



# Workbooks

## for OCR Cambridge Nationals L1/L2 Tech Award

### R050: IT in the Digital World

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# Teacher's Introduction

This resource has been written specifically for the OCR Cambridge National L1/L2 (2022) IT, M/618/6129, Unit R050 IT in the Digital World. Every part of the specification has been covered.

## Remember!

Always check the exam board website for new information, including changes to the specification and sample assessment material.

Great care has been taken to produce the four booklets:

- Topic A: Design Tools and Human Computer Interface
- Topic B: Data and Testing
- Topic C: Cybersecurity and Legislation
- Topic D: Digital Communications and the Internet of Everything (IoE)

Each of the booklets, provided in both A4 and A5 format, is designed to be photocopied for each learner and provide:

- Detailed course content with relevant examples
- Recap questions (write-on format with answers provided at the end)
- Discussion points that could be discussed in pairs or small groups
- Research tasks that can be completed at home to further the learners' knowledge and understanding

The booklets and tasks should appeal to, and are accessible to, all learners. The wide range of discussion points and research tasks endeavours to cater for learners who enjoy novelty and variety.

You could implement these within your teaching:

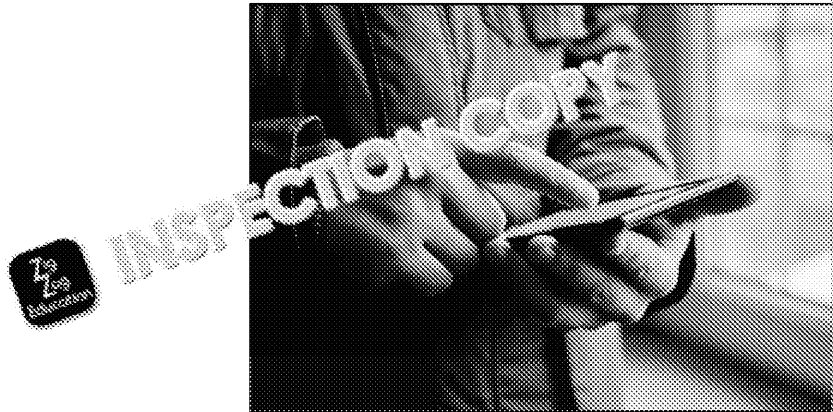
- By setting one or more booklets to read and complete the tasks as homework during the teaching
- By setting specific discussion points throughout your lessons; as starters to recap teaching from the previous lesson, or as plenaries to your current lesson
- For learning and reinforcement or revision purposes leading up to the exam; to identify gaps in knowledge and refresh learners' knowledge of the topics

I hope your learners enjoy these booklets as much as I enjoyed producing them.

July 2022

# Workbook A: Design Tools and Human Computer Interaction

Name: .....



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## Topic 1: Design Tools .....

### Topic 1.1: Types of design tools .....

Flow charts .....

Mind maps .....

Visualisation diagrams .....

Wireframes .....

## Topic 2: Human Computer Interface (HCI) in Everyday Life .....

### Topic 2.1: The purpose, importance and use of HCI in application areas .....

Banking .....

Embedded systems .....

Entertainment .....

Fitness .....

Home appliances .....

Retail .....

### Topic 2.2: Hardware considerations .....

Display .....

Resources .....

### Topic 2.3: Software considerations .....

Operating systems .....

Digital .....

### Topic 2.4: User interaction methods .....

Gesture .....

Keyboard .....

Mouse .....

Touch .....

Voice .....

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## Topic 1: Design Tools

### Topic 1.1: Types of design tools

Put simply, design tools are methods and techniques used to develop ideas. These methods can be hand-drawn and/or facilitated by computer. Each design tool has a specific purpose. A number of design tools are

#### Flow charts

We represent the steps that processes take from start to finish using a flow chart creator to show how the system works. Flow charts show individual processes where there are only two possible outputs (e.g. yes/no), and the flow of different steps. However, it is hard to represent very complex systems with flow charts.

Flow charts can also be used to represent loops, where parts of the system are repeated. For example, a flow chart could represent a process where data is read from a file or database, processed until all of the data has been processed, or to run parts of the process over and over until the necessary result is achieved.

We use the following main symbols when drawing flow charts. But there are many more. Remember to label each part of a flow chart, except arrows that

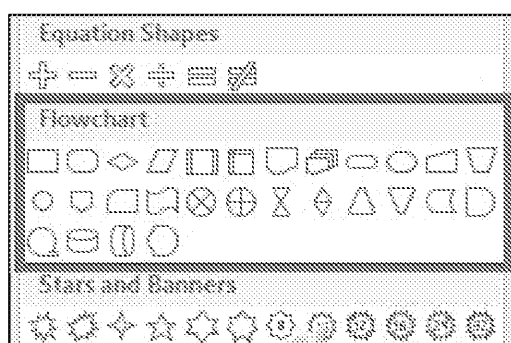
Category	Description
Terminator	Terminators represent the start and end of the process.
Arrow	Arrows connect each component and show the order/direction.
Data	Incoming or outgoing data from and to each process, e.g. from a file or database, human input.
Process	Something that is happening as part of the cycle, e.g. data is being manipulated, processed or altered.
Decision	A diamond shape is used to represent a decision point in the cycle. There are only two possible outcomes from a decision, usually yes or no (or true/false).

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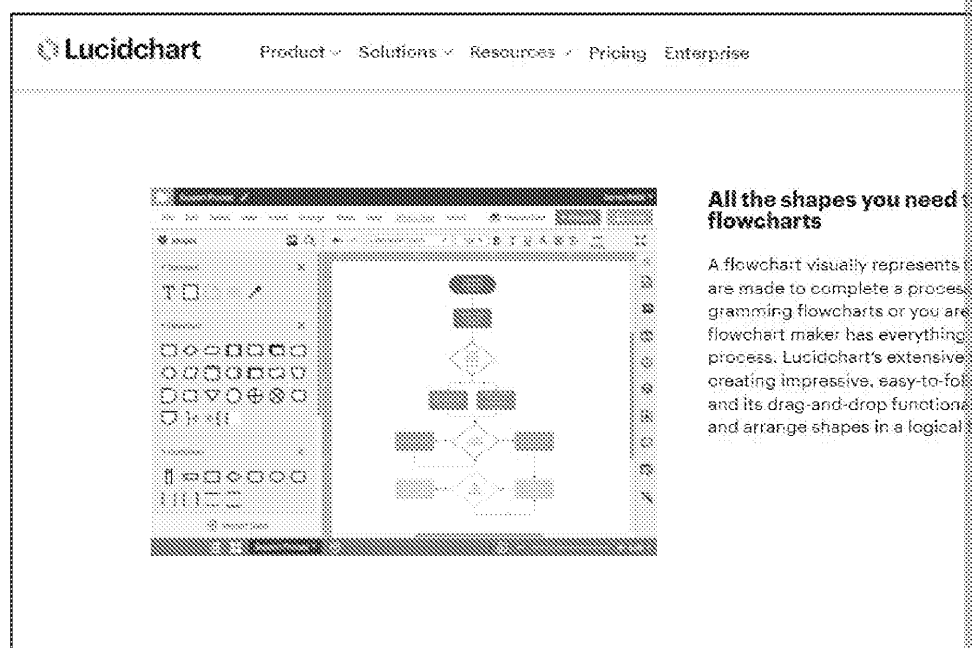


In Microsoft Word, a wider set of flow chart symbols can be obtained from the 'Equation Shapes' gallery.



However, professional flow charts are more commonly drawn using specialist software, such as Lucidchart.

This software provides all the necessary shapes and connectors, and the shapes are automatically sized and aligned, and parts are 'snapped' together. This makes manipulating the individual shapes in a word processor.



Taken from <https://www.lucidchart.com/>

There are lots of examples of similar software available online – have a look at some of the examples you can find.

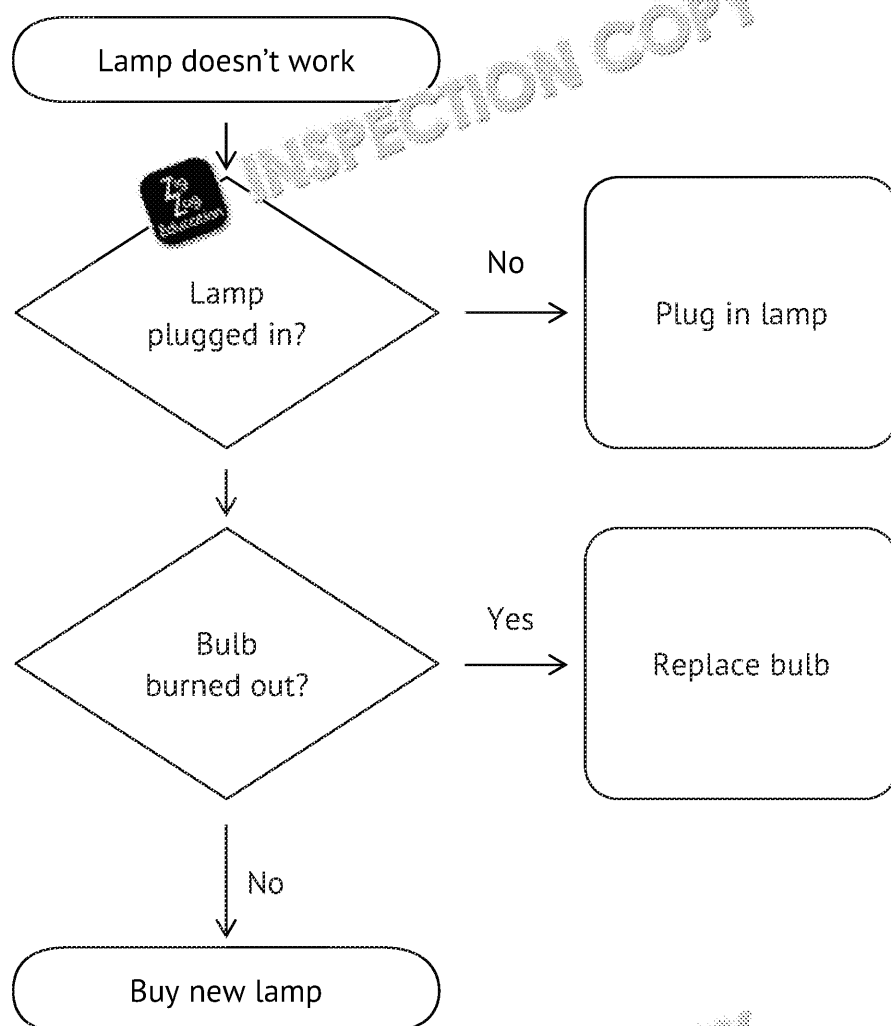
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## Task 1

The flow chart below shows the process of troubleshooting a non-work lamp to be improved.

- Add the missing 'Yes' label.
- Add a decision to create a loop for if the lamp is plugged in as a the troubleshooting and still doesn't work.
- Add a decision to create a 'No' arrow to 'Buy new lamp' if the bulb and the lamp still doesn't work.
- Add end terminators to the two decisions that you created.



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## Task 2

Draw a flow chart to represent the following traffic light sequence:

- The sequence should start with a red light (indicating *stop*) being displayed for 5 seconds. After this point an amber light (indicating *get ready*) should appear for a further 5 seconds.
- A green light should then be displayed for 30 seconds (indicating *go*).
- An amber light should then be displayed for 5 seconds (indicating *prepare to stop*).
- The sequence should then restart.



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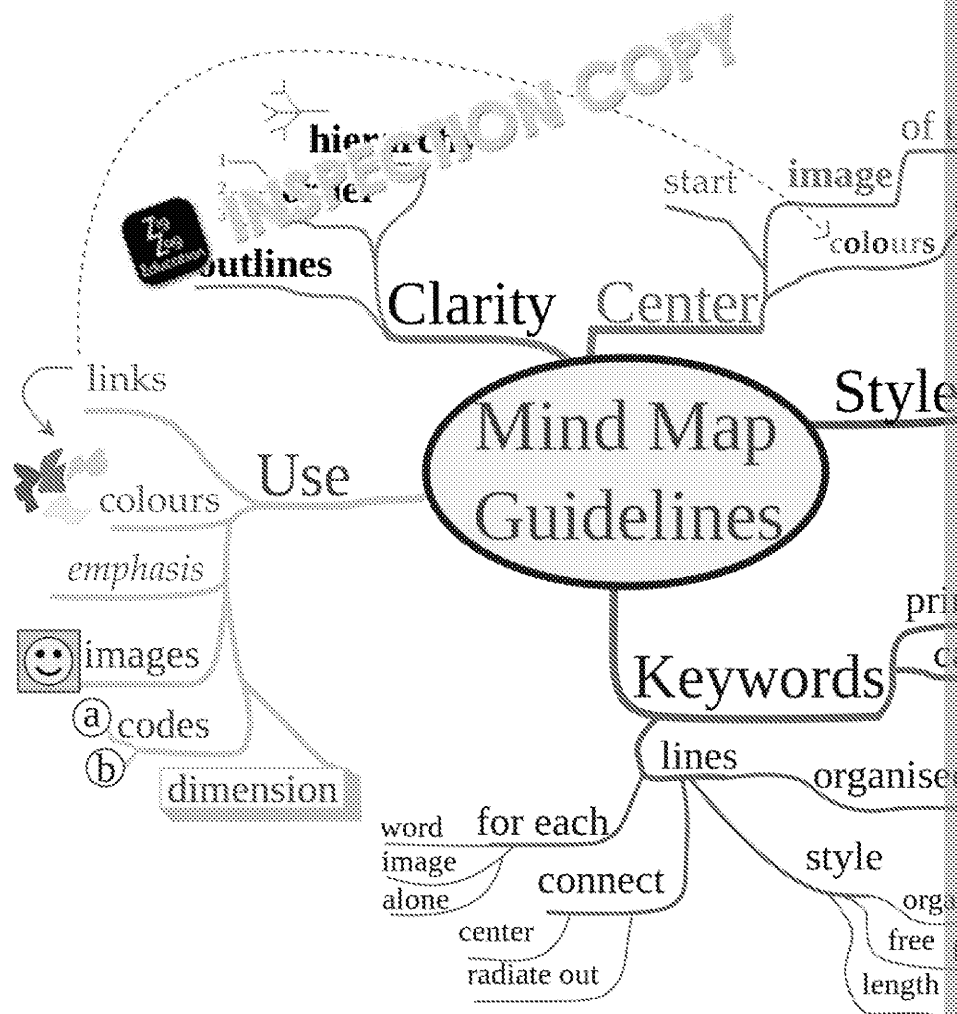
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## Mind maps

You will have drawn and seen mind maps in many places. Perhaps you have drawn one out to illustrate a topic, or for revision purposes. They are often used in education and business settings to break down an issue, concept or topic into its parts and are designed to replace text.

Here's an example of one which lays out the ideas on how to draw them, starting from the centre, with branches outwards to different subtopics. As you can see, there are many different styles, with the line thickness decreasing towards the outside as the details become more specific.



In a business setting, there are three main types of mind map, each with its own purpose:

- **Library:** For storing and referring to knowledge, and explaining a topic. It is similar to the example above.
- **Tunnel line:** For achieving successful desired outcomes within milestones and problems to solve are included as next actions. The closer you are to reaching the desired outcomes for the project, the more detail is provided.
- **Presentation:** Used in large audiences and presentations – with the centre point – for example, a problem that the audience needs to solve – and further detail is provided, and the map can be seen as a spur on staff to take actions.

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To find out more about these three types of mind map, see [https://duffill.blogs.com/beyond\\_crayons/2004/11/three\\_basic\\_types\\_of\\_mind\\_maps.html](https://duffill.blogs.com/beyond_crayons/2004/11/three_basic_types_of_mind_maps.html)

[illegible]

Again, there are lots of different software packages that are designed specifically for you. You can also use a word processing or desktop publishing software package longer than using dedicated software because the specialist software has all the tools at your fingertips and you can easily add extra boxes and text – which can be resized and rearranged on the page.

When you have covered one of the topics on this course, sketch out a new software package or web app. For example, you can draw one in your notebook or on a whiteboard. You can also use a digital tool like <https://www.mindmup.com> to create a mind map.

## Visualisation diagrams

A visualisation diagram is produced early on in the project. The design is presented to the client or their project manager – they might have several different views. There might be several refinements made as a result of discussion with the client.

Visualisation diagrams include sketches of how a product might look – software product – web page layout, graphic design for a cover or box art, graphics, type, selected fonts, colour schemes, logos and image placement.



Each component of the diagram is labelled (annotated) to explain what it should look and perhaps what it does. The design team refer to this diagram when working on the project.

Visualisation diagrams are usually hand-drawn, but could be created digitally, such as an iPad with a stylus, or a dedicated graphics tablet and specialised software. They are typically presented on a single page, utilising colour, font, images, graphics, and other visual elements to convey information.

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## Task 5

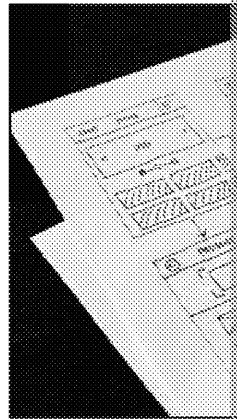
Take a newspaper or magazine front cover and make a quick sketch in order to recreate what its visualisation diagram would have been.

Or if you prefer, make a visualisation diagram of a product that you've seen it out on paper, or create a digital drawing.

Or you could buddy up with a partner. Each of you could produce a visualisation diagram of the same type of product – see how the diagrams have similarities and differences and judge which is better.

### Wireframes

Make sure that you don't confuse a wireframe with a visualisation diagram. A wireframe shows the intended layout of a screen, such as a web page, user interface or document. Wireframes are drawn early on in the project. They are often drawn by hand with a pencil and ruler (often on squared paper) – a box to represent the page borders, with labelled boxes for titles, images and logos. Lines of text are represented by horizontal lines. They might be digitised, which is useful as they are easy to share and modify with the design team.



Wireframes are used later to produce a more detailed mock-up.

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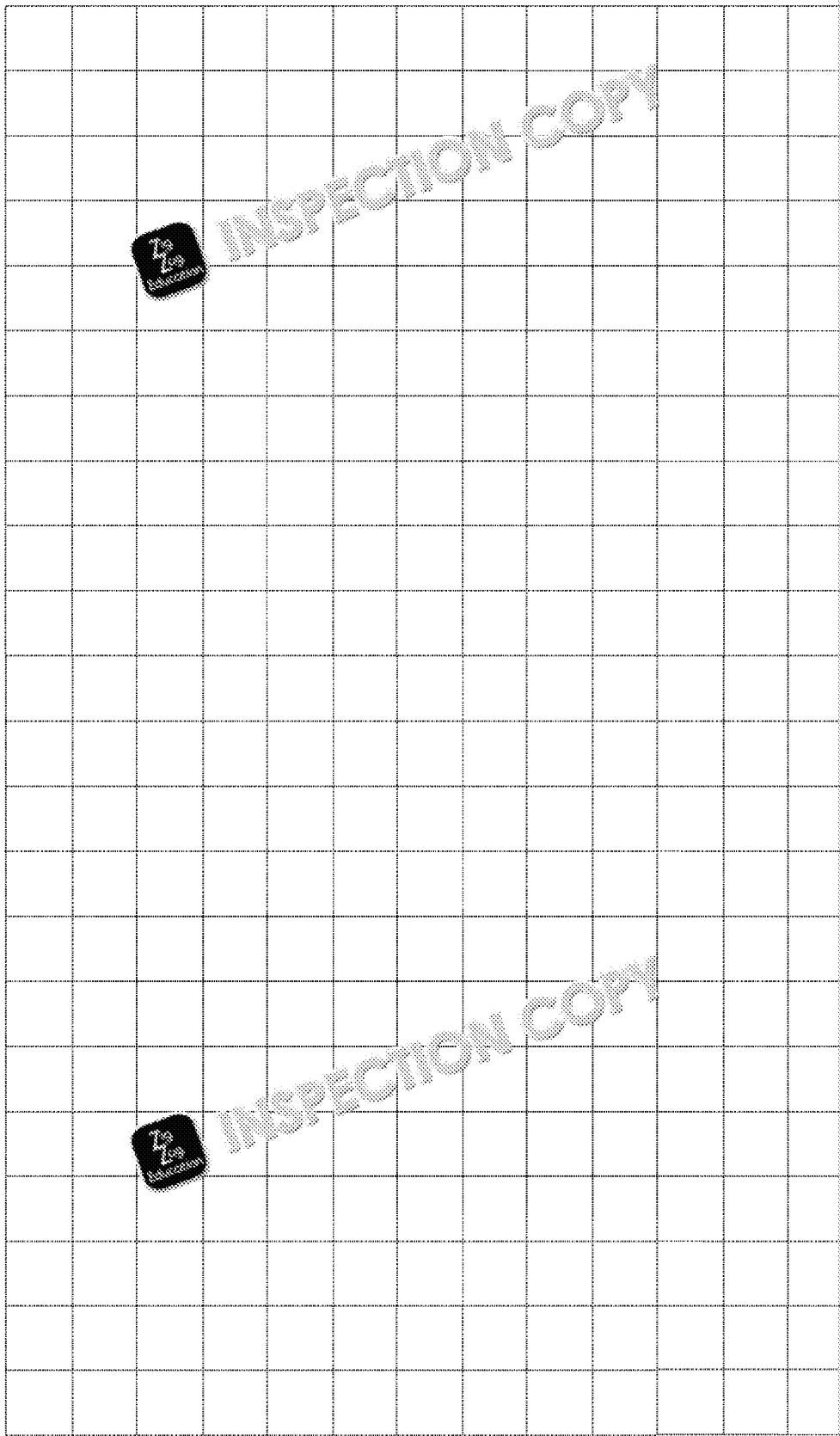
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## Task 6

Instead of designing a wireframe from the ground up, have a go at one that might have looked like for a website or software package that you are given. For example, you could have a go at creating one for the BBC home page. If you have a search online, you'll probably find the wireframe example for Facebook and YouTube – take a look at these to see how they work. You can use paper, or drawing or word processing software.



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## Topic 2: Human Computer Interface (HCI) in

### Topic 2.1: The purpose, importance and use of HCI in

The human computer interface (HCI) is the way that we (humans) control an interface) with machines (such as computers). But we're not just talking about computers. In the next few pages, you'll get to see specific examples geared

You will probably have interacted with machines already today. For example, you set an alarm clock or a phone to wake you up this morning. You navigated a screen to set that alarm last night, such as the time and whether you wanted it to repeat. The machine made an irritating noise to wake you up, and then you had to press snooze for 10 more precious minutes in bed, or to turn off the alarm by swiping. While you ate breakfast, you may have then scrolled through a social media feed on your phone or tablet, interacting with web pages by tapping, or watched the TV by pressing buttons on the remote. When you picked up your phone, it probably gave a little buzz to let you know that it had registered each press. You may have used your voice to ask Siri or Google or Alexa what the weather will be like, and have it read out to you. You might have used the microwave by turning a dial, and it would have beeped at you when the time was done. By now you may have sat down at a computer and logged in, by typing in a username and password, and moved a pointer around the screen and clicked on stuff with the mouse.



Looking at those examples above, we can see that we interact with machines using:

- Screens and printouts (including touchscreens)
- Audio
- Voice
- Tactile feedback (e.g. vibration)
- Keyboards and mice/trackpads
- ... and we'll mention gestures later.

Today, you're really lucky to use modern technology and the interfaces he can provide. Can you imagine using a computer without a mouse? Or using a command-line interface and graphics on the screen, just text? Need to open a program? Back in the day, you'd type in its name and press enter. Need to copy a file to external storage? You'd type 'copy file.doc b:oh, and don't forget the file name and the drive letters before the extension – so you would have needed to be very precise with file names. Now we don't need to remember commands – we just see icons and pictures that we click on and drag, and files can have

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## Banking

Banking includes managing and accessing your money, making payments, and examples of HCI in the banking field:

- Online banking – through a web browser on a desktop or an app on a mobile phone. You can view your accounts – their details and balance – and view/download your statements. You can also transfer money between the accounts and pay other people. This is usually faster than going to a branch or writing a cheque, and the sites and apps are usually designed to be easy to use. Due to security requirements, when paying someone you often need to be prompted to confirm the payment, either by a texted code or by using a card reader. If you press the back button on your phone, you are usually logged out, and, unless you tell the site not to, you're automatically logged out after a few minutes of inactivity – annoying, but good if you accidentally leave your phone unattended.
- Cashpoint (in America it is usually called an ATM – automatic teller machine). This is a machine for withdrawing money, checking your balance, and making other changes. You first insert a debit or credit card into the machine to identify yourself to the machine. There is a screen and a keypad to enter your PIN and the amount of cash you want to withdraw. The screen shows a series of menus – and a series of buttons to the sides of the screens that line up with each menu. The menu changes after each press, and the same buttons correspond to the new menu. Most of the output is on the screen, but the machine beeps to tell you that the cash is ready to be collected, and reminds you to take your card. You get a slip of paper with a receipt printed on it. The series of menus can be confusing, especially if the buttons on the side don't quite line up with the options on the screen. If the buttons are added, they become more maze-like. Once you are familiar with the machine, it is much easier to use, and much more convenient than queuing inside the bank, as banks are closed.

## Discussion Point

When did you last visit a bank or building society in person? If you do, what services do you use to manage your money?

## PRACTICE

1. Explain one advantage and one disadvantage of the user interface of cashpoints (ATMs).

Advantage: .....

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Disadvantage: .....

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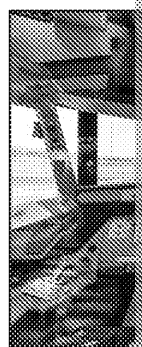


## Embedded systems

An embedded system is a microcomputer that forms part of a larger device to control the system and provide an interface for users to interact with it. They are found in a wide range of specialist and consumer devices, each with bespoke software interfaces.

