregiving
 - Illness or disability
 - Addiction
 - Extended hospitalisation
 - Hunger
 - Lack of comfort
 - Lack of emotional support
- He focused solely on mother-child relationships and did not consider other relationships that could provide a monotropic environment.
 - His study subjects were already stressed, e.g. ill and in hospital or otherwise distressed.
 - He did not consider other, culturally different ways in which children are raised in different environments.
 - His work reflected the norms and ideas of the 1950s.
 - His work does not take into account the effects of different caregiver dispositions (child or caregiver) on attachment.
- Stable and consistent relationships, not necessarily only with the mother
 - Use of a substitute caregiver or mentor to provide a stable relationship when carer not available
 - Parents are allowed to stay with their child in hospital
 - Adults must be emotionally and physically responsive to the needs of the child
 - Babies and young children need individual attention
 - Babies and young children require a nurturing, safe and loving environment
 - Settling-in and transition policies in settings

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Student Activity Sheet: Activity 3

Answer the following questions on Bowlby's attachment theory and discuss in class

1. Define attachment theory with regard to children.
2. Using Bowlby's theory of attachment and Harlow's work with rhesus monkey guide, consider the six statements below and arrange them from 1–6, where most important for facilitating positive development in a newborn child. Then explain why it is the most important.
 - clothing
 - food
 - security blanket or cuddly toy
 - being held by a parent or caregiver
 - stimulation from toys or television
 - sleep
3. What did Bowlby mean by the term 'monotropy', and why is it important?
4. List four attachment-seeking behaviours that babies show to their caregivers
5. The response of the caregiver is vital in Bowlby's view to the development of negative experiences that will have an impact on this development.
6. Subsequent studies have been critical of Bowlby's theory of attachment. Which?
7. In what way do Bowlby's theories impact our present understanding of institutions (nurseries, au-pairs, children's homes, fostering, hospital stays) for very young children?



Student Activity Sheet: Activity 3

Answer the following questions on Bowlby's attachment theory and discuss in class

1. Define attachment theory with regard to children.
2. Using Bowlby's theory of attachment and Harlow's work with rhesus monkey guide, consider the six statements below and arrange them from 1–6, where most important for facilitating positive development in a newborn child. Then explain why it is the most important.
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 - food
 - security blanket or cuddly toy
 - being held by a parent or caregiver
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Student Activity Sheet: Activity 2

1. Where did Mary Ainsworth conduct her experiments on attachment? How many children did she use?
2. What are the three types of attachment observed by Mary Ainsworth in her experiments?
3. Complete the three scenarios below with the correct type of attachment Ainsworth identified.

The child showed ____, because although he cried and was subdued when his mother left, he was comforted when she came in again. Also he avoided the stranger when the mother was not there, but he sought her out once his mother returned.

The child showed ____, because he did not explore his environment very much and showed little emotion when she returned. He seemed to avoid both the mother and the stranger, and was unresponsive to his mother when she returned.

The child showed ____, because he did not explore the environment very much when his mother was there, yet was intensely distressed when she left. Also he was very wary of the stranger in the room and avoided them. When the mother returned, the child did not seek her out, but stayed close to her, but was resentful and resistant to her attempts at initiating attention.

4. As with Bowlby's theory, Mary Ainsworth's experiment does face certain limitations. What are they?
5. For each behaviour below, decide which type of attachment behaviour is shown. A = insecure/anxious avoidant, B = secure, or C = insecure ambivalent/resistant.

a) Happy to be comforted by mum upon return	h) Happy to be comforted by mum upon return
b) Avoids the stranger	i) Wary of the stranger
c) Keeps looking at mum whilst exploring	j) Stays close to mother
d) Very upset when mum leaves	k) Shows no signs of distress
e) Is slightly unhappy when mum leaves	l) Unbothered when mother leaves
f) Is hard to soothe when mum returns	m) Explores freely
g) Shows little concern when mum returns	n) Shows anger at mother



Student Activity Sheet: Activity 2

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e) Is slightly unhappy when mum leaves	l) Unbothered when mother leaves
f) Is hard to soothe when mum returns	m) Explores freely
g) Shows little concern when mum returns	n) Shows anger at mother

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Activity 37: Emerson and Schaffer and the of Multiple Attachments

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Teacher's Notes

Spec area:	E2.1.3 Emmerson and Schaffer and the four stages of development		
Suggested use:	Class or homework	Timing:	15-20 mins
Aim:	To provide students with a good understanding of Emerson and Schaffer's research		
Teacher's instructions:	Provide students with a copy of the activity sheet and ask them to answer the questions in their workbooks. This activity can be done individually or in pairs in class after discussing Emerson and Schaffer's research or as a homework assignment.		



Suggested Answers

- In Glasgow in 1964.
- This was a longitudinal study of 60 babies on separation protest and anxiety. Reunited babies in their own homes once a month for approximately one year. Information and diaries kept by the mothers. The diaries detailed their child's reactions to seeing someone else or being left completely alone in a room, by describing on a four-point protest was, and by saying at whom the protest was directed.
- Asocial: 0-8 weeks
 - Indiscriminate: 2-7 months
 - Specific: 7-12 months

Name	Age	Attachment stage
Arlo	0-8 weeks	Asocial
Megan	2-7 months	Indiscriminate
Douglas	7-12 months	Specific
Jenny	1 year onwards	Multiple

Age	Attachment stage	What will you observe?
0-8 weeks	Asocial	M. Recognises faces of their carers B. Prefers certain people C. Is interested in human faces and eyes E. Responds similarly to objects and people R. Will smile at anyone
2-7 months	Indiscriminate	S. Prefers people they know and recognise H. Prefers people to inanimate objects A. Likes to be around people rather than objects L. Will smile more at people they know I. Can be comforted by anyone
7-12 months	Specific attachments	J. Primary attachment / preference for one person D. Displays stranger anxiety and separation anxiety K. Focuses on particular people for safety O. Will not be soothed by unfamiliar people Q. Uses familiar adults as a secure base
1 year onwards	Multiple attachments	F. Will make secondary attachments with other people P. Shows greater interest in inanimate objects N. Plays alone, alongside less familiar others K. Still shows a preference for familiar people

- Cohort studied was ethnically diverse
 - Cohort was geographically diverse
 - Study was influenced by the expectations of the time - mother stays at home to care for child/children and father goes out to work
 - Trustworthiness of mothers
 - Mother's ideas on the four-point scale
 - Focus on mother's behavior
 - Interaction observed by researchers' observations

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Student Activity Sheet: Activity 3

- Where and when was Emerson and Schaffer's research undertaken?
- Who and what were they studying?
- What are the four stages of attachment defined by Emerson and Schaffer? The stage assigned?
- Consider the descriptions below of each child below and decide:
 - Which stage of attachment each statement falls into
 - What stage of attachment each statement falls into
 - Arlo** is very vocal when he is hungry, but once fed is quick to settle. He still manage four hours before waking for a feed and/or a nappy change.
 - Megan** has a lovely smile and will copy you if you poke your tongue out. She plays with different toys and will reach out from her sitting position to try to get the toy herself or with others for short stretches of time.
 - Douglas** has, almost overnight, suddenly become very clingy. He will stay in the room and cries if another person picks him up. He can be distracted at night it means that mum has to do any night settlings as Douglas will not settle.
 - Jenny** is clingy in the mornings when being dropped off at nursery and when her carer has gone, she is happy to be with her key person and play alongside them.

- Copy and complete the table for each age group:

Age	Attachment stage	What you will see? (Select from A-S)
0-8 weeks		
2-7 months		
7-12 months		
1 year or over		

- | | |
|---|---|
| A. Likes to be around people rather than on their own | K. Focuses on particular people and security |
| B. Prefers certain people | L. Will smile more at people they don't know |
| C. Displays stranger anxiety and separation anxiety | M. Recognises faces |
| D. Is interested in human faces and eyes | N. Plays alongside people |
| E. Responds similarly to objects and people | O. Will not be soothed by people |
| F. Will make secondary attachments with familiar adults | P. Shows greater interest in people at earlier stages |
| G. Still shows a preference for familiar adults when tired or upset | Q. Uses familiar adults for comfort |
| H. Prefers people to inanimate objects | R. Will smile at anyone |
| I. Can be comforted by anyone | S. Prefers people to objects |
| J. Primary attachment / preference for one carer | |

- List at least four criticisms that have been directed at the study.

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Activity 38: What Do We Mean by the Terms 'Self-image', 'Self-concept' and 'Self-confidence' and What Is the Role of Adults and the Environment in Fostering Positive Outcomes

Teacher's Notes

Spec area:	E3.2 Self-esteem, self-image, self-concept and self-confidence, and the environment in fostering positive outcomes.		
Suggested	Classroom homework (pairs)	Timing:	20 mins
Aim:	To provide students with an understanding of the terms 'self-esteem' and 'self-confidence', and of the role of the adult and the environment in development in this area.		
Teacher's instructions:	Either provide students with the questions for homework, with discussion in class later, or provide questions for use as a paired activity for discussion and feedback in class once the questions have been completed. Students should write answers in their workbooks.		

Teacher's answers

1.
 - They recognise themselves in a mirror.
 - They recognise themselves in photographs.
 - They start to use words such as 'I', 'me' or 'you' correctly.
2. Self-esteem refers to the confidence we have in ourselves and our abilities. Our self-image is how close our self-image is to how we would like ourselves to be, or our ideal self.
3. Self-image is rooted in our gender, culture and social standing. It is how we see ourselves in the world, either physically (as in a mirrored reflection) or figuratively through the eyes of others.
4. Self-concept is the ability to understand how other people see us.
5. Self-confidence refers to how we believe we are when faced with different situations.
6.
 - React positively to their achievements
 - Praise and encourage their achievements
 - Support communication, verbalising experiences and behaviours
 - Reinforce positive experiences
 - Provide a close and stable relationship built on trust, empathy and understanding
 - Have realistic expectations
 - Accept their feelings
 - Allow them to make decisions and choices
 - Allow them to take pride in things they have done
7.
 - Allows children to self-select and make choices
 - Provides for all levels of ability
 - Provides opportunities for children to explore feelings and emotions safely
 - Provides rules and boundaries that foster emotional well-being and empathy
8.
 - Gross motor activities such as riding bikes, climbing, running, etc.
 - Fine motor activities such as puzzles, drawing, etc.
 - Self-care activities, such as doing up buttons and zips, brushing teeth, dressing
 - Turn-taking games
 - Problem-solving games, e.g. dice, marbles, what to do if ..., how to build a tower
9.
 - Reactions of parents and carers
 - Stress around the child's culture
 - Disabling environments that limits a child's ability to make their own choices
 - The environment does not support the use of physical aids, e.g. a wheelchair
 - Long stays in hospital
 - Developmental or other delay in sensory processing
 - Loss of sight or hearing
 - Inability to take part in play activities with peers
 - Lack of understanding around the disability

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Student Activity Sheet: Activity 3

Answer the following questions about the development of self-esteem, self-image, self-concept and self-confidence.

1. List three ways in which you would recognise that a child aged 0–2 is beginning to develop a sense of self.
2. What do we understand by the term 'self-esteem'?
3. What do we mean when we talk about our 'self-image'?
4. What does the term 'self-concept' mean?
5. How would you define 'self-confidence'?
6. List five things that parents and carers can do to foster positive self-esteem and confidence in children aged 0–8 years.
7. How do a safe and secure environment around the child provide a foundation for building self-esteem, self-image, self-concept and self-confidence?
8. Provide four examples of the types of activity that should be made available to children to foster self-confidence and self-esteem.
9. List four ways in which having a genetic disorder might affect the development of self-confidence.



Student Activity Sheet: Activity 3

Answer the following questions about the development of self-esteem, self-image, self-concept and self-confidence.

1. List three ways in which you would recognise that a child aged 0–2 is beginning to develop a sense of self.
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Activity 39: What Do We Mean by Self- How Do We Learn to Understand and Be the Feelings of Others?