Common examples of embedded systems that you encounter on a daily basis include microwaves, washing machines and GPS systems.

Another example of an embedded system is the controls in an aeroplane cockpit. Lots of switches, lights, displays and levers – fantastically complex to use and interpret, and requiring a lot of very expensive training.



## Entertainment

With so many types of entertainment, the examples are endless. Here are some examples:

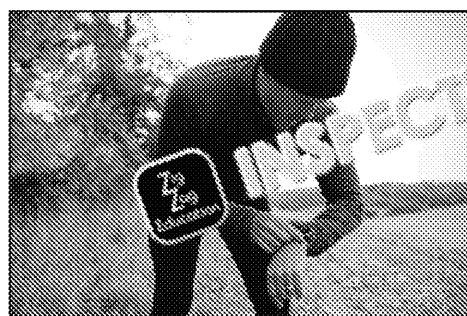
- Games consoles are plugged into a TV and use a specific gamepad with buttons, bumpers and triggers to play the games and navigate the on-screen interface. These can be very complex to navigate and are not always intuitive. Once you learn to use one, it can be hard to switch to a different system. Small handheld consoles are also available.
- Smart TV and tablet user interfaces make extensive use of icons to represent different applications, as well as buttons and horizontal and vertical menu bars. Some devices also have banners for advertisements. Users are able to interact with the interface using touch technology, or using a conventional remote control. Some devices also have voice control, allowing users to use the system via voice commands – Alexa is a good example.

## PRACTICE

2. Give one example of entertainment you have recently used. How easy was it to use? What HCI experience?

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## Fitness

Wearable technologies such as fitness trackers and smartwatches are now mainstream. These devices can be used to monitor heart rate, steps, and other fitness metrics. They can also be used to view data and graphs, and to improve your fitness. Some can also be used to track sleep patterns.

## Discussion Point

Do you use any fitness trackers or apps? If you do, how easy are they to use?

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## Home appliances

Wow, these have become complicated over the years! Many now have control. We'll discuss their role within the Internet of Everything later.

Take a look around your kitchen and see how you interact with each one. Perhaps you turn on the hob – if yours is electric or induction, it will probably have a series of buttons to indicate which rings are on or hot, and a series of (touch-sensitive) buttons to ring and adjust the temperature. It might beep when you press each button, or it might beep only if you definitely pressed it. Your oven will probably have a series of buttons for grill, etc. and to set the timer. There will probably also be a display to show the temperature, etc., and a beeper will be installed. For the kettle, it will probably have a light to indicate that it is on – and that's probably the most basic of all appliances.

A good test of how easy an appliance is to use is discovered when you have to get out the instruction manual to use the oven, don't worry, it's not always obvious. Symbols, and the instructions might not be in the order that you expect.

### Discussion Point

What types of appliances do you have in your home? Which are the most difficult to use? Are any of them 'smart'?

### PRACTICE

3. Why can home appliances be difficult to use?

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## Retail

Just like in leisure, there are lots of different examples, such as:

- Websites and apps for browsing and ordering online, or setting up deliveries, click and collect, etc.
- Ordering food and drink from the table of a restaurant using an app, or ordering via a large touchscreen.
- Using coffee/drinks machines.
- Browsing and ordering from an electronic catalogue.
- Remember that the staff need to use the till (often a touchscreen) to process items and customer payments (screens), barcode readers, card payment systems, take orders on tablet computers, etc.

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**Task 7**

Over the next few days, make a note below of each of the different HCI examples you find (you can make them up on the spot). Write down what parts of the interface you liked, and which bits you thought could be improved.

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**Discussion Point**

After you have made a note of the different examples of HCI you have found (you can make them up on the spot), discuss why each input and output method has its advantage and disadvantage of the method.



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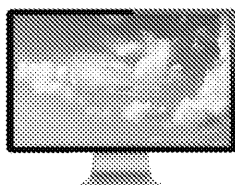


## Topic 2.2: Hardware considerations

### Display

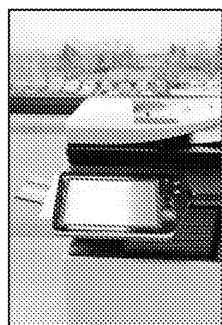
#### Types

There are many different types of display, and each one is suited for a



Colour LCDs (liquid crystal displays) are now the displays that you will see. They are the flat-screen televisions, laptops, computers, smartphones and an increasing number of appliances.

The screens on phones, tablets, smartwatches and some laptops are touchscreen (they are both input and output devices). You can press buttons, or swipe and scroll with your fingertip, or sometimes a stylus. They use a membrane, often built into the glass, which turns the movement of your finger into a digital signal. Some are resistive displays, which feel like plastic. They are less sensitive but can be used with gloved hands and often many styluses, making them useful in industrial settings. Many are capacitive screens which are made of glass – but you need to touch them directly with your finger (the type most common in your smartphone).



Small black and white (or monochrome) displays are such as printers, central heating systems, ovens and matrix or segment display, like older watches. If you motorway, you may see large LED (light-emitting diode) monochrome to indicate messages and warnings to drivers as advertisement displays.

Some e-readers use black text on a white background to simulate a paper book. They use a special e-ink which the screen is refreshed.

You may very rarely see the older type of TV and computer screen (especially sought after by computer gamers as there is no input lag) – the large CRT (cathode ray tubes) which fire electron beams onto a glass tube coated with phosphor that come in a big plastic or wooden box – hence the expression 'What's on the box tonight?', and probably 'What's on the box in YouTube'. They were phased out because they were heavy, bulky and sometimes poor resolution, and could flicker and cause eye strain.

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## Task 8

Make a list of all of the screens in your home and what they're used for. Measure the width and height in centimetres or inches (if you don't know, measure them diagonally from the top left corner to the bottom right corner). Next to each one, comment on the type and size – would you prefer a screen that was bigger or smaller? Why?

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### PRACTICE

4. Explain why some screens need to be in colour, but some don't.

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### Sizes

Apart from at the cinema, the largest display that you regularly see will probably be the television screen in your living room. As prices of large LCD displays have decreased, we've bought bigger and bigger television sets, and many homes now have UltraHD 4K sets. Such large and high definition sets are rarely required to watch TV or films, or for gaming, but they just make for a better viewing experience. Fifteen years ago, a 40" TV was considered massive; now that's a starting size, with 60" models being common.



The next largest screen is probably on your desktop PC – probably 27" or 32". These sizes are great for general office applications, and for watching video and gaming.

The next smallest screens are on laptops and the larger tablets, between 10" and 17". While portable, they are not ideal for spending all day on office tasks, office use, video calling and web browsing.

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Smaller displays are found in tablets, smartphones and smartwatches. websites and apps are customised to include a mobile version – using bigger text, big buttons, etc., and the sites are designed to be used by a tap in a text box, the on-screen keyboard automatically appears, and big options appear. Most websites now have a mobile version, which is used when browsing on a phone or tablet. Most phones are about 5" – there's a trade-off to fit a phone in your pocket, hold it in your hand and easily reach the screen versus the easier viewing on a larger screen.

The image below shows how the same interface can be designed to dynamically fit different screen sizes, such as a 24-inch computer monitor, a 15-inch laptop screen and a 5-inch smartphone.



The smallest screens are often used in embedded systems and calculators, or two across. They show specific information about the status of a device or settings. A printer display may only have room for one or two lines of text. A printer is ready, printing, or low on ink/toner. Some displays are quite

### Discussion Points

- What are two of your favourite screen sizes for: watching TV, media and social media, Microsoft Office and Apple's Pages app, and surfing the Internet?
- Examples of embedded systems include the output panel on a central processing unit, a status panel on a printer. How many examples of embedded systems can you think of? What display types do they use?

For example, you could discuss the evolution of the car dashboard and radio tuner, to modern cars which have a large console with built-in navigation and Bluetooth pairing.

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## Task 9

Visit a web page on your phone that has a mobile version. Navigate some text. Now turn off the mobile view (there is usually an option to). How does the experience change – can you read the text without zoom? navigate between pages? Make notes below.

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### PRACTISE

5. Why is screen size an important part of HCI?

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### Did you know?

Many modern consumer displays use the 16:9 aspect ratio (the same as professional displays are slightly taller at 16:10 – they are well suited for a timeline. Tablet PCs use the squarer 4:3 aspect ratio, meaning they are – for an important HCI reason: that there's room for the on-screen keyboard.

Resolution is the number of horizontal and vertical pixels. The higher the resolution, the more things look on the screen. Running a small screen at a high resolution makes things uncomfortably small. But run a large screen at a low resolution and everything is too big.

You may also be able to tilt your computer screen to make it portrait vertical. This means that you can fit more text on the screen at once, great for word processing, coding and web browsing. However, because displays have rectangular pixels, small text can appear blocky because the thinner pixels are now the taller than they should be.

The Xerox Alto computer, pictured (the first graphical user interface), used a portrait screen to simulate a sheet of paper.

## Task 10

If you can, change the resolution of your computer screen. How does it look at suboptimal resolution – blurry, pixelated? If you can, increase the resolution. Change the size of the icons?

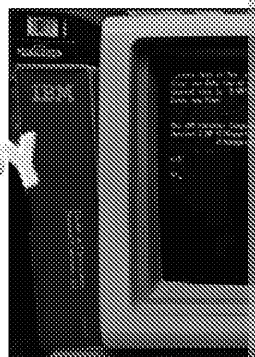
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## Resources

Let's look at the impact that hardware resources such as memory (RAM) on HCI. You've probably experienced the frustration of using an old slow machine to run a modern operating system. The larger and more complex the task, the more needs to be to make the experience enjoyable and without crashing and burning.

The early personal computers used a command line interface (CLI) such as DOS. This was because they had very slow processors (maybe a thousand times slower than today's machines) and only a tiny amount of RAM – maybe less than a megabyte. There were precious few resources free to run applications, or even a graphical user interface (GUI). Programmers had a challenging time to make their programs as small as possible – unlike today's computers.



A command line interface is challenging to use, but very light on system resources. It runs fast on old or limited hardware. There are no icons or pointers on the screen, just text. You need an instruction manual, and, of course, your memory. You must learn the commands with the appropriate syntax and switches. Early IBM PCs used to come with their own ring binder – you can see one of the manuals in the photo. Command line interfaces are used by system administrators because they provide a fast way of sending instructions. However, they can also make mistakes – a mistyped command could accidentally delete files.

You still see CLIs very occasionally, in industrial processes and back-end financial systems. You may also see CLIs still used by legacy systems that are kept around because they're still useful without any need to update.

## Task 11

The CLI is still very much alive in Windows, macOS and Linux. Take a look at the prompt or PowerShell in Windows, or the terminal window on a Mac or Linux. Find a file (or search online) to work out how to perform a basic task such as navigating between different folders (directories) and listing the files. Compare the task compared with when using the GUI?



By contrast, you are more familiar with a graphical user interface and the desktop metaphor. It presents the computer as a desktop where you can leave pictures of files (folders), or tools such as artist materials. There are icons for the things that you can interact with, such as a wastepaper basket (the recycle bin). You can click on the icons to open them, and then do something afterwards. You can move things around, create new folders. Much easier to use, but requires more power and more RAM.

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Microsoft's Windows operating systems are the most commonly used as they have always used GUIs. The name 'Windows' was chosen because applications to run in separate windows on the screen.

## Task 12

Find out how much RAM and processing power your device has. This is on the 'About' page. How does this affect the speed of your machine? the first IBM PC 5150 released in 1981 (which ran a CLI)?



### PRACTICE

6. Explain why most modern systems use a GUI.

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7. Explain why we still use a CLI in some circumstances.

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### Did you know?

The first GUIs were developed by Xerox in California in the early 1970s and 1980s and ran on computers such as the Alto and Star. These were revolutionary machines, but the hardware struggled with the black-and-white bitmapped display, and the machines were phenomenally expensive. Apple produced a cheaper line geared to businesses and consumers, with its Macintosh released in 1984 (a successor to its first GUI machine, the Lisa). These were some of the first machines to use a mouse, which we'll cover later. But the early users were resourceful – the first Macintosh only has 1 MB of RAM – the screen was monochrome 9" with a resolution of 512 × 342 pixels! That's a big difference from the colour 1920 × 1080 screens we use today.



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## Topic 2.3: Software considerations

### Operating system

Today the most common operating system on desktop/laptop computers is Windows 10, followed by Apple's macOS. There's no doubt that you will use either or both of these.

Linux is a free alternative and has a good following with computer enthusiasts. Most Linux distros are geared to be accessible to consumers with a GUI, it has a reputation for use with more frequent use of the terminal. If you're interested in trying Linux, you can install a popular distribution (distro) such as Mint or Ubuntu either as a live boot (a live boot doesn't install to your hard drive) – both can be booted from a USB drive or a virtual machine manager such as VirtualBox. If you're using a Raspberry Pi, you'll probably

In fact, Linux was a Unix clone (by Linus Torvalds and others – hence the name) operating system called Unix, originally written by the American telephone company AT&T in the 1970s. An off branch of AT&T Unix was 'Berkeley Unix', developed at the University of California, Berkeley in California. Today, you can download a free version called Linux. There are many operating systems. Take a look at some of the differences between Linux and Windows at <https://www.softwaretestinghelp.com/unix-vs-linux/>

Google has released a specialised Chrome OS, based on Linux, used on Chromebooks, which rely heavily on the Chrome web browser and cloud storage.

Android (from Google) and iOS/iPadOS (Apple) are two dominant players in the smartphone and tablet markets. Modified versions of these user interfaces are used on TV/streaming devices – examples include Apple TV, Google TV (Chromecast).

There is significant overlap in the design and core feature sets between these systems. Over the years there have been lawsuits over these similarities. If you're interested in this, you will pick up another fairly quickly.

A key difference between these systems is the types of software. Software is often developed for a specific operating system and is then ported over to another. Some software is written for one system, especially if the software is written either by Apple or Google or a very small developer.

As you can guess, you interact with a desktop in a different way from a smartphone. We'll look at these differences later.

### Task 1

Take a look at which are the most popular operating systems in the UK at <https://gs.statcounter.com/os-market-share/all/united-kingdom> – look at desktop and mobile operating systems. How does this compare to the global data? Do you think the UK statistics differ from the global data?

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## PRACTICE

8. Suggest why there is similarity between operating systems.

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### Digital platform

Below are four digital platforms that are used to interact with computers with them in different ways.

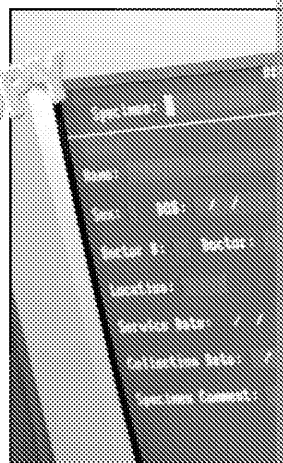
For example, databases and spreadsheets are typically viewed and used on a computer with a large screen (possibly a touchscreen). Mobile apps are used on a phone or tablet (often running in an emulator), and websites are viewed on a computer or tablet. Some use a mouse or touchpad to scroll, and others touchscreens with touch gestures.

**Databases** are large stores of data – they can be huge, maybe storing details of every customer that has used a supermarket and all of the items that they have purchased using a loyalty card. We can then process and extract data so that it provides us with useful information. We can have a single-table database (flat) or link together several tables for a relational database. Databases can run on a local PC, such as Microsoft Access, or on a server (such as SQL).

We use some specific terminology – such as a *table* which is made up of rows which are several *fields* (*separate pieces of data, in columns*).

Let's go back to the supermarket – each time the cashier rings up an item over a barcode scanner, this is recorded in the database. This allows the computer to know how much stock is available and to automatically order more. When you swipe your loyalty card, the computer automatically records that you have used it, allowing the retailer to build up a better picture of who their customers are and what they buy. Also, they can send money-off coupons for some of the items purchased.

But databases can also be manually updated – for example, if you were to phone up a business and put in an order over the phone. The customer services rep will bring up a *form* (example fields from a medical lab form are pictured) into the database and type in the details, and add you up your account if you've never bought anything from them before. Databases can also be updated, added to or altered by typing in commands.



Databases allow lots of different users to input and extract data at the same time. They are like a giant spreadsheet. But they need lots of RAM and fast data access times.

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Databases are incredibly powerful tools when *queries* are run to extract data. They could select data based on time, location, names, etc.

Databases that contain the names and addresses of customers can be used to create letters and mailings. When letters/mailings are created, the address fields are pulled from a database. This is called *mail merge*.

*Reports* allow you to go even further and use queries to answer questions about profitable stores, or weekly takings.

### Discussion Point

Your data will be recorded in many different databases. How many can you think of?

**Spreadsheets** are more basic flat files and are more limited in size (especially if you manually type in or copy in tables of data (often numerical data)). They perform calculations using small commands called *formulae* typed into cells. When values in the spreadsheet cells change. More complex formulae can be used for *conditional formatting* – when you change the colour, for example, when a value changes. You will probably have used spreadsheets such as Microsoft Excel to record data, by summing it up, calculate averages, input results and produce charts.

Within each *workbook*, you can set up different *worksheets* – they show different data. Each worksheet can contain unique data, but also data can be linked between worksheets. The spreadsheet tells the spreadsheet in what format to accept and classify the data – such as dates, plain text, etc.



### Discussion Point

When did you last use a spreadsheet? What did you use it for? What was the result?

#### PRACTICE

9. Explain two ways in which databases and spreadsheets differ.

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**Mobile apps** have to be designed to run on a small screen and with finger input for scrolling, tapping and typing on a small on-screen keyboard. A Bluetooth keyboard and mouse might be compatible with the application. Therefore, the text size and layout will need to be tailored to the smaller screen. The buttons will need to be larger than on a desktop to allow a finger to tap on them.



Some versions of Microsoft Office are designed to run on tablets and smartphones. This version is much more basic than the desktop version. There can't be many icons on a small screen if there is not enough room. Some developers may remove features from the mobile version for this reason. Typing on a small screen might be difficult on a small on-screen keyboard. A smartphone wouldn't be a good choice for day-to-day office tasks such as typing documents.

### Discussion Points

- How does the mobile version of office suites compare to the desktop version?
- When playing games on your phone, how do the controls and overlays compare to that of a desktop or dedicated gaming console?

**Websites** may be viewed on any number of devices – including your smartphone, desktop, laptop, tablet and phone. You will often find that the page shown on a small screen. On tablets and smartphones, a mobile version might be shown with a much simpler layout, and larger text and buttons.

### Task 14

Try opening a web page on a desktop or laptop. BBC News is a great website. Resize the size of the browser window several times. How does the page layout change? Does the number of menus change? Does the page turn into more of a mobile version?

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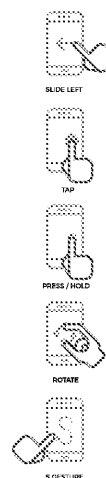
## Topic 2.4: User interaction methods

We will now look at the actual ways that we interact with devices.

### Gesture

There are a lot of different 'gestures' that we can use, which may be specific to a certain device. Gestures can be specific hand movements on a touchscreen or trackpad – such as pinching to resize or zoom, or using combinations of fingers, or holding or swiping from certain areas such as the top or bottom or corners. They can be used as shortcuts and to perform complex tasks.

On my Android phone, I can swipe down from the top to access a menu bar, or from the bottom right corner to bring up the home screen, and even shake the phone to turn on the torch. Common gestures (and touch) can be seen on the diagram.



Some gesture input may also use a specific glove, sensor or camera to track movements.

### Did you know?

Microsoft introduced gestures called 'charms' into its Windows 8 operating system. However, innovative, Windows 8 was poorly received by customers. The tablet-based system with its tiled interface did not work well and Windows 10 was developed for desktop systems.

### Task 15

Look at the manual for a smartphone or tablet that you own. Find out what gestures you can use. Did you learn something new? A new way to activate the camera or to take a screenshot?

### Keyboard

Keyboards are one of the main ways of inputting data into computers and phones/tablets. A keyboard is either a physical device with rows of buttons called keys, or it shows up on the screen when you tap into a data entry box. It includes the letters A–Z, the numbers 0–9, various symbols (!"£\$%^&\*~\_+=@#~/?.>,<`~), and control keys. Pressing the Shift or Caps Lock key gives capital letters and activates the top symbol on number and symbol keys. Turning on Num Lock activates a separate number keypad to the right (if present), and some keyboards, especially laptops and short versions, include a function key that activates a virtual number pad.

Additional symbols not on a standard keyboard can still be inserted into a document using an insert symbol feature in software, or by typing in a special combination of keys depressed.

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Accessing symbols on a phone or tablet can be trickier – with less space often separate menus used to access them.

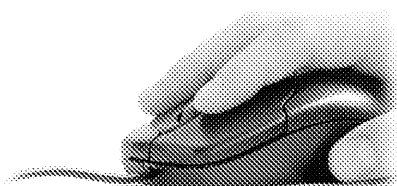
The arrow keys can be used to navigate through the screen (and Tab can execute) instead of using the mouse. This is a quicker way of using a device with less hand movement. If you're a PC gamer, you will be familiar with the system which is a fairly recent diversion from the arrow keys.

Our computers in the UK use the standard QWERTY layout by default, like typewriters. However, the layout can be changed within the operating system keyboard if you're more familiar with a different layout, or a different layout is designed to speed up typing by putting frequently used keys together.

## Task 16

Try researching alternative keyboard layouts such as Dvorak. You could try using it and see how you get on with it!

### Mouse



A mouse is a pointing device. Moving the mouse on the desk with your hand, wrist and arm causes movement of the pointer (such as a cursor) on the screen. If your mouse is a corded mouse, you can pick it up and put it down. If it's a wireless mouse, the pointer stays in the same place on the screen. Most mice have a left and right (alternately called primary and secondary) button. These can be swapped in the OS if you're left-handed. The mouse is used to navigate through pages and documents.

A single click of the left mouse button selects whatever the mouse is pointing at. A double click can open an application, holding down the button while dragging the mouse over selected objects moves (drags) them from one place to another. The right button may bring up a context menu. If the mouse doesn't have a right button, a right click can be simulated by holding down a button on the keyboard.

## Task 17

Try to interact with a computer by using the mouse. For example, click on icons, use the mouse to move windows, and Alt+Tab to switch between applications. How easy was it?

### PRACTISE

10. Suggest which is more important for input – the keyboard or the mouse (for different tasks)?

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**Did you know?**

One of the first computers to use a mouse was the Apple Macintosh in 1977. The Macintosh keyboard did not include arrow keys because the mouse was used instead. This was very frustrating to many users, especially when entering text. Later Apple keyboards included the arrow keys.

Also trackpads are available (especially on laptops) where you move your finger over the pad. Trackballs are similar to the old ball mice, just upside down. Instead of clicking, you just spin a ball around with your fingers and the ball stays in the same position. They are also fitted with a small rubber nub in addition to the trackpad.

**Touch**

We have already mentioned the use of touchscreens in tablets, smartphones and some laptops, including resistive and capacitive types. Hand movement is detected by one or more sensors.

**Voice**

Because everyone talks differently, computers have had a very hard time understanding us, especially if we have a strong regional accent. In the early days of computing, voice control was used to dictate documents because talking can be faster than typing and you didn't have to hand a cassette tape to a secretary (but you had to have your own office to avoid being overheard). However, the technology was still in its infancy and you had to train the software to recognise different words. You may have played games where you controlled characters on the screen with a limited repertoire of commands.

Nowadays, a lot of the voice interaction with machines is done through smart speakers. We can ask them simple questions where they will look up the answer, or access apps and services you have installed. We can ask the calendar, to set alarms and reminders, to order a product online, or to book a taxi. For example, I can ask my phone what the weather will be like today – it will connect to an online weather service. Using a computer voice, the answer will be spoken and can be done hands-free.

Even though the technology has advanced, and some services may use the cloud, voice recognition can still be hit or miss. Even if the software can hear you, it might not understand what you are saying.

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## Task 18

Try out voice recognition on a smartphone or smart speaker. Ask several questions of varying complexity. For example, a simple maths question, a simple fact, down to the nearest supermarket, or why the sky is blue. Did it miss any words? Did it miss any words in your questions understood? Did it just recite part of a Wikipedia article? Was the information useful?

Note down below what you searched for, and whether the words or phrases were

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## Discussion Point

Which methods of interacting with a computer or smartphone do you find most useful?

### PRACTICE

11. Suggest a reason why some people turn off voice recognition on their smartphones.

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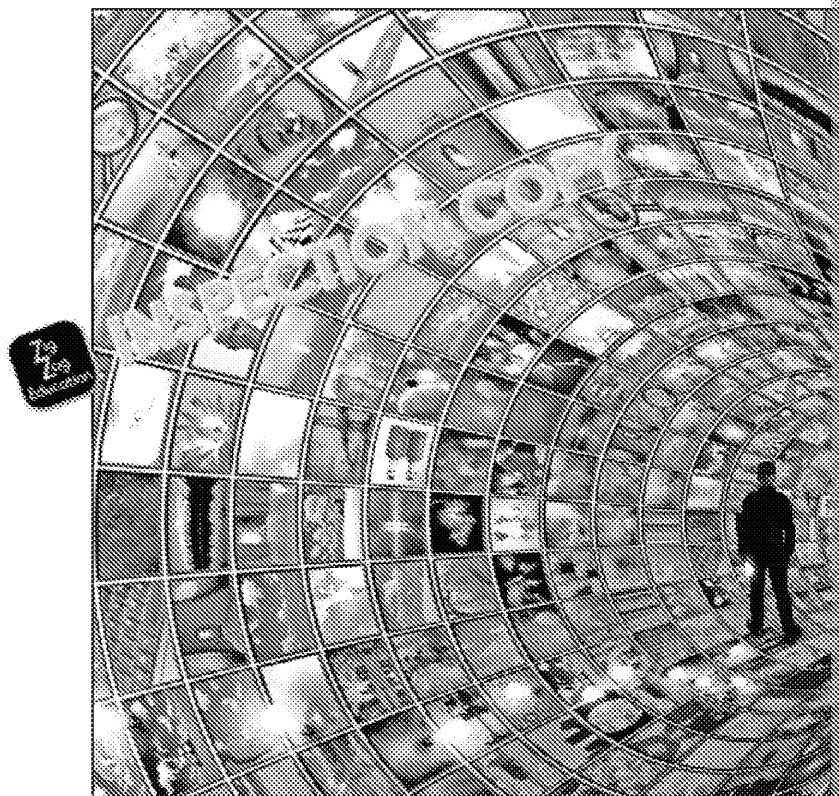


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# Workbook B: Data and Testing

Name: .....



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## Topic 3: Data and Testing

### Topic 3.1: Information and data

#### Data

We misuse the term 'data' all of the time, including interchanging it with information.

Data is just meaningless, unprocessed facts on their own. I could give you a number, but it doesn't have any meaning or context (although you could probably guess it). For example, C13S015633 or 19810812?

As you can see, data can be made up of numbers, letters and symbols, but it's not useful.

#### Information

Information is data that has structure, context and meaning.

**Structure** is the form of presentation, e.g. from the examples above, 10 numbers) although it's a year, you might be asked to input this in a specific structure. For example, 12/08/12 could be YYYYMMDD, i.e. it is 12 August 1981.

Now for some **context** in a different scenario. The data above shows LQ-300+ is a model of printer, and that C13S015633 is a spare part number for the ink.

The meaning of this is that if that's the printer I own, then I need to order the ink to be refilled.

#### PRACTICE

1. How do 'data' and 'information' differ?

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#### Data vs information

To turn data into information, we can use the formula:

information = data + [structure] + [context] + meaning

However, we might not need all of this if it's clear what the data relates to. For example, if we have a simple spreadsheet listing all of the printer models, the ink spare part number of spare cartridges in a business. Because there are headings, we can figure out enough by looking at the table what the data show (i.e. that we should order ink for the HP LaserJet P1005).

Notice that because the different manufacturers use part numbers in different ways, it would be difficult to standardise the data.

Printer (make and model)	Cartridge manufacturer's no.	
Epson LQ-300+	C13S015633	3
HP Deskjet 1000	CH561EE#UUS	7
HP LaserJet P1005	CB435A	0

#### Discussion Points

- Give five examples of data, then see how you can turn them into information.
- Why do we misuse the terms 'data' and 'information'? Can you think of examples where we use the term 'data' (e.g. mobile data network, Internet data, etc.)?

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### Topic 3.2.1: Use of data types in different contexts

Depending on the types of data that you need to store, we can categorise that in Excel you can specify the type of data in each cell or column, etc.

#### Task 1

Open up a spreadsheet and type in some data including words, numbers (some starting with zero), dates, etc. Try changing the format from general to text, number, date, currency, etc. See how the data change format, e.g. if you type in 01 in 'General' format, it will delete the zero. If you type in 01 when it's changed to Number format, it will change to 1.00. If you type it in as Text, then the zero remains, but the number is to the left of the cell and not to the right.

#### Alphanumeric

Contains letters (alpha) and numbers (numeric). Some definitions also include symbols and spaces, which would make it similar to text, although the spreadsheet might delete the zero if a number starts with zero when inputted as alphanumeric. You could store all sorts of data in this style such as postcodes, part numbers, shelf details in a store room, etc.

#### Boolean

Use Boolean when you only have two possible choices, such as yes/no, 0/1 or on/off. For example, you might be storing details about whether equipment is in or out of service, or an interview respondent answers yes or no to a question.

#### Date

The date that is today, or when something happened or is scheduled to might keep a spreadsheet of when you installed updates to a system (so you can reverse the update), so you would input today's date, and schedule to run the task. For example, you could use a format such as dd/mm/yyyy.

#### Numeric

Numeric data contains numbers – but we can subdivide this further:

- **Currency** – to store financial information such as in a sales database, company balance sheets, etc. e.g. £1000.
- **Decimal** – a number with a decimal point, e.g. 4.82 – there are many appropriate when measuring specific details about a product such as output from a calculation.
- **Integer** – any whole number (positive, negative or zero) – to be used where there is no possibility of a decimal point or fraction, etc. – you could say the year is 5.5 or 5½ days.
- **Percentages** – any number with a % sign after it, which could be used in many contexts, such as a breakdown of how you spend your money, the discount in retail.
- **Real** – any number, can have a decimal point; for example, a measurement in the real world, such as the weight of an iceberg.

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## Text

This stores any kind of text data (letters, numbers, symbols and spaces) used for storing data that requires no calculation – for example, a name or a number. When data is entered as text into a spreadsheet, it will be ignored for calculations even if the data only includes numerical data. You would not use the text box for numerical data that you want to perform calculations on or manipulate.

## Discussion Point

Think of at least three examples of where you should use text input instead of a number.

## PRACTICE

- The number 7.3 cannot be stored as an integer. Explain why not. Suggest another way in which this data could be stored.



- Suggest two types of number that might be included on a financial statement.



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### Topic 3.2.2: The difference between validation and verification

Data validation is a way of making sure that the data that is inputted is not obviously wrong, i.e. if it appears to be valid and in an expected format. For example, when entering mobile telephone numbers, the system might check that they are numbers. When typing in dates of birth, there shouldn't be any letters.

Data verification is slightly different. It is a check that the data is correct. This can be done when the data is initially entered (e.g. if you need to change a password you might be asked to enter it twice to check both instances match) or as a further check later on (for example, when updating contact details on file remain up to date). Sometimes we verify that data by copying it, by comparing the copy to the original.

In the next two sections we cover ways of validating and verifying data.

#### PRACTISE

4. Summarise the difference between data validation and data verification.

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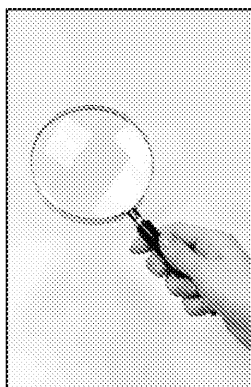
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### Topic 3.2.3: Data validation tools

#### Data type check



Checks whether the data entered is of the correct type, e.g. whether it is entered into a date or age box, or that only numerical fields. This would indicate that data was entered in the wrong fields in a database, for example. Checks can be run when data is inputted, or a query can be run on a database.

#### Format checks and input masks

Checks of whether the data entered is in the correct format, e.g. whether it is the expected combination of letters and numbers. The input mask – using a series of characters to determine the format of the data entered, e.g. number of characters entered.

The checks can be used to check up whether too many or too few characters are entered, e.g. where numbers should be, etc.

For example, you could check that a postcode is entered in the specific format. As postcodes are not always the same length, it's possible to use different characters for this, e.g. Bristol postcodes start with BS and Birmingham is just B. The first character must be a letter (which applies to all postcodes), and the second character must be a letter (e.g. Bristol) or left blank (e.g. Birmingham). The input mask would be: letter (a-z) / letter or blank (l) / number or blank (9) / number (0) / number (0) / letter (a-z).

### Task 2

Now that you know the difference between L, l, O, 9 for input masks, try to write your own input masks; for example, for entering a car number plate (old and new style), a date of birth, etc.

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#### Length checks

Checks either that the exact number of expected numbers has been inputted, or that the number of characters within a specific range has been inputted.

For example, if you were measuring something where the answer is always three digits, you would be for anything other than three digits. But for something like a PIN, you might want to have either 5 or 7 characters, that range should be allowed. In reality, you might want to allow 5 or 7 characters for the check as people will usually put a space in the middle, but some won't, so the minimum still needs to be 5.

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### Limited choice

When there are only a few (most important) options that can be selected for quicker input, and standardise the answers for someone looking at the online surveys, questionnaires and forms, and when making purchases or selecting card expiry dates and checking the box to say that you have read

Here are three types:

- **Drop-down lists** – for example, when entering dates you will have numbers 1–31, Jan–Dec and several years as dropdown. Addresses might have a list of counties or countries.
- **Radio buttons** – only one of several options can be selected. If you try to select a second option, the first is deselected (think of an old radio or TV with physical buttons – if you change the channel, then the previously selected button pops back up).
- **Tick lists** – when you need to select two or more options. The first option remains selected, unlike radio buttons.

### Task 3

In the box below, sketch out what drop-down lists, radio buttons and tick

### Lookup

Lookup is a function in spreadsheets such as Microsoft Excel which is used to automatically add a value into a cell from somewhere else in the example, to retrieve the price of an item from a list stored in a different sheet. This saves a lot of time and reduces the chance of errors from copying a value only to be updated once if a mistake is found or an update is needed. The two most commonly used lookup functions in spreadsheet software are VLOOKUP and HLOOKUP.

- HLOOKUP allows you to search a data range that is arranged *horizontally* – the data you are looking for are located in a row across the top of a table of data
- VLOOKUP allows you to search a data range that is arranged *vertically* – the data you are looking for is located in a column to the left of the data you want to find

The Microsoft website has some really useful videos and examples showing how to use these functions – go to <https://support.microsoft.com/> and type in 'VLookup'/'HLookup'.

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## Presence check

This just checks that something is entered into a mandatory field (but it doesn't check the validity of the actual data). When you use online forms, an asterisk (\*) next to some fields to indicate that some input must be entered. If you leave a mandatory field, then the page won't let you continue when you click on the next button. It usually informs you which field you need to complete in order to continue.

## Range check

This is a check to remove data that might be incorrect because it falls outside a certain range. Maybe you made a typo or used the wrong units. For example, if you enter your age on a form and said I was 150 years old that would be outside of the expected range.

Sometimes you may just be confused when entering data so that the data you've entered is outside the expected range. Let's say you are entering your family tree into software that expects you to enter the date of marriage to take place when they are between 18 and 60. If you've got a great aunt who married at 60. The software would flag up that this is outside the expected range in case you meant to type 30. But it's not necessarily wrong because this is still possible. Being 150 years old isn't!

## Discussion Point

Is a presence check on its own a good idea, or should there be a range check as well?

### PRACTICE

5. Give two checks that could be used to make sure a password is strong.

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6. Why might some questions in surveys use radio buttons to select an answer, while others use tick boxes?

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7. Give two fields in a data entry form that might use a presence check.

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### Topic 3.2.4: Data verification tools

Here are two ways of checking that the data inputted is correct.

#### Double entry

Simply typing in the same data twice and checking that the two sets match, or getting two people to type in the same data independently and checking for a match. If the data doesn't match, then the data will need to be entered a third time. But as this takes at least double the time, so does the data entry cost for the business. This reduces possible errors such as typos or human error.

Here are some examples:

- When you change your password you'll need to type in the new one made a mistake gives you needing to reset it again.
- When in hand-written data sets – to make sure there are no data source.
- Captchas – when you're asked to prove you're not a robot, some of known to the computer to be correct. If 10 people mark an image a good chance that it is.

#### PRACTICE

8. Why can double entry verification be expensive to implement?

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#### Task 4

There are lots of different projects online that allow volunteers to help old records. Because this is voluntary, there are fewer costs involved in system. Some of these projects made the news asking for volunteers during lockdown when people suddenly had more free time.

Take a look at <https://www.zooniverse.org/>. There are some images and people to classify or type in – if several people agree, i.e. make the same data, then the computer accepts this as the correct answer. If you don't worry if you make a mistake, as someone else will be shown the

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## Manual checking

A laborious and time-consuming task. Another person checks the data

- This resource will have been proofread by an expert in the English (typos and grammatical errors – the stuff that spellcheck misses, and meaning of the text is clear). Simple errors are corrected automatically that is unclear, or obviously wrong, this will go back to me, the author
- An expert in the field will also be asked to read this work to check their feedback and recommendations. In the academic world, this journal articles are published, they are given to several experts to check arguments or methodology. This means that journals are accurate be as correct as possible.
- In business and government – documents, forms and IDs are checked they are sent out to the customer. If you get a prescription from your chemist will have two sets of initials. One set from the dispenser, the pharmacist will check that what's in the box is what the doctor prescribed
- Sometimes businesses will contact customers using alternative details that their records are up to date. This may be done when letters and emails bounce. For example, the business staff might phone up the email address.

## PRACTICE

9. Give one advantage and one disadvantage of manual checking

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## Topic 3.3: Data collection methods

### Primary



*Primary data is collected for a specific purpose.* Let's say that you went to a river and measured the depth of rivers. Or you went shopping. You did new, original research for a specific purpose. Let's say that you are collecting customer feedback, or is gauging public opinion for a product launch.

In these cases, you have full control and get to decide what you need to get, going to get it, and how you're going to analyse it, and test whether that supports your hypothesis.

Primary data can be expensive at a price – it can take you a long time to collate it for your business, it costs money.

Let's look at several ways that you could collect primary data.

- **Email** – if you've got a customer database or the email addresses of people, email is a great way of asking respondents to agree to be interviewed or to complete a questionnaire. If you ask the questions directly in the email, you write the answers into your spreadsheet or database software later.

Unlike the postal service, where you need to pay for paper, printing, and paid return envelopes, email is free or has negligible cost, even when you have a lot of people. But remember that your emails are unsolicited so might get a low response rates could be low. Remember – anything online automatically excludes people who doesn't own a computer, smartphone or tablet or Internet connection (which is much less common).

### Discussion Points

- Have you ever received email marketing or invitations to complete a survey? Remember agreeing to receive the emails?
- What primary data have you collected at your school? What did you do with it?

- **Interview** – a formal discussion between the interviewer, who asks questions and takes notes on answers, and the interviewee, who responds to the questions. Interviews can be *qualitative*, i.e. words rather than numbers (*quantitative*). This means that they are more time-consuming to transcribe or input, but the level of detail and depth of information can be much higher. Interviews can be conducted in person, via webcams, or just over the phone. They are not suitable for large numbers of people because of the high costs and long process. Here are some situations where interviews are appropriate:

- Undertaking *detailed research* to gain better depth. Interviews allow for more flexibility and less rigidity than a form or survey, allowing further questions as needed. The interviewer can build up a rapport with the interviewee, and is able to gauge whether the interviewee understands the questions and changing later questions as necessary.

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- A *job interview* – while paper forms, CVs and cover letters are given to dozens or hundreds of candidates to the few most promising ones, interviews are always part of the hiring process. Sometimes there is a telephone interview followed by a face to face. A business will spend a lot of money training you to do the job, so they want to be sure that you are capable, honest and trustworthy (and will hopefully stay with them for a few years). Interviews allow the candidate to elaborate on what they've said on their CV and impress the hiring manager. But job interviews work both ways – the candidate gets to ask questions too, to find out exactly what the job involves and to get a feel for the company and its culture.



### Task 5

Take a look at some common job interview questions online for a job you might be interested in working in. Can you work out why those question qualities are the companies looking for? Make notes below.

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### PRACTICE

10. Give an advantage and a disadvantage of interviews.

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- **Online questionnaires and surveys** – customers, or anyone who has been asked, are sent links to online forms to fill in. They are often created and distributed by online platforms such as Microsoft Forms or SurveyMonkey. Sometimes they are used for things such as the chance to be entered into a prize draw, as compensation for a problem, or asked to take part in a customer satisfaction survey when you dine at a restaurant. They are often given with the receipt and the business uses your feedback.

Surveys might be shorter and less detailed than questionnaires and often contain more closed numerical, binary or limited-choice questions. Sometimes there will be a few open questions, such as an optional box asking for other comments. Questions may include ranges (e.g. on a scale of 1 being very dissatisfied and 5 very satisfied). Writing questions with a range can be tricky, and you may want to consult with an expert and test the questions on a few people before you go out and do the survey to make sure that they understand the questions.

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## Task 6

Next time you're at a restaurant or supermarket, look at the receipt and survey to complete. Work out what the survey is for, and whether there do it. You may need to ask your parents or guardian to actually fill it in.

### Secondary

*Secondary data is collected by someone else for their purpose (which might not be the same as yours).* Someone else may have already analysed the data, or it might be available as their raw data. You can use secondary data to contrast with and compare against your findings. But beware, the data might be old or outdated or irrelevant to your study, or a flawed or different collection method that you might not know about may have been used. On the plus side, the data is readily available, it's free, or at a minimal cost. It doesn't usually take long to collect or input – with any luck, you'll probably find it on the Internet. By doing some research into who collected it to judge how reliable it really is. If you're researching something complex, there may be any relevant secondary data! Here are some common secondary sources:

- **Books** – a wide range of published material including data tables, qualitative study. Sometimes you might use the other person's conclusions. Sometimes you might need to spend more time doing some research (and consuming) – for example, you might be looking at climate change data written 200 years ago.
- **Government reports/statistics** – a wide range of statistics are available, usually be trusted. You can usually download spreadsheets or CSV files and sometimes summaries are also included. Websites usually have you can easily find the most relevant data.
- **Magazines and journals** – including periodicals and scientific literature. Performing a literature review to see the research that's already been done (and duplicating something) – PhD students spend a whole year doing this. You can find out about other researchers' methodologies and results. Appendices of the data that was collected.
- **Websites** – beware of the age, bias and validity of the data. Anyone can put anything on the Internet. You're probably safer getting data from a site such as that of a university.

## Task 7

Take a quick look to see what types of data are available at <https://www.data.gov.uk/>

### Discussion Point

What secondary sources have you used at school? Were the sources reliable? What problems (if any) did you find (irrelevant, out of date, poorly collected)?

### PRACTICE

11. Why are some secondary sources more reliable than others?

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### Topic 3.4: Storage of collected data

We can store data either on a server (either in the cloud or on a business server), on our personal device or an external drive that we plug in to our devices. Each has its own advantages and disadvantages.

You probably have a fair bit of digital data by now – photos, emails and schoolwork. In 50 years' time, just think how much you'll have. Businesses store terabytes of valuable data – they'd go out of business pretty quickly if they lost it.

#### Logical storage locations

Logical storage locations are in the cloud, or on a server at your school or company. These services can be accessed by many people at the same time, and may be accessible worldwide.

The **cloud** is a name for all of the servers that are collectively accessed through the Internet. Servers are often located in highly secure buildings dedicated to nothing else – called server farms. If you have a Dropbox, OneDrive or Google account, the data you save with them are stored on a server that the company owns. From a data point of view, it doesn't matter where that data is stored; it could be in your city, or across the world – either way you can access the data anywhere that you have an Internet connection.

This is great for accessing your data from anywhere, 24/7/365, and sharing working on the same files with others at the same time. The cloud allows businesses and employees to work from home.

You may be able to work on local files which are 'synced' to the cloud. Some services are able to automatically backup photos and messages to the cloud.

But there are downsides! You don't have control over where the data is stored, or the hosting company to maintain their servers for a high up-time, to have a backup of your data from hackers, and to back up your data. If the remote server or you go down, you lose access (unless a local copy is synced to your device). This is an inconvenience to you, but could be catastrophic for a large business without access to their work. You also have an ongoing data storage fee. Increasing or decreasing the number of users, is easy, meaning that the service scales up and down.

#### Task 8

Take a look at different cloud storage costs. Which is the best value for money? Try to find a comparison website.

#### Discussion Point

Do you store any data in the cloud? If you do, what do you store? If not, what is a particular reason why not?

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**Network drives** are the shared folders on file servers maintained by the school you attend, or the business you work for. On a home network, you might have a small NAS (network attached storage) device. The permissions over which shared drives you can access are determined by your role and ultimately your username – you won't normally have to access shared drives from other departments.



These servers allow anyone on the private network to access the files (at once), and sometimes via the Internet. This is a good set-up for access (no connection required), but the business is responsible for purchasing, maintaining its servers, which can be expensive and may need on-site IT technicians. Many businesses are migrating their data to the cloud.

## PRACTISE

12. A financial services company needs more storage space. It has the data on-site. Would you recommend that they store their data in the cloud or the data on-site? Explain your reasons.

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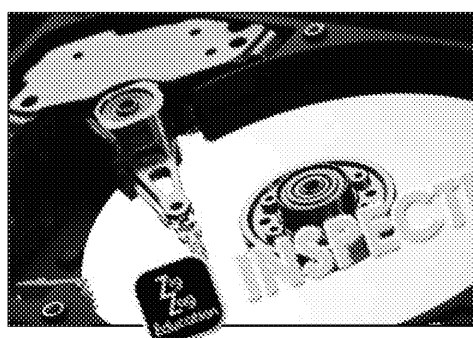
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## Physical storage locations

Each laptop, computer, tablet and phone has **internal storage**. That storage is by that device to hold the operating system, program files and local storage for the device. The amount of internal storage, e.g. on the **primary hard drive**, is fixed. If all of our data is stored on the cloud, or on removable media.



All desktop and laptop computers have **internal storage** (called HDDs – *hard disk drives*). These have coated disks that spin very quickly. A read-write head hovers above the disks. HDDs have large capacities, up to several terabytes. They have a reasonable read-write speed (but they get full). However, they can be damaged by electricity, and wear out mechanically. Some mechanical drives have a small amount of flash memory to store the operating system and boot files.

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Nowadays, *solid state drives* (SSDs) are rapidly replacing the older HDD technology – especially in newer and more expensive devices as SSDs are becoming cheaper and now larger capacities are available. Data access is much faster than with HDDs, meaning that the device boots up faster and applications are more responsive (especially when plugged directly onto the motherboards (M.2 drives)). They are more reliable because there are no moving parts, they are silent, they use less electricity and they don't mind being dropped so much. However, the flash memory can wear out after relatively few writes. For this reason, it's a good idea to keep plenty of free space on the drive so that the drive can automatically reduce wear by writing to the

### Task 9

Find out which type of hard drive is in your laptop or desktop. Try running CrystalDiskInfo <https://crystalmark.info/en/download>

How does yours compare to the drive below, which is a 1 TB M.2 SSD

CrystalDiskInfo 8.0.1 (64) (Admin)			
File Settings Profile Theme Help Language			
All	5	1 GiB	C: 28% (259/933 GiB) MB/s
	Read (MB/s)		Write (MB/s)
SEQ1M QDT1	3382.40		2500.63
SEQ1M QTT1	1352.76		2150.52
RND4K QDT1	244.32		160.55
RND4K QTT1	36.83		85.83

Tablets and phones always use flash memory, usually a smaller amount

Servers still typically use mechanical drives because of their high capacity. Mechanical drives are more robust, are vibration-resistant and spin faster (maybe a desktop drive may be half of that).

If you only use your data internally, there is a chance that the data will be lost. It's your responsibility to back up your own data. Unless you share the data to the cloud, others can't work on it, and may duplicate the work.

### Discussion Point

If you were buying a new laptop, would you buy one with an HDD or SSD? What do you need to consider before you made that decision?

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You can also connect **external storage** to your device through USB. Ex

- **HDDs** – you can use small 2.5" mechanical drives externally. Ideally, USB 3.0 is higher, or USB C because of the faster speed than USB 2.0. These can be used between local PCs, or as a backup – but they can still fail mechanically (if dropped or damaged). HDDs also require defragmentation to keep in good condition; these have faster read and write speeds and are not prone to failure (having fewer moving parts). They also do not require defragmentation.
- **Flash drives (thumb drives)** – a common way of transferring files between devices. You have seen many of them around. Easy to lose and a target for viruses. Some schools have banned them.
- **Flash memory cards** – small, thin cards used to transfer photos and videos. Some devices have an internal card reader for SD cards. Devices that don't have the right card reader, will need a USB card reader to use them. They can be added to mobile devices, and effectively act as the hard drive for a Raspberry Pi.
- **Optical media (CDs, DVDs, Blu-ray)** – for about 20 years, nearly every computer had an internal CD (and later DVD) drive. Not any more, especially on the Mac. USB drives can be bought cheaply if you still need to read from and write to. Computers use Blu-ray, but they store a lot more data – great for HD movies. Plastic disks which are read by, and sometimes written by, a laser. Read and write speeds, many can only be written to once (although some can be overwritten). They have a relatively small capacity, and they can get scratched easily. They are cheap and easy to share – almost a disposable form of storage.

Again, you are responsible for ensuring the safety of your data on external storage.

- Keep frequent backups in case the storage media fails or is lost
- Encrypt removable media containing private or confidential data in case it is lost
- Keep storage media safely stored so that it doesn't get lost

**NAS drives** (network attached storage) plug into a network, so that files can be accessed by devices on the network, either wirelessly or over Ethernet. The drives consist of multiple disks, which can be set up in a way that if one disk fails, the data remains safe. NAS drives use power 24/7, and are connected to the Internet (perhaps unkindly). They are at risk of being discovered by hackers if security flaws exist. In schools, they may be familiar with the use of a **network drive**, which is mapped to the local drive.

One other wireless form of data storage is a **portable wireless drive**. Some mobile devices, like photographers, and also have a built-in SD card slot to download photos. While convenient, they have drawbacks; they are limited to the speed of the connection, and some have internal batteries with a limited run time between charges.

## Discussion Point

Are there any types of external storage that you used to use that you no longer use, or are, what did you replace them with?

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## Task 10

When did you last back up the data on your laptop, desktop or removable storage device? If you have never, write out a basic plan of how you could do it, the equipment you would need and how often you think it is necessary.

### PRACTICE

13. Explain **two** disadvantages of using local storage.

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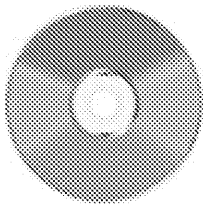



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## Task 11

Identify the following types of storage media. The last one is a bit hard – it is a type of storage that is motherboard mounted – they'll become a lot more common over the next few years.



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### Topic 3.5.1: Importance and purpose of testing

Testing is simply checking that something works as expected. For example:

- That a database query returns the correct data
- That the formulae in a spreadsheet are performing their calculation
- That a computer program is working as expected (for example, it does not process data that is clearly invalid)
- That a computer system remains stable after software updates or after a power outage
- That a computer game doesn't crash or that there are no glitches in the game
- That a driver works without crashing the system
- etc., etc.!