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Teacher's Notes

Spec area:	E3.2 What we mean by self-esteem and how we learn to understand feelings of others		
Suggested use:	Class or homework (pairs)	Timing:	20–30 mins
Aim:	To help students how language, preconceptions and personal interpretation of a person's self-image, self-esteem and self-confidence.		
Teacher's instructions:	<p>Either play the self-esteem game or read the book <i>Will You Fill My Bucket? Daily Acts of Love Around the World</i> by Carol McCloud and Karen Wells.</p> <p>For the game, you will need safety pins (one for each student), approximately A5-sized pieces of paper (one for each student), and pens or pencils. Provide each student with a pin and piece of paper and ask them to pin it to another student's back so each student has a piece of paper pinned to their back. Students should go around writing at least one positive compliment, statement or comment on fellow student's backs (everyone should have three or four comments on their paper). Ask students to unpin the paper and give it to the student on whose back it was pinned. Discuss and feed back in class, using the questions below as prompts if necessary.</p> <p>Alternatively, read the book <i>Will You Fill My Bucket? Daily Acts of Love Around the World</i> by Carol McCloud and Karen Wells and discuss in class.</p> <p>Time for activity: 10 minutes, plus time for feedback.</p>		

Please note:

This type of activity with written comments, even though they are positive, may cause discomfort for some children with self-esteem. Teachers should consider whether the activity is appropriate for their class and may wish to discuss it first with the class.

If the first activity is considered to be too uncomfortable, then use the children's book *Will You Fill My Bucket?* which adults and carers can provide children with positive and meaningful ways of raising self-esteem and caring for others. Many schools, particularly in the USA, use this concept to teach kindness. For more information visit www.zzed.uk/12842-Activity39-Bucket.

Carol McCloud (author), Karen Wells (author), Penny Weber (illustrator), *Will You Fill My Bucket? Daily Acts of Love Around the World* (Wixom, MI: Cardinal Rule Press, 2012)

Questions to discuss

- How did this activity make you feel? (happy, afraid, insecure, positive, negative)
- Do you think people got your best attributes or not?
- Do you think they missed out on other good attributes that you have?
- Why do you think that might be? (perceptions; do not let others judge you so well; personal qualities; clumsiness and awkwardness; communication; appearance)
- How can you change this? (openness, honesty, trust, challenging perceptions)
- How can others change it? (openness, honesty, communication, praise, understanding)

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Activity 40: What Does Transition How Does it Affect Children and What Can Prepare for an Effective Transition

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Teacher's Notes

Spec area:	E3.3 and E3.4 Transition: How it affects children, and what adults can do to prepare for an effective transition		
Suggested use:	Class (for group work)	Timing:	25–30 mins
Aim:	To introduce the concept of 'transition' and discuss ways in which it can be managed positively for children and their families.		
Teacher's instructions:	<p>Place students in pairs or small groups and provide each group or student with a copy of the activity sheet.</p> <p>Alternatively, provide students with the following questions either for class discussion or to write down the answers in their workbook:</p> <ul style="list-style-type: none"> • Define the word 'transition': • Give 10 examples of transitions children may experience. • What can be done to help children during transition? • How might children feel during transition? <p>Allow time for students to brainstorm and complete the worksheet. Feed back in class.</p>		

Suggested Answers

Definition of transition: A process of change from one place to another. This can refer to moving house (neighbourhood, town), changing setting, changing room in a setting, moving relationships (new parent, new teacher, new friends), changing demands on you (new tasks, adaptable you are), change in activity in class or outdoors, change from indoor to outdoor.

There will be many different emotions that a child will be feeling, some positive and some negative. Here are a few suggestions:

- | | |
|---|---|
| <ul style="list-style-type: none"> ▪ excited ▪ proud ▪ nervous ▪ shy ▪ tearful ▪ frightened | <ul style="list-style-type: none"> ▪ unsure ▪ angry ▪ forced ▪ coerced ▪ stubborn ▪ manipulated |
|---|---|

Ways in which adults can help a child deal with the emotions surrounding transitions:

- | | |
|--|--|
| <ul style="list-style-type: none"> ▪ be positive ▪ be enthusiastic ▪ be informative ▪ talk about the changes that will be happening ▪ use photos, etc. as prompts for new setting ▪ use books, stories, art activities, music to talk about change ▪ visit new setting or room ▪ invite new teachers to your setting ▪ have a graduation ceremony | <ul style="list-style-type: none"> ▪ settling-in over a period of time ▪ key person ▪ be welcoming and available ▪ acknowledge child's fears ▪ tell a personal story about a transition ▪ maintain routines ▪ keep a consistent approach ▪ give children time to prepare for a transition (e.g. 5 minute 'warning' period, clothes on, etc.) |
|--|--|

When do children experience transitions?

- | | | |
|--|--|---|
| <ul style="list-style-type: none"> • Moving house • Starting a new childcare setting • Getting a new sibling • Going to a new school • Moving from one area in a classroom to another | <ul style="list-style-type: none"> • Moving 'up' to a new age group in a setting • Stopping play for circle time or lunch • Going shopping • Going to the park | <ul style="list-style-type: none"> • Getting a new key person • Going to a new gym club • Attending a new gym club • Going to a new school • Having a new friend |
|--|--|---|

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Student Activity Sheet: Activity 4

Can you remember how you felt at your first day of either primary or secondary school? People will only see the feelings on the surface, not what is underneath! Write down how you were feeling and then think of ways in which adults can help a child through this difficult time.

At the bottom of the iceberg, write in your own words a definition for the word 'transition'.

What can be done to help children during transition?

- * _____
- * _____
- * _____
- * _____



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How might children feel during transition?

- * _____
- * _____
- * _____
- * _____
- * _____



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Define the word 'transition':

Give 10 examples of transitions from your own life experience.

- * _____
- * _____
- * _____
- * _____
- * _____



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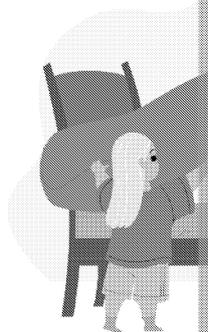


Student Activity Sheet: Activity 4

Complete the questions below regarding how adults can support children to express their feelings.

1. Why do children need routines?
2. Give three examples of routines that would be important for children.
3. What do we mean by the phrase 'consistent approach'?
4. List three ways in which an inconsistent approach affects children.
5. List six ways in which adults can support children in expressing their feelings with confidence.
6. Research: for each age group, write down three games, tasks or books that adults could use to help children understand and learn about feelings.