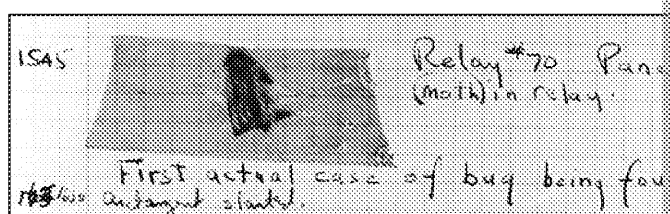
Testing can take a long time to complete, but is best when done in stages while writing a program. This way there is only a small amount of code that is tested each time.

Software often contains errors in the code (often called bugs). The more code, the more errors that there will be. When a company finally 'ships' software, they have fixed all or most bugs (especially the 'showstopper' errors that cause the software to crash).

#### Discussion Point

Why are some bugs more important to fix than others?

If bugs and other issues, such as security flaws or vulnerabilities, are found before release updates, they can be fixed before the software is released.



We call errors 'bugs' because of a moth found inside a computer at Harvard in 1947 which had caused errors on the computer. It was preserved in the computer museum. This is where we also get the phrase 'debugging', i.e. to find and resolve errors.

If a program is not tested, or not tested thoroughly, it may crash when used. Cases such as Windows, bugs, viruses or updates can make international companies avoid specific versions of operating systems or software, or stop purchasing software from a company. The company will have increased support costs and even request funds and purchase software from a rival company.

If you were writing software for a company, it's likely that before you start, you would agree on acceptance criteria. The client will then test that software to ensure it meets the requirements. If not, then the software will be returned for fixing – and this can take over time and budget. The client may not order repeat business from you.

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## Task 12

The release of Windows Vista in 2007 did not go smoothly. Take a look at <https://www.zdnet.com/article/the-top-five-reasons-why-windows-vista-failed/>

Explain how extra testing might have solved some of the issues.

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### PRACTICE

14. Give two reasons why we test.




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15. Give two disadvantages of testing.

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### Topic 3.5.2: Test data

The aim of testing is to try to break the system or software in as many ways as possible. We feed three different types of data into the system to test it.

Before entering the test data into the software, it should be formulated and determined – to be checked against the actual output. This is a test plan. If the output is not as expected, then the bug(s) need(s) to be found and fixed.

#### Extreme (Boundary)

Sometimes referred to as boundary data, extreme data is impossible data that is outside of the expected range. Let's say you were testing payroll software to calculate insurance payments and entered the weekly salary as £100 billion, or £100,000,000,000. If the software might only accept a few thousand pounds, and only positive numbers, the program should be programmed to refuse these numbers. If it accepts the number, the issue must be fixed.

#### Invalid (Erroneous)

Sometimes referred to as erroneous data, invalid data might be in the system when the software was just expecting a number, but 'six hundred pounds' was entered. If the program is working, it shouldn't be able to process it, and should stop and ask the user to try again. If the program accepted the answer and gave an incorrect output, then the code to the next data without question, the affected code would need to be fixed.

#### Valid

Valid data is acceptable data that the system should accept and give the correct output. For example, if you typed in that your weekly salary was £500, then the insurance payments were calculated correctly, then the program would appear to be working. If the value would need to be compared against the expected value.

### Task 13

Imagine that you have written a simple program that calculates people's insurance payments. Users just have to type their date of birth in the format DD:MM:YYYY, where DD is the day, MM is the month, and YYYY is the year.

You have **not** accounted for dates before 1910.

You **have** accounted for leap years.

To obtain today's date, the program uses the time set on your computer and displays the correct date and time.

Suggest at least one example of each test data type that you could enter to test the program for extreme and valid cases.

Extreme: .....

Invalid: .....

Valid: .....

### PRACTICE

16. What is the difference between extreme data and invalid data?

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### Topic 3.5.3: Types of testing

Testing is carried out by the design team (e.g. incrementally and when finished), and by the clients. Detailed test plans, test cases and use cases will be developed and tested against. Functional testing checks that the program works as expected. Non-functional testing makes sure that the program works without crashing, etc.

#### Technical (Alpha) Testing

Testing by the software developers before software is given to the client is called alpha testing.

Alpha testing checks that the software features work as designed and as intended. Any bugs that are found are logged and reported. Every new version is documented along with the bugs and their fixes.

Alpha testing is good because a lot of the bugs are fixed before the software is given to the client, giving the client more confidence in the software. The downside is that the software is not tested in the same environment as the client, and that the testers may not think of every way that the software might be used.

#### Discussion Point

If you're a software tester, what challenges might you encounter? How do developers react to the bugs that you might find?

#### User (Beta) Testing

Once the initial alpha tests have been completed, then the software is given to a group of users to test. This is called beta testing. At first, only a small group of users might test the software. If the software passes the tests, it will be given to all staff or may be given for public release.

Beta testing allows for better testing from an end-user perspective. The users, who use the software, have the best understanding of what they're looking for. Any bugs can be resolved. However, bugs found at this stage can damage the reputation of the software and cause the client frustration.

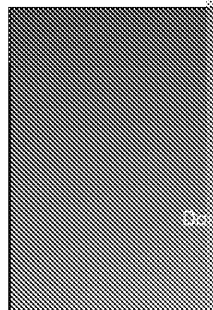
When the software is rolled out to everyone, there might be a lot of unexpected issues. Users with different systems and network set-ups, users who click in unusual strings of data that weren't part of the testing, etc.

#### Discussion Point

Have you found any bugs in software? What was the problem? How did you fix it? e.g. updating or rolling back to a previous update?

Testing updates to an operating system can be very difficult and there is a lot of hardware that can be tested. For example, Microsoft releases updates every month for Windows 10, an incredibly large and complex piece of software. There are many different hardware set-ups, software installations and languages in use on the billions of devices that run Windows. Companies who only allow their software to run on specific hardware (e.g. Apple Macintosh) can do more testing on that hardware before releasing updates.

Some users volunteer to test Windows, and get new builds and updates early – this is the 'Windows Insider Program'. They give feedback to Microsoft, allowing bugs to be fixed before general release. Sometimes, even after release, an update will cause issues, so Microsoft pulls the update from its download site, and tests and releases a new version. Users who are affected by the update can remove them.



### Task 14

Take a look at the Windows Insider Program:

<https://insider.windows.com/en-us/about-windows-insider-program>

Give at least two advantages and two disadvantages of joining it.

### Task 15

Pick an item of software that you use regularly. See whether you can find a list of bugs that have been fixed online – there should be a web page that outlines all of the new features and bugs that have been fixed.

### Task 16

Take a look at what it takes to become a software tester. Do you think you would be interested in? Take a look at <https://www.totaljobs.com/job-description/software-tester-job-description> or similar.

### PRACTICE

17. What types of testing happen before user testing?

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# Workbook C: Cybersecurity and

Name: .....



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## Topic 4: Cybersecurity and Legislation

### Topic 4.1: Threats

Computer systems are vulnerable to attack because they often contain accidental security flaws and 'bugs', which a hacker can find and exploit. Operating systems, for example, are incredibly complex – Windows 10 has about 50 million lines of code – so could contain many potential exploits. When bugs are found, whether they are currently being exploited or not, they are patched – that's why you should always apply the monthly or periodic updates. I found this out the hard way back in 2003 when my machine was infected by the Blaster virus. My machine, running an unpatched copy of Windows XP, would constantly reboot – Microsoft released a patch the previous month that would have fixed this vulnerability.

Attacks can cost billions of pounds to recover from – for example, bus departments have been effectively shut down across the world, and not just in the UK. Cyberattacks are a relatively new phenomenon. We'll cover types of malware later.

#### Task 1

Find out which malware outbreaks or attacks have cost the most money and ILOVEYOU. Find out how the attack spread, and which organisation was responsible.

Systems are attacked for a variety of reasons such as:

- **Fun/challenge** – while attackers don't intend to cause disruption or see how much access to a system they can obtain. They may gain access to a system through a vulnerability or by exploiting a weakness. Starting this way could lead to the case with Marissa Johnson.
- **Industrial espionage** – attempts to steal valuable electronic property such as trade secrets, formulas, plans and recipes. For example, hackers (state funded) attempted to steal trade secrets about the COVID-19 vaccine from Pfizer.
- **Financial gain** – hackers attempt to breach company and government information to sell. A growing trend is to also infect a business with ransomware which encrypts data and can only be retrieved either from a backup, or by paying an extortionist money from the victim.
- **Personal attack** – for example, an attack on a previous employer, or a partner who the attacker holds a grudge against.

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## Denial of service (DoS)

Denial of service is exactly what it sounds like – denying legitimate use of a service such as a website or server. Typically this is achieved by flooding the service so that the network connection becomes too busy to support normal use and goes offline. The amount of traffic directed to a server might be sent from thousands of devices controlled by the hacker (a botnet). However, taking a system offline through a virus outbreak, a worm, or encrypted ransomware attack is a denial of service. The services are likely to be taken offline by administrators while the attacks are being investigated and the servers repaired.

Denying a service is designed to cause financial damage to a business.

- Bringing down public platforms and destroys opportunities
- Reputational damage
- Lost staff productivity if internal systems are disrupted

Denial of service attacks are often aimed at large corporations as punishment for company value that the hackers oppose. Attacks may also be political, such as the site of a political party that you oppose.




Denial of service attacks can be difficult to stop because all of the requests come from different IP addresses and it's difficult to know which requests are malicious.

## Task 2

Take a look at several large DoS attacks. Can you work out why each occurred?  
Take a look at <https://www.cloudflare.com/en-gb/learning/ddos/frequently-asked-questions/> and other online resources.

## Hacking

There are three types of hacker:

-  **Black** hats – who hack maliciously for financial gain or to cause damage (illegal) – these are the hackers that we tend to hear about on the news
-  **Grey** hats – who hack into systems looking for bugs and report them (not necessarily malicious, but still illegal)
-  **White** hats (AKA ethical hackers) – who are asked or paid to test a system or product in order to find flaws and fix them before they can be exploited

Some hackers start out as black hats, and may later see the error of their ways and become grey hats, and some are recruited by a major cybersecurity company, or a government agency, to be white hats, so they learn the skills legally.

You may remember that in 2017, the NHS was attacked by the ransomware WannaCrypt. The attacker turned white hat hacker called Marcus Hutchins from Ilfracombe in Devon. He stopped the spread of the worm by registering a domain that the malware tried to connect to. He was working remotely for a US security firm Kryptos Logic, who recruited him through social media posts, with him having started hacking aged 14. In May 2017, he was arrested at the airport by the FBI in August 2017 while travelling home.

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conference DEF CON. DEF CON is the world's most famous hacking conference attended by law enforcement agencies such as the FBI. The arrest was over an application that Hutchins had previously written called Kronos. Over the next year he spent time in prison, before having some charges dropped, and was eventually released initially under close supervision.

### Discussion Point

Marcus Hutchins has said that he made a lot more money working legally than as a black hat. What do you think is the appeal of working as a black hat?

Not all hacking is illegal – we need trained security experts (white hats) to find exploits, bugs and loopholes before they are discovered by the black hats. Because their hacking is designed to solve problems and they don't try to sell on any data, their actions are 'ethical'.

White hats are invited to attempt to hack into a network or website, etc. by the owner of the system. This allows weaknesses to be discovered and then patched. This service may be very expensive. A company or government may even invite large numbers of hackers to breach their network for financial rewards or employment opportunities. Examples include the 'bug bounty' programmes of companies such as Microsoft, Google and Facebook, where a 'bug bounty' is a first one in the 1980s gave away a Volkswagen Beetle, which is nicknamed 'the trust and integrity of the hackers'.

Grey hats don't have any intention of stealing or looking at personal data, but they do hack into a company without permission, so their actions are still illegal. They usually report their findings to the company, at the risk of being sued. Sometimes they make their findings public if the bug is not fixed within a set time frame.

### Task 3

Find out more about which companies offer bug bounty programmes. List these companies? Summarise your findings below.

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## Malware

**Malware** is the generic term to describe malicious software, designed to cause damage and/or disruption to a computer system:

- **Adware** – shows advertisements in order to make money for the creator by showing pop-ups; for example, through software and often injected into a web browser.
- **Botnet** – a network of infected ‘zombie’ computers across the Internet that are listening for commands sent by the hacker to do things such as perform a DDoS attack or send out spam email.
- **Ransomware** – malware that encrypts some or all of the files on a machine in a cryptocurrency such as bitcoin to ‘ransom’ the files. After a fee is paid, the files may become unavailable or the fee increases. However, if the user does not pay, the machine or its files, the user may have to reformat the hard drive and lose all data, avoiding needing to pay the ransom.
- **Spyware** – software that ‘spies’ on the user – for example, it could be used to log into your online bank. It could also inject fake ads into a web browser, or cause the browser to redirect to other sites.
- **Trojan horse** – malware that pretends to function as a useful application, such as an antivirus product. Once installed by the user, it can deliver a virus, corrupting data, or open up a back door so that more malware can be installed.
- **Virus** – attached to files that run and spread to other computers when the file is opened. It may delete or overwrite files and cause the system to be corrupted. It can be sent as an email attachment.
- **Worm** – a program that self-replicates and opens many copies of itself. It does not need a user to open it. A worm slows down the computer and network as it spreads and sends itself to other computers. It may have other malicious tasks such as deleting files, crashing machines or causing equipment failure. Worms could infect any vulnerable machine on a network by making use of software vulnerabilities and open ports.

### PRACTICE

1. The terms ‘worm’ and ‘virus’ are often used interchangeably, but they are different. Explain one way in which they differ.

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Files that are downloaded from the Internet shouldn’t be trusted unless they come from a reputable source and have been virus-scanned. For example:

- Files such as documents and spreadsheets could have viruses attached to them.
- Software downloads could be fake or malicious (e.g. Trojan horses that look like a copy of a real program (with malware injected)).
- The download could be a form of malware such as ransomware.

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## Discussion Points

- Have you ever experienced a malware outbreak? What type was that your computer was infected?
- Which types of malware are the most destructive?
- Some governments have suggested that paying the ransoms should be illegal because paying increases the number of ransomware attacks (if not, there would be no point creating them), and the money generated may fund serious crimes. Do you think that paying the ransom should be illegal?

## PRACTICE

2. Why should you always be careful when clicking on email links and attachments?

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## Social engineering

In the 1980s, not many people were familiar with the concept of social engineering. People would often call IT departments or reception desks pretending to be employees and asking for their passwords. Nowadays, passwords are much more secure. But social engineering is still widely used in different ways.

Social engineering tries to take advantage of human behaviour and personal mistakes in order to obtain information. Examples of social engineering are:

- **Baiting** – cybercriminals attempt to obtain information such as login details under the promise of free goods such as movie downloads (that also contain malware). Sometimes the bait is physical – for example, a virus-ridden USB flash drive left in a public place that will automatically install the malware as soon as it is inserted into a computer. Never rise to the bait, or do not insert an unknown flash drive into your computer.
- **Phishing** (fishing for information) – emails, texts and phone calls purporting to be from someone or an organisation that the victim knows. Some are very convincing as they look real and sophisticated due to the use of professional templates. They are aimed to get you to click on a malicious link, to divulge your details, or to steal money.

You might get a message purporting to be from an IT department or technical support saying that your account has been compromised and you need to take immediate action. I have recently received text messages claiming to be from a friend saying that a payment didn't go through, that I needed to provide details that an iPhone was just purchased through Amazon, and received a message that my National Insurance number has been used in criminal activity. Always be wary of any unexpected messages, and never click on them unless if others have reported the scam, or make contact using the official contact details. I'm still not sure. If the email appears to be from someone that you know, ask them if they sent it (and advise them to change their passwords if they do).

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- **Pretexting** – the scammer tries to get your personal details by asking you to pretend to be from an organisation that you trust and asking for your account number, etc. To be sure that you are actually talking with the organisation, you should call the organisation back using their official number.

**Did you know?** It's recommended that you wait at least five or ten minutes before calling back, or call from a different phone number if they're calling on your mobile. The line might remain open until the caller hangs up or a timeout occurs, but you just play a dial tone down the phone at you to trick you into thinking it's a new call, but you end up talking to the same scammer. This feature allowed the scammer to pick up another in a different room without the caller knowing. Many phone companies have reduced the timeout period to help stop this.

- **Quid pro quo** – similar to baiting, but the attacker offers a service in exchange for personal information, passwords, etc. The service might be technical support – the scammer might log in to the victim's computer remotely to help you with your computer unless you have a problem you're trying to solve.
- **Scareware** – fake programs, such as fake antivirus packages, send a message to the computer is infected by a virus to falsely scare the user into action. They are often convinced to pay a fee using their debit card to download even more software to fix the non-existent issues, believing that the software will remove scareware by uninstalling it, and run a scan with legitimate antimalware software.
- **Shoulder surfing (AKA shouldering)** – watching someone type in their password (looking over their shoulder) or PIN at a cashpoint. Usually done at close range, but could be done through binoculars. This is why you should always shield the keypad at a cashpoint or card reader when you type in your PIN.

### PRACTICE

3. Every employee should be made aware of the dangers of social engineering. If that is true, why does social engineering still work?

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4. Why do you need to be careful when downloading material from the internet?

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### Discussion Points

- Which of these attacks are the most dangerous? Which are the easiest to avoid and which could be avoided?
- Have you ever received a phishing email, text or call? How did you respond?
- Do you know anyone who fell for phishing or another form of social engineering? What happened?

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## Topic 4.2: The impacts of a cybersecurity attack on individuals and/or organisations

An external threat originates from outside a business or government.

- Attackers may specifically target an attack towards a business, a government (such as the Stuxnet worm, which targeted Iran's nuclear enrichment), a DDoS attack, or a social engineering attack targeted at a company.
- Or attackers may not specifically target a particular company or organisation is vulnerable to the attack (e.g. the NHS was not an intended target but the system was vulnerable to it because security patches hadn't been installed on systems running Windows 7 – which means that the problem could have been avoided).

### Task 4

Research why the NHS was vulnerable to the WannaCry attack in 2017. List three points of failure. How could the IT system have been improved? To find out more visit <https://www.bbc.com/news/health-41414141> for more information.

A system could be breached by an outside hacker directly targeting the system. An insider could steal or leak data or create a security hole. Once data is leaked to others, there is no knowing how many copies there are or where the data is stored.

Data can either be copied, deleted or modified slightly so that it is not detectable. It may not be detected for months or even years, depending on the level of security.

However the system is breached, there are many financial repercussions. In some cases, the business may even be forced to close if it is not financially viable.

### Data destruction

Any data that is deleted (or encrypted by ransomware) since the last backup is lost forever, including customer orders. The company would have to re-enter the data if that was possible. This is a cost because staff have to spend time and would have to go through the whole process of creating it again.

If staff don't have access to servers, files, intranets and web pages that they will have to work offline temporarily, possibly on paper or on a tablet. This means that their work may take longer (lost productivity), and they have to wait until the normal system is back online.

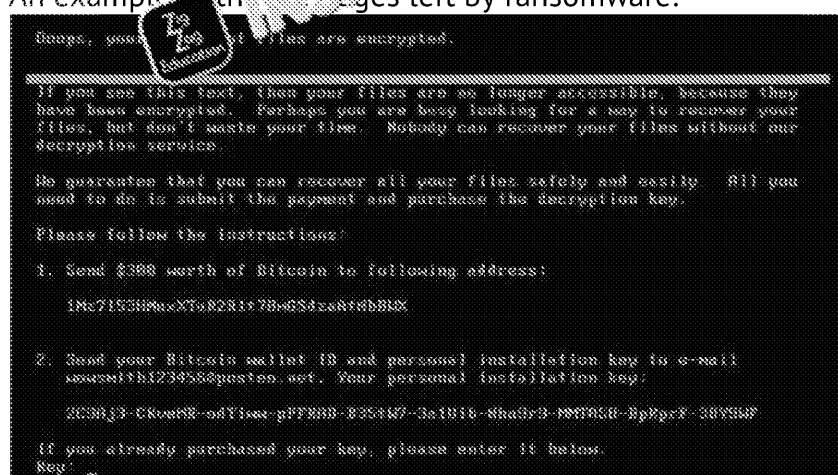
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A business could easily fail without access to its data. If your personal data, such as thousands of photos and messages, were suddenly lost, how would it affect you?

Many home and small business users are now buying small hard disk devices called NAS boxes (network attached storage boxes – an example is shown in the photo) that contain several hard drives linked together. Files can be accessed by any devices on the local network, and also over the Internet if configured that way. If users don't keep their firmware up to date to patch vulnerabilities, these devices can also be a target for ransomware attacks. For example, a ransomware attack called Qlocker infected thousands of NAS boxes made by a company called QNAP in April 2021. The vulnerability had been fixed the week before the attacks started, but users hadn't even realised that the drives were attacked.

An example of the messages left by ransomware:



## Discussion Points

- Data in smaller businesses might be more vulnerable than in larger ones. Think of a reason for this?
- Do you think that the firmware/software on network storage devices automatically update?

## Data manipulation

There are so many ways that data could be edited by an attacker. For example, a company website, or political website, or social media account could be defaced by hacker (or activist) in order to slander the business or company. Such attacks are usually carried out because of their public nature. Of course, a hacker or malicious insider could alter company-owned spreadsheets or accounts – such attacks might not be as obvious. An employee could alter company finances, and poor business decisions could result.

## Task 5

Find three examples of websites that have been attacked in the past. For each company and a short statement about why the attack occurred.

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2. ....
3. ....

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## Data modification



Data modification is similar, but may be financial gain. For example, an employee could alter the bug, allowing for them to be paid extra, or an attacker could alter bank balances and move out the money.

## Data theft

Data can be intercepted during transmission, or when it is simply being stored.

- **Data in Transit:** when data is being transferred across a network or storage, data could be obtained using a man-in-the-middle attack, and weak encryption can be unencrypted. However, most of our network traffic is now encrypted using SSL/TLS encryption to keep the contents safe even if intercepted.
- **Data at Rest:** if a drive or device is stolen (such as a flash drive, hard drive, etc.), unencrypted data could be accessed by hackers or competitors, and threaten the company's security.

When personal data is breached, the company may be required to tell customers that their data was stolen. This damages public image. In large breaches for well-known companies, the breach is covered on national news channels and in newspapers and magazines. Customers may move to a rival company, and new potential customers may be lost. A good example is the telecoms company TalkTalk. In 2016, TalkTalk made national news when the unencrypted details of 157,000 customers' names and addresses were leaked. 100,000 moved to a different provider, although they still had millions of customers. The share price of TalkTalk dropped by 11% as a result.

## Discussion Point

Do you know of any companies that have recently suffered data breaches? How might this affect the way that you see a company? Would it put you off being a customer?

## Task 6

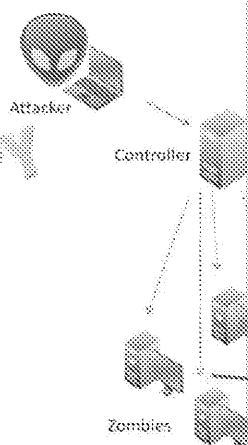
Did hackers really try to steal secrets about the COVID-19 vaccine? Find out who has been attacked, and who is accused of carrying out the attacks.

**Denial of service (DoS) to authorised others**

The website or a server in the company is taken down (legitimate users are denied service) to cause harm to the company through lost sales and damaged reputation. A botnet is used to send thousands of requests to the server or Internet connection, so that the legitimate requests can't get through.

The attacker might have a grudge against the company, or want to prove the services it provides, or try to extort money for blackmail purposes.

Sometimes the attack could damage equipment so that it has to be reinstalled or replaced if the firmware is corrupted.



- Sometimes websites are taken offline due to thousands of people trying to access them. In November 2020, when a new tier system was announced for COVID-19, the government's page became unavailable as people tried to access it to find out what the rules were.

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- A server may be taken offline by the attack, or switched off while a deleted, corrupted or modified, then the data has to be restored from backup. If important data might be restored first, it could still be several days before the system is fully back online.

Hackers could try to stop a business from operating normally, causing it to lose money. This could either be through setting up a virus to infect machines and delete data, or the network with a worm, or by taking a company server (e.g. web server) offline using a DDoS (Distributed Denial of Service) attack by flooding it with requests from a series of controlled computers.

### PRACTICE

5. A web server belonging to a large online retailer is targeted with a DDoS attack. Suggest why the company might be attacked.

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### Identify theft

Theft of data such as identity, addresses, credit card information and passwords can be sold on the dark web to other criminals for identity theft and fraudulent credit card use.

Identity theft can be devastating to an individual. Can you imagine the consequences if someone took out a credit card or mortgage in your name and you were not aware of it? Sorting out identity theft can take a very long time and can affect your credit rating and physical health. You could even lose your job over it if you have to take time off work. Your credit score could be temporarily affected.

In the business world, scammers try to take on the identity of a real company to invest money or pay for services, or to extort money from victims. They are called 'clone companies'. For example, scammers might send emails or set up a fake bank, or a debt collection company. You should always check the company's reputation. Report suspected clone companies to the authorities, such as Action Fraud. In your industry – such as the Financial Conduct Authority for anything related to finance.

### PRACTICE

6. Give two consequences of identity theft.

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### Discuss

For each of the following scenarios, work out who might want to attack it.

- A government server
- A server owned by a large company such as Coca-Cola or KFC
- A website owned by an oil company
- A company with millions of registered customers
- A server owned by the FBI or a military institution

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## Task 7

In March 2021, Microsoft released an update to their on-premises Exchange servers, affecting thousands of servers around the world. Hackers exploited four separate vulnerabilities (meaning that there was no time between the security update being released and the attack starting), gaining access to thousands of email servers around the world.

- How the attack took place – who was attempting to hack the servers?
- Why did the attack take place?
- What were the effects on businesses as a result of the attacks?
- How was the threat eventually mitigated?



Under the Data Protection Act of 1998, companies could be fined for breaching the act. Under this act, TalkTalk was fined £400,000 for its data breach. In the UK, this was set out by the Information Commissioner's Office – this was the largest fine ever issued out. For more details see <https://ico.org.uk/about-the-ico/news-and-events/2018/06/20/ico-fines-talk-talk-400000-for-data-breach/> how-the-ico-investigation-unfolded/

However, TalkTalk were probably lucky. Had the breach occurred a few years later, it would have been covered by the Data Protection Act 2018, which significantly increased the size of fines that could be dished out. For the most serious breaches, the fines can be as large as £17.5 million, or 4% of global turnover from the previous financial year, whichever is higher.

In 2020, the ICO fined British Airways £20 million after the theft of data from 380,000 passengers. The hotel chain Marriott International was fined £18.4 million after 520 million records were accessed six years previously, and this occurred after a hacker acquired the company that was responsible for the breach. The fines could have been as high as £99 million for Marriott, and £183 million for British Airways.

### PRACTICE

- Which impacts of a data breach are the most severe to a company?



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## Topic 4.3: Prevention measures

### Physical

The most basic form, physical security, comes down to a lock and a key. The whole building can be locked at night, as well as specific floors and departments. The server room will also be locked at all times, and only a specific few members of staff will have a key.

Physical keys are cheap and widely available, and will act as a small deterrent but still have a lot of vulnerabilities. They could be lost, stolen or borrowed. Copies could be cut. A thief could still break in at night and break open flimsy doors with a sledgehammer to steal valuable items.

However, there are other forms of security. For example:

- CCTV, monitoring patrols (remote or on-site) and intruder alarms (which could be linked to a security agency) that are used to detect forced entry to the building. However, the thief could escape before security arrives.
- Locks for the specific equipment – e.g. laptops and desktops can be locked to immovable objects and desks using steel cables, using either a key or a combination lock. This may also discourage removing the hard drives. But the locking cables can be surprisingly expensive per cable.
- Small devices can be locked in cupboards overnight, or installed in secure locations.
- Paper and confidential files can be locked in filing cabinets or cupboards.

**Biometrics** use a personal, unique attribute for authentication – for example, fingerprints, retina or iris scans, voice patterns and facial shape etc. This may replace the username and password approach entirely. For example, you can log into some laptops with just your face (using a 3D camera), or log into laptops and phones with a fingerprint. A laptop fingerprint reader is shown in the photo. Sometimes the readers are built into the power buttons or home buttons on smartphones. They are built into the keyboards on the 2021 Apple iMacs.

These can be more secure than using a password as you physically have to work – anyone could log in with a stolen password. These systems are recognising a person and not being fooled, but there are always concerns about being hacked. Some users are also concerned over their privacy and don't want copies of their fingerprints, etc.

**Firewalls and secure backups** mainly use **logical protection** (security features as opposed to physical security), but they should still be physically secured. Firewalls should be secured in the server room with limited access because they can be with or bypassed. Backup media such as disks and tapes should always be stored in a fireproof safe, or in a secured offsite location such as a safe, vault or secure storage to prevent theft and destruction.

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## Discussion Point

What's your view on the use of biometric data? Are you for or against?

**Keypads** (with a PIN to open the doors), swipe cards (magnetic strip) or all alternatives to traditional locks. But they are still vulnerable – an imposter can steal a card or watch someone punch in the PIN.

## Task 8

Take a look at how the equipment in your school is physically locked down. Write a brief summary below.



## Discussion Point

How secure do you think your school's location is, based on the surrounding area?

### PRACTICE

8. How effective are physical locks at deterring theft?

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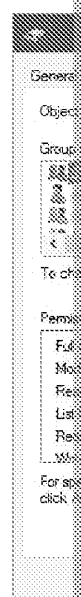
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### Logical

**Access levels** – You have probably seen in the movies that employees in some companies or government agencies carry access cards that can be used to access specific parts of a building (usually with a villain attempting to access the parts that they shouldn't). This is true of many organisations – only a few trusted IT staff will have access to the server room, while a regular employee might only be given the code to the front door. They may have a card that only allows them in during their contracted hours, and new starters may not be given the door code for several months until they are trusted.



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You may find this when you go to college or university – for example, to allow you to enter your department building, specific libraries, or your canteen. Unless you've been granted 24/7 access, your card may only work until 11pm.

But access is also restricted to computer system resources such as drives, files and folders.

- Payroll and HR may be the only departments with access to salary information (e.g. on a shared drive)
- Only IT administrators will have access to company servers
- Only network administrators would be able to make substantial changes to website infrastructure
- A regular employee might only be given read-only access to some shared folders
- System functions such as new software installations, access to the internet, etc. could be disabled

These settings can be implemented in various ways. For example:

- Only allowing certain staff admin accounts that allow them to access specific folders
- Only allowing access to specific usernames
- Setting appropriate file permissions, including based on username and password
- Setting Group Policy on the server to automatically block certain actions

## Task 9

On a Windows server, certain things can be set or disabled through a Group Policy. Find out what Group Policy could be used for, and how it could be used to prevent a system from compromising a computer system.

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## PRACTICE

9. Why might people try to gain more access to a system than they are allowed?

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**Antivirus** – helps the download, installation and running of software, and protects against viruses and other malware. The software also detects malware that is already installed on the system, through regular scans and constant monitoring. In the past, this could slow down a computer, but nowadays, the performance drop is minimal.



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Antivirus does this by looking for the characteristics of the files, their location, and comparing them to the system against a set of known malware signatures or definitions. If it detects a threat, it will attempt to remove the infection, delete the file, or stop the file from running. Some antivirus software has a protected 'quarantine' area. Antivirus software is essential for laptops and smartphones, and is recommended for smartphones and tablets.

This means that the antivirus must constantly update its definition of malware. Most antivirus software manufacturer by downloading the files from the server several times a day. Some manufacturers, such as Symantec, MacAfee, Sophos and Microsoft, etc. Each time a new definition is added to the company, a new definition is made. Because this set of definitions is constantly updated, the antivirus software is designed to have an active Internet connection with the manufacturer. It can make checks against a much larger online database as the downloaded definitions contain common and recent definitions.

But as there are thousands of new malwares created each day, there is a need for a new definition. Therefore, antivirus software tries to detect unknown suspicious behaviour such as self-replication or high CPU usage.

Antivirus is often preinstalled with the operating system (e.g. Microsoft Windows). Some antivirus software is downloaded for free (e.g. Avast, AVG) or paid for (e.g. Norton, MacAfee). Most antivirus software usually have an annual subscription fee for the product to keep working.

### Discussion Point

Occasionally, an antivirus program stops a legitimate program from running. This is known as a false positive. Why might this happen, and why could it be a problem?

### PRACTICE

10. Summarise the purpose of antivirus software.

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**Two-factor authentication (2FA)** uses two ways of checking that it's really you. It's something you know, and something that you physically have (or are). For example, a password and a security token. You are able to provide both.

The most secure systems require three or more ways of checking – for example, a password, a security token, and time.

A username and password is not two-factor authentication even though you have to provide both. We call two things that you know 'two-factor'. Back in the 1970s and even in the 1980s, hacking was very common. Many businesses didn't set even basic passwords!

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Let's look at some examples:

- Using a cashpoint – you require your physical bank card and your PIN
- Transferring money online or logging into accounts – requires a card, a registered mobile phone and entered into the website, not just card number or phrases, etc. In some cases, you may also need to use your card type numbers into the reader and type the resulting code into the website
- Using a specific USB dongle, a smartcard, or a code generator to be used with a computer, in addition to your username and password
- Clicking on a link sent in an email to either proceed or to cancel or to authorise a transaction
- Using biometrics in addition to a username and password
- Using a fingerprint reader in addition to a username and password
- Logging in from a specific IP address, internal building or country
- Logging in during specific set hours



While it's possible that a hacker could still fool the system (for example by sending phishing messages or have stolen your bank card), two-factor authentication is much more secure. You should use it wherever possible. Most types of attack can be stopped using two-factor authentication, including three quarters of attacks targeted at an individual.

Two-factor authentication can inconvenience some people – it takes longer to log in. However, there's the possibility that you may have lost a card or don't have your phone with you (or the battery might have died). But the security benefits outweigh the inconvenience.

## Discussion Point

Let's say that you need to change your email password, but you need to receive a confirmation message with an access code first. Why is this an advantage?

## PRACTICE

11. Why does two-factor authentication have a security advantage?

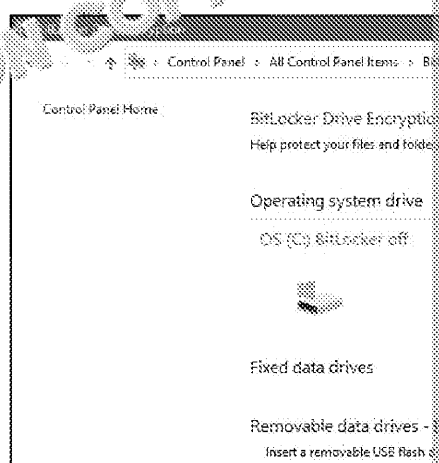
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## Encryption – data storage

Encryption is a technique used to protect the security of data in transit and storage. It ensures the security of data in transit.

The original data (plaintext) is converted (encrypted) into cipher text using an algorithm and one or more 'keys', which are often very long numbers. This means that even if the data is intercepted during transmission, it cannot be read without the key(s) needed to decrypt it.



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In addition to encrypting data in transit, we can also encrypt stored file drives using a password or an algorithm. This is very useful when taking a flash drive is less of a problem if it's strongly encrypted. We can also encrypt password files – theft of unencrypted data or drives from a company server, a data breach and large fines can be imposed.

### Encryption – data transmission

We can also encrypt data as it is sent across a network and the Internet using encryption keys. This means that if somebody intercepts the data (in a man-in-the-middle attack), it is harder for them to read the contents. We use a lot of different methods of encrypting data. For example:

- We set Wi-Fi passwords that encrypt the connection to the router
- We use HTTPS when sending data across the Internet (including online banking, shopping and email, and social media)
- We use VPNs to form an encrypted network tunnel across public networks
- We use encrypted communication platforms, such as WhatsApp and Signal
- We use apps that encrypt all of their network traffic

### Discussion Point

Do you use any encrypted messaging systems? If so, have you specified the encryption, or do you just use them because that's what your friends use?

### PRACTICE

12. Why is encryption an essential part of modern life?

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A **firewall** simply allows some network traffic to pass through, but blocks other traffic. This allows us to specify which traffic is legitimate, and helps block hackers from gaining access to the system by blocking the ports (doors) that can be exploited. We determine which traffic is allowed to pass through and which is blocked using a series of 'rules'. We can block or allow certain ports, IP addresses and domains, etc. Firewalls often come with common, predefined rules, but network administrators can change (configure) these rules to meet the needs of the system.

Firewalls nearly always filter incoming traffic – this is to help prevent an external hacker from accessing the internal network. Some, but not all, filter outgoing traffic generated within the internal network. This is useful because the firewall can sometimes be used to stop a machine 'phoning home', or uploading files to the remote hacker. Firewalls that filter both incoming and outgoing traffic are 'two-way' firewalls.

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There are two types of firewall:

1. A hardware firewall is a physical device that plugs into the entrance, for example, at the bridge between the public Internet and the private network. Data passes through the device, and most of the network infrastructure can be controlled and configured through a web interface. Hardware firewalls are purchased with several years' worth of support, but that must be renewed as the device may no longer be supported and the company must upgrade. Sometimes with an upgrade discount.
2. A software firewall can be built into the operating system, part of an application, or a stand-alone application. It is a second line of defence after the first line helps prevent a compromised computer or device on an internal network from communicating across the system.

### Task 10

Check whether you have a firewall installed on your computer, either built into the operating system, or as a separate program. If you do, take a look at the settings (if you can). Does it only block incoming traffic, or does it block some outbound traffic as well (if any)?

**Backing up and recovering data** – If you've ever lost an important or irreplaceable file because you've lost access to the device, it's crashed, or it's been hacked or fallen victim to ransomware, you'll know all too well the importance of backups. A backup is just a copy of the data that can be restored from if the original files are deleted or damaged. Most backup systems are automated – they are set to run on a schedule and all the staff need to do each day is to insert a new tape (there are also robots that can do this automatically).



Businesses pay meticulous care and attention to their backups and specialise in backup equipment. Most businesses rely on having access to data, so would tend to halt without it, and could easily fail if their data was permanently lost. If a business and thousands of staff were about to arrive to work without access to documents, databases and customer contact details, that they need to do their jobs.

There are lots of different ways of backing up data. For example:

- To cloud storage
- To local hard drive or tape
- Manually copying data to a drive or removable device

If backups are made on local media (hard drive and tape) they will usually be stored in a safe on-site. One or two copies each week will also be stored off-site. If the building burns down or the on-site copies are destroyed in a natural disaster, the off-site copies can be used to restore the data.

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A business will have a set schedule of how data will be backed up and for example, a full exact copy every day or week, or just the data that's backup (incremental). The most important files might be backed up more often. The files that are not backed up would be the first to be restored following a system failure or breach.

Full backups take longer each day (physically copying the data to physical storage or the cloud), but are much easier to restore from than incremental backups.

### Discussion Point

Do you back up your files? How do you do it? Have you ever lost any files?

**Passwords** – There's no doubt that you'll have to use a few passwords your more secure ones (e.g. a random string of letters, numbers and symbols) and remember. When you set a password, there are usually complexity requirements (e.g. eight characters, a capital letter, a number and often a symbol. This is because a password like 'pet's' could be guessed either by someone you know or by a brute force software trying thousands of passwords one after the other. Many systems prevent this attack by locking out the account when, say, three incorrect passwords are entered.

Passwords are used to identify someone to a system in combination with a username. You should always use unique passwords, and if you change one, make sure you don't reuse a password with just a different number on the end (password recycling). Here are some reasons for this.

1. If you have the same password for all of your services, and if that password is hacked, a hacker could log in to all of your services. If they get into your email, they can change your password that isn't protected by two-factor authentication and lock you out of your account.
2. If a hacker knows that your password was Hello1 and that you've changed it, they'll try is Hello2 because many people just change the number.

There are ways that you could have secure passwords and make them easier to remember, such as using a mnemonic to remember it, or by storing passwords in a password manager.

Passwords are used in combination with a **username** which identifies you. A username must be unique (unlike passwords – several people on a large network can have chosen the same password). When you go to school or work, the IT administrator has set this for you. A username is usually part of your name, such as John J. Smith (third Smith with the initial J), and may have details like the year you joined (e.g. John.J.Smith.2018). Sometimes you get to choose your own, especially when you sign up to a service. You'll be asked to choose a different username if one already exists. Some services use your email address as the username instead, which will be unique.

### Task 11

Compare the following examples of passwords – giving at least one advantage and one disadvantage for each.

Password	Advantage	Disadvantage
ben123		
password1		
uB@TXy71f!		

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Applying a combination of the measures above is called device hardening for the actions that make a device such as a laptop, desktop or even smartphone harder for a hacker to breach it and install malware. By locking the device overnight, you are making it is harder to steal.

There are lots of other ways that a device can be 'hardened' both physically and settings.

For example:

- Apply all software patches and security updates immediately
- Uninstall unnecessary software (e.g. or installed software that you no longer use or all software is still supported)
- Run your computer in standard mode with less access to system administrator
- Use Group Policy or equivalent to restrict unnecessary functionality, updates and access to unnecessary network access
- Encrypt stored data (and data during transmission)

## Task 12

Write down all of the ways that you (or someone else you know) have

### Secure destruction of data

Before a company discards or reuses any storage media that contain personal data the data must be permanently removed for legal and ethical reasons. If the device will not be reused, then the device will be destroyed. If the device or storage is to be resold, then only the data will be destroyed, not the device itself.

Sometimes, the data might be hidden – some printers and photocopiers and even hard drives, meaning that those devices must be wiped during the destruction process because the printer memory could retain recent documents sent to it.

**Data sanitation** is the general term for permanently destroying data so that it cannot be recovered. Below are some ways that the drives and equipment can be sanitised.

### Data erasure

Simply deleting data isn't enough because the data remains on the drive (the space where the data was is just reallocated as free space without actually removing the data). Data recovery tools can be used to restore deleted files and drives that have been formatted.

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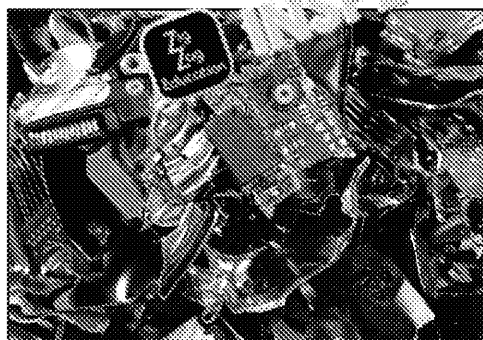


To erase the data permanently, it must be overwritten with zeros or random data. The original data can't be recovered by criminals using data recovery tools. All drives must be repurposed or resold. This process can take a long time on slower media. It's important to check that the entire drive has been erased afterwards. The time is offset by the reuse or resale, and the environment is helped out too because the drive is recycled.

### Magnetic wipe (degaussing)

When the media is stored magnetically (older hard drives, tapes and floppy disks), the data is removed using a powerful electromagnet as the magnetic field jumbles the data on the surface of the media. Some media can be reused, but not hard drives. Metadata about the disk which is also destroyed.

Magnetic wipe doesn't work with optical and flash-based media (non-magnetic).



### Physical destruction

Any type of media can be physically destroyed (paper, disks, tapes, flash memory). Physical destruction involves making holes through it (e.g. hard drives). The destruction is permanent. All of the waste generated is recycled afterwards.

### PRACTICE

13. Why are drives usually sanitised before they are discarded or recycled?

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### Task 13

In 2010, the UK government scrapped a project that developed a national identity register. The data was sanitised. For more details, read this article:

<https://www.gov.uk/government/news/national-identity-register-dropped-consigns-id-card-scheme-to-history>

Which method(s) was/were used to sanitise the data? Write a summary.

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### Discussion Point

Solid state drives (SSDs) are more expensive than magnetic hard drives. What sanitisation might you use on these drives? Say why.

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## Topic 4.4: Legislation related to the use of IT systems

### Computer Misuse Act 1990 (with amendments)

In the very early days of computing, there were no laws against hacking, meaning that it was difficult to prosecute hackers using the existing laws – sentences were typically light, if charges were possible. However, the law has since caught up with hackers.

The first laws were introduced in 1990 in England and Wales with the Computer Misuse Act (1990) with separate provisions in Scotland. This law made three things illegal, punishable through fine:

1. Unauthorised access into a computer system
2. Unauthorised access into a computer system with the intention to
3. Unauthorised modification of files

Since 1990, the offences have changed slightly and the penalties have. Legislation has been introduced – now up to 10 years in prison and large fines. The Police and Justice Act (2006) and the Serious Crime Act (2015) were the Police and Justice Act (2006) and the Serious Crime Act (2015).

Under these amended acts, the following are now crimes:

1. **Unauthorised access** into a computer system (finding weaknesses in gaining access)
2. **Unauthorised impairment** of a computer system (including modifying the system to crash)
3. **Making, supplying or obtaining materials to use in acts of computer** (selling and buying hacking tools and malware)

Fighting cybercrime is difficult – many crimes committed go unpunished as they are difficult to locate. They may not be located in the UK, so prosecutors work with authorities across the world.

### PRACTICE

14. Why does cybercrime legislation need updating over the years?

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Cybercrime costs businesses billions of pounds each year, which is a billion more than in 2015 and 2020) – through breaches, malware and ransomware security implementation. Even the smallest businesses are targeted because of weakest defences or the least IT knowledge, so are likely to be some of the most likely to pay the ransom.

That figure doesn't include the fraud targeted at individuals – everyday phishing and phishing emails, and who have malware installed on their computers. Current computer legislation doesn't cover the current crimes sufficiently.

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Businesses must ensure that they are able to detect intrusion attempts, install firewalls and antivirus software. All employees should be warned against hacking (usually in the organisation's acceptable use policy), and the penalties are.

### Task 14

Your home Internet Service Provider (ISP) will have an acceptable use policy that you are expected to follow. Take a look at yours and find the clauses about hacking and copyright infringement.

For example, Virgin Media at <https://www.virginmedia.com/shop/terms/acceptable-use-policy> and BT at <https://www.bt.com/terms/acceptableuse.html>

### Discussion Point

- What are the reasons that criminals hack into computer systems?
- Can you remember how malware can spread?

### Task 15

Research who wants to have the data protection laws changed. What are the suggested changes? What changes do they want?

### PRACTICE

15. What are the real costs of cybercrime?

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### Copyright, Designs and Patents Act 1988

Intellectual property (IP) is anything that a business owns that it makes, probably spent time and money developing, and so it should be able to make money from them. IP can be in the form of:

- Trademarks that identify a specific brand
- Patents (a novel invention or way of doing something)
- Text, images, music and video, and information (including copyright)
- Also covers trade secrets

IP is crucial for businesses – it's how they make their money. A car company can't manufacture cars without the blueprints to make them or if another company is spending years on research and development, or a software company has a code base.

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## Trademarks

You've probably seen the <sup>TM</sup> or ® (registered trademark) symbols to show a brand is protected (registered), meaning that others shouldn't copy the brand, or could be sued (or at least receive a letter asking them to stop using the brand) next to company logos as the logo is used to identify the brand, and the specific colours. In the UK you can search company names to see what they own – take a look at <https://www.gov.uk/search-for-trademark>

## Discussion Point

Brand names are often so widely used and recognised, we may say a brand name to represent a product – e.g. you say 'Hoover' if you are going to 'hoover the house' or 'do the hoovering', or refer to your vacuum cleaner as a 'Hoover', even though it's not made by that company. Or you might say 'google' rather than 'search the Internet for that'.

How many brand names or trademarks do you use in everyday conversation?

**Patents** cover novel concepts and designs (although not a simple improvement on something already exists). They give protection for a limited time in one or more countries to stop anyone else from using that new design (unless they pay you licensing fees). They can cost thousands of pounds and several years to register (with later annual renewal fees) and you have to make as much money as you can before the patent expires. After 20 years, anyone can make a copycat product. But that patent could make you millions of pounds in the meantime – excellent value for money.

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Where you use ideas and material from other sources, you will need to cite them. For example, in the text you might write 'Smith (2021) suggested that students should eat fruit for lunch'. At the end of the essay you would provide a list of references, such as a book or journal, or a web page.

Similarly, any words and images in a book are not owned by you (unless the copyright has expired – e.g. the author died more than 70 years ago). You own the paper and ink, but not the words. I once saw an imaginative book that read 'To have and to hold, but not to copy'.

The same is true for software that you paid for. You are really just paying for the right to use on a specified number of devices, sometimes for a set time period – then you must update and sign an agreement. The music program is also protected by copyright.

PRA

16. How would you protect your work from being used by others?

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### Data Protection Act 2018

If you read books about IT from perhaps 40 years ago, they would say that data were stored on a handful of computer systems. That's probably hundreds of computer systems are connected to the Internet, potentially allowing hackers to access it. The more places that the data is stored, the greater the chance of a breach.

Your personal data is valuable because it can be sold on the dark web. Hackers could use data for identity theft and other fraud. Identity theft is particularly dangerous as criminals could take out credit cards and loans in your name and it can be very consuming to convince banks and debt collectors that you didn't set up. You could receive more scam calls, junk mail and phishing emails.

Because of the danger of hacking, and the importance of keeping personal data safe, legislation in place to help protect it – for example, the Data Protection Act 2018 and the General Data Protection Regulation (GDPR) in the UK. These acts protect how data is used and how it is stored.

The new legislation was stricter than the old, and gave citizens greater control over their data. They can now request to see the data held on them, correct it, or delete it. They can also request to be removed from some lists. Just before the new legislation came in to force, I received emails from dozens of companies that they'd signed up to over the past few years without my permission to retain their data. Companies are no longer allowed pre-ticked boxes to receive marketing emails, for example.

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The penalties for non-compliance and for failure to protect data (e.g. breaches) became much more severe. GDPR set the bar high – the maximum offence was the larger of €20 million or 4% of global turnover in the past year. In the UK, the euro price was converted to £17.5 million, and fines are handed out by the ICO – Information Commissioner's Office.

Below are the general principles of the Data Protection Act 2018 / GDPR (previous Act of 1998). The UK was still in the EU when GDPR came into the UK as well.

### ***Lawful processing***

The person who is in overall charge of the data and sets how it is processed. The employees who use the data on a day-to-day basis are the data processors. They must ensure that the data is used (processed) only as instructed by the data controller. They must ensure that the processing has a 'legitimate interest' to the business, and that the data subject has given consent for their data to be used.

### ***Collection for a specific purpose***

The data collected must only be used for the purpose that it was collected for. If a company chooses to collect data, it must decide what data to collect, and how to use it. If a company wants to use that data for a different purpose, it must get consent again.

### ***Only necessary collection***

The minimum amount of data should be collected – only what is absolutely necessary and sufficient and relevant for the study. If you are a volunteer taste-testing a new product, there's no reason why the company would need to know your mother's National Insurance number. But they might legitimately want to know your gender because that would inform their target audience for marketing. Data is particularly well received by a certain demographic.

### ***Accuracy***

The real world is complicated and changes frequently. For example, we get married (and may change surnames), have children, etc. The data must be accurate and up to date when it is collected, but after a few months, or years, it may become outdated.

This could allow inaccurate or misleading data, or incorrect decisions to be made. Under the legislation, businesses should be very clear about where data is coming from (so it can be checked) and make checks on the accuracy if necessary. If data is found to be inaccurate, it must be corrected (or deleted) as soon as possible.

### ***Only kept as long as necessary***

In most business settings, except for archiving and statistical analysis, data will need to be kept for a specific period. If you've bought something, the company will need to keep your personal data indefinitely. If you've bought something for five years after your last purchase probably isn't necessary. Companies should annually or periodically check that its data is still relevant and delete anything that's no longer necessary. The company may also have a statement informing the data subject how long their data will be held for.