- 0–2
- 2–5
- 5–8

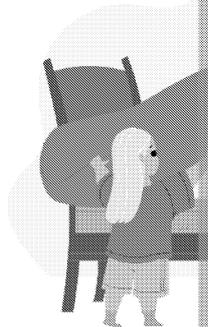


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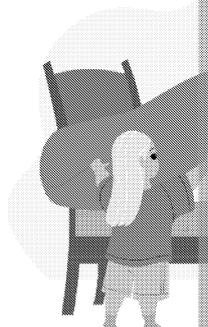


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- 0–2
- 2–5
- 5–8



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Activity 42: Normative Milestones of Social Development

Teacher's Notes

Spec area:	F1.1 Normative milestones of social development		
Suggested use:	Class or homework	Timing:	15-20 mins
Aim:	To encourage students to develop an understanding of the normative milestones of social development at certain ages and stages of social development.		
Teacher's instructions:	Distribute the worksheet to the students. Students to tick which age group (0-2, 2-5, 5-7) each social development milestone belongs to. Alternatively, ask students to write their answers in their workbook either by writing down each milestone under the correct of the three age headings, or by only writing the number for the milestone under these headings. Feed back in class.		

Teacher's Answers

* Every child is unique; therefore, not all children will develop at the same pace. How many of the following milestones have your child achieved during the ages given.

Normative Milestone of Social Development	
1.	Engages in pretend play and role play
2.	Soothed by rocking
3.	Understands how to use pronouns
4.	Interprets emotional expressions of familiar adults
5.	Mimics and responds to simple actions (e.g. waving)
6.	Shows greater independence
7.	Uses parent/carer as a secure base from which to explore
8.	Joins in with social laughter
9.	Shows affection, like and dislike
10.	Has no sense of privacy
11.	Actively tries to get and maintain attention
12.	Looks at person holding attention
13.	Plays alone with some imitative and symbolic interactions
14.	May be temporarily attached to one significant object (e.g. soft toy)
15.	Will take part in group activities, e.g. singing
16.	Displays separation anxiety
17.	Accepts mistakes and starts to learn from them
18.	Can tell a joke / developing sense of humour
19.	Recognises their own image in a mirror or photo
20.	Starts to develop an idea of right and wrong
21.	Will share and take turns with assistance
22.	Plays with others cooperatively
23.	Can accept transitions
24.	Will lead or follow
25.	Throws a tantrum when frustrated or misunderstood
26.	Behaviour and self-esteem are linked to the behaviour of those around them
27.	Increased emotional understanding, leading to sympathetic social interactions
28.	Is developing a sense of self-concept
29.	Finds it hard to absorb adult disapproval
30.	Chooses own friends and may change friendships quickly
31.	Can temper feelings of anger and frustration
32.	Plays with others and includes others in their games
33.	Is proud of achievements and wants to be the best at everything
34.	Starts to show more concern for others
35.	May show anger with aggressive behaviour (hitting, biting)
36.	Can care for themselves, e.g. (get dressed, use the toilet, unpack lunchbox)

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Student Activity Sheet: Activity 4

Complete the table below by ticking the age range* you believe each statement applies to.

* Every child is unique; therefore, not all children will develop at the same pace. All children should have achieved the following milestones during the ages given.

Normative Milestone of Social Development	Age Range 0–2
1. Engages in pretend play and role play	
2. Soothed by rocking	
3. Understands how to use a spoon	
4. Interprets facial expressions of familiar adults	
5. Mimics and responds to simple actions (e.g. waving)	
6. Shows greater independence	
7. Uses parent/carer as a secure base from which to explore	
8. Joins in with social laughter	
9. Shows affection, like and dislike	
10. Has no sense of privacy	
11. Actively tries to get and maintain interactions	
12. Looks at person holding them	
13. Plays alongside others with some imitative and symbolic interactions	
14. May be emotionally attached to one significant object (e.g. soft toy)	
15. Will take part in group activities, e.g. singing	
16. Displays separation anxiety	
17. Accepts mistakes and starts to learn from them	
18. Can tell a joke / demonstrate a sense of humour	
19. Recognises their own image in a mirror or photo	
20. Starts to develop an idea of right and wrong	
21. Will share and take turns with assistance	
22. Plays with others cooperatively	
23. Can accept transitions	
24. Will lead or follow	
25. Throws a tantrum when frustrated or misunderstood	
26. Behaviour and self-esteem are linked to the behaviour of those around them	
27. Increased emotional understanding, leading to sympathetic social interactions	
28. Is developing a sense of self-concept	
29. Finds it hard to absorb adult disapproval	
30. Chooses own friends and may change friendships quickly	
31. Can temper feelings of frustration	
32. Plays with others and includes others in their games	
33. Is proud of achievements and wants to be the best at everything	
34. Starts to show more concern for others	
35. May show anger with aggressive behaviour (hitting, biting)	
36. Can care for themselves, e.g. (get dressed, use the toilet, unpack lunchbox)	

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Activity 43: Creating and Maintaining Relationships

Teacher's Notes

Spec area:	F2.1.2, F2.1.3 and F2.1.4 Creating and maintaining relationships		
Suggested use:	Class (small groups)	Timing:	20–30 mins
Aim:	To help students understand how children gradually acquire the social skills that underpin their friendships, and the role of the adult in supporting them.		
Teacher's instructions:	<p>Watch the video in class showing children aged 3–6 giving their ideas on what a good friend is or does and use this to prompt a short discussion of what children think makes a good friend: zzed.uk/12842-Activity43-V1. If necessary, introduce students to the concept of theory of mind: the mental processes to the ability we develop to work out what another person is thinking in a particular situation, allowing us to understand, anticipate and predict how social interactions will unfold.</p> <p>Divide the class into small groups and give each group a copy of the activity questions, instructing them to write their responses into their workbooks. Feed back in class.</p>		

Suggested answers

- Meet up often
 - Plays with you
 - Hugs me
 - Picks you up when you fall
 - Makes you laugh
 - Does lots of things for you
 - Plays with you when you are feeling sad
 - Give them my toys
 - Is kind
 - Doesn't argue
 - Listens to you nicely
- Between the ages of 5 and 8
- Gender
 - Number and age of siblings
 - Attachment
 - Socially acceptable pretend play
 - Stories and songs
 - Visits to other homes
 - Visits to culturally different places
 - Communication skills
 - Praise and encouragement
 - Safe and secure environment
 - Consistent reactions and responses
 - Giving meaning (words) to actions
 - Non-violent setting of rules
 - Disability
- Attachment refers to the unique connection between a child and another person
 - Secure attachment shows how a carer responds to the demands of a young child or child and how their relationships as they get older.
 - Shaffer and Bowlby and Mary Ainsworth looked at separation anxiety, and the children make with significant others. These were: insecure/anxious/avoidant, anxious/resistant. Secure attachment ensures a child is better able to make relationships.
- Play skills, particularly cooperative play
 - Understanding the concepts of sharing and turn-taking
 - Understanding of another person's point of view (theory of mind)
 - Empathy / social awareness
 - Trust
 - Language skills
 - Negotiation skills
 - Ability to understand behaviour and behaviour expectations
- Role-modelling:

 - Speak respectfully
 - Follow the rules
 - Show caring behaviour for others
 - Lead by doing
 - Show resilience when confronted by challenging situations
 - Be calm

Promoting cooperation

 - Showing how to take turns
 - Showing children how to share
 - Showing that it is OK to lose sometimes
 - Establishing the rules
 - Encourage older children to tell you or repeat what the rules are
 - Encourage participation
 - Give children responsibilities
 - Provide age-appropriate activities

Having a consistent routine

 - Have rules
 - Within a routine, rules are easy to understand
 - Understand that goals are achievable
 - Review routine
 - Review time as a reward
 - Observe children's interests rather than imposing your own
 - Provide choices that cater to children's interests
 - Praise positive behaviour

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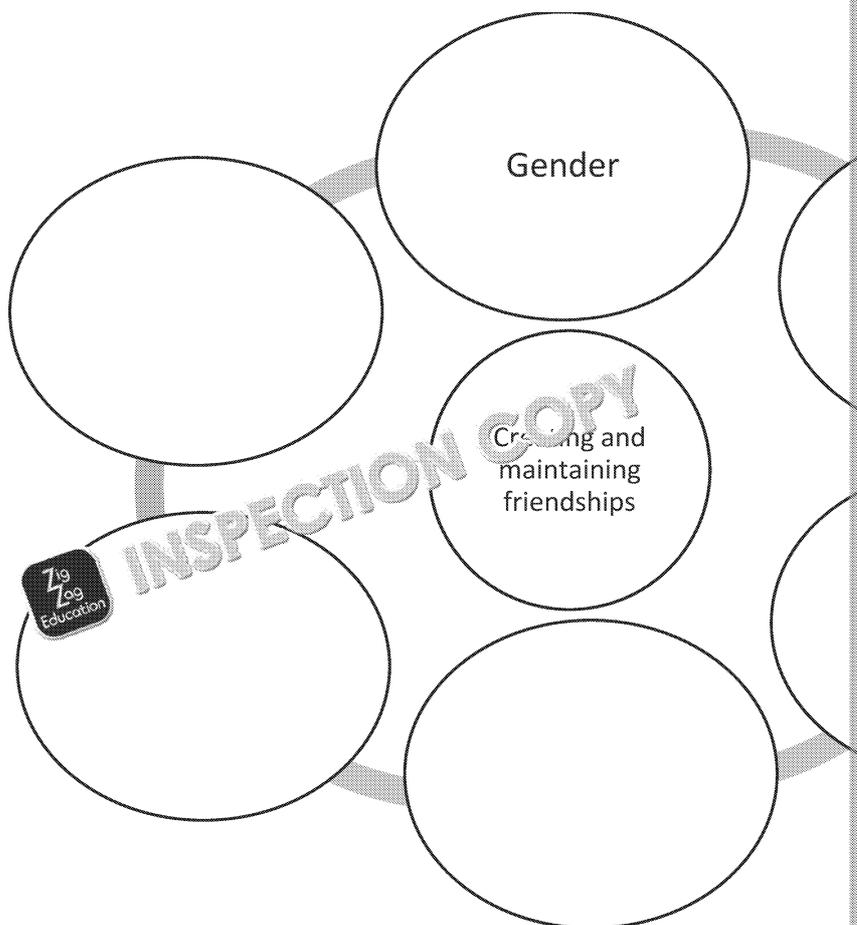
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Student Activity Sheet: Activity 4

How we create and maintain relationships is linked to the development of theory of mind. We have to work out what another person might be thinking in a particular situation, anticipate or predict how social interactions will unfold. With this understanding, we can understand about how children create and maintain relationships and friendships.

1. What did the children in the video say to select a good friend?
2. At approximately what age do children start to choose their own friends and how do they do this?
3. Copy and complete the diagram below: using your knowledge of what influences the way in which children create and maintain friendships and the development of their theory of mind. The first circle is completed.



4. How does the work of Sir John Bowlby and Mary Ainsworth on attachment theory influence the way in which children create and maintain relationships?
5. List six skills that children need in order to develop an understanding of social interactions and create and maintain friendships and develop a theory of mind.
6. The role of the adult is to support children to develop and maintain relationships. Give three examples of how adults can support children in this way.
 - Role modelling
 - Promoting cooperation
 - Having a consistent approach

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Activity 44: Social Norms and Behaviour

Teacher's Notes

Spec area:	F2.3 and F2.4 Social norms and behaviour		
Suggested use:	Class (small groups)	Timing:	20–30 mins
Aim:	To help students understand what we mean by social norms and how they affect our behaviour.		
Teacher's instructions:	Divide the class into five groups. Provide each group with an activity sheet. Each group to complete the first four questions, and then answer the last question for the scenario as designated by the teacher. Resources should be placed in their workbooks. Discussion and feedback in		

Suggested scenarios:

- The term 'social norms' refers to the common practices and behaviour that we expect to see in a particular group. They help us to predict and understand how people react and behave, and how they affect our behaviour in a particular group or setting, or our role within that group or setting.
- Any from:
 - Family
 - Extended family
 - Nursery
 - School
 - Playgroup
 - Playground
 - Restaurant
 - Sports
 - Religious setting
 - Theatre
 - Library
 - High-street shops
 - Supermarket
 - Friend's house
- Any four from:
 - Children see what other people are doing
 - Children listen to adults talking about what is going on
 - Children imitate the actions and reactions of others
 - Children absorb the positive and negative reactions of others to situations, people and objects
 - Children learn from personal experience
 - Children face sanctions for negative behaviour, e.g. time out
 - Children receive praise for 'good' behaviour and interactions
 - Children can access appropriate toys, experiences and activities safely
- Any five from:
 - Co-sleeping / sleeping in own room
 - Weaning and dining practices
 - Gendered behaviour expectations
 - Collapsing beds
 - Number of carers around the child
 - Carrying the baby in a back sling (Japanese) or on a cradle board (Native American)
 - Who cares for the child (e.g. dad not expected to take on any care responsibilities)
 - Teaching of respect for certain people (imam, doctor, priest)
 - Ways of chastising or use of punishments
 - Sleeping and napping outside whatever the temperature (Scandinavian)
 - Baby massage
- Scenario 1:
 - Understand what triggers the behaviour (observe)
 - Adapt the environment to minimise other children being bitten
 - Model playing alongside, leaning in, etc.
 - Praise when Pranav allows proximity
 - Share your observations and how you are dealing with the behaviour with other staff
 - Consequence – calmly remove Pranav from the toys and other children for a short time. Observe and repeat consequence as necessary
 - Talk about what you are doing and why
 - Use signs, e.g. thumbs up, as well as verbal language (multiple ways of communication)
- Scenario 2:
 - Remind Jared of indoor/outdoor rules
 - Ensure Jared is aware of what you are communicating with him
 - Start with simple picture cues when he starts to run
 - Try to use simple picture cues
 - Observe for possible SEN
 - Use of persona doll at mat time
 - Read relevant children's books, e.g. *The Runaway Pea* by Kjartan Poskitt
 - Share observations and what you are doing to help him with parents
 - Ask parents how he is at home

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Scenario 3:

- Use appropriate books about friendships at mat time, e.g. *All About Friends*
- Discuss with adults on playground duty and set up some simple turn-taking
- Observe interactions and place her in pairs or groups that get well for her
- Discuss with carers and ask if there is a possibility Alyssa can invite friends
- Persona doll story at mat time about feeling shy and left out
- Positive comments and praise
- Give Alyssa small tasks to do in the classroom with a helper (e.g. if music is used)

Scenario 4:

- Praise Bella for getting herself a nice coat (the boots)
- Acknowledge her feelings
- Point out the other children who have got coats on and the fun they are having
- Take Bella to the door and let her feel how cold it is
- Say to her that when it is cold outside, we all wear our coats
- Praise her nice, warm coat that mum and dad have got for her
- Sit quietly with Bella and wait for her to calm down
- Let Bella go outside but have the coat ready for when she gets cold
- Ignore the boot situation – some battles can wait

Scenario 5:

- Speak to the other children and ask them what they want to do. Help them
- Once Myra is calm, discuss what happened
- State what social expectations there are about turn-taking, winning and losing
- Acknowledge her feelings
- Acknowledge the other children's feelings
- Ask her to apologise
- Praise if she does; sanction if she doesn't
- Observe interactions in similar situations going forward
- Use circle time activities to discuss what happened



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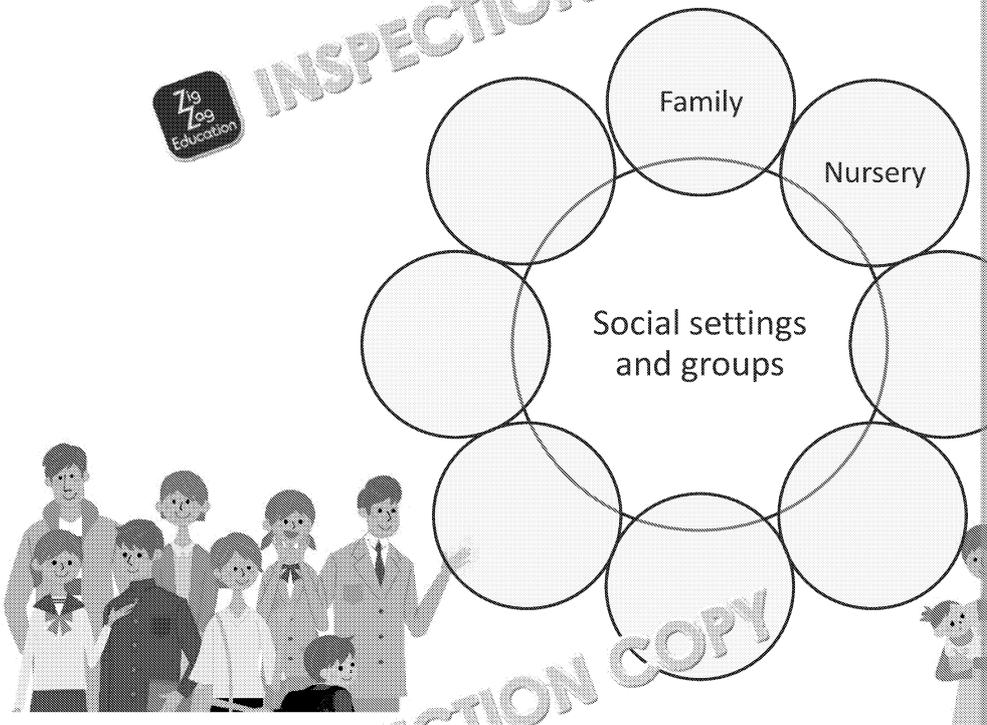
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Student Activity Sheet: Activity 4

Complete the activity sheet on social norms by answering the first four questions for the scenario you have been assigned.

1. What do we mean by the term 'social norms', and why do we need them?
2. There are many different social groups and social group settings that children are in. Draw a mind map or a diagram similar to the one below (adding as many settings as you can think of. Some have been filled in for you in the example below.)



3. List four ways in which children learn about social norms.
4. List five practices of raising children that would differ not only between different cultures but also between different families within the same culture.
5. Look at the scenarios below and write down what you think adults should do to manage these children's social expectations.

Scenario 1: Pranav, aged 18 months, has started to bite other children when the toys he is playing with.

Scenario 2: Jared, aged 3 years 2 months, runs around in the pre-school room and bumps into other children.

Scenario 3: Alyssa, aged 7 years and 4 months, is very shy and seems to find it difficult to join in. At break time, she is often on her own.