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**Data subject rights**

Remember that the data subject is the person who the data is about. They have the rights to (be):

- **Informed** – about how and why their data is being collected, the purpose, length, etc.
- **Access** – anyone can request to see a copy of the data that is held, free and within a month of the request.
- **Rectified** – any incorrect data to be corrected, and any incomplete data to be completed.
- **Erasure** – in some cases, you may request that a company deletes data about you – e.g. if the data is inaccurate, used only for marketing, is being held for too long, etc.
- **Restrict processing** – stop the data being used for some purposes (a company may not be able to do this).
- **Portability** – take a copy of your data to another service (previously known as the right to be forgotten).
- **Object** – stop the data being processed in certain circumstances, e.g. for direct marketing.
- **Automated decision-making/processing** – e.g. important decisions about you without taking personal circumstances into account. The data subject has the right to look at the decision made and potentially overturn it.

**Protected**

All of the personal data must be adequately protected from hackers, data misuse, etc. – the business must have sufficient equipment (e.g. firewalls, software, encryption, measures and policies in place to prevent breaches) and ensure it is safe. After the data and its media are no longer necessary, the data must be destroyed by shredding paper and tapes, magnetically wiping hard drives, etc.

Companies risk large fines if their systems are breached, or their protection is inadequate. They must inform the ICO of the breach within 72 hours of discovery, as previously.

**Not transferred to countries with less protection**

Not all countries have the strict protection laws afforded by the Data Protection Act. International flows of data are essential to our modern life.

This is why when you try to access some websites – for example, when you are in the United States you are blocked from access. Companies that operate across different countries store data centres in specific countries and not transfer that data to others. If you are in the UK (where Facebook holds a large data centre) and you try to access Facebook from the US, Facebook will stop you from accessing the site. This is because Facebook does not want to transfer data from EU citizens to the US.

While companies may have agreements that any data transferred will be protected, the EU-US Privacy Shield is no longer valid at the time of writing. This is not a suitable way of transferring data to the US. Does this mean that data transfer to the US, for example, is not currently legal in the UK?

**Task 16**

Find out whether Facebook is currently allowed to transfer data between the UK and the US.

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**Task 17**

Find out whether the EU-U.S. Privacy Shield is currently valid – has it been replaced? Do you think businesses transfer data between the EU and the US?

**Discussion Point**

Why would you want to correct information that others hold about you?

**PRACTICE**

17. Why is privacy protection important?

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**Freedom of Information Act 2000**

The Freedom of Information Act 2000 ensures that public authorities (such as government departments, local authorities and the NHS or police, etc.) allow the public to access certain information that they hold. This is either through releasing material or by providing documents and images published directly or reported by the authority, or by making them available online.

Sometimes you'll read a news article and it will say that the data was released through a freedom of information request by the journalist or their employer. But not all requests are successful. Your request will be denied, for example, if you ask for personal information about someone else – the act is designed to allow transparency (openness) and to help earn the public's trust.

**Task 18**

Find out how easy it is to make a freedom of information request.

**Discussion Point**

If you make a request for information under the act, you don't need to provide a reason. The authority must provide that information unless there is a specific reason for not doing so. If you are a local council, suggest three things that you could request information about and three things that would be denied if you ask for them.

**Health & Safety at Work Act 1974**

This is the legislation that helps keep you safe at work. The organisation you work for must let you know what measures are in place to keep you safe. Sufficient training, use of PPE (personal protective equipment), safety equipment, and risk assessments, etc. must be carried out. For example, when you are working with equipment, you will be required to use gloves, safety glasses and perhaps ear protection. You will be taught how to lift heavy boxes correctly, and the weight you can carry, if that's what your job involves. When you start a new job, or if your job changes, you will receive the appropriate health and safety training, usually with an induction.

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You are responsible for following the rules and making sure that your actions don't cause harm to others – if you were setting up some computer equipment, you wouldn't leave wires trailing across the floor, overload sockets, or pile up the empty boxes in the fire escape. You are also responsible for reporting any problems – for example, if there's a loose carpet tile on the floor that could cause somebody to trip and fall.



### PRACTICE

18. Why are staff required to be responsible for following the health and safety rules?

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Think of your school science lab as an equivalent that you are familiar with. On practical tasks, you'll probably wear a lab coat and safety glasses and might have to do some experiments in the fume cupboard. The teacher will give a safety briefing first and remind you of the health risks. They'll also be responsible for the electricity and gas supplies.

Even office workers are subject to the act, but some of their protection is covered by the Display Screen Equipment (DSE) Regulations 1992 to cover desktop and laptop computers, smartphones, etc. (not surprising as typewriters still reigned supreme in the past). That staff have a comfortable working set-up with the desk, chair and screen is important and adjustable to ensure good posture and help prevent repetitive strain injuries. Staff workstations will be regularly assessed to ensure compliance (especially for those who share desks with other people (called hot-desking)). The company even has to provide a chair, and possibly glasses too.

### Task 19

Take a look at a summary online of the Display Screen Equipment (DSE) Regulations 1992. Make a note of three specific requirements that the screens need to meet.

1. ....
2. ....
3. ....



### Discussion Point

Your school computer lab doesn't need to meet the requirements of the Display Screen Equipment (DSE) Regulations 1992. Do you think that your school computer lab would if it needed to? For example, can you adjust the height of the screens,

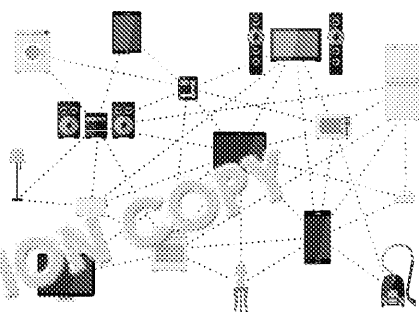
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# Workbook D: Digital Communications and Everything (IoE)

Name: .....



## Topic 5: Digital Communications.....

Topic 5.1: Types .....

Topic 5.2: Software .....

Desktop publishing (DTP) .....

Standard office applications .....

Topic 5.3: Digital devices .....

Topic 5.4.1: Types of distribution channel .....

Topic 5.4.2: Distribution channel connectivity .....

4G/5G .....

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Mobile Wi-Fi hotspots .....

Wi-Fi .....

Wired .....

Topic 5.5: Audience demographics .....

Accessibility .....

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Location .....

## Topic 6: Internet of Everything (IoE) .....

Topic 6.1: Use of IoE .....

What is the IoE? .....

The four pillars of the IoE .....

The interactivity between the four pillars .....

IoE digital interactivity .....

Topic 6.2: Application areas in everyday life .....

Energy management .....

Health .....

Manufacturing .....

Military / Emergency Services .....

Transport .....

Smart devices .....

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## Topic 5: Digital Communications

### Topic 5.1: Types

There are many different ways that businesses communicate with us, the customers, and internally within the office and amongst branch offices. As companies adapt to new ways of working post COVID-19, digital communications will play an increasingly important role in the lives of remote and hybrid workers who need to 'touch base' with the physical office.

Type	Example & Use	Advantages	Disadvantages
Audio	<b>Example:</b> Podcasts <b>Use:</b> Audio programmes downloaded or streamed to a smartphone, tablet or desktop; they are usually series and are often released on a schedule, e.g. weekly, fortnightly. They provide public entertainment and information, can be used to sell the brand; some are paid for. Many are recorded by individuals.	<ul style="list-style-type: none"> <li>• A growing audience.</li> <li>• Can listen to them anywhere, or while doing other tasks (unlike reading).</li> <li>• Can add brand loyalty.</li> <li>• Good for SEO (search engine optimisation).</li> </ul>	<ul style="list-style-type: none"> <li>• Can take a long time to source material, record and edit – so an extra expense for business, but a hobby for individuals.</li> <li>• Podcasts are often listened to by a younger audience, so your message may not reach older generations.</li> </ul>
	<b>Example:</b> Radio commercials <b>Use:</b> Short (30 seconds or 1 minute) commercials to make potential customers aware of your company and brand, and increase sales.	<ul style="list-style-type: none"> <li>• Radio has a wide audience throughout the day; some listen to radio in the car, in the shower, while cooking, etc.</li> <li>• Reasonably cheap for local stations.</li> <li>• Can advertise on local stations –</li> </ul>	<ul style="list-style-type: none"> <li>• Only 30 seconds to get your point across, including mentioning the brand several times.</li> <li>• Adverts might come across as cheesy or cringey if you're not careful.</li> </ul>

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Type	Example & Use	Advantages	Disadvantages
Collaboration tools	<p><b>Example:</b> Document sharing, instant messaging, project planning, e.g. Slack, Teams</p> <p><b>Use:</b> Platforms designed to allow teams to work in an office, with other offices, or remotely, to share ideas, communicate on the project, share files, set tasks and visualise project milestones.</p>	<ul style="list-style-type: none"> <li>All workers use the same platform to work and share documents online – it doesn't matter where they are in the world.</li> <li>Can replace more traditional services such as email and on-premises file sharing with instant messaging and voice communications, sometimes several people work on the same file, good for version control.</li> <li>Can set tasks and actions, see what's been achieved, whether milestones are being met.</li> </ul>	<ul style="list-style-type: none"> <li>Can take a while to master the platform.</li> <li>Some specialised project management tools can be expensive.</li> </ul>
Leaflet	<p><b>Example:</b> Leaflets and flyers for tourist attractions, takeaways, and other services</p> <p><b>Use:</b> Provided at stands in tourist areas and information centres (attractions); often posted through letter boxes (takeaway menus, local businesses, etc.) in order to promote the business.</p>	<ul style="list-style-type: none"> <li>Good at grabbing attention – that piece of paper has to be dealt with, maybe put in a drawer for future use.</li> <li>May help direct website traffic (for tourist attractions).</li> <li>Can send through the post instead of organising local delivery.</li> </ul>	<ul style="list-style-type: none"> <li>Many of the flyers that are expensive to produce will be immediately thrown away – a waste of paper and ink. They are seen as unsolicited junk mail; some people put up 'no junk mail' signs on their post boxes.</li> </ul>

Costs of the delivery to letter boxes.

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Type	Example & Use	Advantages	Disadvantages
<b>Infographics</b>	<p><b>Example:</b> Used on company websites, brochures, posters and marketing material</p> <p><b>Use:</b> Break down complex processes into easy-to-understand visual representations with key details, arrows, numbers, percentages and other information.</p>	<ul style="list-style-type: none"> <li>• Visually attractive and often engaging.</li> <li>• Help with understanding complex processes or issues without needing paragraphs of dense information that is harder to read.</li> </ul>	<ul style="list-style-type: none"> <li>• Require staff or an external agency with good design skills, and can take a long time to create.</li> </ul>
<b>Newsletters</b>	<p><b>Example:</b> Annual newsletter to investors, termly newsletters to parents from your school, online marketing to customer mailing lists</p> <p><b>Use:</b> Provide information about past and future events to stakeholders and investors, used in marketing, etc. Published online, sent via email or on paper</p>	<ul style="list-style-type: none"> <li>• Help to retain stakeholders without the hard sell.</li> <li>• Make customers aware of new products.</li> <li>• Keep stakeholders interested in a brand, especially if the newsletter is entertaining, visual and light-hearted.</li> <li>• Online/email delivery is very cheap.</li> </ul>	<ul style="list-style-type: none"> <li>• May be immediately discarded or deleted.</li> <li>• May end up in junk folders.</li> </ul>
<b>Presentations</b>	<p><b>Example:</b> PowerPoint/Keynote presentations delivered at a wide variety of conferences, in business pitches, in classrooms and lecture theatres, etc.</p> <p><b>Use:</b> For education, marketing and selling to other companies. Audiences can be very large,</p>	<ul style="list-style-type: none"> <li>• Highly engaging, talk to a wide audience.</li> <li>• Can be very persuasive and leave lasting impressions if successful.</li> <li>• Conversations can be both ways – allowing audience participation and</li> </ul>	<ul style="list-style-type: none"> <li>• Need the right person to lead with confidence and public-speaking experience – a presentation can go wrong very quickly (you may have noticed this on <i>The Apprentice</i>).</li> <li>• Need to be engaging throughout or</li> </ul>

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Type	Example & Use	Advantages	Disadvantages
Reports	<p><b>Example:</b> Annual company reports, project reports, etc.</p> <p><b>Use:</b> Provide technical details of the state of a company on a specific project. Will often have sections including an introduction, main chapters, a conclusion and appendices. Will usually contain tables, charts, illustrations and diagrams which help explain the text.</p>	<ul style="list-style-type: none"> <li>Often written by experts who have worked on the project to provide the knowledge that other team members might need.</li> <li>Highly technical and provide everything you need to know.</li> <li>Can be published online to save paper and printing costs.</li> </ul>	<ul style="list-style-type: none"> <li>Very time-consuming to write, factually check and proofread, etc.</li> <li>Can be very long – it's unlikely that people will read every word.</li> <li>Complex language and the large size can be intimidating.</li> </ul>
Social media	<p><b>Example:</b> Facebook and Twitter (older), TikTok, Instagram and Snapchat, etc. (newer)</p> <p><b>Use:</b> Brand promotion to followers in order to provide product updates and offers. Both through business pages and targeted advertising.</p>	<ul style="list-style-type: none"> <li>Huge audience – about 45 million people in the UK use Facebook.</li> <li>Highly targeted marketing to specific demographics (such as age groups – see Topic 5.5) on the platforms, can be cheaper than traditional methods.</li> <li>Drive traffic back to the company website.</li> <li>Customer communications, time-sensitive offers and promotion of products.</li> <li>Can be good for brand loyalty.</li> </ul>	<ul style="list-style-type: none"> <li>Can take a dedicated team to create posts and respond to customer queries.</li> <li>Can be hard to measure the impact of social media compared to traditional media forms.</li> <li>Negative feedback / complaints may be publicly visible, users can tag the company in complaints.</li> <li>Many users are in the younger demographics (especially platforms such as TikTok and Snapchat with very few users over the age of 40).</li> </ul>

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Type	Example & Use	Advantages	Disadvantages
Video	<p><b>Example:</b> Company overview, product demos and guides. YouTube channels, added to online platforms such as Amazon</p> <p><b>Use:</b> Add personal touch for new and potential customers explaining how the business works or the services that it offers. Can be used to promote new products by outlining product features and new developments, and provide instructions on how to set up, build or use the product once purchased.</p>	<ul style="list-style-type: none"> <li>• Clear and accessible, able to visually see a process or step-by-step instructions.</li> <li>• Can host on major video sharing sites for free or small cost, and embed video frames onto the company website.</li> </ul>	<ul style="list-style-type: none"> <li>• Can be expensive to film.</li> <li>• Requires specialist software (and skills) and can take a long time to edit.</li> </ul>
Voice over Internet Protocol (VoIP)	<p><b>Example:</b> Teams, Skype, Zoom, IP phones and handsets, etc.</p> <p><b>Use:</b> Used by internal employees within offices (with an IP phone system), as well as remote staff, and for conference calls. Sometimes to speak directly to customers.</p>	<ul style="list-style-type: none"> <li>• Often very cheap to implement, just need a headset attached to your existing computer (if there isn't a built-in microphone and speakers already).</li> <li>• Calls can be free, including internationally. Outgoing calls from a phone system are cheaper than normal landlines.</li> <li>• Very flexible – easy to add new users.</li> <li>• New IP phone systems have lots of features and functionality.</li> </ul>	<ul style="list-style-type: none"> <li>• Quality depends on the speed and reliability of both Internet connections – may not be as clear as a normal landline or mobile call, or may drop out.</li> <li>• Setting up a new phone system can be expensive.</li> <li>• May need an upgraded (more expensive) Internet connection to cope with increased network traffic.</li> </ul>

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Type	Example & Use	Advantages	Disadvantages
<b>Websites</b>	<p><b>Example:</b> Business website, sales or video platform, personal website. Contain text, images, video and links to social media, etc.</p> <p><b>Use:</b> Provide full details about the company, and the products and services that they offer, often with an online sales platform built in.</p> <p>Used for promotion, help desk and virtual assistant and contact details; often the first point of contact with a new business.</p> <p>Personal websites may be set up to provide information, blogs and posts about a hobby or interest, or for showing a portfolio of your work and achievements that you can direct employers to when submitting a job application.</p>	<ul style="list-style-type: none"> <li>Publicly accessible from anywhere in the world 24/7/365 (even when the office is closed), rich content and styles such as CSS. Customers can access businesses to have a website!</li> <li>Can set up customer logins / extranets for customers to access additional services.</li> <li>Good for brand promotion, and can be updated on a regular basis.</li> <li>Online web builders are easy to use and provide good support for creating mobile versions.</li> <li>Advertising revenue on some sites such as news outlets to offset hosting fees.</li> </ul>	<ul style="list-style-type: none"> <li>Need to employ SEO (search engine optimisation) to rank at or near the top of search engine results, e.g. Google.</li> <li>Can be time-consuming to maintain and update; may require expensive redesigns to stay current, and experts to create.</li> <li>Need to renew domains before they expire, and pay for hosting.</li> <li>Could go down, be subjected to a DoS attack or defaced by hackers, email addresses contained could be abused by spammers.</li> <li>Users can use ad blockers, bypassing some revenue generation.</li> </ul>

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## Discussion Points

- Which podcasts do you listen to? Are they hosted by individuals or have they been put off by paid-for podcasts? When and where do you listen?
- Do you listen to the radio? Do you find that radio adverts are hard to hear?
- What do you think makes a good infographic?
- How many types of presentation can you think of? How many have you watched online?
- How many adverts do you see on social media? Do you take any action? Do you follow any brands?
- How many big brands do you notice on video-sharing sites such as YouTube?
- Which do you prefer – speaking on a landline or mobile phone, or using a text message?
- How often do you visit a. corporate websites or b. personal websites?

## Tasks 1–3

1. Try turning the sound off during TV adverts – do you pay closer attention to the content? Is this the same as radio adverts?

2. Search online to see how many collaboration tools you can find. Jo... available and price per user if you can find that information.

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3. Look at the website of a large global company – it doesn't matter which one, Apple, Coca-Cola or Nike, etc. Note down each section displayed on the sidebar and explain what the purpose of each one is – for example, in looking at that page.

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## Tasks 4 and 5

4. Make a note of all the leaflets posted through your letter box over the last month. What were they for? What did you do with them and what your family did with them – threw them away or kept them (e.g. takeaway menus), but throw the others away (e.g. estate agent).

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5. Make a note of all the adverts that you see on social media platforms. Do you think any of them are specifically targeted at you or your demographic?

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## PRACTICE

1. Explain why the type of distribution channel must be chosen appropriately.

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2. Explain why internal and external communication channels vary.

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## Topic 5.2: Software

### Desktop publishing (DTP)

Back in the day, you needed to go to a print shop to get anything typeset or laid out on paper for printing. This all changed in the 1980s when graphical computers such as the Macintosh and laser printers became affordable, and a desktop publisher became available for most systems.



Nowadays, it's easy to use desktop publishing software in an office environment, but many designers still use Macs. It's now even possible to use some software through a web browser. The output can be published online as a PDF file, or emailed to a print shop for bulk professional colour or black-and-white printing on many types of paper and

Examples of desktop publishing software include:

- Adobe InDesign
- QuarkXPress
- Canva
- Microsoft Publisher

### Task 6

Take a look online at the features for one of these desktop publishers, their promotional material, or find a video online.

Desktop publishing allows you to create professional reports, documents, advertisements, magazines and newspapers, etc. with a lot more tools than Microsoft Word. If you only use text and need basic image tools, a word processor is fine instead. Word processors allow you to be highly creative with laying out graphics, and creating specific images and colour schemes. It is possible to ensure that your style and margins are consistent.

Desktop publishing, like a word processor, uses the same page layout (WYSIWYG). It is possible to zoom in on sections of the page while you work. The majority of the screen will be your document, but there are menu bars and toolbars on the sides offering the basic tools and functions. Some packages allow you to upload to the cloud for sharing, or are bundled with cloud storage.

Learning to use desktop publishers can take a long time – there are many features available to you, but you'll probably only use a small subset of them every day. On-screen and online help functions and online forums can be very useful when starting out, and when learning new tools.

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Desktop publishers can be very expensive to purchase, and some have annual subscription. Only a handful of specialist graphic designers may have them on their machines. An annual subscription for InDesign currently costs £100. If you use a subscription service, you automatically have access to the newest version of the software, which is sometimes impossible for files created in a newer version of the software to open in an older version – so everyone in the company must be on the same or latest version.

## Task 7

Take a look online for jobs in your local area that want the candidate to have experience of desktop publishing (e.g. InDesign). What do the jobs involve? What's the salary range?

### PRACTICE

3. Why do businesses need staff who can use desktop publishing?



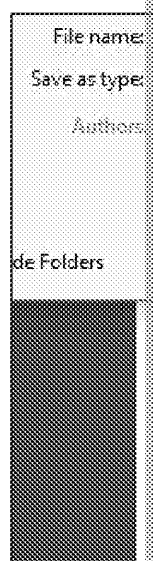
## Standard office applications

Standard office applications can be used across many operating systems.

The most common office application suite is Microsoft Office, which contains applications including Word (word processor), Excel (spreadsheet), PowerPoint (presentation), Outlook (email client) and Access (database), etc. Until relatively recently, these were installed applications designed for use on PCs/laptops; however, online versions are being increasingly used, e.g. Google's equivalent office applications, which are hosted on their cloud storage platform, Google Drive. These online versions cater for mobile devices such as smartphones and tablets.

Using such a popular set of applications is a big advantage – most new staff will arrive at the business with experience of using the software (less training costs), and it's much easier to share files with other businesses who use the same software.

Each application can save in several file formats to allow compatibility with other software, including other Microsoft products, older versions, and free software. It is possible to open files in formats saved by other software within the Microsoft Office suite, especially when saved in the open document format. On the right you can see the types of files you can save with Microsoft Word.



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## Discussion Point

How familiar are you with the Microsoft Office package – are there any features you know more about?

Traditionally, Microsoft's office suites were stand-alone installations on each machine, with 10 years of security updates for each release. Microsoft is now pushing users towards a subscription service (through shortened support cycles) where you automatically get the latest version, online versions and cloud storage (Office 365), but with an annual fee instead of a one-off payment. This can be much more expensive, but can allow for scalability in a business setting.



The online versions can be run on mobile devices. They have a much simpler interface because of the smaller screen size.

There are other competitor office suites, such as Apple's proprietary Macintosh offering (Pages, etc.), while free alternatives such as LibreOffice and OpenOffice are available for many operating systems, including Windows, Linux and Macintosh.

In an online world, it's possible to class web browsers, productivity software and standard office applications. This is because of the modern use of online versions of desktop apps and webmail within web browsers, and our increasing use of mobile applications. Many businesses have also largely replaced email with instant messaging apps such as Slack.

Specialist software packages such as CAD (computer-aided design) and professional publishing software are only installed on a limited number of computers, used by specific staff. Therefore, these are specialist applications. Desktop publishing software is installed. Therefore, these are specialist applications.

Remember – software can run on desktop and laptop computers running operating systems such as Windows, Linux and Mac OS, as well as on mobile devices such as tablets and smartphones.

## Task 8

Try out an office suite that you're not familiar with (e.g. LibreOffice or OpenOffice).  
<https://www.libreoffice.org/download/download> or  
<https://www.openoffice.org/download/index.html>.

Try to do basic things without looking at the help file. For example, create a new document, try to set up a different style, change the font, text size, color, etc. How easy was it to master? Could you use this as an everyday piece of software?

Now try to open a document created in your usual word processor. Are you able to edit the layout or formatting?

### PRAC

- Explain why standard office applications are so important to businesses and how they can be used to share information with other businesses.

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## Topic 5.3: Digital devices

We access media and applications across a variety of devices. Each is best for certain purposes.

**Smartphones** are now everywhere – a far cry from when professionals used Blackberry phones with tiny physical keyboards. Android (Google, used by many different manufacturers) and iOS (Apple iPhones) are the two dominant players. We seemingly use a smartphone for anything other than calling or texting people – it's really a tiny computer in our pocket.

We often use web browsers, email, social media and apps to access the Internet, play games, watch video and play podcasts, etc. when we're out and about. Maybe 5 or 6 inches of screen size in order to fit in our pockets, they do a lot of things. Some manufacturers sell docks with keyboard functionality. Most smartphones have built-in cameras, used for photos (back camera) and video calls (front camera).

All smartphones include a SIM card which allows access to the cellular network (3G, 4G, 5G, EE, giffgaff) to provide voice and mobile Internet access. Most smartphones also connect to your home Wi-Fi network so you don't use up your data allowance at home. Many smartphones have built-in speakers or headphones, etc. NFC (Near Field Communication) is used for payments to be made.

All apps must be created specifically for the device you are using, typically for Android or iOS versions of the OS, and are downloaded from the App Store (Apple) or Google Play Store (Android). Unlike desktop PC, smartphones are more of a closed system – it's possible to sideload apps from the store, but not recommended.

### Task 9

See if your phone can tell you how long you've spent using it over the last week (your model or operating system) – it may be in an app such as Digital Wellbeing (Android) or Screen Time (iOS). You can also use a third-party app to give you a breakdown of how much you use each app, and how many times you've opened it. For my phone I used these instructions:

<https://www.popularmechanics.com/technology/news/a27948/phone-usage/>

What did you use your phone for over the last week?

Were you surprised how much you actually use it?

### PRACTICE

5. Which of the following would need to be adapted for display on smartphones?

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**Tablets** are similar to phones except that they don't usually have access to the Internet and they have larger screens. This makes them more suitable for video conferencing and office apps. They typically have access to the same apps as smartphones. In some scenarios, such as web browsing and VoIP, but wouldn't be suitable for apps that need desktop apps.