Scenario 4: Bella, aged 2 years 2 months, is refusing to put on her coat to go outside. She says it's too damp, and her boots are hurting her feet. She is working herself up into a tantrum. She says she will catch a cold if she doesn't put on her coat and would prefer that she has to walk home without her coat.

Scenario 5: Mike, Tom, Myra and Brooke (ages 5–6 years) are playing a board game. Mike has to miss a go. She picks up the dice to roll it again, but then she rolls a 1 and has to miss another go. She shouts at the others, flips the board over so the others cannot finish the game, and goes to the book corner.

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Activity 45: What Do You Know about the Work of B F Skinner and Albert Bandura

Teacher's Notes

Spec area:	F3.1.1 and F3.1.3 Bandura and Skinner
Suggested use:	Class (small groups) or homework Duration: 15 mins Assessment:
Aim:	To help students understand the similarities and differences between the work of B F Skinner and Albert Bandura
Teacher's instructions:	Print out a copy of the student activity sheet per student, or one for each group and ask students to write answers in their workbooks. Students to complete the multiple-choice questions and fill in the statements with either a word or phrase that reflects attributes these theorists believe we should foster to achieve good outcomes for children. May be completed in class or as a homework assignment.

Answers

1	2	3	4	5	6
b	a	c	a	c	b

10	11	12	14	15	15
b	c	a	b	c	b

Attributes that parents and carers should be aware of and try to develop either in themselves (the list below is just a suggestion):

- patience
- repetition
- consistency
- openness
- nurturing
- caring
- understanding
- helpful
- memory
- praise
- reward
- positive attitude
- confidence
- teamwork (everyone has the same standards)
- respect
- attention
- minimise distractions
- motivation
- interest

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Student Activity Sheet: Activity 4

Complete the multiple-choice questions and then, in the light of what you have learned about learning theories, think of attributes that parents and carers need to foster in themselves to

- The naturally occurring response in learning theory is called the:
 - operant response
 - conditioned response
 - conditioned stimulus
- Who is described as being a radical behaviourist?
 - Skinner
 - Bandura
 - Piaget
- What discourages the repetition of a particular behaviour?
 - operant conditioning
 - positive reinforcement
 - negative reinforcement
- According to Bandura's learning theory, how do children learn?
 - through observing others
 - through rewards and punishments
 - by themselves
- Bandura realised that in order to help children benefit from watching you they should:
 - be creative and open to new ideas
 - refuse to let others help them
 - be focused and paying attention
- In B F Skinner's theory of operant conditioning, what is an operant?
 - a person who makes a choice
 - intentional actions that have an effect on the surrounding environment
 - unintentional actions that have an effect on the surrounding environment
- In B F Skinner's theory of operant conditioning, what is a reinforcer?
 - a reward of some kind that makes it more probable certain behaviours will be repeated
 - a punishment
 - an unintentional reaction
- According to Bandura, his social learning theory will only be successful if:
 - there is a lot of positive reinforcement involved
 - the person modelling the new behaviour is respected
 - the modelling takes place quickly as a one-off moment
- According to Skinner's theory, what type of reinforcement works best?
 - continual
 - punishment
 - unpredictable
- What does the term 'modelling' in social learning theory refer to?
 - copying or imitating objects
 - behaving as we wish others to
 - removing an upset child from the area

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11. Which of the following is **not** a positive reinforcer?
 - a) praise and attention
 - b) slapping a child
 - c) being inconsistent
12. What does Skinner’s theory of language development **not** explain?
 - a) why all children develop language following the same patterns
 - b) why some children lisp
 - c) why children make grammatical mistakes
13. What are the four elements Bandura suggests children need in order to learn?
 - a) motivation, attention, encoding
 - b) attention, retention, reproduction, motivation
 - c) information, reinforcers, praise, happiness
14. What does Skinner’s model of conditioning **not** take into account regarding children?
 - a) whether the child goes to a nursery or pre-school
 - b) how educated the parents are
 - c) temperament, free will and creativity
15. What did the Bobo doll experiment show Bandura?
 - a) boys and girls both like to play with dolls
 - b) children learn social behaviour through observational learning
 - c) when parents aren’t around, children do as they please

Using your knowledge of Skinner’s and Bandura’s theories, fill each heart with a word or two describing the attributes adults should foster in ourselves to optimise social learning situations with children.

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Activity 46: Bronfenbrenne and the Bioecological Model of Child D

Teacher's Notes

Spec area:	F3.2 Bronfenbrenner's bioecological systems theory of social development		
Suggested use:	Class	Timing: 120 mins	Assessment:
Aim:	To allow students to explore Bronfenbrenner's theory of the bioecological development of how environmental and personal/natural traits influence a child's development.		
Teacher's instructions:	Divide the class into random groups. Distribute a copy of the template for each group. Provide five different colours of card, and enough split pins so each student can cut out and make their own model of Bronfenbrenner's theory as per the template picture. Students to brainstorm in groups which institutions and influencers have an impact on learning and development at each level. Feed back in class.		

Bronfenbrenner's bioecological systems theory looks at how the quality and context of a child's biological development.

Suggested answers

- Micro:** This is the layer that is closest to the child. Within it are the environments with direct contact, e.g. family and home. The child can influence this layer through their traits, as much as the family and home structure can influence the child, e.g. through their personality.
- Meso:** This next layer contains environments and structures which are still very close to the child. They include any kind of nursery or school environment, health personnel such as doctors and nurses, friends. It is not just the actual environments but the types of relationships in this layer have and whether they are positive, e.g. parent/teacher.
- Exo:** Within this layer, one finds environments that do not affect the child directly but which do indirectly. This could be a parent's work place, and their working schedules, job loss, or other factors. It also refers to a child's school or college, a religious institution, sports club or other organisations that they do not directly take part in, but which affects their lives. It could also refer to social service centres, drop-in centres, etc.
- Macro:** This layer refers to environments and structures over which the child and their family have no direct influence. This could refer to the customs of the country or particular ethnic group, the state of the economy, government decisions about schools and healthcare, etc.
- Chrono:** Chrono refers to time, and this layer is about the history behind the structure of the society the child is born into, what effect war, trade, technical advances, etc. have had on the child and his family and the way the society they live in functions.