**Smart TVs** are mainly used to display video content on a large screen (HD or 4K definition (at least 1080p or 4K)). Smart TVs are mostly used in the home. Unlike a regular TV, they have an aerial antenna and tuner for terrestrial TV, and can be connected to a set-top box to receive cable and satellite services, a games console or other devices.

The part that makes them 'smart' is that they can connect to the Internet through a wired or wireless connection. This allows you to download apps from a specialised store such as Netflix, Disney+, YouTube, BBC iPlayer, Amazon Prime Video, etc. without the need for an external device. You can also usually stream media from other devices such as computers on your home network. Some people may also install other apps such as web browsers and social media viewers, and VoIP if there's a built-in camera and mic.

### Discussion Point

What are the benefits of a smart TV compared to owning a regular TV? What hardware such as media PCs, consoles and sticks to access streaming services do you need?

**PCs and laptops** are still the workhorses in the office, but you'll find plenty of alternatives (especially laptops, all-in-ones and gaming PCs). They come in various forms:

- Desktop models (under-desk towers and on-desk boxes) with separate monitors and keyboards.
- All-in-one desktops where the screen and desktop are all in one device.
- Laptops (portable) which can often be attached to docking stations. These can connect Ethernet, and add ports, external screens and separate keyboards and mice to connect all of these items directly to the laptop.
- Laptops which fold to become a tablet-like device.

Desktop PCs, and sometimes all-in-ones, are used where powerful processing is required, or where they don't need to be portable – they are used in the office by designers and architects, and where specific hardware or graphics cards are required (some applications, such as Photoshop, require specific graphics cards). Desktops are typically easy to upgrade and replace components.



When staff need portability, such as those who frequently need to travel or work from home, laptops are used (which have smaller screens, and contain a battery and power source). When staff are in the office, they might attach a docking station or external monitor, effectively turning the device into a desktop.

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PCs and laptops run full desktop operating systems such as Windows 10 or Linux. They are capable of running full desktop versions of Office suites and other software. This is why they are used frequently in the workplace, and for

### Task 10

Take a look at an online store that sells PCs and laptops. Compare the PC and laptop of similar price, say around £600 for a laptop and £500 for a PC (the monitor costs £100). Are you surprised at the hardware difference (RAM, hard disk space and processor type and speed)?

### Discussion Point

Do you prefer laptops or desktop PCs? Why? Does it depend on what you

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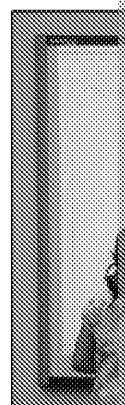
6. Why are laptops sometimes used instead of desktop PCs?

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**Smartboards** are found in schools and colleges as a replacement for dry-erase boards or blackboards – you’ve probably seen plenty of them. The board itself is a large, white touch-sensitive panel that is used with a PC or laptop, and a data projector.

The screen is connected to a PC running Windows and specialist software to draw, write and type text onto the screen using input devices such as styluses or keyboards.



The screen can also be used as a giant touchpad, to drag and move objects on the screen. The screen tells the PC what has been done with words and objects, and the software outputs this to the projector in real time. The image can be projected onto the screen from the computer so the smartboard acts as a standard projector screen.

### Discussion Point

What are the advantages of a smartboard over a traditional whiteboard?

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### Topic 5.4.1: Types of distribution channel

Businesses use a variety of modern tools to communicate with the stakeholders (both business to business, including suppliers, and the public). Each type of communication has a slightly different target audience and the right method for the right purpose to maintain professionalism and confidence.

Sometimes, more than one method of communication can be suitable, in a given context. For example, when discussing a complex issue with a colleague, it could be a lot quicker for making decisions, and ensuring that the issue is resolved without a written exchange, parts of the task could be forgotten about, evidence, and the reasoning behind the decisions may not be recorded.

Some common communication platforms include:

Email	
How does it work?	What is it for?
<p>Each company will have a series of mailboxes, sometimes publicly available, such as an address to receive customer queries, job applications, etc. They are accessed through a desktop client (e.g. Outlook) or a web browser.</p> <p>Each member of staff is likely to have a personal address, but staff in some departments will have access to shared and public mailboxes. Each department might have groups set, e.g. @customerservices or @adminteam, so that everyone in the team receives a copy of the message.</p>	<ul style="list-style-type: none"> <li>• Staff and management communication team or department company news</li> <li>• As a way of communicating with customers, e.g. newsletters</li> <li>• Sending email notifications for product launches</li> <li>• Sending updates on opening times, offers and discounts</li> </ul>
Advantages	Disadvantages
<p>Good for communication with internal and external recipients for a wide variety of purposes</p> <ul style="list-style-type: none"> <li>• Can perform the same functions as letters, but cheap to send, and instant</li> <li>• Can attach documents and insert photos / HTML code</li> </ul>	<ul style="list-style-type: none"> <li>• Email fatigue from hundreds of emails</li> <li>• Can take a long time to read and respond to</li> <li>• Can take a long time to read and respond to</li> <li>• Easy to send to large groups, but risk of divulging confidential information</li> <li>• Important emails can be missed</li> <li>• Any email address can be hacked</li> </ul>

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## Cloud

How does it work?	What is it for?
Each company or person wanting to use cloud services sets up a user account with a cloud provider which gives access to software, file storage, email, etc.	<ul style="list-style-type: none"> <li>File storage and</li> <li>Email hosting</li> <li>Running software on the client machine</li> </ul>
Advantages	Disadvantages
<ul style="list-style-type: none"> <li>Great for collaboration tools and sharing, working on documents at the same time which can be difficult with on-premises options</li> <li>Available 24/7 globally so can be used by world teams</li> <li>Easily scalable (you pay for what you need, when you need it)</li> <li>Everyone uses the same software so no issues with compatibility or version control</li> </ul>	<ul style="list-style-type: none"> <li>Less control than on-premises solution</li> <li>May be security issues (e.g. type of business, hacking)</li> <li>Reliant on fast, reliable internet for a reliable connection</li> </ul>

## Messaging and social media

How does it work?	What is it for?
Companies set up business pages on popular social network sites such as Facebook and Twitter. The company posts news and service updates, and responds to messages from customers.  Internal messaging systems are replacing email in some businesses as part of workflow software, e.g. Slack.	<ul style="list-style-type: none"> <li>To promote the business to a target audience (including customers)</li> <li>To drive traffic to the business website</li> <li>To provide real-time customer service</li> <li>As a way of customer feedback</li> <li>Email replacement</li> </ul>
Advantages	Disadvantages
<ul style="list-style-type: none"> <li>Very fast communications both internally and to external customers and stakeholders</li> <li>Quick replies and responses (faster than email, often fewer words)</li> <li>Real-time communication – no need to wait for email response</li> </ul>	<ul style="list-style-type: none"> <li>Public messages can damage the reputation of the business (e.g. misinterpreted messages/comments, disgruntled customers)</li> <li>Blurred boundaries between work and professional lives</li> <li>Can be distracting in a business setting</li> </ul>

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## Mobile apps

How does it work?	What is it for?
<p>Businesses program apps to work on smartphones and tablets. They are then made available on the App Store, Google Play, etc. Some are free, others paid for.</p> <p>Many desktop programs are also available as a cut-down mobile app, such as office suites that offer a different interface designed to work on smaller screens.</p>	<ul style="list-style-type: none"> <li>Some apps replace shopping, banking, etc. or replace online activities</li> <li>Others are designed for specific applications, e.g. social media</li> <li>Many are pre-installed on devices, such as email clients</li> </ul>
Advantages	Disadvantages
<ul style="list-style-type: none"> <li>Provide easy, quick, consistent and self-contained access to platforms at the press of one icon – no typing web addresses</li> <li>Add extra functionality than is available through a web browser</li> <li>Each app can be given different permissions on the resources they can use</li> <li>Can easily switch between different apps</li> </ul>	<ul style="list-style-type: none"> <li>Users must have the app, and a new version may not be supported</li> <li>Paid-for apps can be a barrier for potential users</li> <li>Increased support needed (e.g. Android 5–11)</li> <li>Need to promote the app</li> <li>Can be frustrating if an app doesn't work</li> </ul>

## Multimedia

How does it work?	What is it for?
<p>A wide variety of different services that provide a combination of text, audio, video and images, etc. Usually two or more shown on the same page at once.</p>	<p>Provides a rich experience, e.g. images in a tutorial, text, e.g. images in a presentation, etc. inserted into a tutorial.</p>
Advantages	Disadvantages
<ul style="list-style-type: none"> <li>More engaging to the audience, adds interest and can use video to explain a point or demonstrate a product more effectively than just text alone</li> <li>Appeals to a wider audience</li> <li>Easier to understand</li> <li>Provides alternatives to people with disabilities (e.g. partially sighted can listen to audio, audio description, alt-text and text to speech).</li> </ul>	<ul style="list-style-type: none"> <li>Time-consuming to create, especially video, and may require a subtitle, provide text, etc.</li> <li>Needs a faster / more reliable internet connection than text</li> <li>Viewing platform may need extra extensions/plugins</li> </ul>

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VoIP	
How does it work?	What is it for?
Instead of using a traditional phone line, a VoIP (Voice over IP) service allows for video calls and virtual meetings either through a desktop or mobile app, or a special VoIP phone	<ul style="list-style-type: none"> <li>• Internal and external staff and customers</li> <li>• Help desk, customer support</li> <li>• Project and team meetings</li> <li>• Online events and training</li> </ul>
Advantages	Disadvantages
<ul style="list-style-type: none"> <li>• Very cheap form of voice communications (often free)</li> <li>• Excellent option for international calls</li> <li>• Can have conference calls with hundreds of staff at once, across different locations</li> <li>• Easy to record for future use</li> <li>• Easy to combine with video</li> </ul>	<ul style="list-style-type: none"> <li>• While nearly everyone has a phone (mobile or landline), not everyone has access to VoIP equipment</li> <li>• Call quality can be affected by network congestion and static</li> <li>• Users may be less likely to alter settings</li> <li>• May need to add a calendar, address book, schedule, recipe</li> </ul>

Website	
How does it work?	What is it for?
Companies set up a customer-facing website on the public Internet that anyone can access.  Note that organisations may set up an internal website called an intranet for staff to access information and tools.	<ul style="list-style-type: none"> <li>• Often a first point of contact</li> <li>• To make customers aware of products and services, prices and reviews</li> <li>• To host articles, news and updates</li> <li>• For online sales</li> <li>• For contact forms, e.g. with technicians</li> <li>• Also blogs</li> <li>• Also company intranet information systems</li> </ul>
Advantages	Disadvantages
<ul style="list-style-type: none"> <li>• Can contain a lot of information, with links to other pages, sites, social media and video</li> <li>• Able to create a series of linked pages, available from search engines, wikis, etc.</li> <li>• Wide variety of purposes (personal to corporate)</li> <li>• Easy to create (e.g. online templates)</li> <li>• Easy to update</li> </ul>	<ul style="list-style-type: none"> <li>• Needs constant updates – information becomes out of date – takes time</li> <li>• May need extra resources for a mobile version</li> <li>• No control over how information is displayed on browser, screen size</li> <li>• Sites may be inaccessible on some browsers</li> </ul>

As you can see, each of the communication methods has different purposes. Sometimes, more than one form of communication would be possible.

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## Task 11

For each of the following scenarios, choose the best form of communication you have chosen it.

	Best communication type	
A manager needs to discuss an employee redundancy with the HR department		
A customer needs to complain about a faulty product		
A company needs to make its customers aware of a new product		
A colleague needs to let their team know that they've updated a report		
An employee has become unwell and needs to go home early		

## Task 12

Take a look at the different types of cloud services that are available Office 365, Slack. What do these products offer? Can you think of advantages and disadvantages of the software?

Make some notes below.

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## Discussion Points

- How often do you use email? What for? Do you use instant messaging always, often?
- Do you find any advantages using a mobile app instead of accessing version of the website on your phone?
- Why might a company replace its phone system with VoIP next time?
- Choose two or three websites that you regularly visit – what is their use multimedia?

## PRACTICE

7. Why is the cloud becoming more popular?

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8. Why is email use coming under threat from other technologies?

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9. Why is using multimedia advantageous?

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## Topic 5.4.2: Distribution channel connectivity

Below are the different technologies that we use to transmit data.

### 4G/5G

4G (fourth generation) is the current standard for mobile Internet used by smartphones and some tablets. It is provided by cell towers used by telecommunications providers. Over the coming years, it will be replaced with 5G (fifth generation) which will offer greater coverage and much faster speeds (up to 10 Gbps), lower latency, and less interference in urban areas because of the higher frequency signals. But you will need to buy a new phone to get on to the 5G network, and the service is initially limited to major towns and cities.

4G signal can be patchy in rural or mountainous areas and indoors as building topography can block signals. You'll have found this out when holidaying in the countryside. Mobile phones and data connections can drop or time out.

4G routers are available, which use a SIM card in the same way as a mobile phone (instead of using landline phone or fibre service). The data is then used for your home's Wi-Fi network. Some business-grade routers also have a 4G connection which the device automatically switches over to if the normal connection is not working, e.g. a fault on the external network.

In the future, 5G routers could be a serious competitor to fixed home broadband and turbocharge the Internet of Everything, which you'll read about in the next topic.

### Task 13

Research Huawei's work into developing 5G. Explain why some governments have banned and are removing existing Huawei from the core of UK networks.

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**PRACTICE**

10. Explain why some people are hesitant about using the cloud to store data / communicate.

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11. Why is VoIP popular?

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**Bluetooth**

Bluetooth uses radio frequency to create a personal area network (PAN) by 'pairing' devices together. This allows devices to communicate and data to be transferred over a short distance (several metres). Bluetooth is built into most smartphones and laptops. You can add Bluetooth to a desktop device by plugging in an internal or external Bluetooth adapter.

Compared to other technologies such as Wi-Fi, Ethernet and USB, Bluetooth is very slow (max. speed for version 4 is 25 Mbps). We don't often use it for file transfers or for sharing a phone's Internet connection (tethering), but it's possible to set up. But Bluetooth excels in connecting to wireless peripherals such as speakers, earbuds (pictured), keyboards and mice, game pads, and printers. We can also use Bluetooth to connect to our cars for audio streaming and making hands-free calls, to access security devices, and for connecting devices together for gaming.

**Discussion Point**

Do you use Bluetooth? If so, what for?

**Mobile Wi-Fi hotspots**

In businesses and homes, there is often a fixed network set-up. Routers, switches, cables and network sockets, wireless access points and Wi-Fi extenders make up this fixed network. They are usually serviced by fibre-optic or copper cable broadband services, allowing a fast and reliable connection to the Internet and other devices on the network.

But what if a network set-up is not available where you need to work or study? In that case, you can set up or connect to a temporary network called an '**ad hoc**' network.

Tethering is sharing the mobile data connection from your smartphone with other devices such as a tablet or laptop over a Wi-Fi, Bluetooth or USB connection (the phone acts in the same way as your home router).

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**Tethering:**

- Highly flexible – set up anywhere.
- Secure as you own all of the equipment and can set up a password without your permission.
- The quality of service is determined by the signal strength to the network – not so good in rural areas or in some cities indoors. The signal could be weak.
- Reliant on your phone having batteries.
- Bluetooth connections can be slow.
- Eats through your mobile data limit (quickly!).
- Affected by walls and distance.

**PRACTICE**

12. Give two advantages of using mobile networks.

1. ....
2. ....

**Wi-Fi**

Wi-Fi takes the incoming cable Internet (copper, coax or fibre) into the home and business and broadcasts a wireless signal that you can connect your devices to. There are many devices that you can connect to Wi-Fi – phones, tablets, laptops, some desktops (all if you include a wireless card or USB adapter), TVs and a whole range of IoT (Internet of Things) devices, including colour-adjustable light bulbs.

You might be surprised to learn that the name ‘Wi-Fi’ is meaningless – some people incorrectly think that it stands for wireless fidelity.

In your home, Wi-Fi is probably built into the router provided by your Internet Service Provider. It is possible to use your own Wi-Fi transmitter and booster equipment, and in offices, several wireless access points may be installed, to ensure that there is full coverage. As you move through the building, your device automatically connects to the next access point. Wi-Fi is also installed in many public areas including schools to provide work flexibility – from working offsite between appointments, to informal meetings.

Over time, Wi-Fi has improved in terms of speed and range. Most modern routers support ‘n’ and ‘ac’ technologies. Some networks can offer both frequencies in the same area.

However, Wi-Fi networks can perform poorly, especially when the router is far from the devices and objects, or if there are competing networks that overlap on the same frequency. You may get better signal in certain parts of your home.

Wi-Fi is great because it allows a lot of flexibility on where you can work. It is very valuable in businesses where you can move around the building and attend meetings. Your device may even be switched to the different access points. But Wi-Fi isn’t as reliable or usually as fast as a wired connection. Wi-Fi can also pose a security risk because it is accessible from outside of the building – so make sure that you have changed the network and router’s login password! Some companies don’t allow staff to use, or connect company devices for business use via, public Wi-Fi over security concerns.



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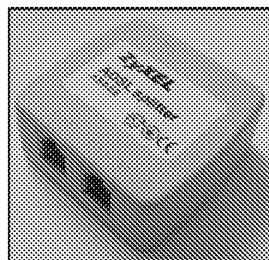
## Wired

Wired networking is generally the most reliable, but is more fixed. Typically, wired networking uses an Ethernet cable with an RJ45 connector on each end. Speeds are fast – usually 1 Gbps. Some run at 10 Gbps.

In businesses, all networking will run in the walls or in trays near or above the ceiling. Network sockets will be installed in the walls, trunking or floors, all leading to switches and patch panels in a server room or cabinet. Wired networking is likely to be built in to new 'retrofitted' (after being built) into older buildings. While many offices and large sites may use fibre-optic cable to link buildings and core infrastructure because copper cable typically can't be run for more than 100 metre and degrades. Once installed, network devices, such as PCs, laptops and tablets, connect to a nearby wall socket with a short cable.



In your home, you'll connect with Ethernet cables to your router if you want a better connection than over Wi-Fi (faster speed, lower latency) – great if your devices are in the same room, not so great if you're at the other side of the house. Some modern houses can be pre-wired with Ethernet for an extra cost, and homeowners have retrofitted their homes with Ethernet cables that run through the loft, or under the floorboards. You can also buy powerline network adapters (pictured) which plug into existing electrical sockets and use the electrical cabling between the plug sockets to transmit the data. Some powerline adapters also add an extra wireless access point into your home network.



Wired also refers to the delivery of Internet access to your business; for example, using an existing phone line for ADSL, which is the slowest (20 Mbps download for web browsing, but not for uploading video, online gaming or multiple people online at once). If your local street cabinet has fibre, you'll get faster speeds, maybe 70 Mbps download on a phone line. You'll know if you have your Internet connection delivered through a small ADSL filter box that separates the phone (if you still have one), or a wall socket with a fibre connection.

The fastest and most reliable connection is fibre optic (pictured), delivered directly to your home or business block – which could offer you several hundred megabits per second to a gigabit per second download. You might also get your Internet delivered through a coaxial cable (thick copper wire) – especially if you have a Virgin Media connection. Coaxial cables allow more data than a phone line – you might have a cable TV service where the cable splits in two – one to your TV box, the other to your router. Fibre connections are typically more expensive, and are not available in all areas.

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**Task 14**

Use an online broadband checker to find out what broadband services are live, e.g. <https://www.cable.co.uk/broadband/check-my-area> or [https://www.uswitch.com/broadband/postcode\\_checker](https://www.uswitch.com/broadband/postcode_checker)

Work out which providers offer a. the best service and b. the best value.

Write them down below.

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**Task 15**

When you go home, set up a hotspot and tether a laptop to your mobile phone's ad hoc network. We're going to determine the speed of your phone's cellular connection to your home broadband. We'll also test the robustness of an ad hoc network by tethering a laptop far apart.

Go to <https://www.speedtest.net> and perform three tests:

- With the mobile phone next to your laptop
- With your mobile phone away from your laptop – place your phone in another room
- While connected to your home Wi-Fi

Write down your results in the table below.

Test	Ping (lower is better)	Download speed (higher is better)
Tethered – phone and laptop together		
Tethered – phone and laptop apart		
Speed of fixed broadband		

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## Task 15 continued

Now you can summarise your findings.

- Which connection was the best, and why?
- How much of an effect did moving the phone away from the laptop have?
- How would tethering affect the performance of website load times and other online applications such as Office 365?

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If you are unable to access a mobile phone and laptop, then you can use the data below. This is real data from a mobile phone running on O2's 4G network and a fibre broadband connection. By comparison, a wired connection from a laptop to a router gives a lower ping, and speeds close to the advertised and pure.

Test	Ping (lower is better)	Download speed (higher is better)
Tethered – phone and laptop together	30	15
Tethered – phone and laptop apart	30	10
Speed of fixed broadband	24	33

### PRACTICE

13. Explain why most offices will have both a wired and a wireless connection.

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## Topic 5.5: Audience demographics

When choosing how to present information to an audience, the following are considered in order for the communications to be targeted correctly and effectively:

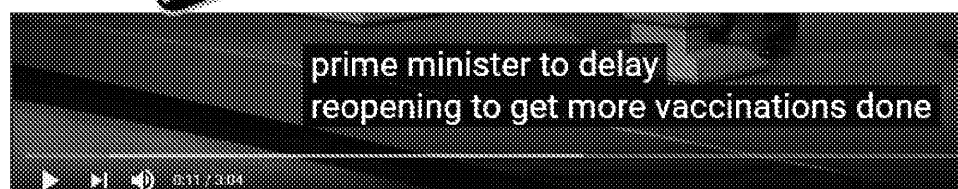
### Accessibility

Not everyone has the same level of ability. For example, a visual or an auditory impairment can make some forms of communication difficult. There are ways in which this can be overcome by providing the same information in different formats, or adding extra information.

For example:

- Audio description on a video or film (for visual impairments)
- Subtitles on video (for auditory impairments)
- Providing large-print or sometimes Braille formats
- Allowing text to speech, screen reader support, alt-text on images
- Providing a version that uses sign language
- Providing an induction loop for those on the premises for those with hearing impairments

Here's an example of turning on subtitles on a YouTube video.



There are also accessibility issues with online content – everyone must have access to a tablet or PC with Internet access. For this reason, printed formats are often still used. For example, the 2021 census was mostly completed online, but a printed booklet was available for those who needed it.

Similarly, there will always be more than one way to contact a business. Some people prefer the convenience of filling out an online form or pinging over an app, while others prefer to write a letter on paper and put it in the post. Of course, there's usually a middle ground – you can pick up the phone if you give them a call (after you sometimes navigate through to the right department). You might prefer this option if you've got a complex problem that you need to explain that would take far too long to explain in writing.

### Task 16

Take a look at a popular website that you often use. How many accessibility features can you find? Look for things such as changing the font, alt-text, etc. There may even be a dedicated accessibility page on the site. For example, one from the BBC: <https://www.bbc.co.uk/accessibility/>

### Discussion Point

Do you know anyone with a disability? How easy do they find communicating with you? What forms that they prefer to use (depending on the type of disability)?

### PRACTICE

14. How could a video be made accessible to people with various disabilities?

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## Age

Different age groups respond better to different types of communication. A child may respond better to a person speaking, a video and sound, than to a written page or report. The style, wording and language used to express the communication is specifically tailored to the target audience.

An adult may have the time and inclination to read a longer document. For the target audience, the language will be at a much higher level than if designed for a child. When you look at TV and radio advertising, you will see different adverts presented throughout the day, and by channel. For example, you might see adverts for people targeted during the day because young people are at school or at work. In the evening, the adverts might be targeted at a family.

## Discussion Point

Have you noticed how information or marketing is provided to different audiences? How many examples can you think of? Include print, online, TV, etc.

## Gender

Gender doesn't just cover male and female, but a wider spectrum to cover transgender etc. Audiences are now diverse, and businesses and individuals must adapt their communication methods accordingly. Gendered stereotypes such as pink and blue are in the past. But it's true that different genders may have some different interests, preferences, communication styles, and communicate slightly differently.

## Task 17

Next time you are watching TV, or the adverts at the start of a YouTube video, think about who the intended audience is – gender, age, etc.

## Location

There are many ways that location affects the method of communication.

- The target audience – e.g. global, which is why websites often have to change language to that spoken in the most popular countries of the site, or targeted at the countries in which the company operates. Some websites may be able to turn on subtitles in many different languages if the user is global (some of the translation may be machine-generated). Some content may be unacceptable in different cultures – meaning that it is important to consider cultural sensitivities are discussed before the content is created for a specific audience.
- The location that the material is viewed – at home, on a TV or laptop, on a phone or tablet when on the bus, or in a café, etc. If people view the media on a phone when out of the house, then the media needs to be mobile-friendly.
- Whether the material is designed to be publicly released, or to remain internal to the company – the language, style, presentation and type will be very different.

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## Task 18

If you or someone you know has a YouTube channel, it's possible to use who watches their videos. Take a look at the demographics of the audience and location. Can you explain why specific demographics watch videos?

## Discussion Point

Do you consume different types of media in different locations on different forms that you access on many different devices – e.g. watch videos on laptop and TV?

### PRACTICE

15. Why does geographic location have a role to play in distribution?



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## Topic 6: Internet of Everything (IoE)

### Topic 6.1: Use of IoE

#### What is the IoE?

The IoE is collectively the current stage of the Internet's development. It connects people, data and things, while processes act as the links. These are the 'four pillars' of the IoE. Of course, all of the data is carried over the Internet. Because the data is carried over the Internet, more connections can be made and our lives and business operations can be improved. There is a lot of praise given over the future benefits of IoE; much of the marketing and media buzzwords in relation to the better decision-making capability, experience and efficiency. These benefits are set to occur on a national scale down to individuals and will benefit businesses.

You are probably familiar with the Internet of Things (IoT) – that's all connected smart appliances and sensors across our homes and businesses that are linked together by the Internet. For example, if something moves in your house, a camera might turn on and send a video feed to your smartphone. Or you might be able to control when your heating turns on.

The IoT is just one part of the Internet of Everything (IoE), but in our current context, it goes beyond the traditional notion of simply connecting things together and processes. By adding sensors to existing things, we can turn them into smart devices.

IoE is rapidly growing, and, one day, nearly every person and device on the planet will be connected. The amount of traffic sent across the Internet has grown rapidly. It's thought that by 2025, IoT devices will collect, store and distribute data. It's thought that by 2025, IoT devices will generate zettabytes of data each year.

By linking together billions of devices, better ways of working, living, and cities will evolve; for example, by passing mundane tasks to machines. Chores will be done faster. You'll hear the words 'smart' and 'intelligent' applied to more things. An IoE device will be specific for each purpose, and for each user in some way.

For all of the benefits of IoE, there are disadvantages.

- Cost (and environmental cost) of manufacturing, purchasing and deployment.
- The increased energy demand for devices and data centres (climate change as electricity is generated from fossil fuels).
- Training costs to those using the new technologies.
- Possibility of redundancy – fewer staff are required.
- Safety concerns as we interact with machines which are making decisions. For example, self-driving cars may need to choose which way to swerve if there are objects in the way and could run people over).
- Privacy implications – businesses can track, store and analyse your data. Facial recognition technology could be implemented on a large scale.
- Concern over the extent to which AI (artificial intelligence) will control our lives.

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**PRACTICE**

16. Do the advantages of IoT outweigh the disadvantages?

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**The role of the Internet**

Despite what you might say in real life, the world Wide Web (WWW) and the Internet are not the same thing.

- The Internet is a 'global network of networks'.
- WWW is transferred via the Internet (web pages sent using HTTP/HTTPS and viewed in a web browser).
- The Internet carries many other 'protocols' – the communication standards used by devices for other purposes to transmit files, email messages and other IoT data.

Every device on the public Internet has a unique IP address assigned to it. One limitation of the Internet was the IPv4 system, which only allowed 4 billion connections. This means that there aren't enough addresses for each piece of devices that we might want to connect. This limitation has been overcome by the IPv6 system. This allows for such a large number of addresses that wrapping your head around  $3.4 \times 10^{38}$ ...

Just for reference, only your home router and your smartphone (when on a public network) have a public IP address. Any devices on your home network have a private IP address (e.g. 192.168.0.2). Your router does an amazing job of sending out your data to the Internet and knowing which incoming data to send back to just your device. This is called Network Address Translation. This frees up space on the IPv4 Internet and protects you from outsider attacks.

For added security, it's recommended that you set up a separate network for IoT devices because, at the moment, some devices have security flaws.

In addition, the roll-out of 5G mobile networks will also fuel the growth of IoT.

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## Tasks 19–21

19. Remember, your exam board, OCR, wants you to keep an eye out for new technologies. When you come across anything new, or anything that interests you, make a note of it below.

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20. Cisco is championing the use and development of IoT. Research Cisco's vision for IoT development.

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21. Take a look at some of the figures presented at <https://techjury.net/data/devices-are-there/#graf>. For example, 46 billion connected devices are expected by 2020. Can you find realistic/reliable figures that are more recent?

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## Discussion Point

Do you think that IoT can really live up to the hype? Explain why, or why not.

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## The four pillars of the IoT

The IoT relies on the connections between each of the following four pillars:

### People:

We all connect digitally through our devices, from smartphones to desktop computers. Social media, chatting on messaging services and VoIP, and posting videos are all likely to emerge, in addition to the newer technologies such as smartwatches. We connect with each other for social reasons, and for business (networking). We are in the economic world – we are the consumers and the labour force.

### Things:

All connected devices, either with wireless internet connectivity built in, or tagged with RFID (small chips readable by a scanner), or our digital sensors. Sensors can detect a wide range of specific things, depending on context. A number of people entering a shop, or the air quality in an underground car park. A driver's car sensors are tied to a controller that can either process the data on board, or send it to a more powerful device to process. We can also use RFID to track items as they travel through a factory or warehouse. Things also include the tools we use to communicate – phones, tablets, laptops and desktops, etc.

### Data:

People and things both generate a lot of data. We have now developed ways to store 'big data'. We can analyse this data and use it in real time to identify patterns in behaviour and purchasing trends, and to make smart (business) decisions. Data comes from many different sources, including sensors, devices and social media. Cloud computing and virtualisation are helping to drive the data pillar – cloud solutions don't just provide a service, but also infrastructure and platforms.

However, at the moment only a fraction of the data we generate is actually used (or analysed), and most of the data (about 90%) is unstructured.

### Process:

Work between the three pillars to ensure that everyone or everything has access to the information in a timely manner (and in a usable format). Processes work between humans and devices.

## Discussion Points

- We now have immediate access to information. How many examples can you think of?
- Do you have any IoT devices at home? If not, would you like to have one?
- Do you think that the amount of IoT data is sustainable (can it keep growing)?
- How many potential uses can you think of?

## PRACTICE

17. Give two examples of sensors.

1. ....
2. ....

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### The interactivity between the four pillars

You can think of the interactivity between the four pillars as a triangle of things and data. Processes are located in the middle. This interactivity means you can have direct people and people, and also devices and people, and

One disadvantage with the current state of IoE is that the different manufacturers use a unique (proprietary) data transfer protocol. This means that the devices from different manufacturers are incompatible. There are many different connection standards: cellular, NFC (near field communication) and Bluetooth (also standards are common) and Z-Wave).

Furthermore, the people and devices can communicate with and between

### Discussion Point

In the future, do you think that 99% of all physical devices ('things') will be connected to the Internet?

### IoE digital interactivity

There are two ways that the IoE interacts digitally:

**Device to device** (AKA machine to machine (M2M)). This is the IoT in the sense that machines communicate with each other automatically.

**Human to device** (AKA machine to people (M2P)). This is where devices either at our request, such as a database lookup, or provide us with a report or display a digital sign or dashboard, etc. Data is transferred from the device in order for the person to make decisions.

We also access information via the Internet – we read and watch the content of text streams and video streams.

A third method is **people to people** (P2P). This is collaboration. We send messages and social media in a social setting, and work with others in the workplace using tools and email.

### PRACTICE

18. Why is device-to-device communication very fast?

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## Topic 6.2: Application areas in everyday life

Businesses are developing and using new technologies all the time. Just later the Internet became available, companies once again need to quicken their pace of technology. Businesses can improve their production techniques and gain new customers. Real-time data analysis could spot new trends and gear up production, even mining, to appropriately meet customer demand. Businesses can also use technology for collaboration, marketing and customer feedback.

Businesses and governments are able to monitor changes (e.g. using remote sensors), predict changes through analysis, and respond immediately. They are becoming more predictive and agile. You may already be familiar with how supermarkets use data for sales and target advertising to specific demographics.

Specific examples from different sectors are described below.

### Energy management

- We can monitor and reduce our energy use either through installing sensors within a building or through smart meters to find out when we are wasting energy by turning the lights off automatically, or warning us when we use too much power. Hotels can have air conditioning turned down when electricity demand peaks, allowing them to save money – the hotel guests usually don't notice.
- Real-time consumption data helps energy companies to make their decisions knowing exactly when they need to buy and sell energy.
- Sometimes you might see IoE in the energy sector referred to as 'load shifting'. In this set-up, appliances could be automatically switched on when lots of energy is produced, and help to reduce the peak demand.
- Smart-metering also helps with paying bills – readings are sent automatically so you don't need to send a reading to your energy company. You won't be in debt from estimated bills any more.
- Smart meters are being installed throughout the UK. However, they stopped working when you switched energy supplier.

### Discussion Point

With the increase of electric cars, electricity demand could increase significantly. Thousands of cars are likely to be charged in the early evening as people get home. How could the IoE reduce this spike in demand?

#### PRAC

19. Why is increased energy efficiency an advantage to both people and the environment?

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## Health

- There are many different applications of IoE to health. You may even use a smartwatch or fitness tracker yourself – the built-in tools can be very motivating to increase exercise and benefit health.
- A variety of sensors can be used in hospitals to measure vital signs and monitor for health deterioration, and monitor patients. If patients become more unwell (e.g. a diabetic has dangerous blood sugar (glucose) levels) or stop responding when they need to 'check in' with some of their equipment, then a doctor or nurse can be alerted and dispatched immediately. In the home setting, a doctor or nurse might be called automatically. At home, devices could be connected to a smartphone to alert you to:
- IoE in a healthcare setting could save a lot of money due to improvements in efficiency.
- However, while the equipment can be useful in alerting and providing information, humans still need to make the final decisions.

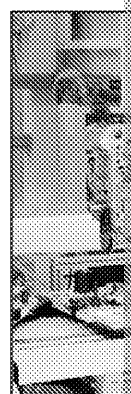


## Task 22

Find as many different examples of health monitoring as you can. Write them down in the table below.


## Manufacturing

- The IoE has significant implications for manufacturing. Customers (retailers ordering stock, or customers ordering custom-made items) can receive regular updates on the production of their order, as the codes on products are scanned in order to keep track of them throughout the process. For the best results, the entire supply chain must be connected, using the same protocols – a major challenge for such a wide industry where there are many different suppliers.
- Across a production line, sensors and cameras can be used to monitor the production process and make adjustments if more than a higher than normal number of products are failing quality control. You may have seen videos or TV programmes on how food is manufactured and used to discard poor-quality or damaged products – the ways that a production line by levers or jets of compressed air.



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- Smart warehousing, where each item has an RFID tag attached. This automates stocktaking and is much faster than scanning individual barcodes. It also allows automation by robots and other automated equipment. In the past, it was difficult to share a space with robots.
- Further development of person-to-person communication and remote collaboration between experts around the world; for example, during the R & D (research and development) phase before the product enters manufacturing. This allows an efficient exchange of ideas and reduced cost of international travel and long-distance calls. AI can also help to break down language barriers.

### Discussion Point

How might improvements in manufacturing processes benefit the consumer?

### Military / Emergency Services

In military and emergency field situations, IoE could lead to a significant advantage. It could help pinpoint the location of every soldier, vehicle and piece of equipment, as well as data from sensors. This allows for better communication, decision-making and coordination to protect the lives of those serving on the front line. However, there are also risks associated with using technology in military settings, and security implications for such data.

### Task 23

Take a look at the article at

<https://defensesystems.com/articles/2013/10/01/internet-of-everything/>

Who wrote the article? What bearing does this have on the content and tone of the article?

What is the tone of the article?

Why do you think that the article is so vague?

The use of IoE can really help out emergency services personnel such as police and fire staff. But remember that the emergency services also include the coast guard.

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IoE allows for the rapid response and communications from these services and can utilise real-time data in order for situations to be resolved quickly. You may be familiar with the technologies already in use such as automatic number plate detection and speed monitoring, and that traffic cameras on bridges and smart motorways watch out for congestion and accidents. Mountain rescue teams need to be able to quickly pinpoint where the victim is located – often on steep, rugged terrain in poor weather conditions.

IoE can be a crucial tool following natural disasters such as earthquakes. Personnel are all required for search and rescue, clearing debris and setting up accommodation and medical care. But the conditions are challenging, and mobile phone masts as well as telephone lines are often damaged.

### Discuss 24 Point

What are your views on privacy – for example, if your face was tracked or your social media was tracked for signs of civil unrest?

### Task 24

Research how IoE could be deployed to assist in disaster relief – such as tsunamis. Make notes below.

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### Transport

- Sensors can direct traffic jams, accidents and congestion – for example, on smart motorways. Similarly, Google Maps uses real-time data from drivers' handsets to plot congestion and reroute drivers away from problem areas. More sophisticated set-ups could use weather sensors such as rainfall and light to automatically reduce speed limits and turn on street lighting for safety. Some cars automatically turn on headlights at dusk, or set the windscreen wipers to come on when moisture sensors are triggered.
- You may already have live public transport statuses in your town or times either through a smartphone app or website, and sometimes next to the bus shelter. All train stations have live information boards.

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## Discussion Point

The safety level of smart motorways has been criticised in recent years as it takes place than is designed for (e.g. lane closures for broken-down cars cannot take place as quickly as necessary). Suggest which devices could be used to increase safety.

### Smart devices

There are thousands of smart devices – some are specific to particular sectors.

#### Businesses:

- Smart cameras and locks
- RFID and stock tracking, better tracking for inventories and delivery management
- Smart lighting and heating – reduces energy costs in the business

#### Homes:

- Smart lighting
- Smart energy meter
- Smart appliances, heating and lighting
- Doorbells equipped with cameras (and separate security cameras)
- Smart speakers (e.g. Amazon Alexa, Google Nest)
- Smart locks
- Home security systems
- Smart windows and blind/curtain control

#### Personal:

- Smartwatches and fitness trackers
- Smartphones
- Health devices such as glucose meters, air quality monitors, gluten monitors

## Discussion Points

- The lists above are not exhaustive – how many more can you think of?
- Do you think that some of these items belong in more than one category?
- Do you think that the extra costs of smart products are worth the money? Never? Does it vary depending on the type of device and the number of devices?
- Can you think of any examples of IoT that might be unsuitable for homes? (e.g. too invasive or simply unworkable on a large scale?)

## Task 25

Choose three or four smart items from the list above. Find the popular version and its cost. Now compare this to a non-smart version. How much more expensive is the smart version? (e.g. compare a smart doorbell to a standard doorbell).

### PRACTICE

20. Why are differing protocols a major issue for IoT connectivity?

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# Suggested Answers to Practice Questions (Index)

## Workbook A

### Topic 1: Design Tools

#### 1.1: Types of design tools

Note that there are no questions in Topic 1.

### Topic 2: Human Computer Interface (HCI) in Everyday Life

#### 2.1: The purpose, importance and use of HCI in application areas

1. Advantage – e.g. menu system gives many different options on using a logical structure.  
Disadvantage – e.g. users could get lost or frustrated by a branching system, or not clearly positioned next to the screen.
2. Answers will be dependent on the learner's experience.
3. Over complexity in design, poor design of symbols and may not be in a logical order.

#### 2.2: Hardware considerations

4. Screens used for everyday computing, web browsing and video/gaming are not improved experience and clarity. If colour isn't required – e.g. a simple status on a heating panel – then there's no need for the extra expense of colour and the extra space.
5. Alters how much information is visible on the screen at once, the visual experience. Something complex like a full software on a small screen can be difficult to read. Required for a basic system. Screen size also determines how easy a touchscreen is to use.
6. Much easier to use / more familiar. Modern hardware can easily run a GUI.
7. Older hardware or legacy systems where the resources may not support a full GUI. Necessary, or a system admin can quickly perform tasks faster using a CLI.

#### 2.3: Software considerations

8. Any suitable suggestions, such as the ability of each operating system to perform tasks when users migrate between platforms, etc.
9. Any two explained differences, such as databases are much larger, have multiple command line or form to add, update, etc., run queries and reports, while spreadsheets are smaller data sets where formula can be created, charts created, etc.

#### 2.4: User interaction methods

10. Learner answer – e.g. the keyboard can replace the mouse entirely, meaning it's more important (more common than using an on-screen keyboard on a desktop). Clicking on websites and clicking are easier than when using a mouse.
11. Concern over always listening, possibility of voice being recorded / uploaded for analysis, etc.

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## Workbook B

### Topic 3: Data and Testing

#### 3.1: Information and data

1. Data – no meaning, Information – includes structure and context.

#### 3.2.1: Use of data types in different contexts

2. Contains a decimal point. Could be a decimal or real number. Also accept text.
3. Currency – it's a financial report and the data will include £ or \$, etc. Percentage etc. Also allow decimal for individual numbers in tables, and text for numbers of data. Allow two explained points.

#### 3.2.2: The difference between validation and verification

4. Validation – checks the format / whether the data is within an expected range 100% accurate. Verification checks to confirm that the data is accurate.

#### 3.2.3: Data verification tools

5. Two validation checks, e.g. length and range (meets the minimum password length by password meets the complexity requirements, e.g. upper- and lower-case letters).
6. Radio buttons when the answer is binary / can only select one option. Tick box when more than one answer can be given.
7. Any two suitable fields, e.g. a name, a contact phone number or an email address.

#### 3.2.4: Data verification tools

8. If employees are entering the data, the salary costs are increased. Unless the volunteers, as in many citizen-science projects.
9. Any advantage and disadvantage, e.g. Advantage – picks up errors and has the information, allows experts in that field to thoroughly check it. Disadvantage – this, not all information may be complete, may require a long wait / waiting or

#### 3.3: Data collection methods

10. Advantage – high level of detail and personal connection, better idea of person etc. Disadvantage – very time-consuming to conduct and code, can only invite interviewees to be interviewed.
11. Any two suitable reasons – e.g. based on data age, collection techniques and robustness.

#### 3.4: Storage of collected data

12. Private storage is more secure because the information is financial/sensitive. It makes information between the branch offices harder. Storage costs might also be high. In balance, security is the most important and data can be encrypted and shared.
13. Any two, such as no centralised backup, data is more likely to be lost, there might be less sharing between workers or working on older versions.

#### 3.5.1: Importance and purpose of testing

14. Any two suitable reasons, e.g. fix bugs before shipping, maintain reputation, not going over budget, etc.
15. Any two suitable reasons, e.g. can be expensive, can't plan or test against every

#### 3.5.2: Test data

16. Extreme data falls outside of the expected range. Invalid data is in an incorrect

#### 3.5.3: Types of testing

17. An explanation of why alpha testing occurs internally, with major bugs fixed, before the client. This is done in terms of reputation and cost, etc.

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## Workbook C

### Topic 4: Cybersecurity and Legislation

#### 4.1: Threats

1. Worms are self-replicating while viruses need the user to open the file first. Worms are attached to another file or program, etc.
2. Links could be phishing for information – e.g. request that you enter login details. If you click the link, the hacker might be able to see that your email address is associated with the email as it can have an image or a hidden pixel that contacts a server to download the image. The image could contain malware, such as a file with a virus attached.
3. The phishing email could be very convincing and the user might not notice the difference or in a hurry. Sometimes the email might even be targeted to the person, so it appears to originate from someone they know. People may just try to be friendly, open doors, etc. (called tailgating). However, incompetence may play a role, such as not remembering to shield their PIN, or someone might want to make life easier by leaving a door unlocked.
4. The document could be malicious, contain malware, be tampered with, etc.

#### 4.2: The impacts of a cybersecurity attack on individuals and/or organisations

5. For example: to try to make the company lose sales or to make a point about working conditions, etc.
6. Fraudulent activity taking place in the victim's name such as fake ID, taking out loans, etc. disruptive to the victim in terms of time and stress, sleeplessness and potentially legal action.
7. Attacks that take a company offline for several days or more (reducing staff productivity, fines or mean that a significant number of customers move to a rival service). The longer the company is offline, the less likely the company will be able to recover. A very small company with limited resources and data and/or customers could easily fail.

#### 4.3: Prevention measures

8. Some protection – makes it harder to access / delays access to the equipment. If an intruder is caught by security, noise from breaking locks and doors could be a deterrent and intruder alarms would be useful – but may only detect or be useful after the fact. The fact that theft does occur even with locks in place means that there is always a risk.
9. Any two suggestions – e.g. access information that they would like to know, sensitive information about other employees, or other sensitive material, espionage and theft of information to steal. Or just trying to bypass filtering – e.g. blocked access to certain websites.
10. Stop the spread of malware / malware removal from the system to reduce the damage to the system, cause damage, steal data, and other fraud.
11. Extra step that is difficult for a hacker to imitate. Stops many automated attacks. Three or more factors are required to be secure, e.g. a business that only allows access from a specific IP address on the network.
12. Allows for the storage of data and protects data when it's being transmitted, a more flexible system in terms of location of workers, etc. and to reduce threat of leaks. As we spend more time online (and use online shopping and banking, etc.) while working, then we need access to secure methods such as HTTPS.
13. For legal reasons, commercial sensitivity reasons and ethical reasons (any two).

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#### 4.4: Legislation related to the use of IT systems

14. Any suitable suggestions, such as to keep up with new crimes, pace of change etc. Necessary deterrent as more and more of our lives are online. For example 1990 with different attack vectors – via floppy disk rather than via the Internet unheard of 30 years ago.
15. Allow discussion for individuals – e.g. personal cost of being victims of crime, and losing money through fraud (e.g. if they are fooled into paying for unnecessary services) as well as significant personal stress, etc. For businesses, a breach could cost them from (including fines and reputational loss). In some cases, the business could close and leading to loss of jobs for the staff.
16. Learners should be encouraged to discuss patents and trademarks depending on the context – property – which must be applied for by the creator – rather than just a disclaimer because copyright is automatically applied to all creative works (but do credit the creator with a symbol on the works or warnings at the front of a book to serve as a reminder).
17. Personal data is important – if stolen / insufficiently protected / leaked, criminal purposes – including identity theft – with devastating consequences to the individual. Profiles of a person can be constructed by combining information from lots of sources – e.g. cookie data – which could be used for targeted marketing.
18. Everyone needs to follow the rules set out to keep themselves and others safe. Breaches could harm others. Employees are also expected to report any concerns, violations to management to allow the issues to be fixed / made safe / reminders given to others.



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## Workbook D

### Topic 5: Digital Communications

#### 5.1: Types

- Any four points, or two explained points, such as:
  - While several types of distribution may be possible, it's important to use a message in the most useful or efficient manner, e.g. a quick phone call rather than a long email (although notes may need to be made about why decisions are made).
  - End user may have different abilities and needs – some forms of communication need adapting – e.g. adding subtitles to video, transcript of audio/video, etc. to the Internet and devices and/or social media will not be able to access and an alternative may be required.
  - Method must be appropriate to the intended audience, may not work internally, more suited to public-facing instances, e.g. for external communications, etc.
- Any four points, or two explained points, such as:
  - Some types of communication are the same (such as IM between staff and to external clients, etc.) but the content is different. For example, the internal communication is confidential, and will include a lot of proprietary / commercially sensitive / confidential information.
  - Communications aimed towards the public are likely to be more sales-focused rather than the internal communication between different departments within a company.
  - Some of the communication methods are unlikely to be used internally, e.g. podcasts, etc.
  - While internal employees may use parts of the company website, they may use an intranet for accessing resources internally, which won't be publicly accessible.

#### 5.2: Software

- Desktop publishing software can be difficult to use (complex software with lots of options, specialist is required to produce all of the material, such as neatly formatted reports, brochures, etc. Anything that is public-facing needs to look polished and professional).
- Businesses share information with other businesses, often through transferring data from standard applications when they need to be editable (PDFs are much harder to edit, software save in a proprietary format. They may also be able to save in format like PDF, but this is an extra save step and needs to be done manually. Some software package from the one that they were saved in can cause incompatibility issues, formatting might change considerably. Therefore, most offices will use an industry standard format. These packages are often provided for the main operating systems.

#### 5.3: Digital devices

- Smartphones have small screens and are usually controlled with fingers rather than a mouse. Video, must be able to be watched and viewed on the small screen, and websites need to be designed with columns of text, with big buttons and option menus that can be pressed with fingers.
- Portability – e.g. use when travelling, taking to client offices, taking home to work on. No screen and keyboard, however, external monitors, docks and port replicators can be used in order to add back the services of a desktop PC.

#### 5.4.1: Types of distribution channel

- 24/7/365 availability anywhere in the world and faster Internet connections and mobile devices allows us to work from anywhere and collaborate more freely – advantages to using digital communication.
- Email is under threat from services such as instant messaging (might be built into social media). The faster replies and the overall exchange might be quicker with immediate responses.
- Broad appeal to a wide audience, makes the understanding easier and greater engagement. People like to watch someone do and explain something rather than to simply read about it.

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### 5.4.2: Distribution channel connectivity

10. Privacy and data security – handing over your data to somebody else / relinquishing control of a hacker accessing and releasing that data. This is why some companies avoid cloud services and host everything internally, and some people use secure messaging services with end-to-end encryption for messages in the cloud.
11. Services are often free because they use your Internet access (which is unlimited) instead of making long distance phone calls. Can be used on a wide variety of hardware and also includes features that can be easily upgraded, such as adding a microphone to a desktop PC, while mobile devices are already capable because they generally come with inbuilt microphones and cameras.
12. Any two advantages, e.g.
  - Quick to set up.
  - Can be set up anywhere with a mobile device, e.g. a smartphone, but where a fixed/wired network is required, but where a fixed/wired network is required.
  - Very flexible; needs minimal equipment to set up, e.g. a single smartphone can connect to a network and transmit the data to another device, such as a tablet or a laptop.
13. Each network serves a different purpose. The wired network will connect the network to a fixed location, e.g. desktops, set up permanently at staff desks, and printers – because a wired network is more reliable and there is no need for flexibility in this case. The wireless network is used for portable devices, such as laptops used by staff, e.g. in meeting rooms; tablets, smartphones, and business associates who visit the site, but need access from anywhere.

### 5.5: Audience demographics

14. For example: subtitles, transcript, audio description or a sign-language translation for the visually impaired, the screen.
15. Different target audiences in different cultures using different devices, need for different languages, etc.

## Topic 6: Internet of Everything (IoE)

### 6.1: Use of IoE

16. Answers will depend entirely on the examples and viewpoint of the learner, and the advantages and disadvantages are discussed, e.g. economic benefits versus individual privacy concerns.
17. Any two examples of sensors – air, gases and fuels, water, weather, etc.
18. Rapid communication between devices over fast networks with powerful processing capabilities, but no need for human interaction / waiting for a human to respond.

### 6.2: Application areas in everyday life

19. People – lower energy bills. Planet – reduced level of greenhouse gas production, reduced air pollution, reduced climate change (this is also a human benefit due to fewer droughts, fewer heatwaves, fewer heatstroke, etc.).
20. Much harder for data sharing between devices owned by different people – no common standards for connectivity and might not be able to realise all possible benefits. Also a security concern as data is more vulnerable than others.

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