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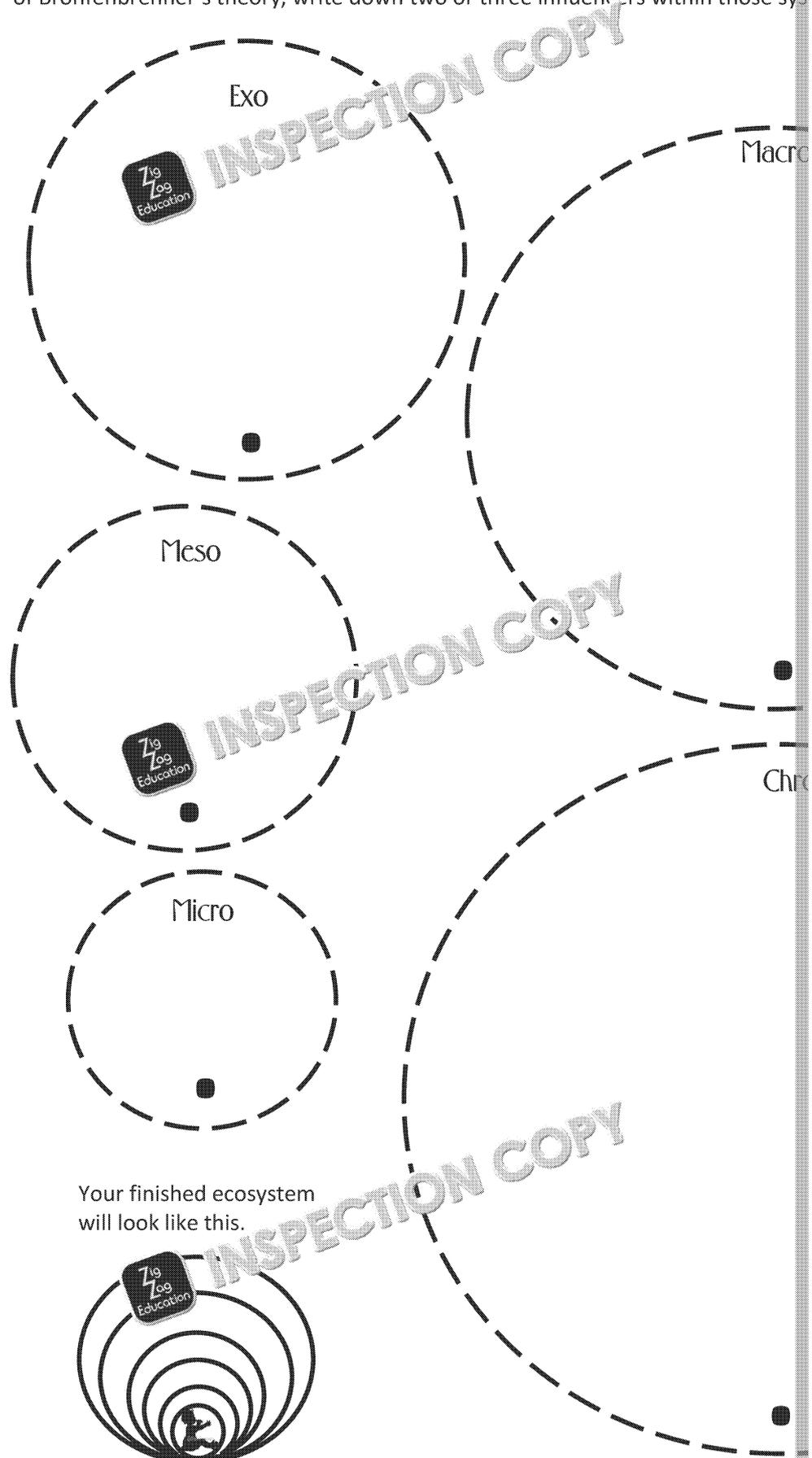


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Student Activity Sheet: Activity 4

Using the template, cut out five differently coloured circles and create a model of model of child development, clipping them together with the split pin. Each circle environment that will influence learning and development (see headings on the te of Bronfenbrenner's theory, write down two or three influencers within those systems



Your finished ecosystem will look like this.



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Activity 47: Match the Theor

Teacher's Notes

Spec area:	A1.4, C3, D3, E2 and F3		
Suggested use:	Class or homework	Timing:	15 mins
Aim:	To consolidate students' understanding of the different theories related to attachment and development.		
Teacher's instructions:	Distribute the activity sheets to students to complete the activity in class or as homework. Answers can be written on the worksheet or in words.		

Answers

	Theory
1.	There are three main styles of attachment between a child and carer: secure, insecure ambivalent and insecure avoidant, observed through the 'Strange Situation' experiment.
2.	Four stages of attachment: asocial (0–8 weeks); indiscriminate (2–7 months); specific (7–12 months); and multiple (1 year onwards).
3.	There are five stages in language development. Young children will make virtuous errors, and language acquisition is measured through observing the length of a sentence or mean length of utterance (MLU).
4.	Human beings are pre-programmed to understand the structure of language and are born with a language acquisition device (LAD).
5.	The role of the adult is to scaffold information, supporting the child in their acquisition of new information, which is achieved in three stages: enactive; iconic; and symbolic.
6.	Attachment theory – children are born with the need for closeness to an important person, usually the mother. Lack of 'maternal' care can lead to mental health issues and other issues in later life.
7.	Ecological systems theory – the importance of the balance between nature and nurture or heredity and environment.
8.	Behaviourist theory – important conditioning through rewards and punishments.
9.	Maturational theory where children's development passes through four separate, very distinct stages: sensorimotor; preoperational; concrete operational; and formal operational.
10.	Hierarchy of needs proposes that basic needs must be met before optimal development can take place: 1. physiological; 2. safety; 3. love and belonging; 4. esteem; 5. self-actualisation.
11.	The mind functions a bit like a computer. Information from the senses is encoded and processed, and memory skills are used to decide whether to save or delete.
12.	Development and learning take place in a social context and occur purely through observation or direct instruction.
13.	Sociocultural theory that emphasises the importance of relationships and interactions between children and more knowledgeable peers and adults within the zone of proximal development.
14.	Language acquisition support system (LASS) allows symbolic and abstract thinking.

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